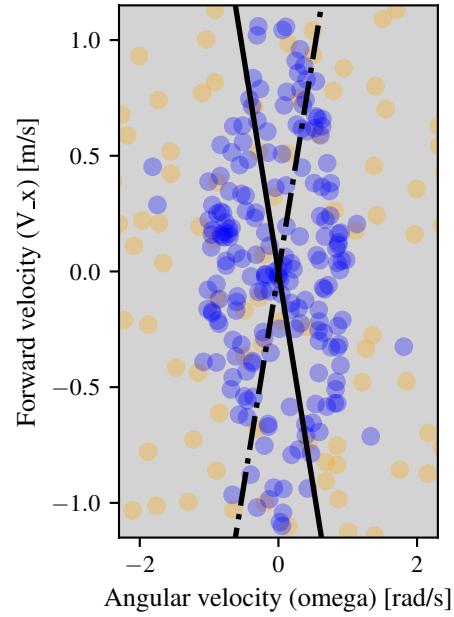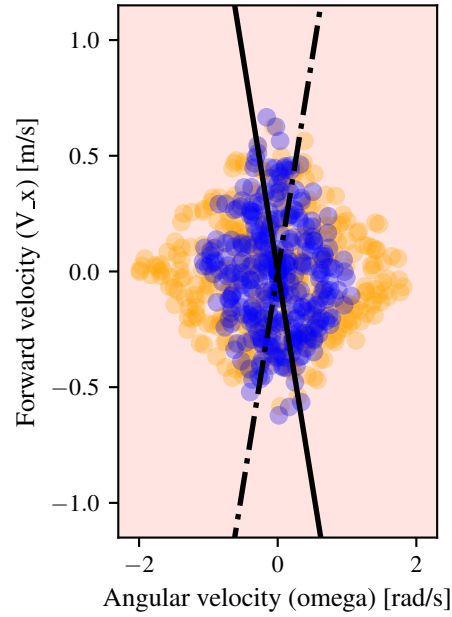All roboticist with the husky m/s
Cmd vs steady-state results for all_types_of_terrain
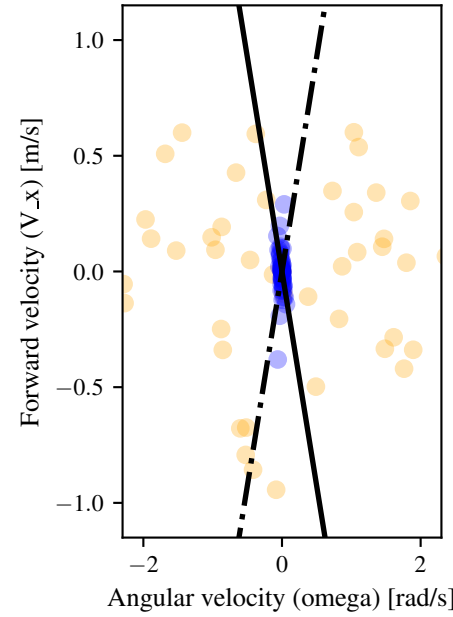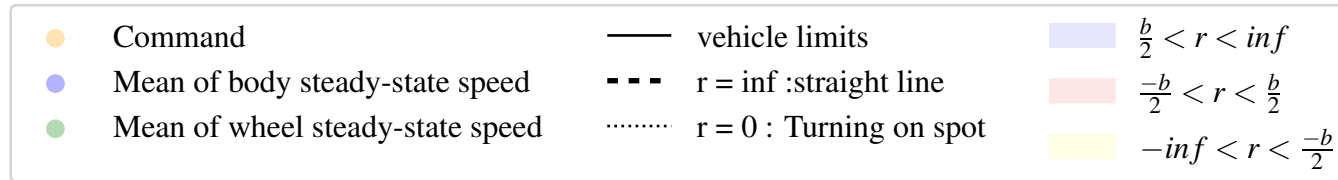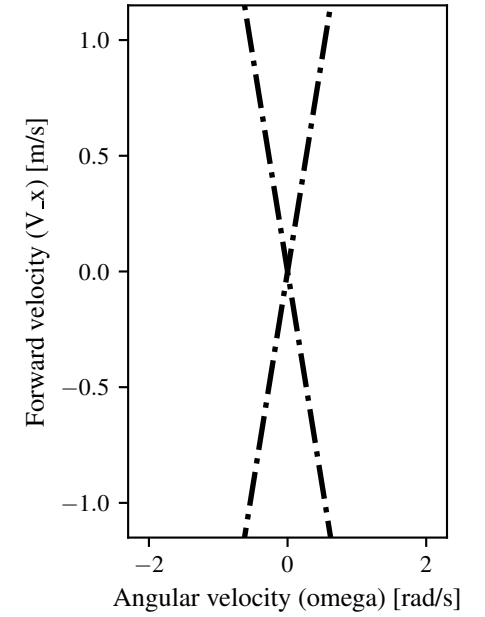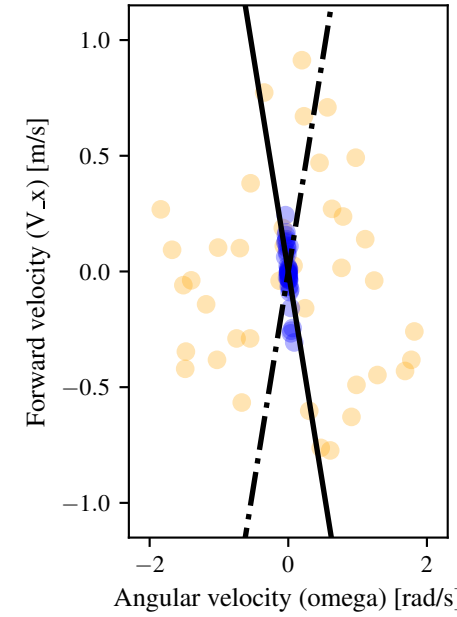
Body vel on boreal | Body vel on tile | Body vel on avide | Body vel on avide2

Forward velocity (V_x) [m/s] — Angular velocity (omega) [rad/s]

Command
Mean of body steady-state speed
Mean of wheel steady-state speed

vehicle limits
r = inf : straight line
r = 0 : Turning on spot

$\frac{b}{2} < r < inf$
$\frac{-b}{2} < r < \frac{b}{2}$
$-inf < r < \frac{-b}{2}$
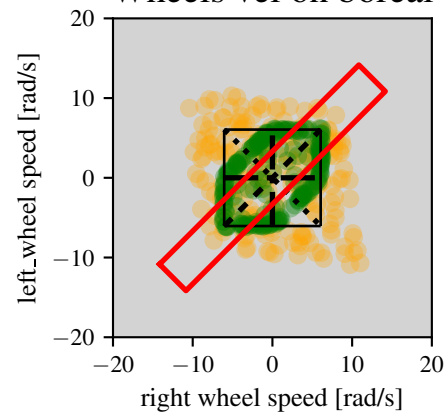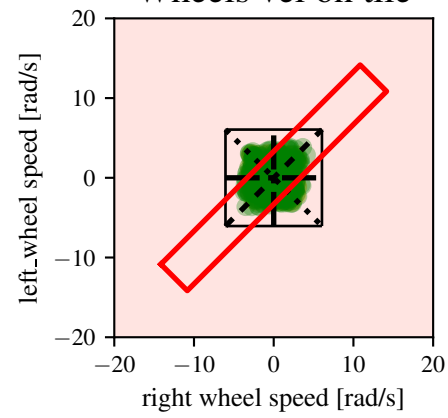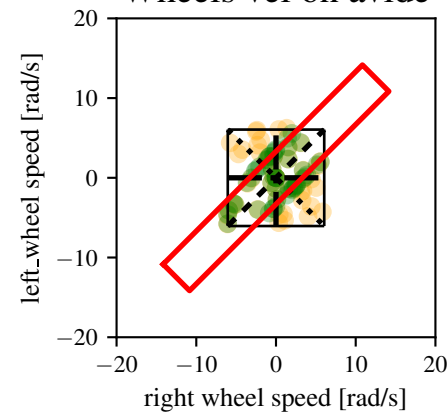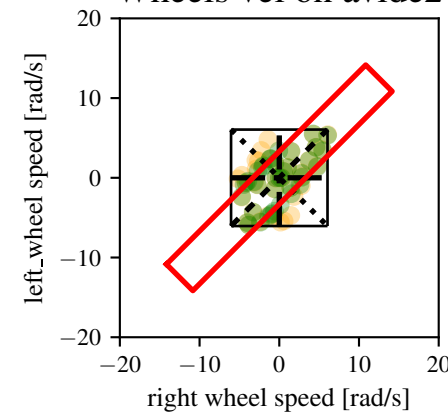
Wheels vel on boreal | Wheels vel on tile | Wheels vel on avide | Wheels vel on avide2 | Graph analyzer helper

left_wheel speed [rad/s] — right wheel speed [rad/s]