Person

+ Alma_mater: string
+ Birth_date: DateTime
+ First_name: string
+ Last_name: string
+ Professional_degree: string
+ Rut: string
+ Address: Address
+ Parent1: Person
+ Parent2: Person

+ changeFirstName(string): void
+ changeLastName(string): void
+ getAbandoned(): void
+ getAdopted(person)
+ giveUpOwnerShipToThirdParty(person): void
+ setEducation(string,string): bool
+ getAlma_mater():string
+ getBirth_date(): DateTime
+ getFirst_name(): string
+ getLast_name(): string
+ getProfessional_degree(): string
+ getRut(): string

Adress

+Backyard: bool
+Bathrooms: int
+Bedrooms: int
+City: string
+Commune: string
+Number: int
+Street: string
+Year_of_Construction: int
+Pool: bool
+Owner: Person

+ addBathrooms(int): bool
+ addBedrooms(int):bool
+changeOwner(string):void
+getBackyard(): bool
+getBathrooms(): int
+getBedrooms(): int
+getCity(): string
+getCommune(): string
+getNumber(): int
+getStreet(): string
+getYear_of_Construction(): int

Car

+ Brand: string
+ Diesel: bool
+ License_plate: string
+ Model: string
+ Seatbelts: int
+ Year: int
+ Owner: Person

+ giveUpOwnershipToThirdParty(Persona): void
+ getBrand(): string
+ getDiesel(): bool
+ getLicense_plate(): string
+ getModel(): string
+ getSeatbelts(): int
+ getYear(): int