Motor Control PWM + PID

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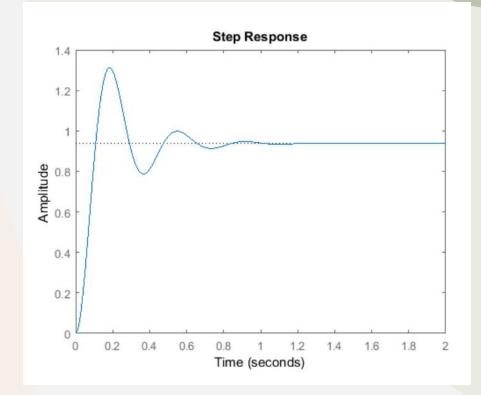
What we found out during our research.

Effects of P, I, and D

CL RESPONSE	RISE TIME	OVERSHOOT	SETTLING TIME	STEADY-STATE ERROR	
Kp	Decrease	Increase Small Change		Decrease	
Ki	Decrease	Increase	Increase	Decrease	
Kd	Small Change	Decrease	Decrease	No Change	

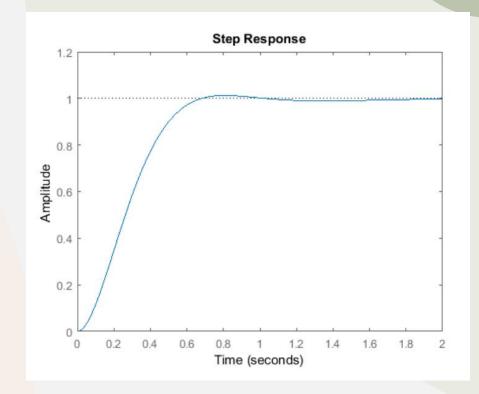
Proportional Control

- The plot on the left shows that the Kp Control:
 - decreases the rise time
 - increases the overshoot
 - increases the settling time
 - decreases the steady-state error



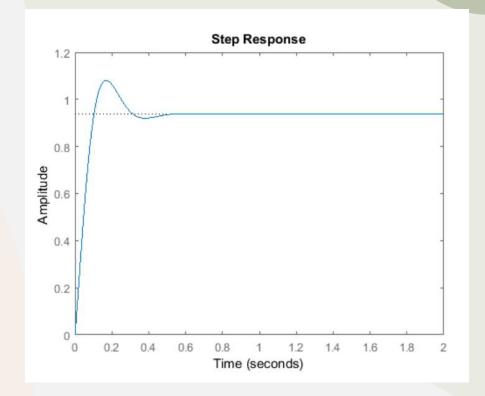
Proportional-Integral Control

- The plot on the left shows that the Ki Control:
 - decreases the rise time
 - increases the overshoot
 - has a minor decrease in the settling time
 - decreases the steady-state error



Proportional-Derivative Control

- The plot on the left shows that the Kd Control:
 - No effect on the rise time
 - decreases the overshoot
 - decreases the settling time
 - No effect on the steady-state error



How we came up with our Kp, Ki and Kd Control values?

Kp Control

- As we increased the value of the Kp Control, we realized that it has the effect of increasing the control signal for the same level of error.
- This will cause the controller to push harder, resulting in the closed-loop system to react more rapidly while increasing the overshoot at the same time.
- We continued playing around with the value of the Kp Control and realized that increasing the value can reduce the steady-state error.
- After going through numerous trial and error, together with the other Ki and Kd control, we fixed our Kp Control value to 49.

Kp Control

- After tuning the value of the Kp Control, we encountered a problem where the
 proportional gain affects the duty cycle in a way that, if the error value is really close to
 the desired notches value, the duty cycle will constantly increase until hitting the max
 (100%) duty cycle.
- We witness this effect as the Kp Control does reduce the error at first, but the wheel
 moves on to spin fast after hitting max (100%) duty cycle.
- We consulted with our professors, and they highlighted that we must adjust out Ki and Kd Control to prevent this from happening.

Ki Control

- We start to understand the various effects the different controllers have on correcting the error and begun playing with the Ki and Kd Control.
- We studied in detail and found out that tuning the Ki Control can help reduce the steady-state error.
- This prevents the integrator from building up and causing an increase in the control signal as it drives the error down.

Ki Control

- However, we did learn from the consultation with our professors that tuning the Ki
 Control can make the system slower as it takes a while for the integrator to build up.
- We eventually finalized our Ki Control value to 9, while adjusting the other control values.

Kd Control

- Moving on, we started including the Kd Control. We were unsure how it affects the correction of the error at first.
- But with more research, we found out that the Kd Control allows the system to anticipate the error.
- Although the Kd Control does not affect the steady-state error, it reduces the overshoot of the error.
- We decided to go with 0.003 for our Kd Control value.

Black Box Testing

Effects of P, I, and D

CL RESPONSE	RISE TIME	OVERSHOOT	SETTLING TIME	STEADY-STATE ERROR	
Kp	Decrease	Increase Small Change		Decrease	
Ki	Decrease	Increase	Increase	Decrease	
Kd	Small Change	Decrease	Decrease	No Change	

Decision Table Testing

CAU	JSES		VALUES	1	2	3	4	5
С	21	Кр	Y/N	Y	Y	Y	Y	N
С	2	Ki	Y/N	Y	Y	N	N	-
С	:3	Kd	Y/N	Y	N	Y	N	-
В	21	RISE TIME		Decrease	Decrease	Decrease	Decrease	-
Е	:2	OVERSHOOT		Increase	Increase	Decrease	Increase	-
Е	:3	SETTLING TIME		-	Increase	Decrease	-	-
Е	4	STEADY-STATE ERROR		Decrease	Decrease	Decrease	Decrease	-

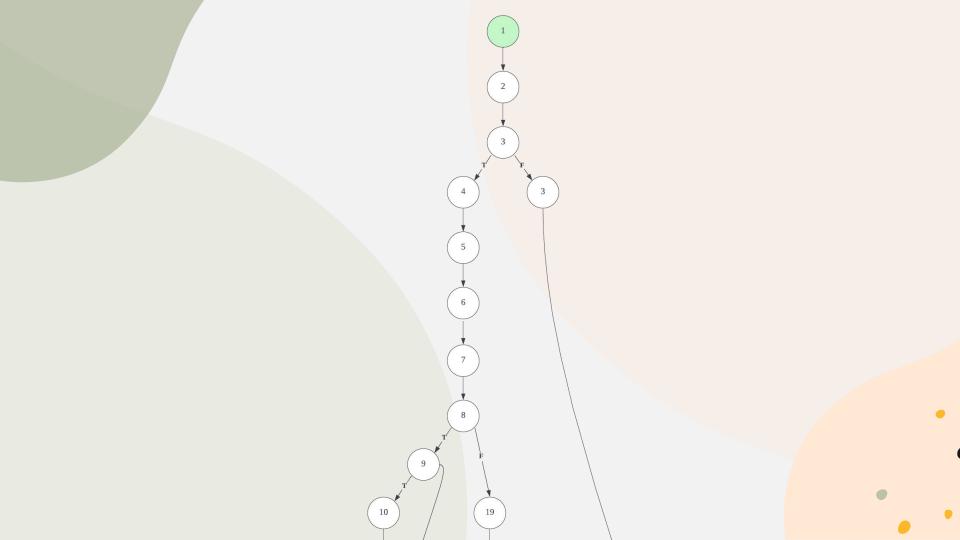
White Box Testing

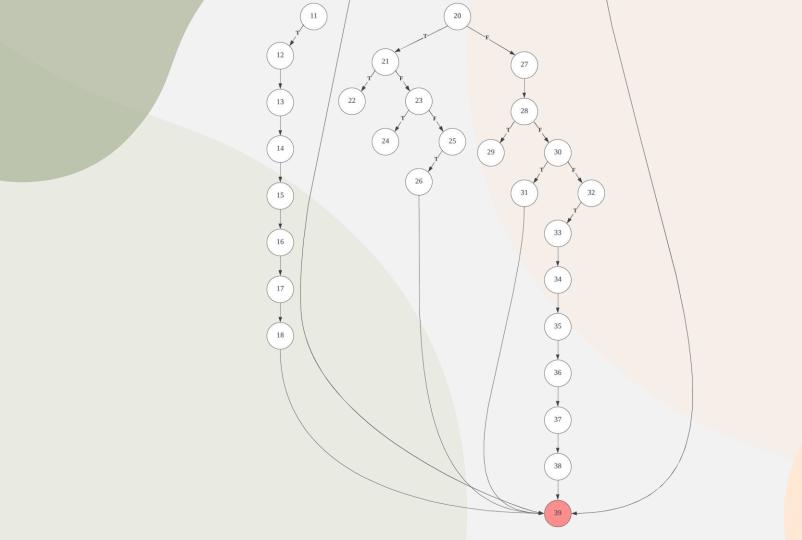
```
    void TA1 0 IRQHandler(void)

2.
       SR04IntTimes++;
3.
       if (SR04IntTimes >= 20000)
               float leftControl = 0;
4.
               float rightControl = 0;
               leftControl = getPIDOutputLeft();
6.
7.
               rightControl = getPIDOutputRight();
               if(turning){
8.
                   if(startNotches == 0){
9.
10.
                        startNotches = rightNotchesDetected;
                    if(rightNotchesDetected >= startNotches+40){
11.
                        turning = 0;
12.
13.
                         startNotches= 0;
                        GPIO setOutputLowOnPin(GPIO PORT P4, GPIO PIN4);
14.
                        GPIO setOutputHighOnPin(GPIO PORT P4, GPIO PIN5);
15.
                        GPIO setOutputHighOnPin(GPIO PORT P4, GPIO PIN0);
16.
17.
                        GPIO setOutputLowOnPin(GPIO PORT P4, GPIO PIN2);
                        stop();
18.
```

```
19. else if(forward){
20.
                    if (leftControl != 0){
                         if(pwmConfig2.dutyCycle <= 10000 && pwmConfig2.dutyCycle >= 1000){
21.
22.
                             pwmConfig2.dutyCycle += leftControl;
                         else if(pwmConfig2.dutyCycle > 10000){
23.
24.
                             pwmConfig2.dutyCycle = 10000;
25.
                         else if(pwmConfig2.dutyCycle < 1000)</pre>
                             pwmConfig2.dutyCycle = 1000;
26.
27.
                    if (rightControl != 0){
                            if(pwmConfig.dutyCycle <= 10000 && pwmConfig.dutyCycle >= 1000){
28.
29.
                                pwmConfig.dutyCycle += rightControl;
                            else if(pwmConfig.dutyCycle > 10000){
30.
                                pwmConfig.dutyCycle = 10000;
31.
                            else if(pwmConfig.dutyCycle < 1000)</pre>
32.
                                pwmConfig.dutyCycle = 1000;
33.
```

Control-Flow Graph





Branch Coverage: 38 out of 44 total branches = ~86.3 %

Robot Car Demo

Robot Car Turning at Various Angles

vimeo

