## **Trivial FTP**

This one didn't have much info on it, simply had a file *tftp.pcapng* I immediately looked up what the file extension .pcapng meant

The PcapNG file format (aka "PCAP Next Generation", "pcap-ng" or ". pcapng") is a capture file format designed to overcome limitations in the original libpcap file format, such as the inability to store packets with different link layer types.

I decided to search the full form of pcap and saw this:

What Is Packet Capture (PCAP)? - IT Glossary €

PCAP files are **data files created using a program**. These files contain packet data of a network and are used to analyze the network characteristics. They also ...

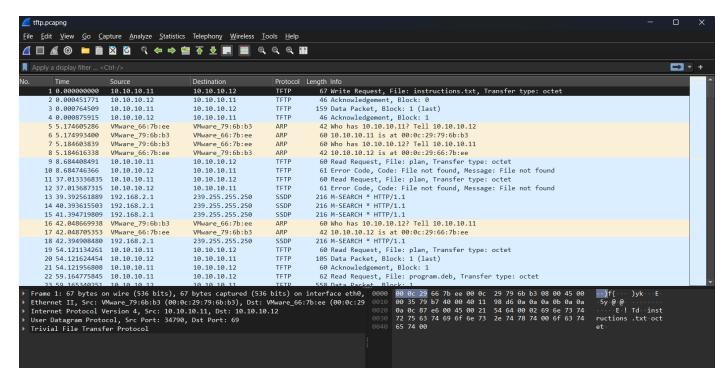
Not sure, but I think it's a file containing network packets.

I searched up how to open these

What program can open a Pcapng file?

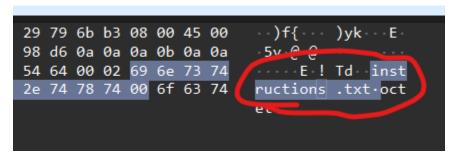
In addition to its native file format (pcapng), Wireshark can r

And soon installed and ran wireshark.



I had no clue what was going on

I noticed certain file names here and there:



Maybe I was to extract these files from this thing somehow?

After a few more minutes of going through it,

I noticed a lot of them had "tftp" as their protocol. Coincidentally the challenge was named the same. I decided to look up exactly what tftp is and how it works.

## **Working of TFTP**

- TFTP makes use of port number 69 as it uses User Datagram Protocol (UDP).
- When the connection is established successfully between client and server, the client makes a Read Request (RRQ) or
- Write Request( WRQ). If a client wants to only read the file it requests RRQ and if the client wants to write some data into a server then it requests for WRQ.
- Once the connection is established and a request is made communication of files takes place in the form of small packets. These packets are 512 bytes each.
- The server then communicates the packet back to the client and waits until it receives an acknowledgment from the client that the packet has been received.
- When the acknowledgment is received from the client side, the server again sends the next packet which is 512 bytes each.
- The same steps as mentioned above continue until the last packet is sent by the server to the client.

What I gathered was that it was a simple file transfer protocol that transfers packets of 512 byte size back and forth via read requests, write requests and acknowledgements.

So going through the thing, I noticed that, at the read requests and write requests certain files were being exchanged?

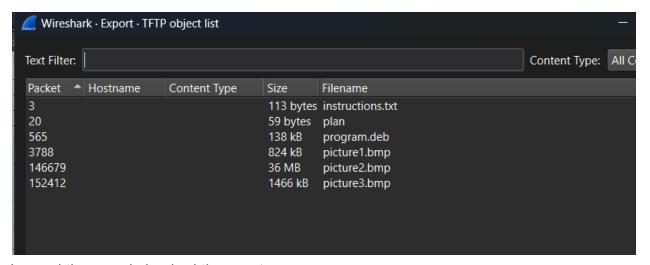
```
67 Write Request, File: instructions.txt, Transfer ty
60 Read Request, File: plan,
62 Read Request, File: program.deb, T
```

I searched up how to extract files from a pcapng in wireshark and reached <u>this</u> site Where I saw this:

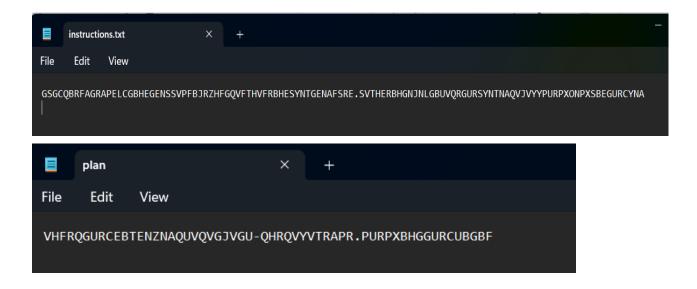
## For HTTP files:

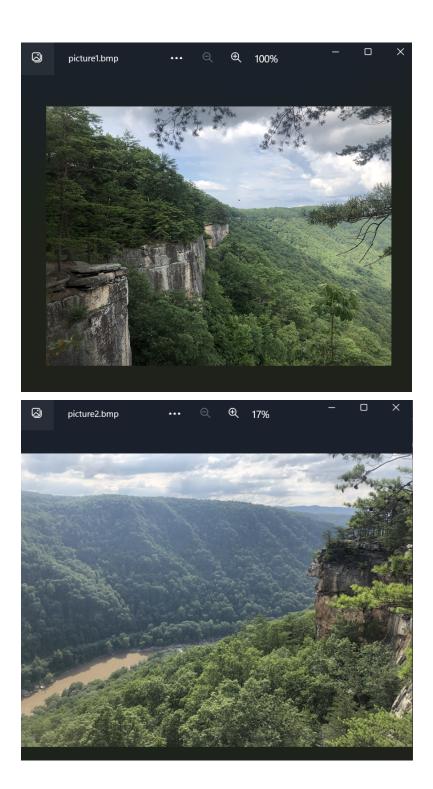
- 1. Open the .pcap file in Wireshark
- 2. Navigate to File -> Export Objects -> HTTP...
- 3. File list would pop-up and you can save the desired files

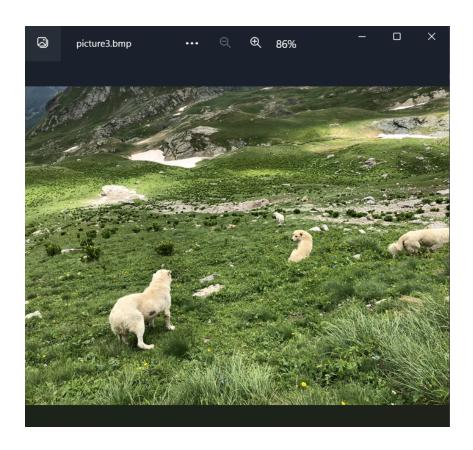
I did the same, but after export objects, hit tftp instead, and :



I saved them and checked them out.







When I rot13'd the text in instructions.txt and plan, I got these:
TFTPDOESNTENCRYPTOURTRAFFICSOWEMUSTDISGUISEOURFLAGTRANSFER
.FIGUREOUTAWAYTOHIDETHEFLAGANDIWILLCHECKBACKFORTHEPLAN

IUSEDTHEPROGRAMANDHIDITWITH-DUEDILIGENCE.CHECKOUTTHEPHOTOS

i.e

TFTP DOESNT ENCRYPT OUR TRAFFIC SO WE MUST DISGUISE OUR FLAG TRANSFER. FIGURE OUT A WAY TO HIDE THE FLAG AND I WILL CHECK BACK FOR THE PLAN.

## I USED THE PROGRAM AND HID IT WITH - DUEDILIGENCE. CHECKOUT THE PHOTOS

Now, from the files that were downloaded, there was also one **program.deb** and three pictures.

I proceeded to install that deb file and when I checked its contents I saw this:

```
~/.cache/.fr-j1zMmB/DEBIAN/control - Mousepad
File Edit Search View Document Help
B B C ×
                                             QKA
                                                                          63
                         5 0
                                × 🗅
1 Package: steghide
2 Source: steghide (0.5.1-9.1)
3 Version: 0.5.1-9.1+b1
4 Architecture: amd64
5 Maintainer: Ola Lundqvist <opal@debian.org>
6 Installed-Size: 426
7 Depends: libc6 (≥ 2.2.5), libgcc1 (≥ 1:4.1.1), libjpeg62-turbo (≥
1:1.3.1), libmcrypt4, libmhash2, libstdc++6 (\geq 4.9), zlib1g (\geq 1:1.1.4)
8 Section: misc
9 Priority: optional
.0 Description: A steganography hiding tool
1 Steghide is steganography program which hides bits of a data file
2 in some of the least significant bits of another file in such a way
3 that the existence of the data file is not visible and cannot be proven.
5 Steghide is designed to be portable and configurable and features hiding
.6 data in bmp, wav and au files, blowfish encryption, MD5 hashing of
7 passphrases to blowfish keys, and pseudo-random distribution of hidden bits
8 in the container data.
9
```

Which led me to believe that this program was simply only installing steghide, And I was to use steghide to extract data from the pictures.

Man steghide gave me this

```
EXTRACTING

If you have received a file that contains a message that has been embedded with steghide, use the extract command to extract it. The following arguments

-sf, --stegofile filename

Specify the stego file (the file that contains embedded data). If this argument is omitted or filename is -, steghide will read a stego file from
```

I proceeded to use steghide on the pictures one by one with the passphrase DUEDILLIGENCE, as it was mentioned in the plan file.. and boom :

```
(kali® kali)-[~/Desktop]
$ steghide extract -sf picture3.bmp -p DUEDILIGENCE
wrote extracted data to "flag.txt".

(kali® kali)-[~/Desktop]
$ cat flag.txt
picoCTF{h1dd3n_1n_pLa1n_51GHT_18375919}
```