Person

string first_name string last_name Date Time birth_date string rut Person parent1 Person parent2

getAdopted(Person parent): getAbandoned(). void changeLastName(string s): \ giveUpOwnershipToThirdPa setEducation(string s, string

Address

string street
int number}string comune
string city
Person owner
int year_of_construction
int bedrooms
int bathrooms
bool backyard
bool pool

addBathrooms(int i): void addBedrooms(int i): void changeOwner(Person perso

Car

string brand string model int year Person owner string licence_plate int seatbelts bool diesel

giveUpOwnershipToThirdParty (Person person): void