14 ready to use Low poly building models - in average 6000 triangles. Fully textured (46 textures in total size 6 MB).
Ideal for city creating, cityscape, backgrounds, architectural visualizations, fly-through animations...
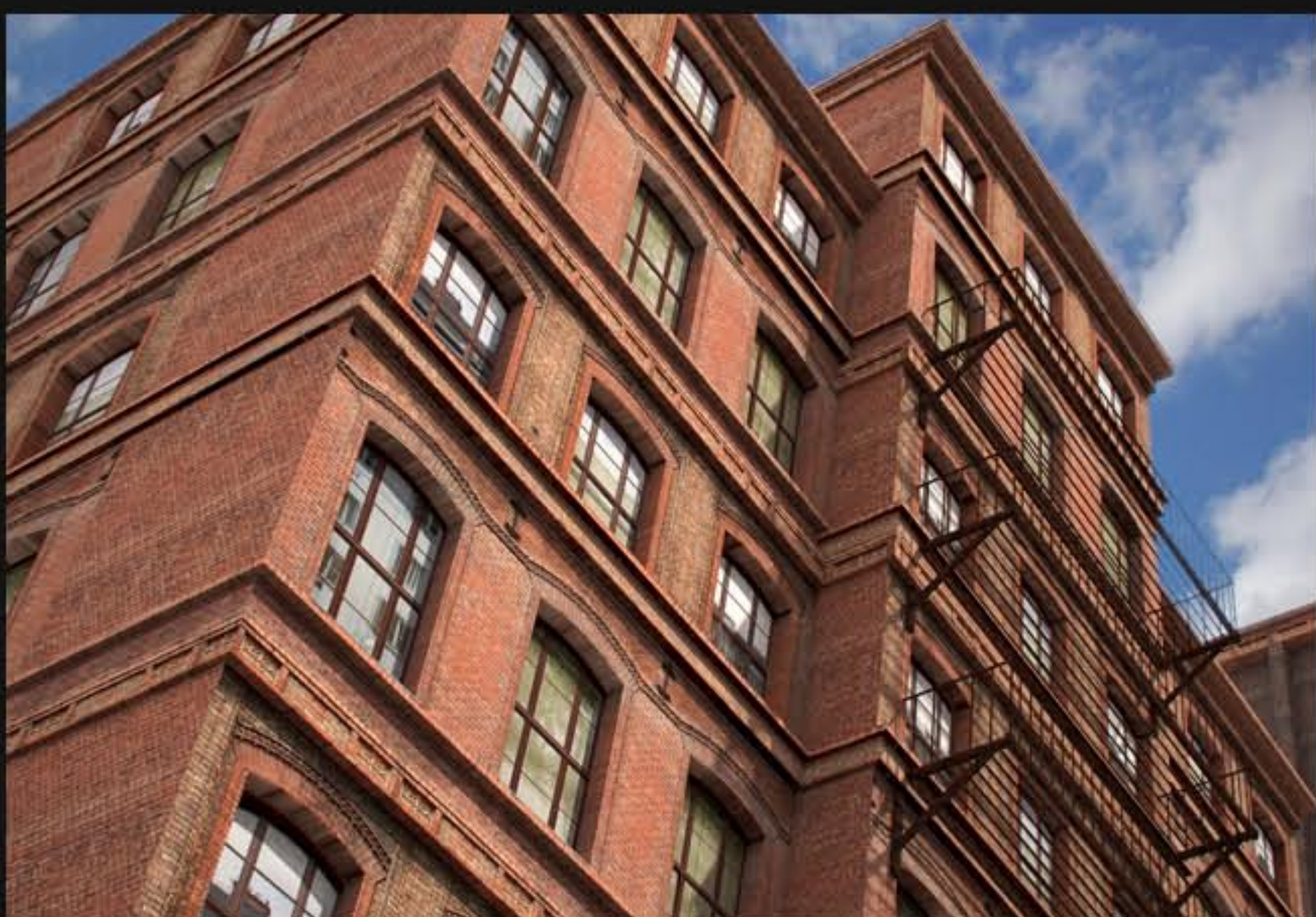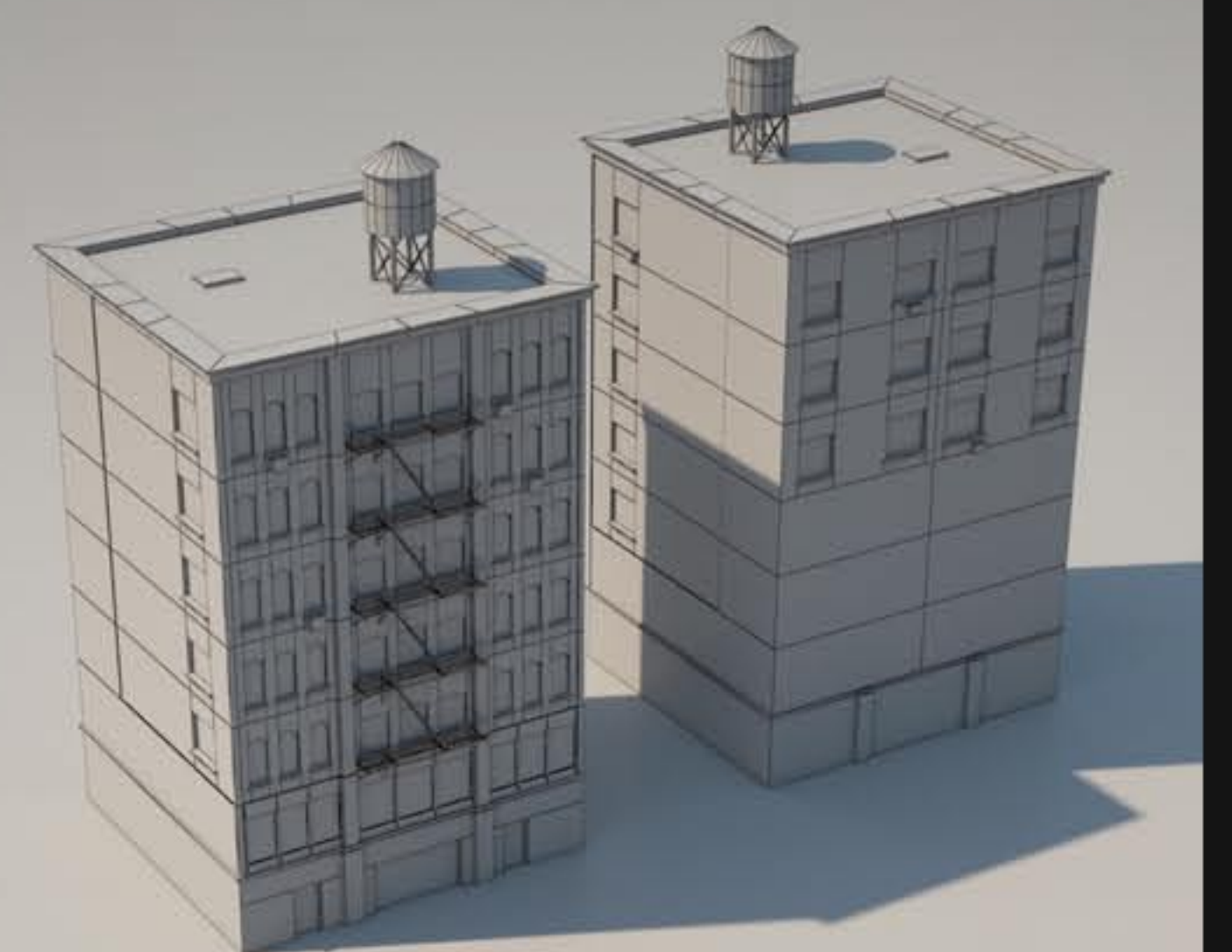MAX 2009_Vray   (simple diffuse texture)
MAX 2009_Mental ray (simple diffuse texture)
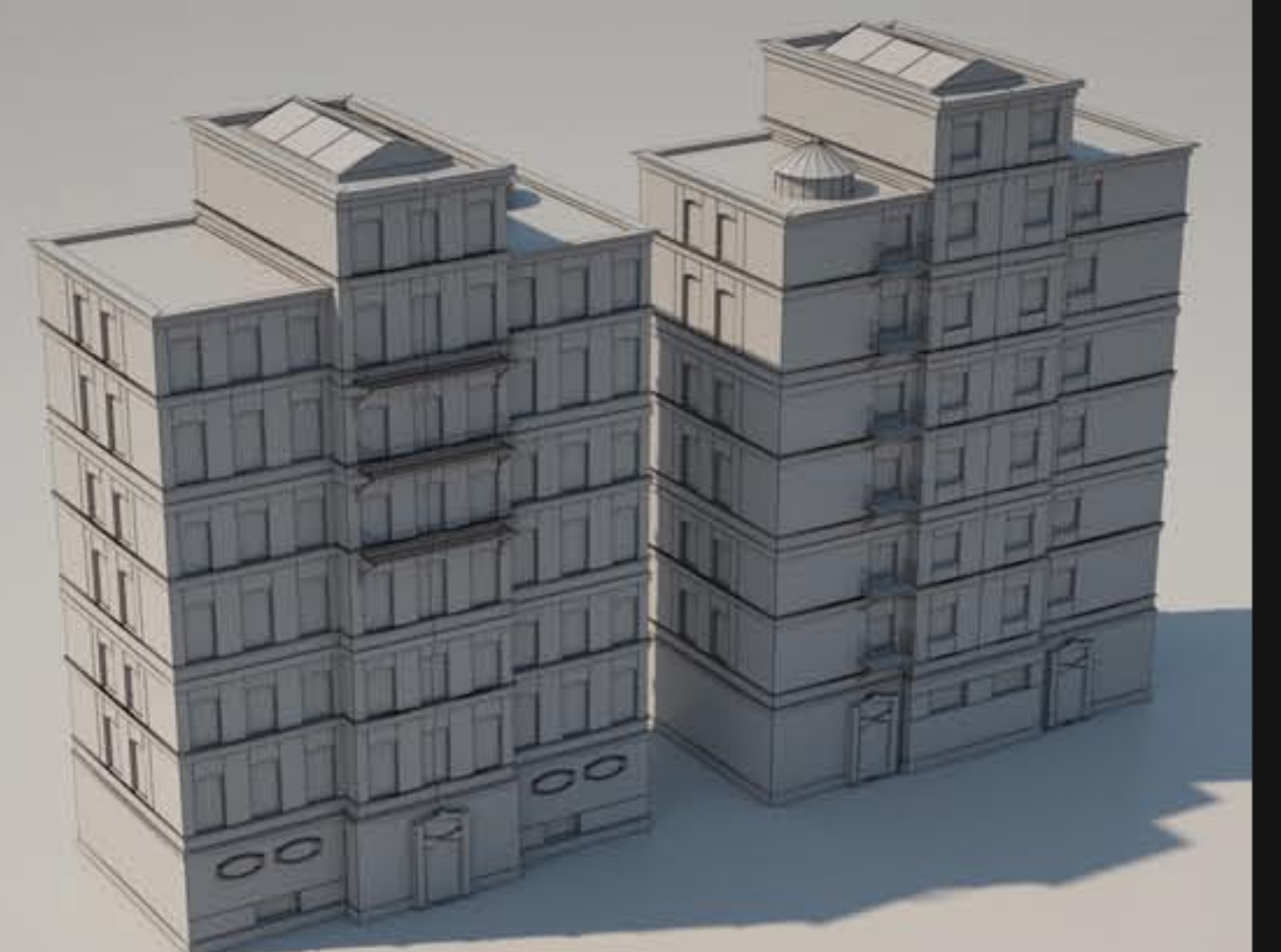MAX 2009_Standard   (simple diffuse texture)
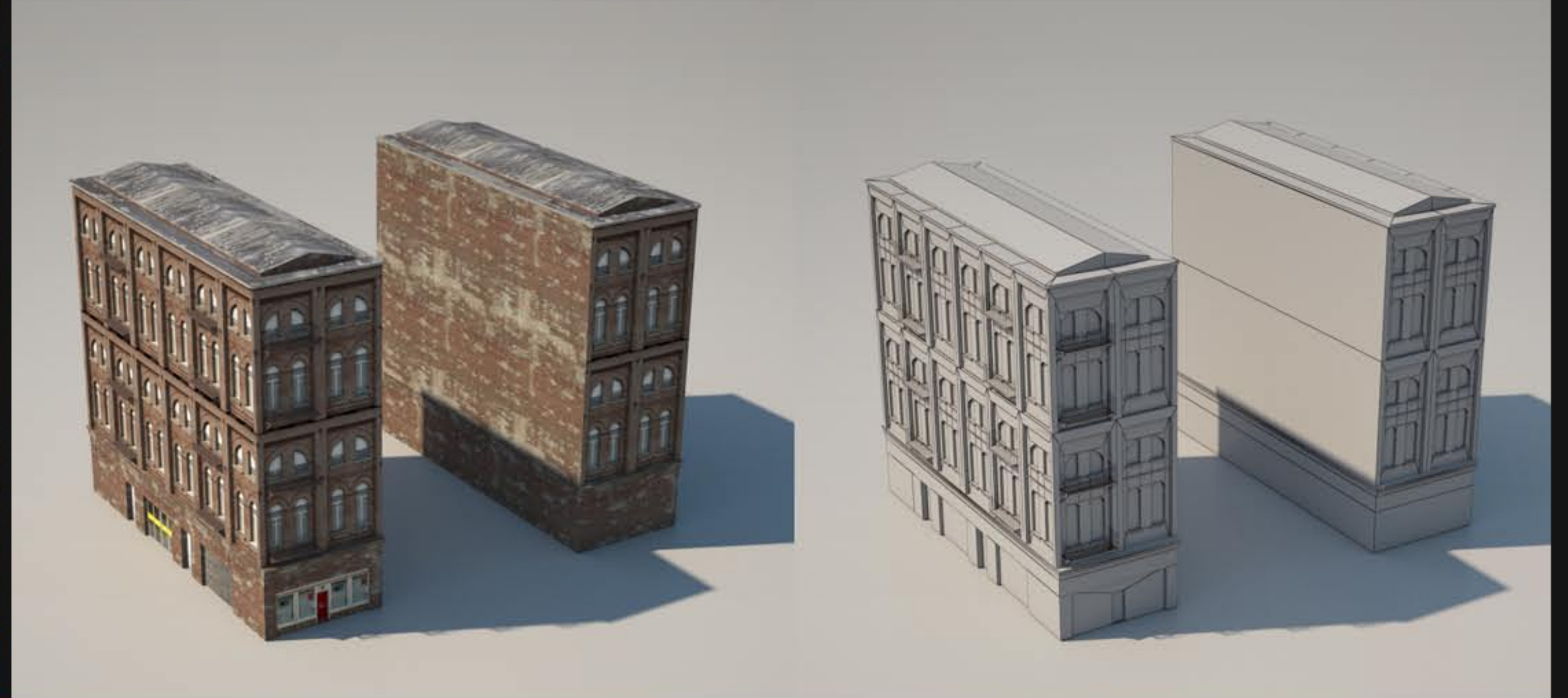*.fbx format, *.3ds format, *.obj format

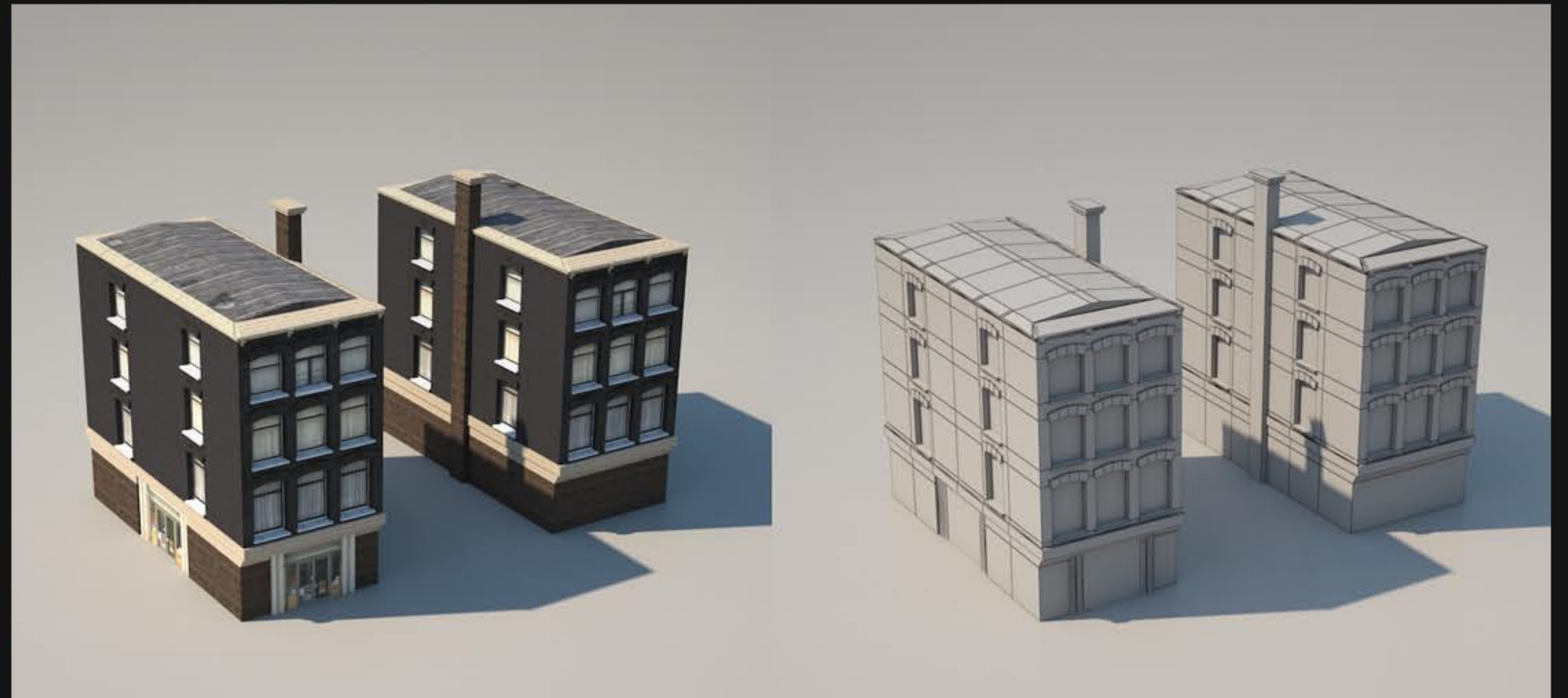BUILDING A 01

BUILDING A 02

14 ready to use Low poly building models - in average 6000 triangles. Fully textured (46 textures in total size 6 MB).
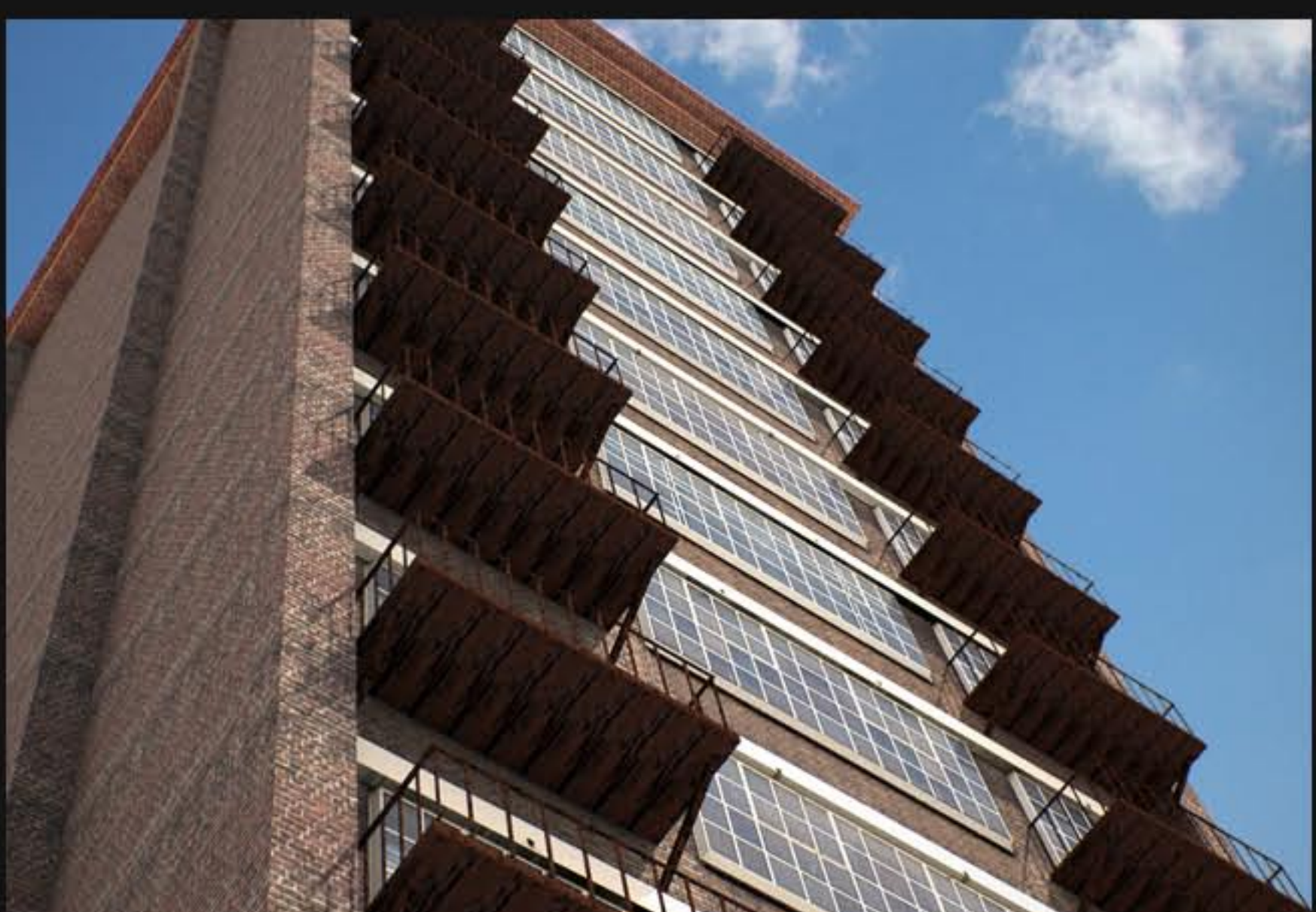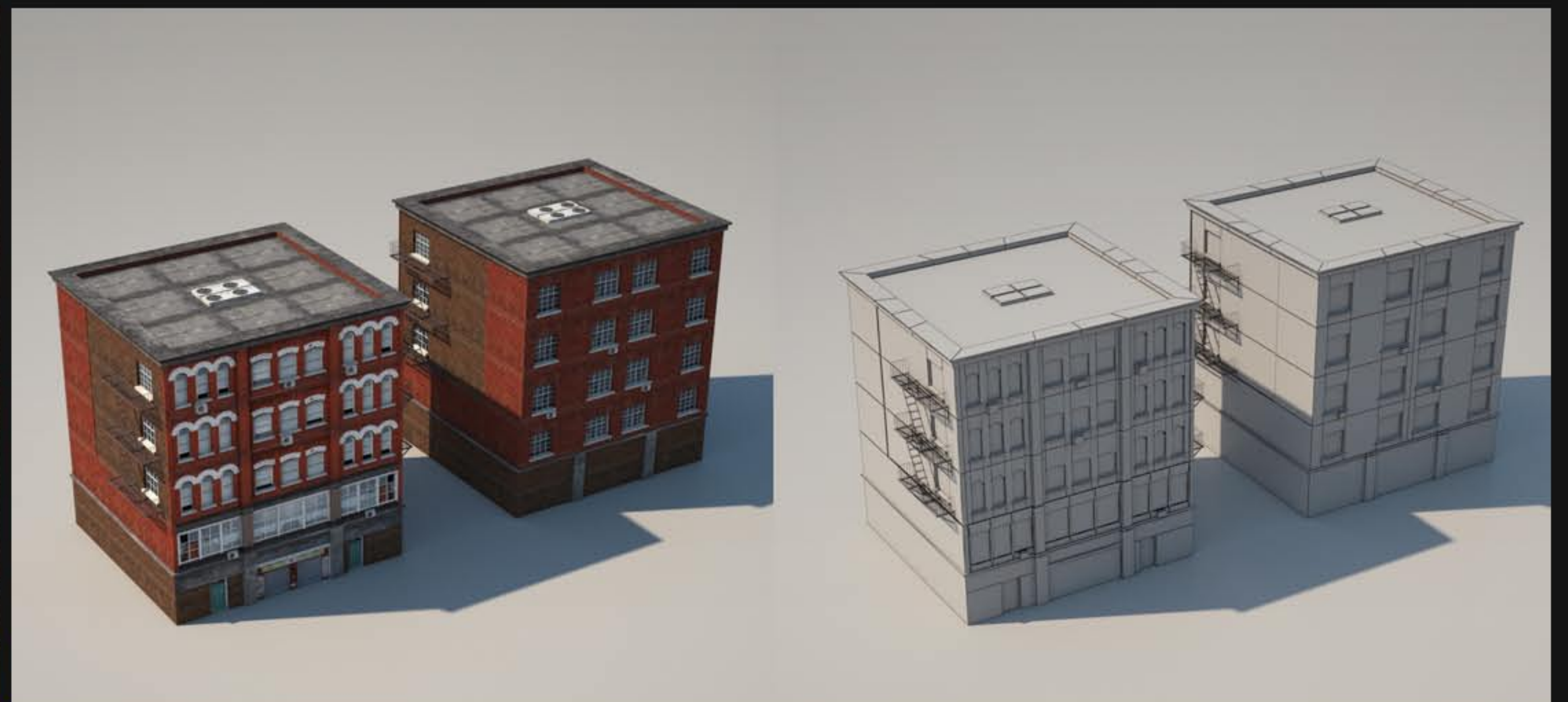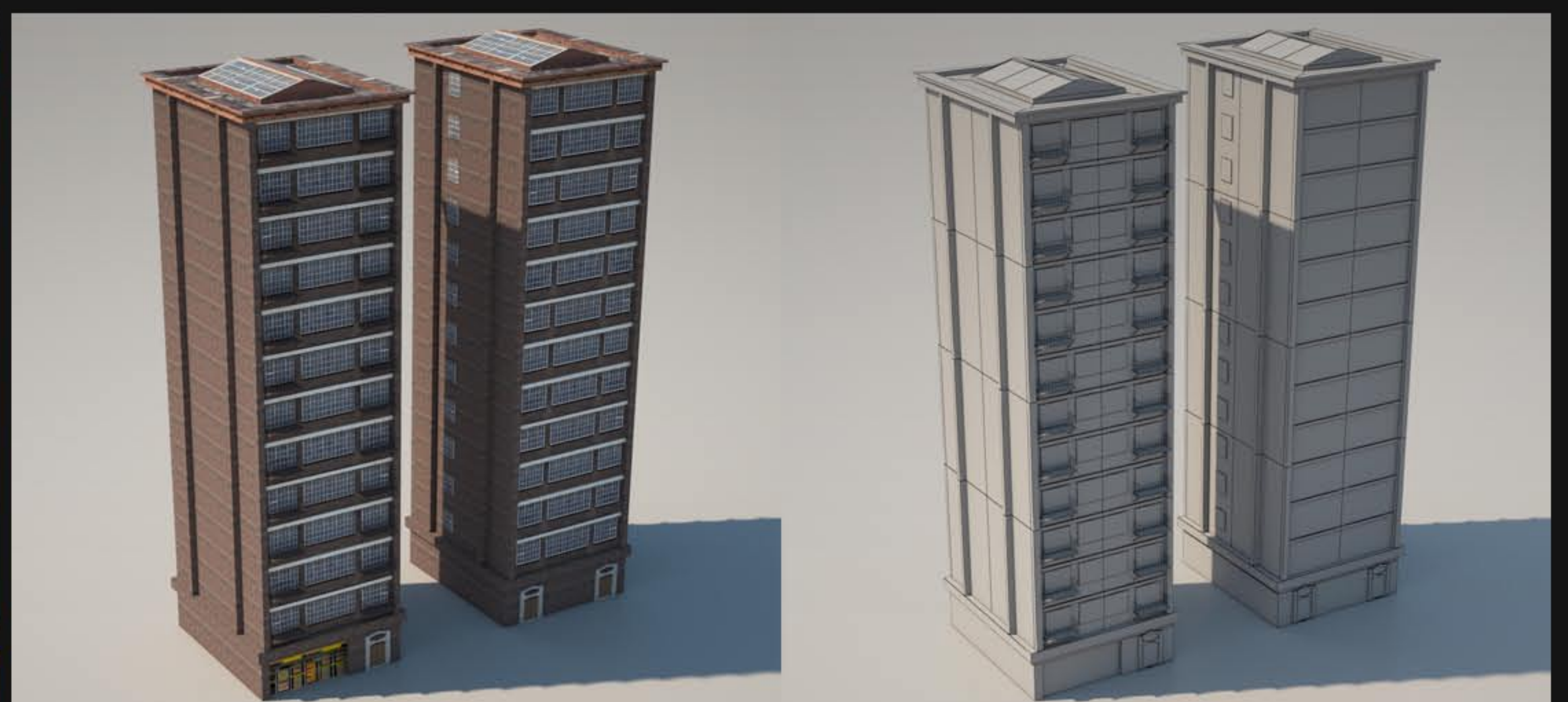Ideal for city creating, cityscape, backgrounds, architectural visualizations, fly-through animations...
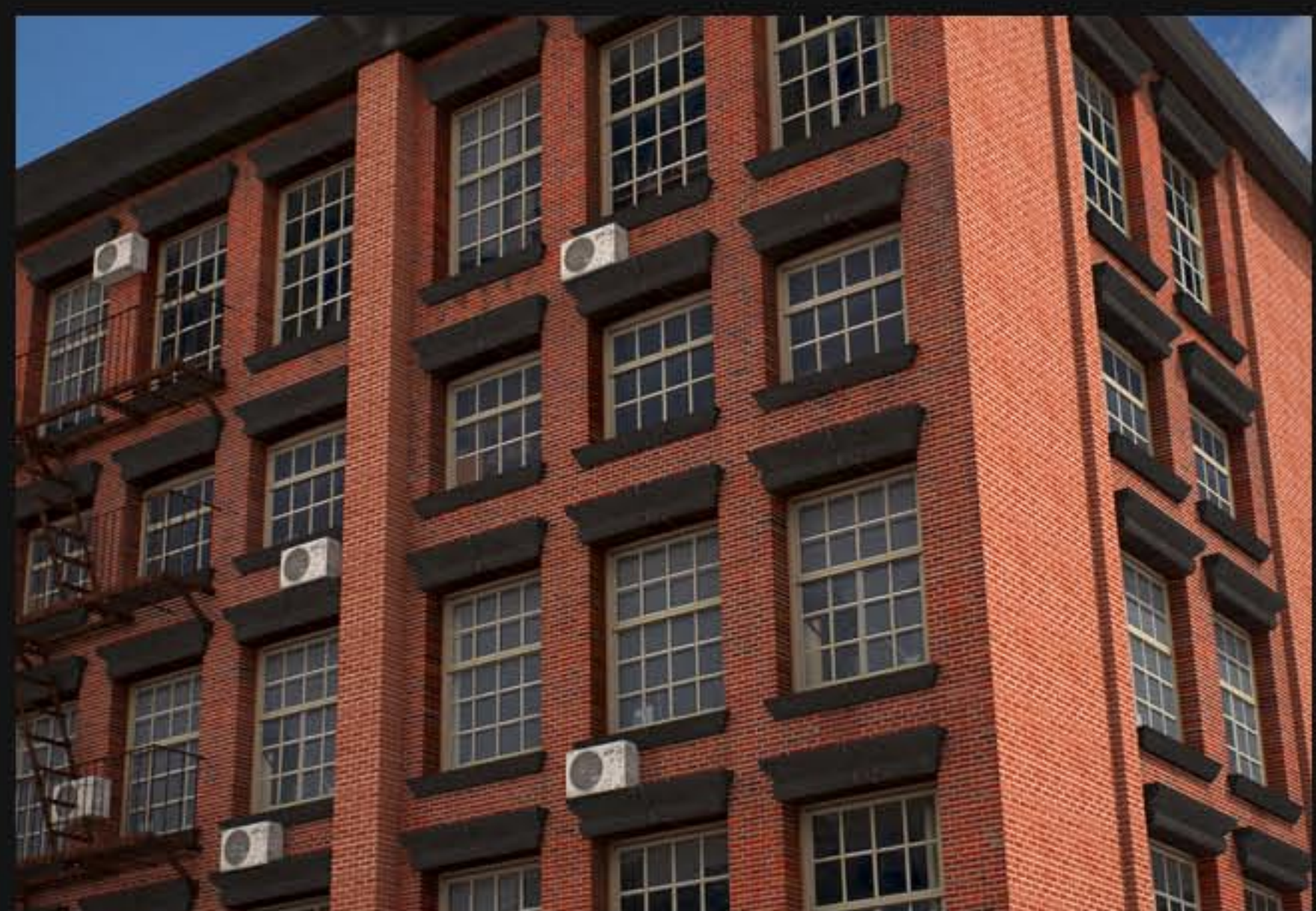
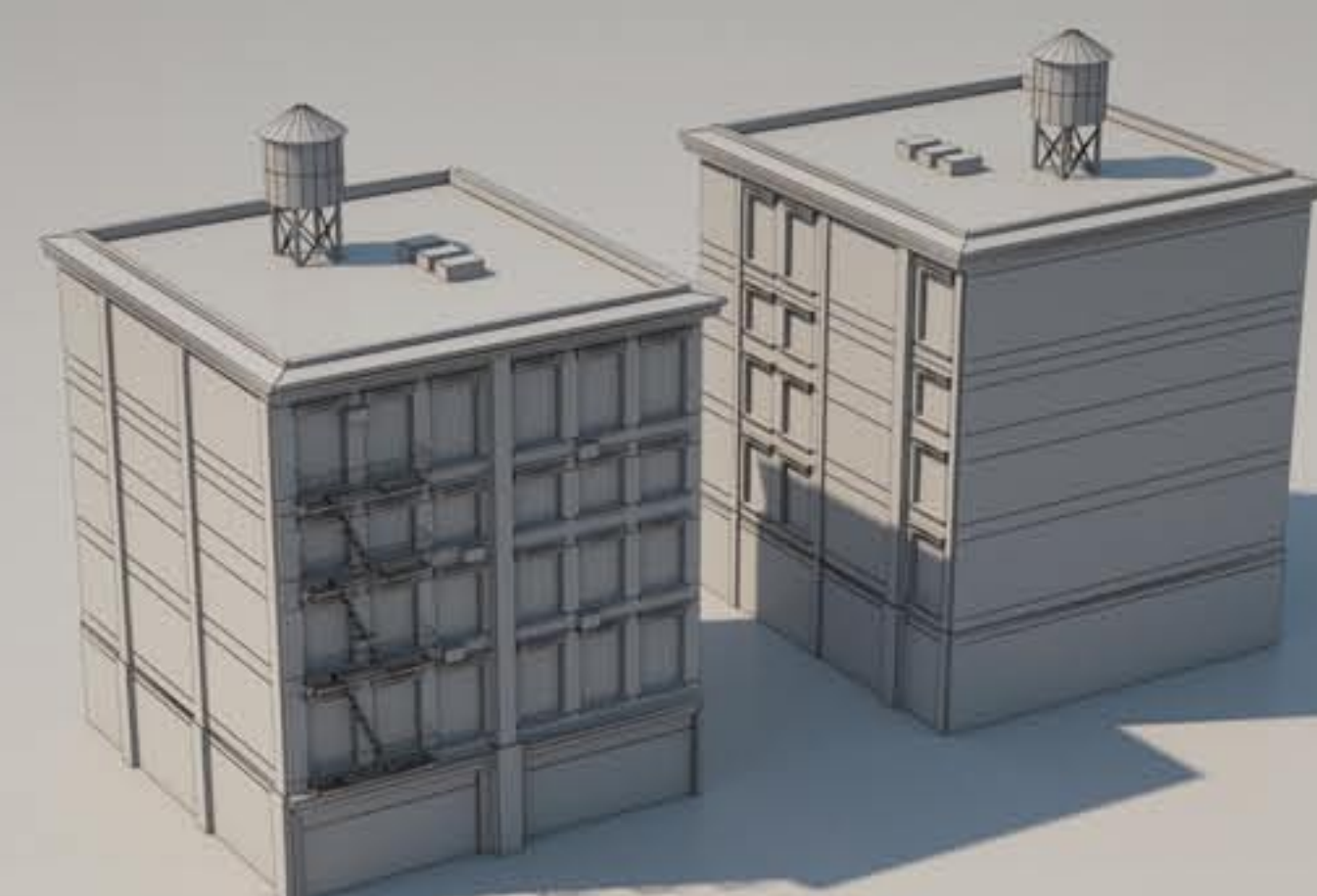

BUILDING A 03

BUILDING A 04

BUILDING A 05

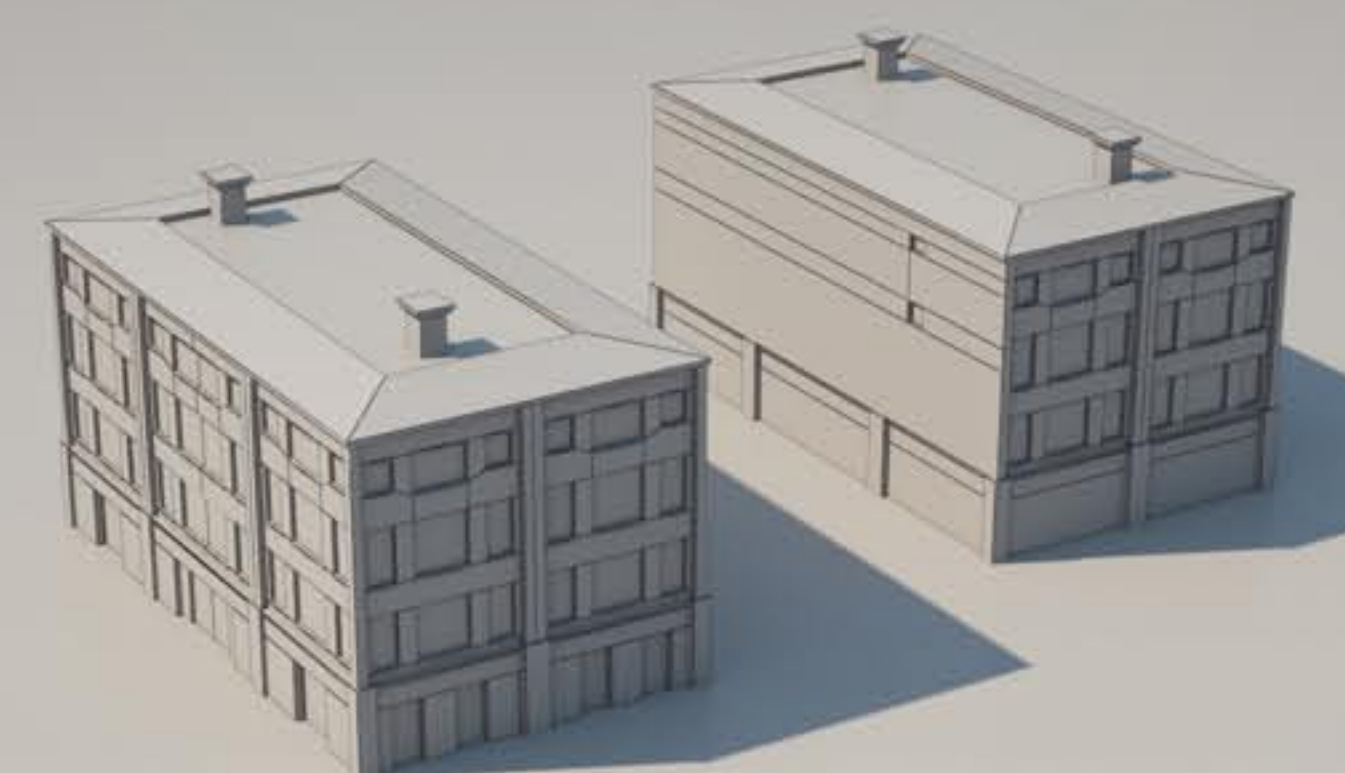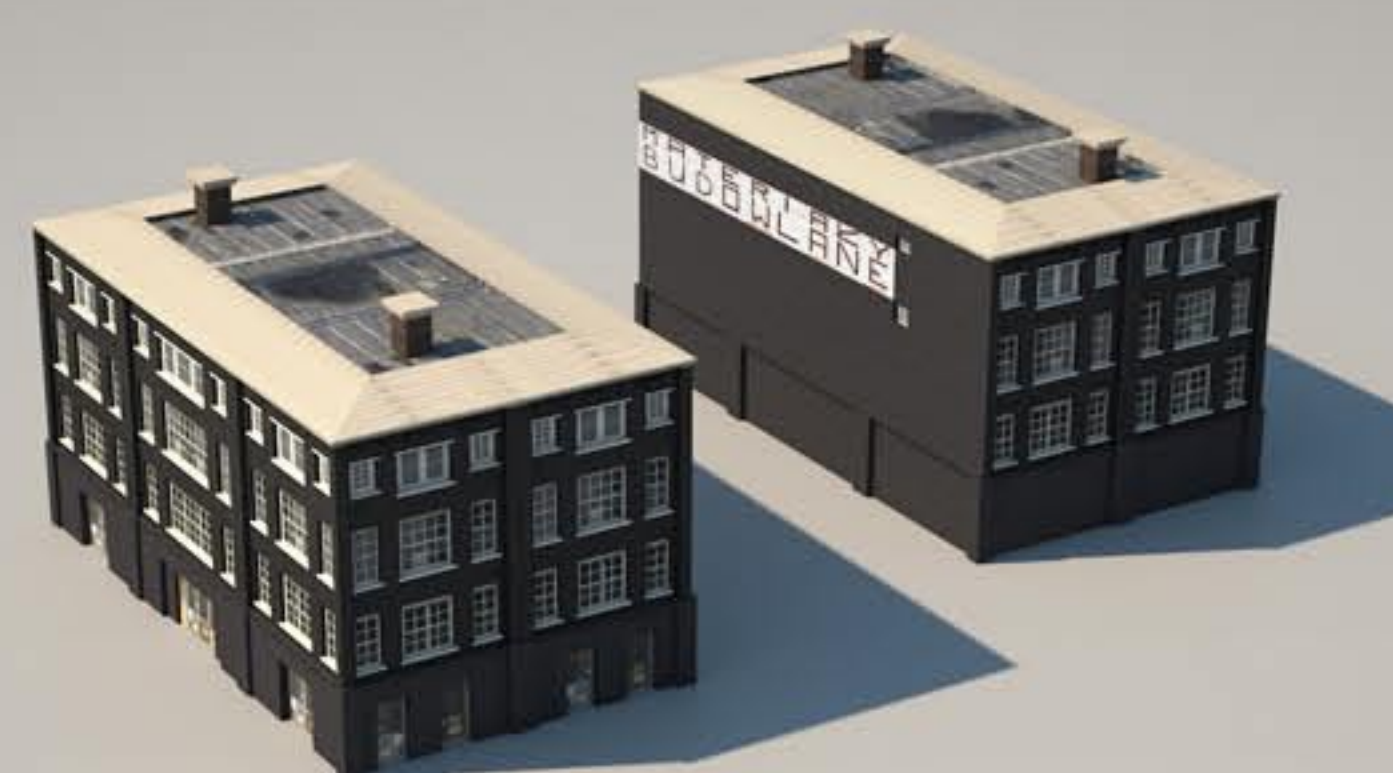BUILDING A 06

14 ready to use Low poly building models - in average 6000 triangles. Fully textured (46 textures in total size 6 MB). Ideal for city creating, cityscape, backgrounds, architectural visualizations, fly-through animations...

BUILDING A 07

BUILDING A 08

BUILDING A 09

BUILDING A 10

14 ready to use Low poly building models - in average 6000 triangles. Fully textured (46 textures in total size 6 MB).
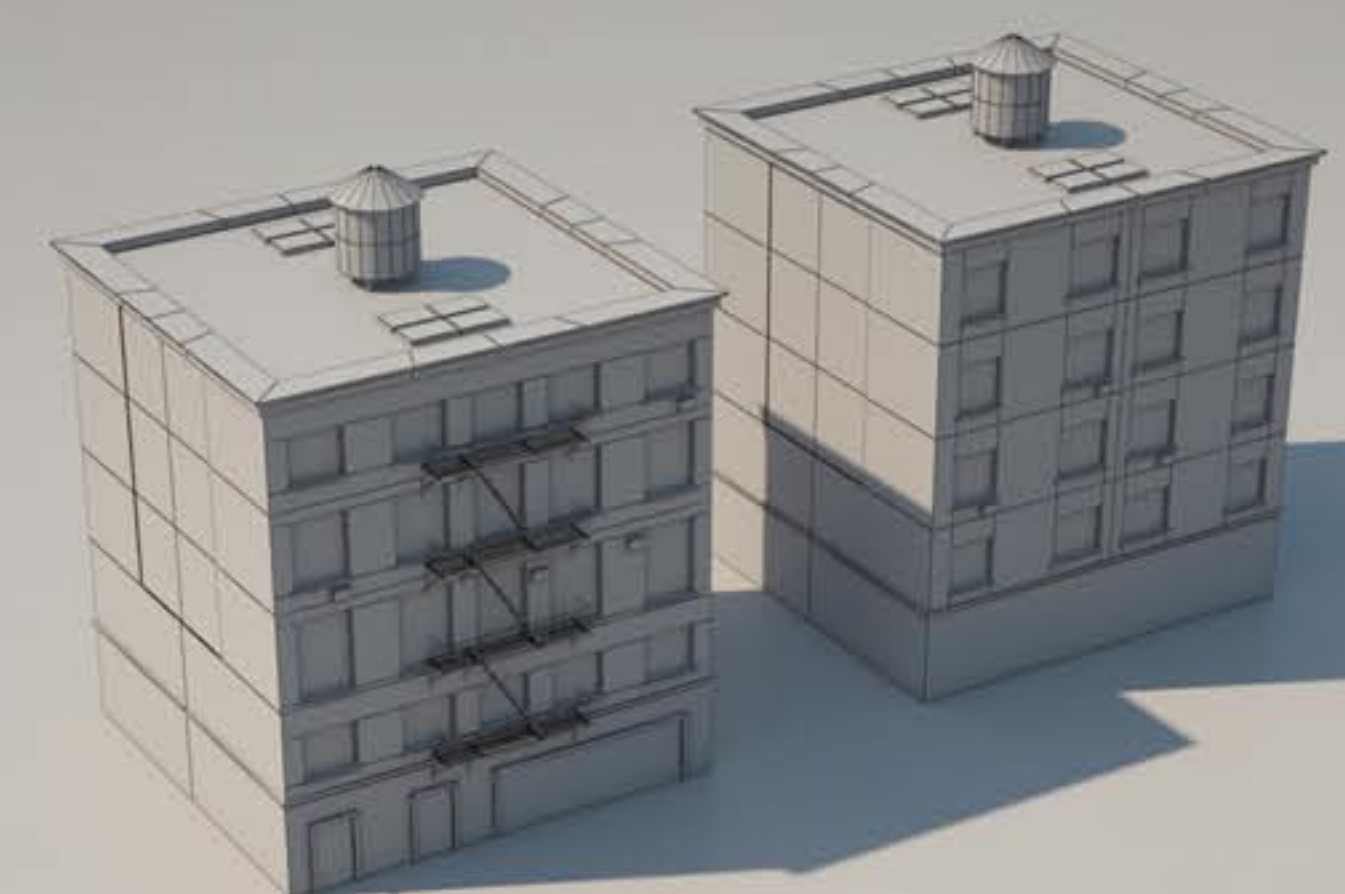Ideal for city creating, cityscape, backgrounds, architectural visualizations, fly-through animations...
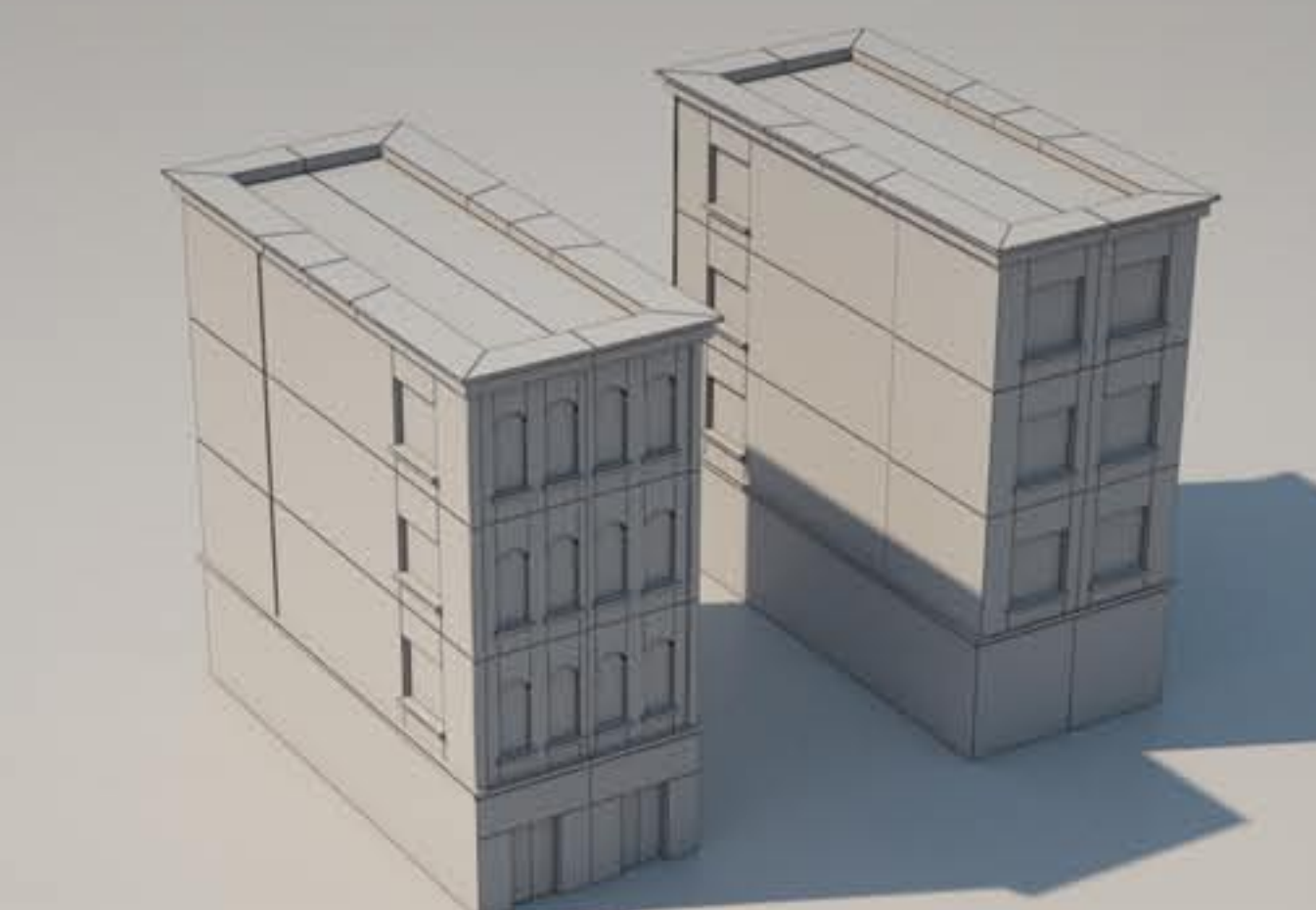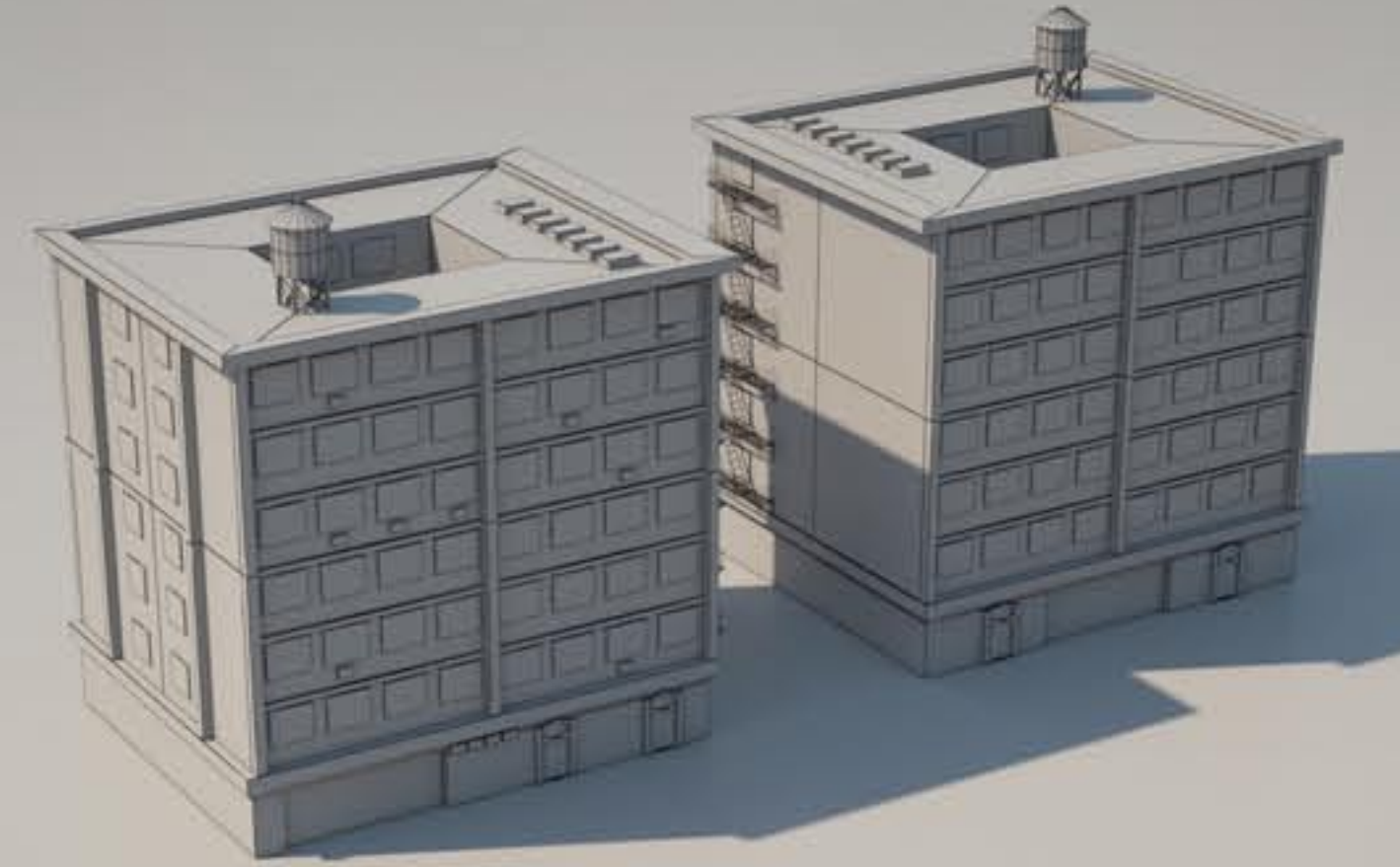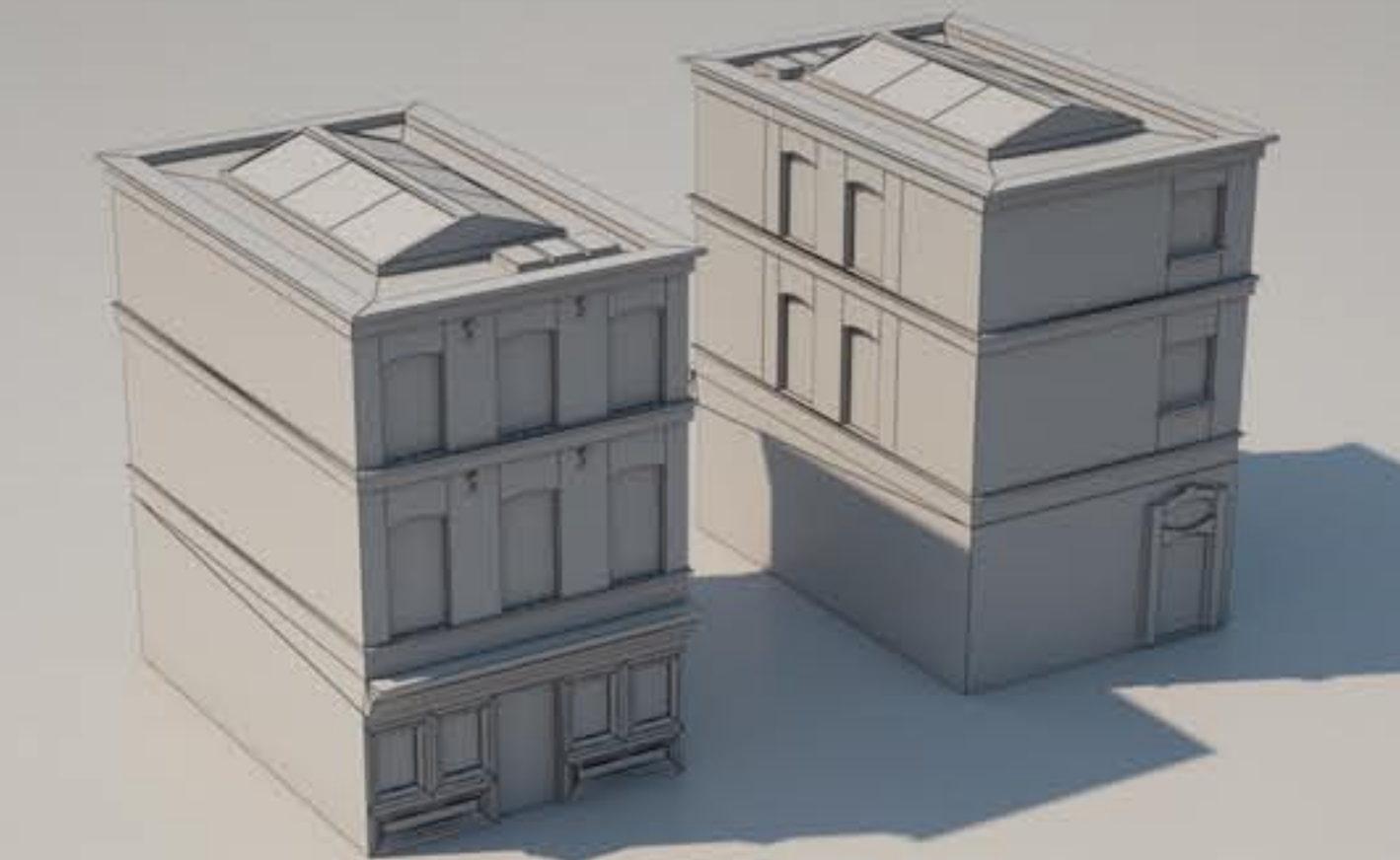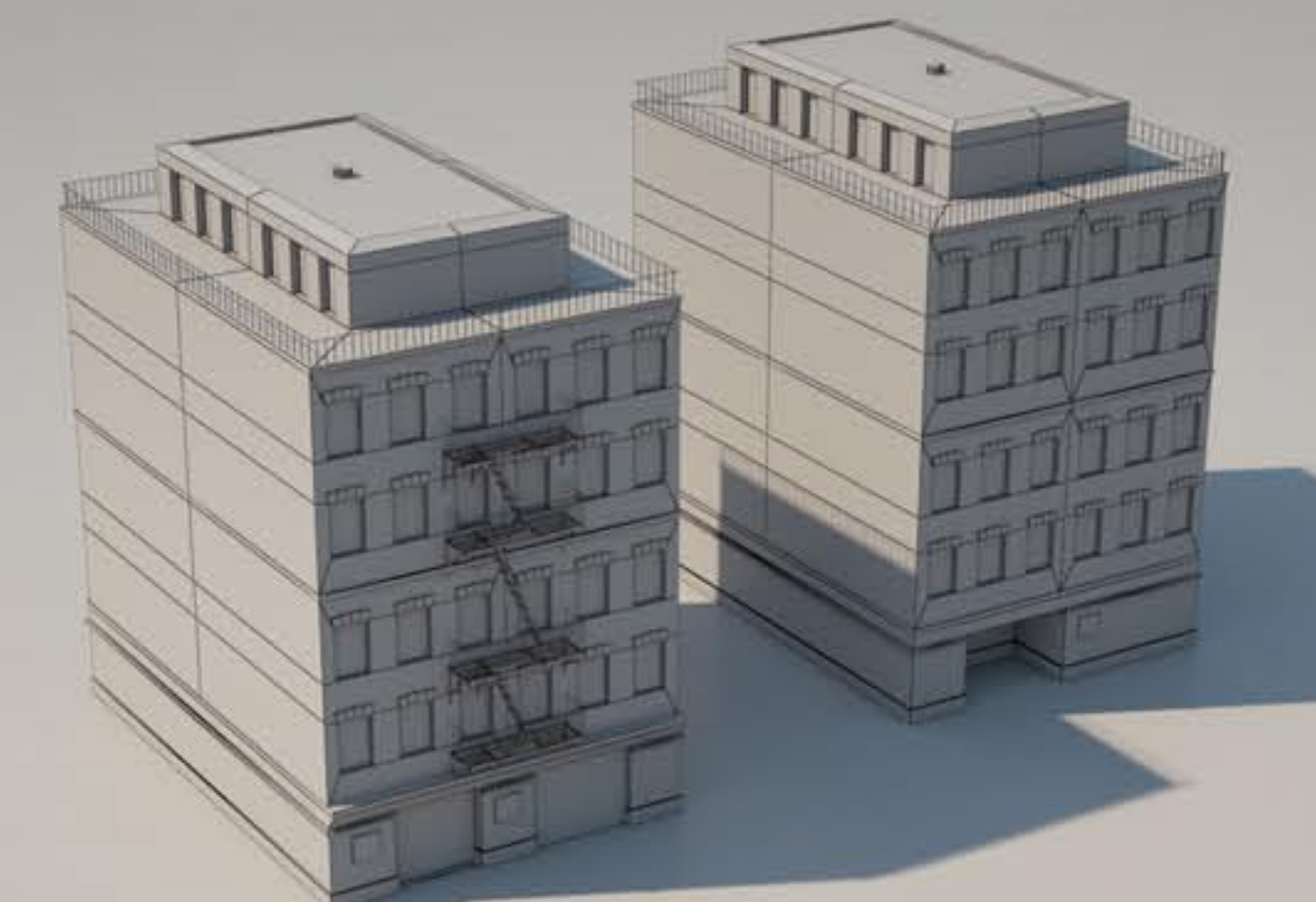

BUILDING A 11

BUILDING A 12

BUILDING A 13

BUILDING A 14