



FINAL PROYECT

USER MANUAL

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GRUPO 6 SEMESTRE 2023-2

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INTRODUCTION

El propósito de este manual de usuario es ayudarlo a que pueda aprovechar y disfrutar al máximo la aplicación. Para ello le mostraremos al usuario todo lo que puede hacer, así como le mostraremos un poco de lo que se encontrara en este Diorama. Esperamos este manual sea de utilidad y un apoyo para que puedas explorar este mundo

REQUIREMENTS

To use this application comfortably, we recommend the following:

- 1GB OF STORAGE
- Windows 10
- 8GB RAM
- GeForce 650



CONTROLS THIRD PERSON

To navigate and interact with this world, we will present you with the available controls and keys:

To move:



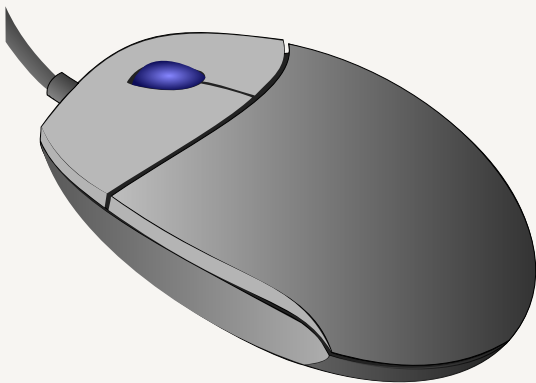
W -> Forward

S -> Backward

A -> Left

D -> Right

CAMERA



To move the camera, simply move the mouse. The character will move according to the camera's view.





CONTROLS ANIMATIONS AND LIGHTS

For some animations you will have some keys to activate the animation or stop it

P-> It will allow you to see the famous rings so well known in Sonic games spin

Key 1 -> With this key you can stop Freddy's greetings as well as resume them

Key 2 -> It will allow you to see Chica throwing her pancake as well as stop it at any time you want

Key 9-> Go to the arcades and you can turn the light on and off in one of them

STAGE MAP

Enjoy this map where you will find a restaurant and various characters



Explore the map in which you will find various characters doing different activities



HOPE YOU
ENJOY THIS
MAP

NOW EXPLORE IT
AND SEE WHAT
YOU CAN FIND

