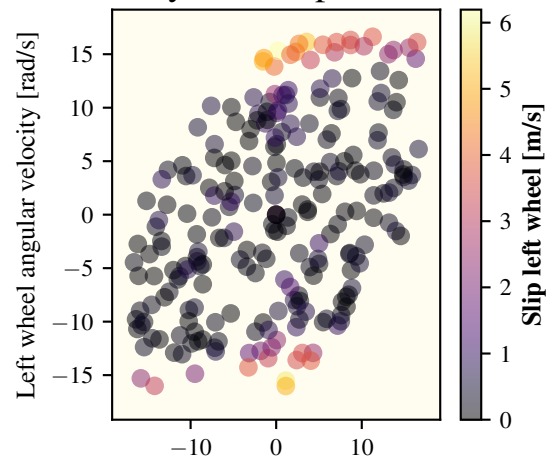
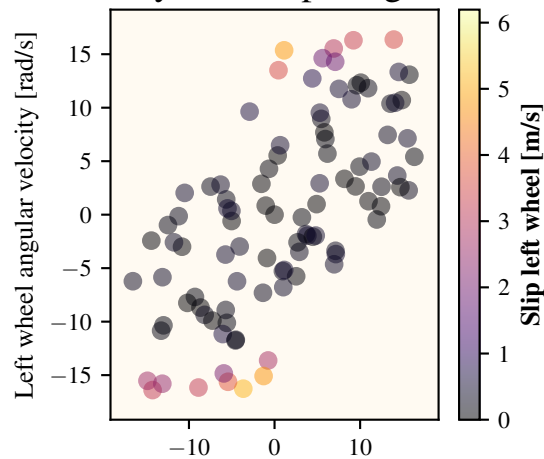


Robotist nicolassamson with the robot warthog m/s
Absolute Steady-state slip (x,y,yaw) for all_types_of_terrain

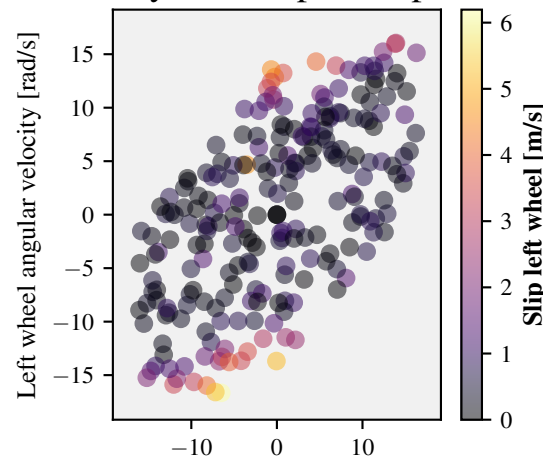
Steady-state slip for sand



Steady-state slip for gravel



Steady-state slip for asphalt



Steady-state slip for grass

