# Sanskruti Yadav

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#### **EDUCATION**

# Vishwakarma Institute of Information Technology

Bachelor of Technology in Information Technology (CGPA of 9.32)

Pune, Maharashtra, India August 2021 - June 2025

# **Chate Junior College of Science**

Higher Secondary Education (93.50 percentage)

Kolhapur, Maharashtra, India July 2019 - April 2021

#### **EXPERIENCE**

## **Head Of Marketing**

Student Empowerment Cell, VIIT

Pune, Maharashtra, India July 2022 - August 2023

### **TECHNICAL SKILLS**

• Languages: C++,Python,Java,HTML,C

 Frameworks: Flutter • **Databases**: SQL, Firebase

Coursework: Machine Learning • Computer Networks • Algorithms and Data Structure • Object-oriented programming • Operating System

## Non Technical Skills

• Languages: English, Marathi, Hindi

• Soft Skills: Team Management, Adaptability, Leadership

#### **PROJECTS**

#### **Food Surplus Website**

ReactJs, Tailwind CSS, Axios

- Surplus, is on a mission to make a positive impact by bridging the gap between surplus food and those in need. Our goal is to provide nourishment, support, and resources by seamlessly connecting donors with donees.
- Create a bridge for donors and donees. Implement important and advanced features of MYSQL RDBMS. Normalized database at 3NF. Implemented CRUD operations. Utilized triggers, stored procedures, and cursors.

### **Carbon Footprint Tracker**

Flutter, Dart, Swift, CMake, C++

- The app features a footprint calculator, a dynamic leaderboard highlighting users with the lowest scores at the top, and a rewards system.
- Additionally, it includes a daily streak feature, showcasing the current and maximum streak, along with a chatbot **powered by dialogflow** to interact with users and address queries.

#### **Gesture Control Video Game**

Python, OpenCV, Mediapipe, PyGame

• The project is an amazing blend of Computer vision and Video Game. This game has been carried out by two testing methods mainly, user acceptance testing and usability testing. These testing techniques have helped to evaluate the game status and conditions as well as future goals.

# **ACHIEVEMENTS**

- Secured 1st Price in DesignForGood competition held in September 2022 by JPMorgan Chase and Co.
- Emerged as **finalist** in Katathon 3.0 (2023)

# **CERTIFICATIONS**

- Fundamental Data Structure and Algorithm using C
- Java Games Development with libGDX