

# **image formation and acquisition**

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**College of science**

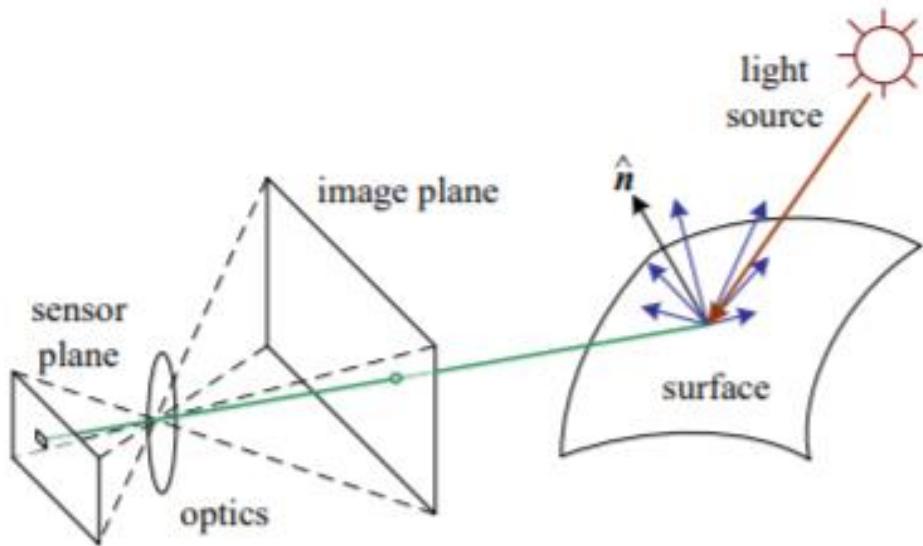
**University of sulaimani**

# Image Formation

in modeling any image formation process, geometric primitives and transformations are crucial to project 3-D geometric features into 2-D features. However, apart from geometric features, image formation also depends on discrete color and intensity values. It needs to know the lighting of the environment, camera optics, sensor properties, etc.

# Photometric Image Formation

- The light from a source is reflected on a particular surface. A part of that reflected light goes through an image plane that reaches a sensor plane via optics.



# Image Formation

- For natural images we need a light source ( $\lambda$ : wavelength of the source)  
–  $E(x, y, z, \lambda)$ : incident light on a point ( $x, y, z$  world coordinates of the point)
- Each point in the scene has a reflectivity function.  
–  $r(x, y, z, \lambda)$ : reflectivity function
- Light reflects from a point and the reflected light is captured by an imaging device.  
–  $c(x, y, z, \lambda) = E(x, y, z, \lambda) \times r(x, y, z, \lambda)$ : reflected light.



$$\begin{aligned} &\rightarrow E(x, y, z, \lambda) \\ &\rightarrow c(x, y, z, \lambda) = E(x, y, z, \lambda) \cdot r(x, y, z, \lambda) \end{aligned}$$

**Camera**( $c(x, y, z, \lambda)$ ) =



# factors that affect image formation

## 1. Reflection and Scattering

- ▶ The strength and direction of the light emitted from the source.
- ▶ The material and surface geometry along with other nearby surfaces.
- ▶ Sensor Capture properties

## 2. Color :

Not every sensor captures all the three components (RGB) of light

Bayer proposed a grid in which there are 50% green, 25 % red, and 25% blue sensors..

Two factors are noticed when a colored light arrives at a sensor:

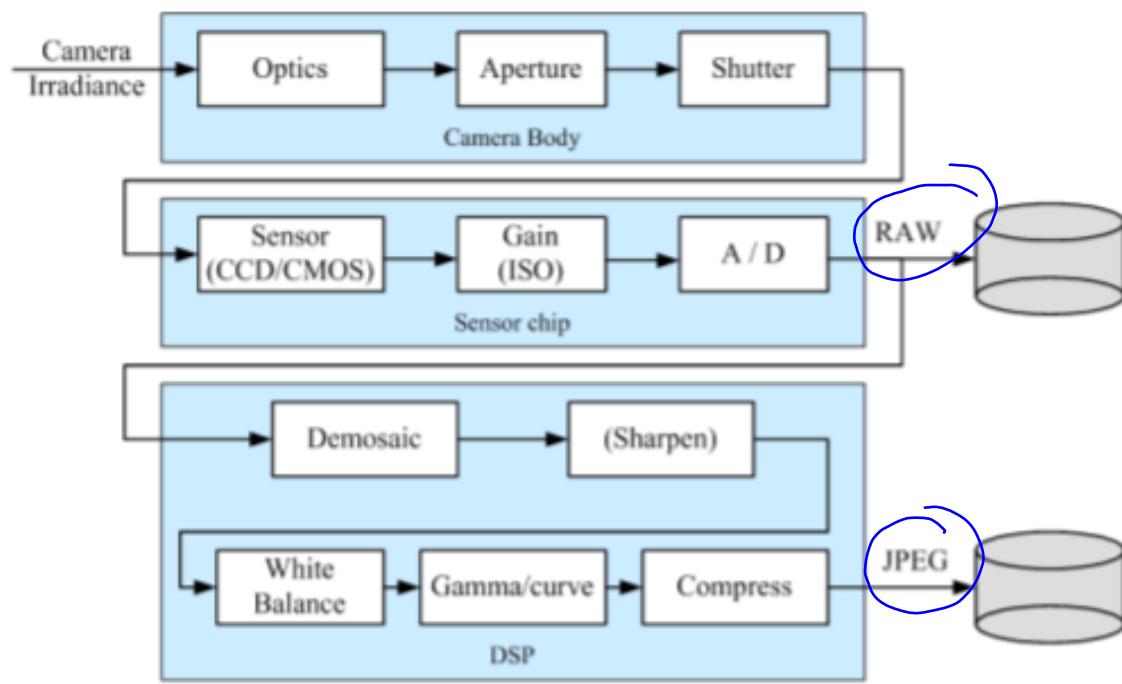
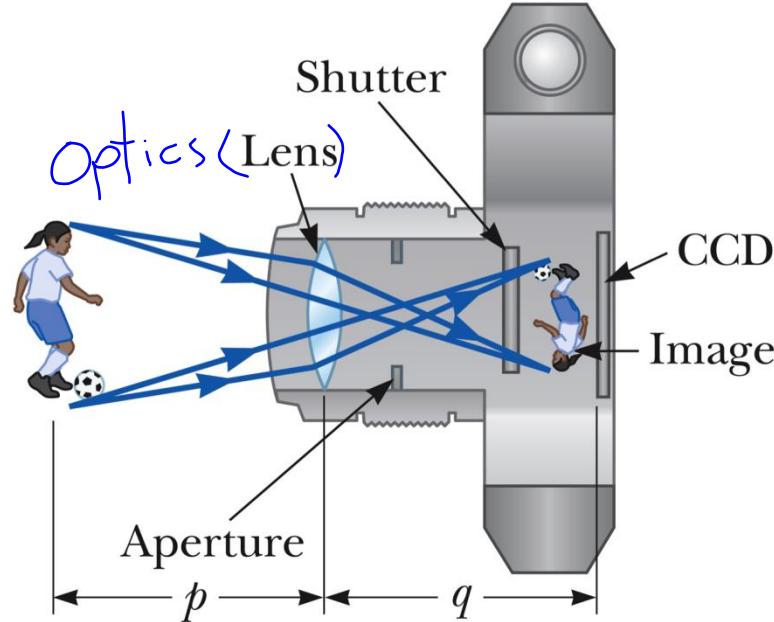
- ▶ Color of the light
- ▶ Color of the surface

# factors that affect image formation (cont.)

## 3. Image sensing:

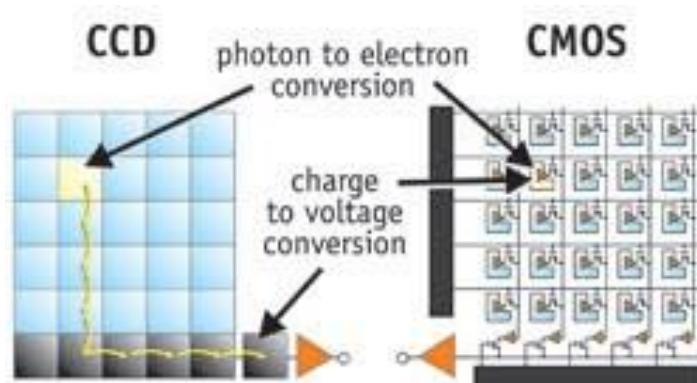
In a camera, in the first step the light first falls on the lens (optics). Following that is the aperture and shutter which can be specified or adjusted. Then the light falls on sensors which can be CCD or CMOS ,then we get the raw image.

Second step use demosaic algorithms and Image is sharpened if required or any other important processing algorithms are applied. Post this, white balancing and other digital signal processing tasks are done and the image is finally compressed to a suitable format and stored.



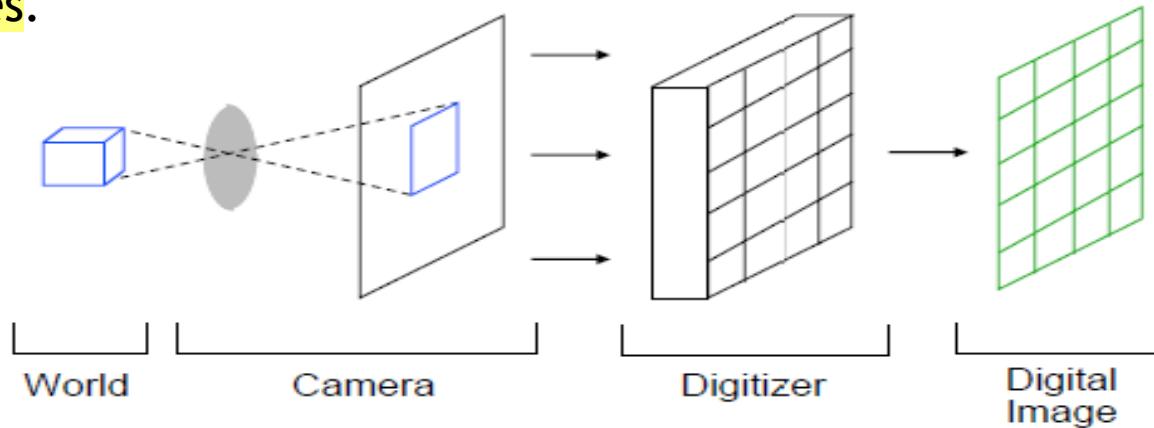
# CCD vs. CMOS

- ▶ In charged coupled device (CCD). A charge is generated at each sensing element and this photo generated charge is moved from pixel to pixel and is converted into a voltage at the output node. Then an analog to digital converter (ADC) converts the value of each pixel to a digital value.
- ▶ The complementary metal-oxide-semiconductor (CMOS) sensors work by converting charge to voltage inside each element , therefore does not need ADC. CMOS is widely used in cameras in the current times.



# Image Acquisition

Image acquisition is the process of translating the analog world around us into binary data composed of zeros and ones, interpreted as digital images.



0	10	10	15	50	70	80
0	0	100	120	125	130	130
0	35	100	150	150	80	50
0	15	70	100	10	20	20
0	15	70	0	0	0	15
5	15	50	120	110	130	110
5	10	20	50	50	20	250

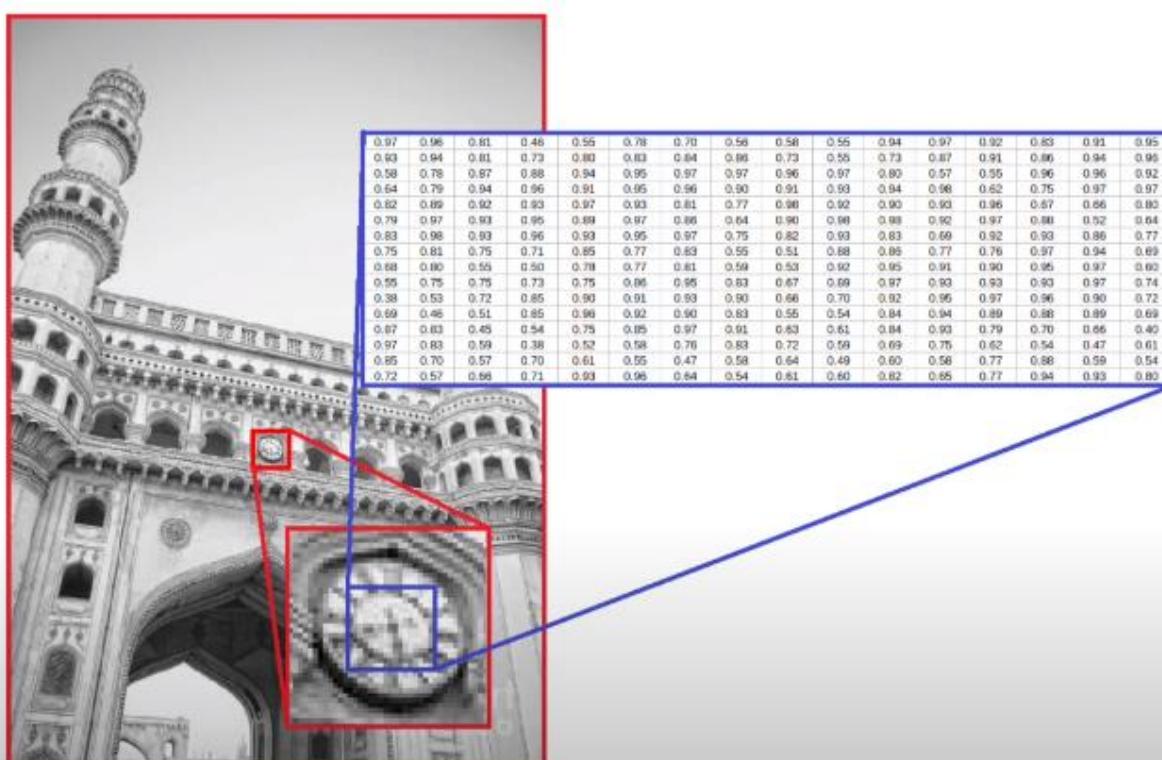
PIXEL  
(picture element)

Typically:  
0 = black  
255 = white

# Image Representation

## 1. Image as a matrix:

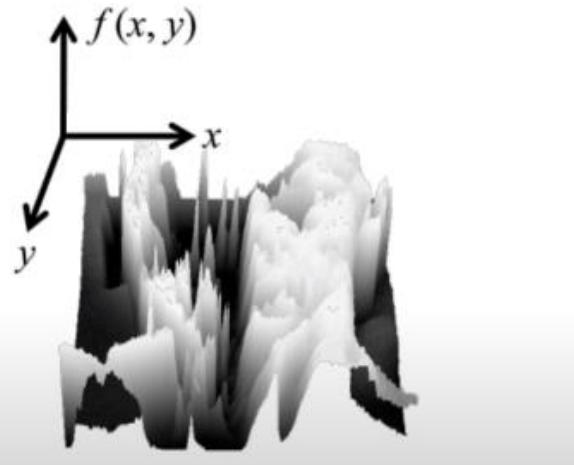
that values between 0 to 255 represent the intensity for each pixel in the image where 0 is black and 255 is white



# Image Representation (cont.)

## 2. Image as a function

An image (gray scale) can be thought of as a function that takes in a pixel coordinate and gives the intensity at that pixel.



# Image Representation (cont.)

## 3. Image Transformation:

Images can be transformed when they are looked upon as functions. A change in the function can result in changes in the pixel values of the image.



$$f(x,y)$$

$$f(x,y) + 20$$

# Image Data Types

- **Black & white images**

- **1-bit images**
  - **8-bit gray-level images**



**8-bit gray-level images**

- **Color images**

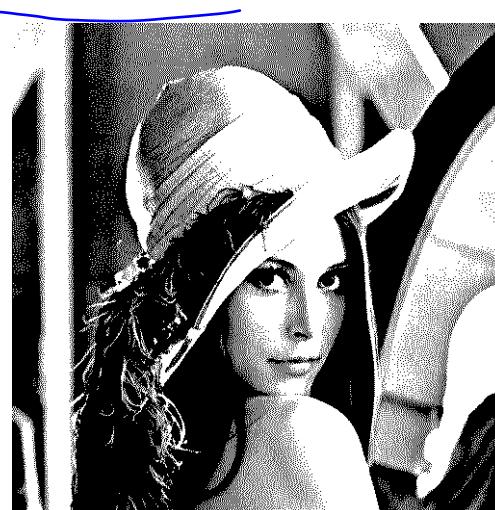
- **8-bit color images**
  - **24-bit color images**
  - **32-bit color images**



**Color images (24-bits)**

- **Popular File Formats**

- **GIF**
- **JPEG**
- **BMP**
- **PNG**
- **TIFF**
- **Others**



**Binary images (1-bit)**

# Image Size and Resolution

- Refers to the number of pixels in a digital image: width x height y (higher resolution always yields better quality).
- is the number of pixels in a linear inch—pixels per inch (or PPI), but it is most commonly referred to as dots per inch (DPI). The more pixels, or “dots,” per inch, the higher your image resolution will be.



# Image Size Calculation I

- Ex1: Find the binary image size for a 6x4 inch image at 150 ppi if the header file equal to 10 bytes?

Total image size = header size + data size

Data size = width \* height \* No. of bit/pixel

Data size=  $(6*150) * (4*150) * 1$

Data size= 540000 bit=67500 bytes → 1byte=8 bit

**Total image size =  $10 + 67500 = 67510$  bytes = 65.92 kbyte →  
1kbyte=1024 bytes**

# Image Size Calculation II

- Ex2: Find the gray scale image size for a 200x200 pixels if the header file equal to 80 bytes?

8 bit pix

Total image size = header size + data size

Data size = width \* height \* No. of bit/pixel

Data size=  $200 * 200 * 8$

Data size= 320000 bit=40000 bytes  $\rightarrow 1\text{byte}=8\text{ bit}$

- Total image size =  $80 + 40000 = 40080$  bytes = 39.14 Kbyte  
 $1\text{kbyte}=1024\text{ bytes}$

# Image Size Calculation III

- Ex3: Find the color image size for a 400x400 pixels if the header file equal to 100 bytes?

32-bit

Total image size = header size + data size

Data size = width \* height \* No. of bit/pixel

Data size=  $400 * 400 * 24$

Data size= 3840000 bit=480000 bytes  $\rightarrow 1\text{byte}=8\text{ bit}$

Total image size =  $100 + 480000 = 480100$  bytes = 46884 Kbyte

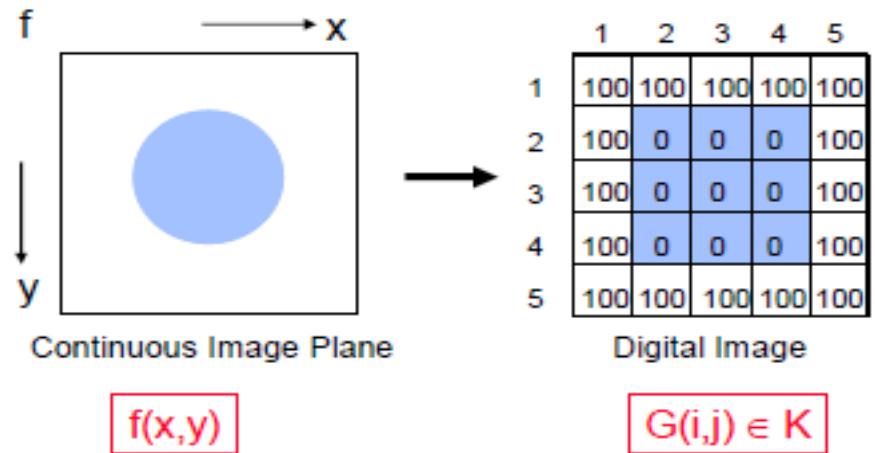
If the color image is coded with 32 bits per pixel,

Data size=  $400 * 400 * 32$

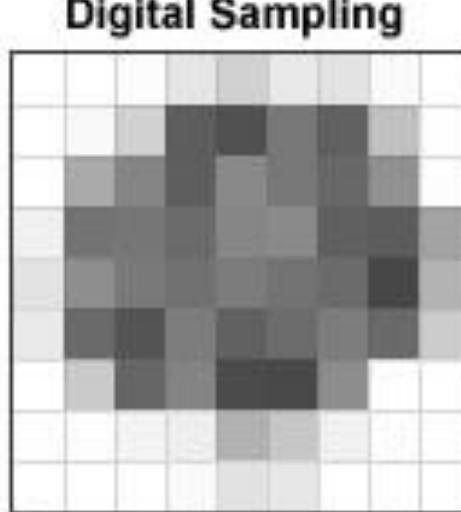
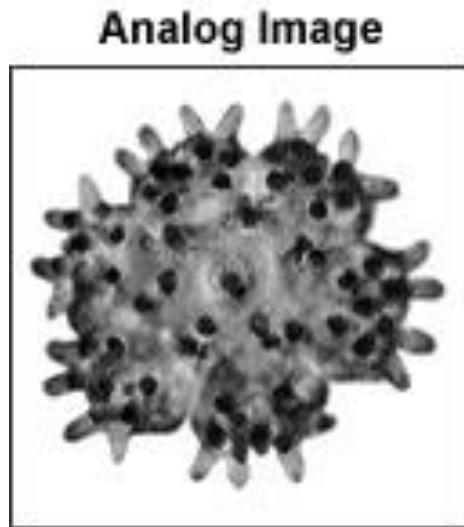
# Image Digitization

Stages in the Digitization Process:

1. **SAMPLING - spatial**
2. **QUANTIZATION - gray level**



Creation of a Digital Image



249	244	240	230	209	233	227	251	255
248	245	210	93	81	120	97	193	254
250	170	133	94	137	120	104	145	253
241	116	118	107	134	138	96	92	163
277	142	121	113	124	115	107	71	179
234	106	84	125	97	108	125	106	204
241	202	102	132	75	73	141	246	252
253	252	244	239	178	199	242	250	245
255	249	244	250	226	231	240	251	253

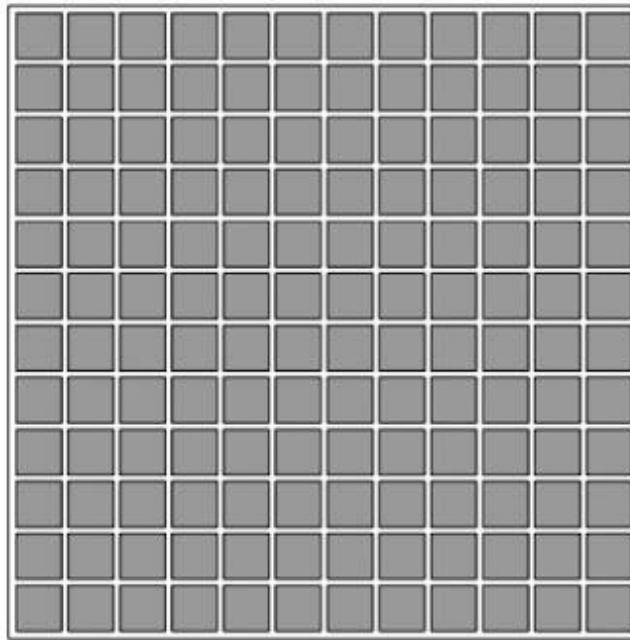
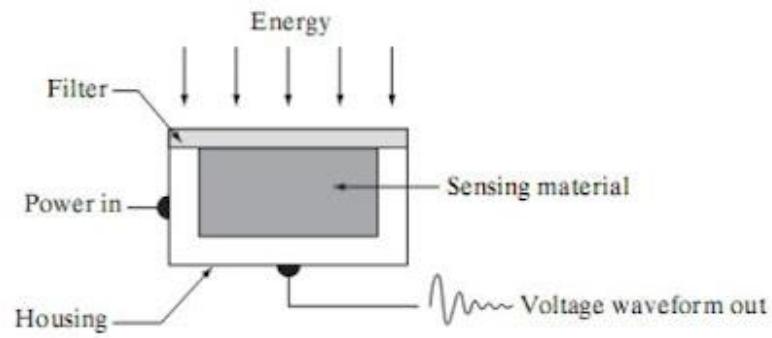
(c)

# Sampling

- Digitizing the coordinate values is called sampling
- Method of sampling determined by Sensor arrangement which are :

Single imaging Sensor , sensor strips and sensor array



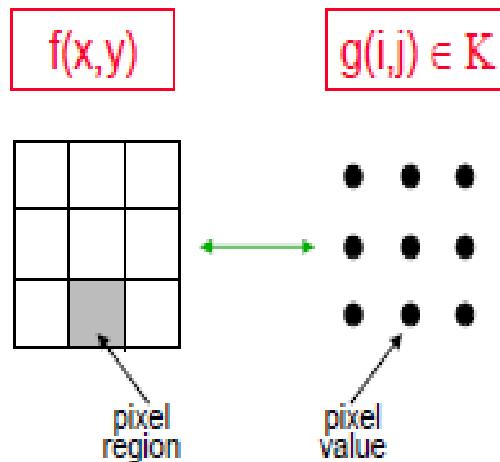


(a) Single imaging Sensor (b) Line sensor (c) Array sensor

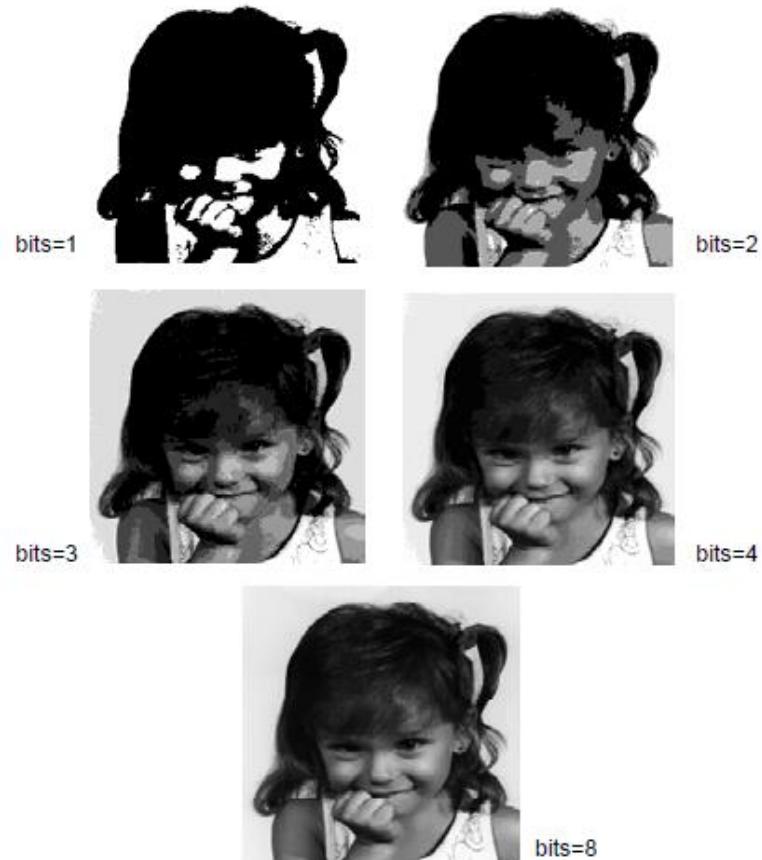
# Quantization

Digitizing the amplitude value is called **quantization**

- Choose number of gray levels (according to number of assigned bits).
- Divide continuous range of intensity values.



Continuous Intensity Range → Discrete Gray Levels



# References

- ▶ Book :

**Richard Szeliski, Computer Vision: Algorithms and Applications, 2nd ed**

- ▶ Link:

<https://towardsdatascience.com/computer-vision-image-formation-and-representation-a63e348e16b4>

- ▶ <http://legendtechz.blogspot.com/2013/03/5-explain-process-of-image-acquisition.html>