SCRATCH Game

* Did you credit your sources, if used? (Whether for inspiration or direct use of their code)
* Are instructions needed? Is the object of the game/scoring clear?
* Did you use a variety of scripts?
* Did you experiment with Sprite appearances, costumes, etc.?
* Did you incorporate any custom “other blocks” or variables?
* Is your game engaging, fun to play?

A great game should include at least a few of the following:

Nice graphics

Require some skill to play (in other words, should be interactive and not based purely on chance)

Be ‘winnable’

An amazing game might include:

Sprites that interact with each other

Sprite animation (to give more realistic perspective)

Sound (if incorporating sound, please bring earphones to class while working on it)

When you feel you have met the above requirements, have at least 3 peers critique your game