Address

+ Street: string

+ Number: int

+ City: string

+ Commune: string

+ Year_of_construction: int

+ Bedrooms: int
+ Pool: boolean

+ Bathrooms: int

+ Backyard: boolean

+ Owner: Person

+ AddBedrooms(int): boolean

+ AddBathrooms(int): boolean

+ ChangeOwner(Person): void

Person

+ First_name: string

+ Last_name: string

+ Birth_date: DateTime

+ Address: Address

+ Rut: string

+ Parent1: Person

+ Parent2: Person

+ giveUpOwnershipToThirdParty(Person): void

+ setEducation(alma_mater, professional_degree): boolean

+ GetAbandoned(): void

+ GetAdopted(Person): void

+ GetAdopted(Person, Person): void

+ setEducation(string, string): boolean

+ ChangeFirstName(string): void

+ ChangeLastName(string): void

Car

+ Brand: string

+ Model: string

+ Year: int

+ Owner: Person

+ License_plate: string

+ Seatbelts: int

+ Disel: boolean

+ giveUpOwnershipToThirdParty(Person): void