#### CSC 211: Computer Programming

Header Files and Constructors

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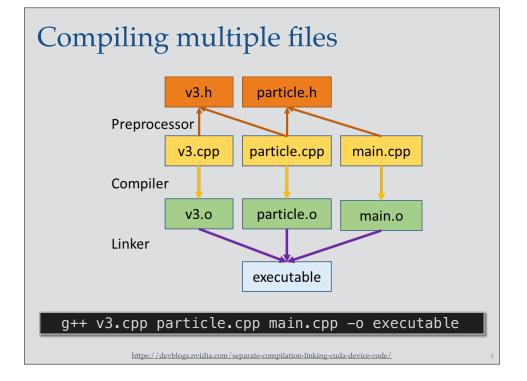


Original design and development by Dr. Marco Alvarez

# Separate compilation

- Source code can be divided into multiple files
  - ✓ source files can be compiled separately
- · Classes can be implemented in their own files
  - ✓ allows reusing codes in multiple programs
  - source files including class methods and function definitions
  - √ header files including declarations and global constants

## Header Files



#### #include

- Used for including header files
  - ✓ usually contains class declarations, function prototypes, or global constants
- When used with < >
  - √ compiler looks for the file in the system paths
- When used with ""
  - ' compiler looks for the file in the current folder
- · Cannot compile header files directly!

## Multiple declarations of classes

- With large projects, multiple declaration of classes must be prevented
- Use #ifndef

```
#ifndef DATE_H
#define DATE_H
```

```
class Date {
    // ...
};
```

#endif

# Demo

## Constructors

#### Constructors

- Special `methods` used to initialize data members when objects are created
- · A constructor ...
  - ... is a member function (usually public)
  - ... must have the same name as its class
  - ✓ ... is automatically called when an object is created
  - ... does not have a return type (not even void)

constructors cannot be called as other methods

```
class Date {
    private:
        int month;
        int year;
        int day;

public:
    Date(); No return value

//
};
```

## Example: Date

```
class Date {
    private:
        int month;
    int year;
    int day;

    public:
        Date();
        void print();
};

#include "date.h"

int main() {
    Date mydate;
    mydate.print();
}
```

```
#include "date.h"
#include <iostream>

Date::Date() {
    month = 1;
    day = 1;
    year = 1970;
}

void Date::print() {
    std::cout << month << '-' << day << '-' << year << '\n';
}</pre>
```

g++ date.cc main.cc -o exec

```
Overloading constructors
```

- A constructor with no parameters is also known as the default constructor
- · Classes may have multiple constructors
  - constructors are overloaded by defining constructors with different parameter lists

```
Date();
Date(int m, int d, int y);
```

12

## Synthesized default constructor

- If you don't define any constructor, C++ will define one default constructor for you
- If you define at least one constructor, C++ will not add any other (not even the default constructor)

#### Initialization lists

• C++ allows for optional initialization lists as part of the constructor definition

```
Point2D::Point2D(int _x, int _y) {
    x = _x;
    y = _y;
    // more statements
}

Point2D::Point2D(int _x, int _y) : x(_x), y(_y) {
    // more statements
}
```

# Lets Try it

- · Implement the Date class with header file and
  - √ Default Constructor
  - √ Parameterized Constructor
  - √ Date.cpp

1