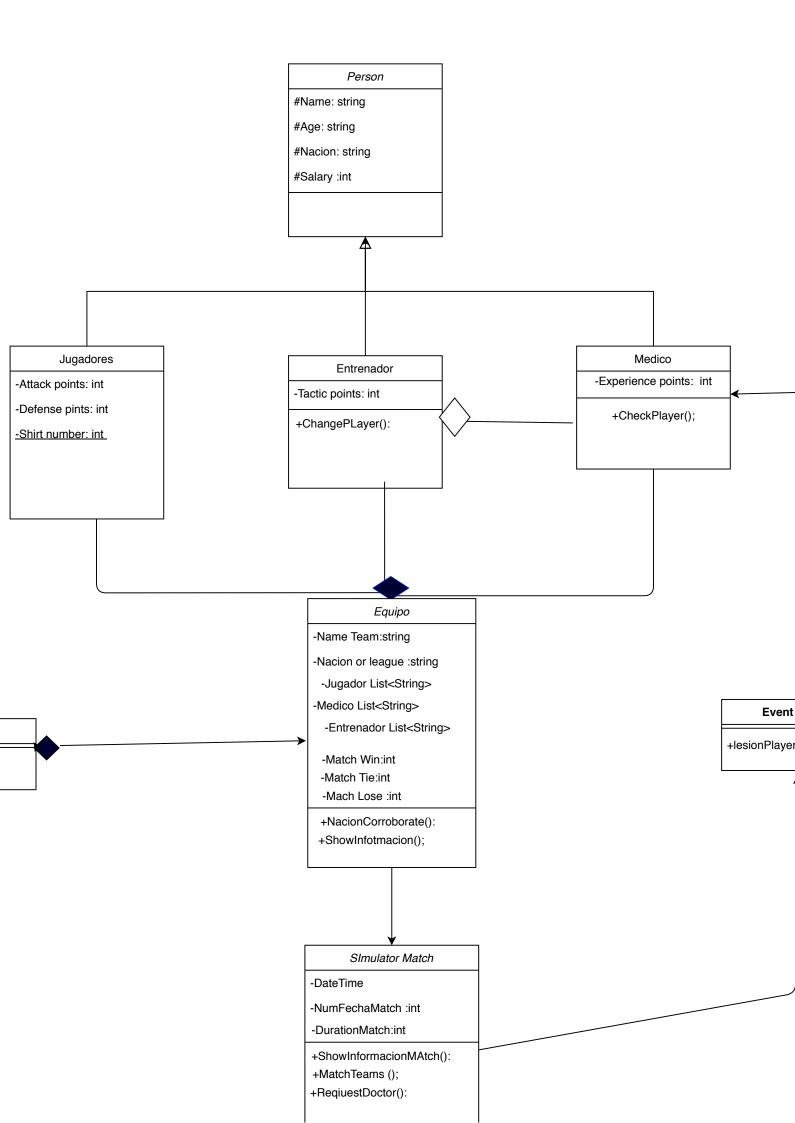
## Serialization

- + Serialize: void + Deserialize: void



Lesion ():