Person

-First_name: string -Last_name: string -Birth_date: datetime -Alma_mater: string

-Professional_degree: string

-Rut: string

+string get_First_name()

+string get_Last_name()

+Datetime get_Birth_Date()

+string get_Alma_mater()

+string get_Professional_degree()

+string get_Rut()

+void changeFirstName(string)

+void changeLastName(string)

+void

giveUpOwnershipToThirdParty(person)

+bool getAdopted(person)

+bool getAdopted(person,person)

+void getAbandoned()

+bool setEducation(string, string)

Adress

- Street: string

- Number: int

-Comunne: string

-City: string

-Year of contruction: int

- Bedrooms: int -Bathrooms: int -Backyard: bool

+string get_Number()

+string get_Comunne()

+string get_City()

+int

get_Year_of_Contruction()

+int get_Bedrooms()

+int get_Bathrooms()

+bool get_Backyard()

+void

changeowner(person)

+bool addBeedrooms(int)

+bool addBathrooms(int)

Car

-Brand: string

-Model:string

-Year: int

-License_plate: string

-Seatbelts: int

-Diesel: bool

+string get_Brand()

+string get_Model()

+int get_Year()

+int get_Seatbelts()

+bool get_Diesel()

+void

giveupOwnershipToThirdParty(person)