



# IVÁN BERMÚDEZ SAGRA

## JUNIOR GAME DESIGNER

### CONTACT

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- Santa Coloma de Cervelló, Spain
- [Iván Bermúdez Sagra](#)
- [Portfolio](#)

### PROJECTS

2024 - 4 months

#### ALIEN: EXTRACTION

- Lead designer & QA

2023 - 4 months

#### GUARDIANS OF ZENITH

- Producer & lead designer

### SKILLS

- Game design
- Combat design
- Characters & enemies design
- Documentation
- Communication
- Teamwork

### ABOUT ME

I am a student and video game lover who wants to continue exploring this world, creating entertaining experiences like the ones I have always lived playing video games.

### WORK EXPERIENCE

- Lluch Essence** 2020 - 2021  
IT Technician
  - Internship in the IT department of Lluch Essence.
- Conforama España** 2018 - 2019  
IT Technician
  - Internship in the IT department of Conforama España.

### EDUCATION

- CITM - UPC** 2021 - 2025  
University Degree in Videogame design & development.
- INS Les Salines** 2019 - 2021  
Certificate of Higher Education in Administration of networked computer systems.
- INS Les Salines** 2017 - 2019  
Vocational Education and Training in Microcomputer systems and networks.

### LANGUAGES

Spanish	Native
Catalan	Native
English	Intermediate