## Different priority costs different system resource

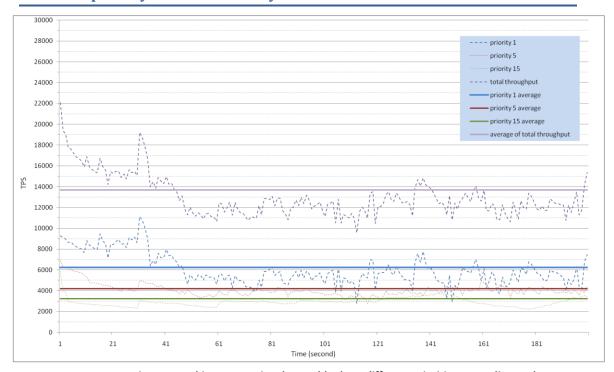


Figure 1: In this test, we give three table three different priorities. According to the result, the high priority table costs most of the system resource and "put" operation on this table is faster than other tables.

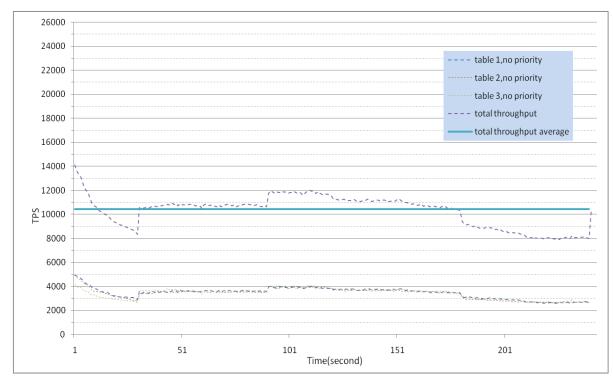


Figure 2: Compared with the first graph, after adding new features there is no significant performance degradation in HBase.

## Low priority has little impact on high priority

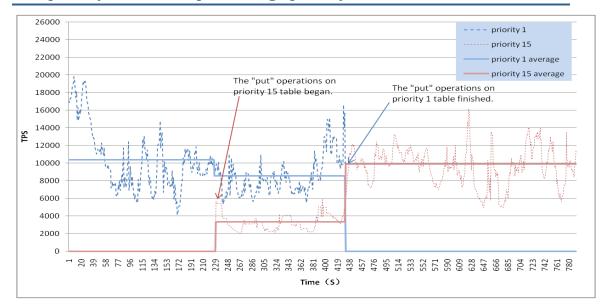


Figure 3: In this test, we use two tables with different priorities, and start the put operations on the high priority table first, according to the test result; the low priority table's operations almost have no impact on the high priority table. After the high priority table's operations finished, the low priority table can take all system resource.

## Priority can be changed without rebooting HBase



Figure 4: In this test, we changed the table priorities when there were "put" operations on two tables.