# Quantum Kernel Estimation

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#### What are kernel methods in general?

 Kernel methods are a powerful class of machine learning algorithm that allow us to perform complex, non-linear transformations of data without explicitly computing the transformed feature space. These methods are particularly useful when dealing with high-dimensional data or when the relationship between features is non-linear.

- A kernel function computes the dot product (inner product) of two vectors in a transformed feature space without explicitly performing the transformation. This is also known as the kernel trick.
- Various flavors of these methods can be used for classification tasks such as image recognition, bioinformatics or text categorization.

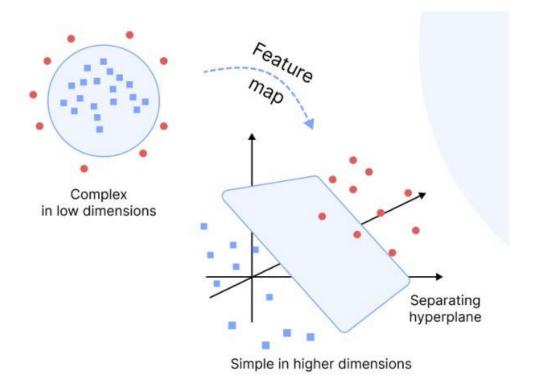
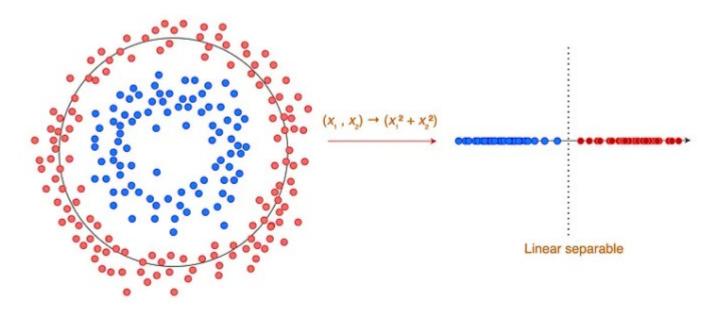


Image source: https://medium.com/@qjbqvwzmg/kernel-methods-in-machine-learning-theory-and-practice-b030bbe0eacc

#### Let's take a closer look into kernels

- Recall that a feature map  $\Phi: \mathbb{R}^d \to \mathbb{R}^{d'}$  mapping a feature vector  $\vec{x}$  to usually a higher dimensional space, i.e. d' > d so that the data is linearly separable.
- A kernel function  $K: \mathbb{R}^d \times \mathbb{R}^d \to \mathbb{R}$  that takes a pair of feature-mapped vectors and returns their inner product, i.e.  $K(x,y) = \langle \Phi(x) | \Phi(y) \rangle$ .
- The goal is usually to find a kernel function that bypasses directly constructing the feature-mapped vector but computes the inner products directly.
- The choice of the kernel function is quite crucial for the performance of the model!



- A standard example where the data is not linearly separable in  $\mathbb{R}^2$ , in this simple case we can get away with the feature map  $\Phi(x_1, x_2) = x_1^2 + x_2^2$  which linearly separates it, making it possible to classify the data more efficiently.
- However, as the data gets more complicated, this is not always possible!

#### How does it work in quantum?

- Similar to classical ML, it all starts with data.
- An immediate challenge in QML in general is how do we encode classical information into a quantum computer?
- The data encoding is usually achieved through a specific parametrized quantum circuit that "loads" the data as quantum states.
- Qiskit circuit library contains several such functions, however one can also build a custom data encoding circuit that represents the data more accurately!

```
pauli_feature_map (feature_dimension[, reps, ...])

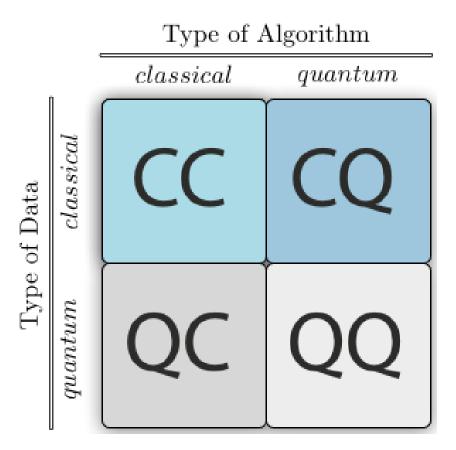
The Pauli expansion circuit.

z_feature_map (feature_dimension[, reps, ...])

The first order Pauli Z-evolution circuit.

zz_feature_map (feature_dimension[, reps, ...])

Second-order Pauli-Z evolution circuit.
```



Source:https://en.wikipedia.org/wiki/Quantum\_machine\_learning#/media/File:Qml\_approaches.tif

## Building the kernel in quantum (some unsolicited math)

Say for given two data vectors  $\vec{x_i}$  and  $\vec{x_i}$ , let  $\Phi$  be the quantum circuit that encodes these data vectors. Since all N-qubits are initialized in the  $|0\rangle$  state, after applying the feature mapping circuit we have

$$|\psi(\overrightarrow{x_i})\rangle = \Phi(\overrightarrow{x_i})|0\rangle^{\otimes N} \\ |\psi(\overrightarrow{x_j})\rangle = \Phi(\overrightarrow{x_j})|0\rangle^{\otimes N} \\ \Phi \text{ is also a unitary matrix such as } \begin{pmatrix} 1\\0\\0\\1 \end{pmatrix}$$

Recall that we want to be able to compute the inner products of these feature-mapped vectors (now in quantum) as part of the kernel trick (or function). One way to perform this in the form of a quantum circuit is through UnitaryOverlap circuit which applies (. |.) operation. So, our kernel entry will be:

$$\langle \psi(\overrightarrow{x_i}) | \psi(\overrightarrow{x_j}) \rangle = \langle 0 |^{\bigotimes N} \Phi^{\dagger}(\overrightarrow{x_j}) \Phi(\overrightarrow{x_i}) | 0 \rangle^{\bigotimes N}$$

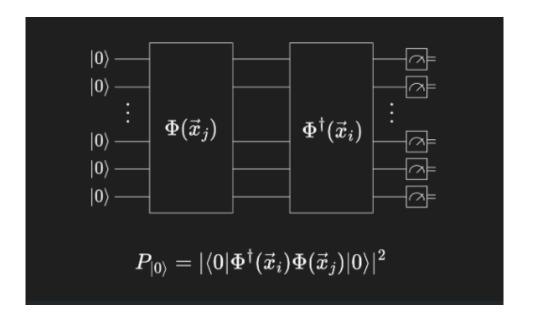
This inner product is similar to  $\langle 0|1\rangle = (1 \ 0) {0 \choose 1} = 0$ , but with more complicated vectors!

#### Building the kernel in quantum (some unsolicited math)

• Now, since we started the qubits with the all-zero state  $(|0\rangle^{\otimes N})$ , the probability of measuring the all-zero is:

$$P_0 = \left| \langle 0 |^{\bigotimes N} \Phi^{\dagger} (\overrightarrow{x_j}) \Phi(\overrightarrow{x_i}) | 0 \rangle^{\bigotimes N} \right|^2$$

- This is exactly what we want to compute as the kernel entry in the kernel matrix (up to the norm square).
- Hence, our circuit will return measurement probabilities, and we want to get the probability of measuring the all-zero state!



After we build the kernel matrix, we can feed it into a classical classifier such as SVC!

- Say we are given the labeled data and would like to build the quantum kernel estimation pipeline to classify.
- In this example, we will build a single entry in the kernel matrix. However, one can iterate over the data to populate the training kernel matrix and the test kernel matrix.
- The data in this case has a graph structure, 7 nodes with feature vectors, labeled with +1, -1 for classification.

```
def visualize counts(res counts, num qubits, num shots):
    """Visualize the outputs from the Qiskit Sampler primitive."""
   zero prob = res counts.get(0, 0.0)
   top_10 = dict(sorted(res_counts.items(), key=lambda item: item[1], reverse=True)[:10])
   top_10.update({0: zero_prob})
   by key = dict(sorted(top 10.items(), key=lambda item: item[0]))
   xvals, yvals = list(zip(*by_key.items()))
   xvals = [bin(xval)[2:].zfill(num_qubits) for xval in xvals]
    yvals prob=[]
   for t in range(len(yvals)):
        yvals prob.append(yvals[t]/num shots)
    yvals = yvals prob
   plt.bar(xvals, yvals)
    plt.xticks(rotation=75)
   plt.title("Results of sampling")
   plt.xlabel("Measured bitstring")
   plt.ylabel("Probability")
   plt.show()
def get training data():
    """Read the training data."""
   df = pd.read_csv("dataset_graph7.csv", sep=",", header=None)
   training_data = df.values[:20, :]
   ind = np.argsort(training_data[:, -1])
   X train = training data[ind][:, :-1]
    return X train
```

Some util functions to get the training data, and visualize the counts if needed after sampling.

Initialize an empty kernel matrix to populate with computed values

> Specific single gate and twoqubit gates are added to the feature map circuit.

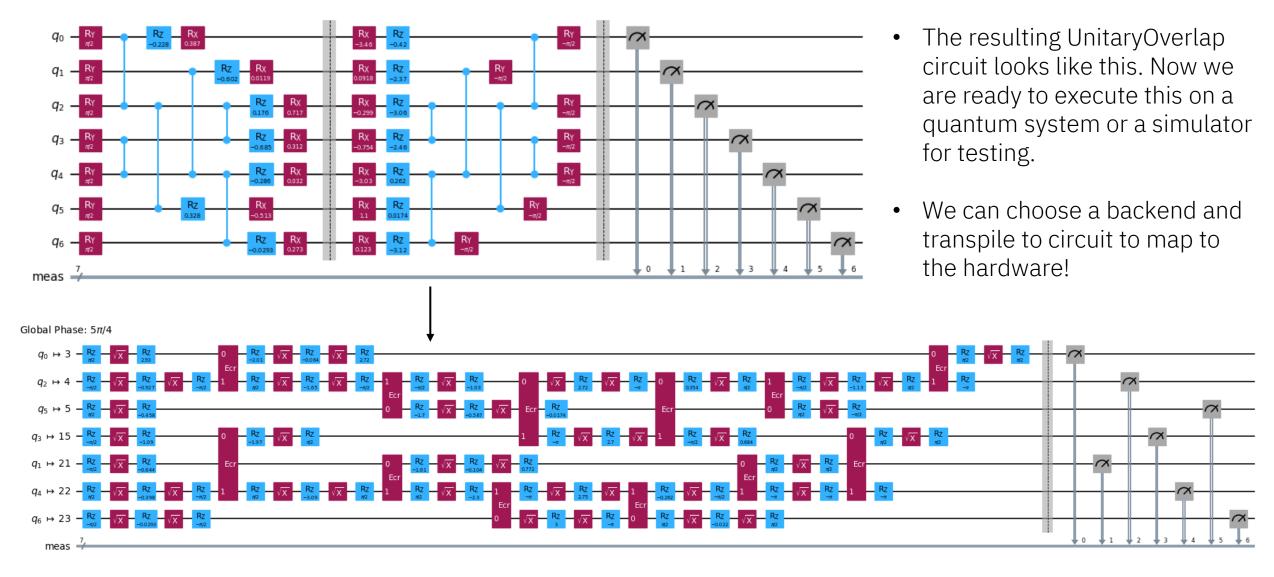
Unitary overlap circuit is formed from two unitaries to perform the inner product.

```
from qiskit.circuit import Parameter, ParameterVector, QuantumCircuit
from qiskit.circuit.library import UnitaryOverlap
# Prepare training data
X train = get training data()
 Empty kernel matrix
num_samples = np.shape(X_train)[0]
kernel_matrix = np.full((num_samples, num_samples), np.nan)
# Prepare feature map for computing overlap
num features = np.shape(X train)[1]
num_qubits = int(num_features / 2)
entangler_map = [[0, 2], [3, 4], [2, 5], [1, 4], [2, 3], [4, 6]]
fm = QuantumCircuit(num qubits)
training_param = Parameter("\theta")
feature_params = ParameterVector("x", num_qubits * 2)
fm.ry(training param, fm.qubits)
for cz in entangler_map:
    fm.cz(cz[0], cz[1])
for i in range(num qubits):
    fm.rz(-2 * feature params[2 * i + 1], i)
    fm.rx(-2 * feature params[2 * i], i)
# Assign tunable parameter to known optimal value and set the data params for first two samples
x1 = 14
x2 = 19
unitary1 = fm.assign parameters(list(X train[x1]) + [np.pi / 2])
unitary2 = fm.assign_parameters(list(X_train[x2]) + [np.pi / 2])
# Create the overlap circuit
overlap_circ = UnitaryOverlap(unitary1, unitary2, insert barrier=True)
overlap circ.measure all()
overlap circ.draw("mpl", scale=0.6, style="iqp")
```

- Custom entangler map is quite important to design a feature mapping circuit that represents the data structure better!!
- However, it is good practice to start with the generic feature maps from Oiskit circuit library and work towards a more custom one.

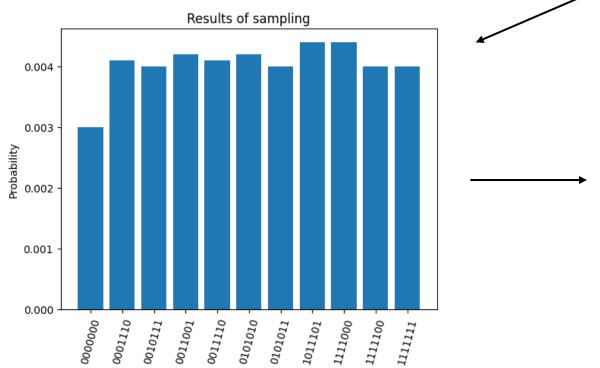
These are the individual feature mapped sample vectors for x1 and

x2



Notice that after the transpilation, the circuit changed. This is what is actually run on the quantum computer!

- Now using the Qiskit primitive, Sampler, we can run the circuit and obtain the probability distribution.
- Recall that we are interested in the probability of measuring the all-zero state.
- This value gives us the corresponding kernel matrix entry!



Measured bitstring

```
num_shots = 10_000

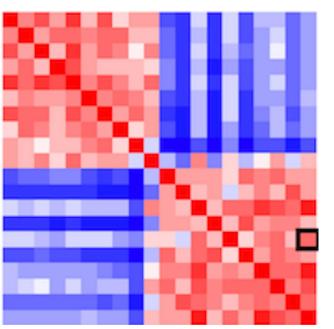
## Evaluate the problem using statevector-based primitives from Qiskit
#from qiskit.primitives import StatevectorSampler

#sampler = StatevectorSampler()
#results = sampler.run([overlap_circ]).result()
#counts = results[0].data.meas.get_int_counts()

# Evaluate the problem using a QPU via Qiskit IBM Runtime

from qiskit_ibm_runtime import Options, Sampler
sampler = Sampler(mode = backend)
results = sampler.run([overlap_ibm]).result()
counts = results[0].data.meas.get_int_counts()

visualize_counts(counts, num_qubits, num_shots)
```

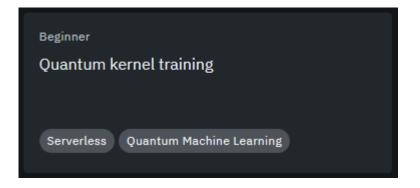


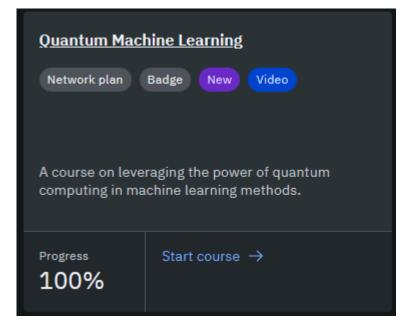
Kernel matrix, the entry for the samples used highlighted in the black box.

#### A summary

- We have seen the full workflow of Quantum Kernel Estimation method, which is a hybrid QML algorithm for binary classification tasks.
- A benefit of this approach is that it does not require any parameter training of a quantum circuit, so it is slightly different from the quantum variational approaches.
- A problem tailored feature map design is crucial as the problem gets bigger. It is good practice to design the feature map circuit, transpile it and see the overall complexity (circuit depth) before running the algorithm on a quantum computer (we usually want depth<100 even before transpilation).</li>
- Moreover, since we need to compute every entry in the matrix for the full kernel matrix, the number of circuit executions increase with the number of samples. For most ML problem, you need to compute both training and test kernel matrices.

#### Resources from IBM Quantum Learning Platform





Link: https://learning.quantum.ibm.com/catalog/courses