NYU Riddles

Designed and Developed By: Alan Chen

Overview

- Background
- Level 1
- Level 2
- Level 3
- Level 4
- Level 5
- Level 6
- Level 7
- Level 8
- Level 9
- Level 10
- Success

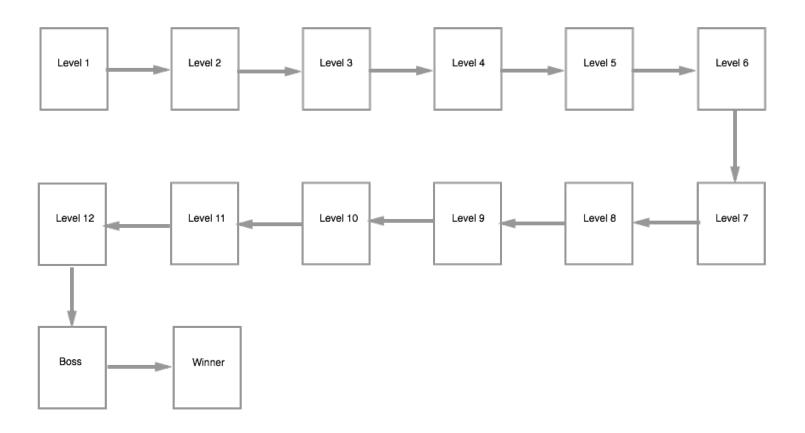
Background

- The website is inspired by the notpron.org,
 The Hardest Riddle Available on the Internet
- NYU Riddles are based on concepts and topics learned in the web development course at NYU
- Levels get increasingly harder
- No backend, only frontend using html, css and javascript
- The design of website is simple focusing on the riddles

Content Inventory

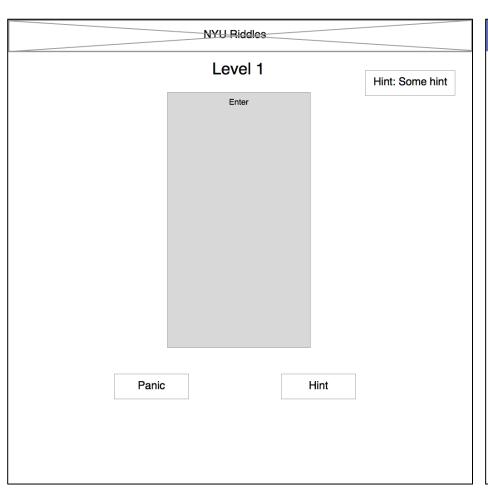
Page ID	Page Title	Content Description	URL
1	Level 1	Contains a door that can be	webriddles.com/index.html
		clicked on to go to level 2	
2	Level 2	Contains an image/hint - changing the URL	webriddles.com/level2.html
3	Level 3	Contains an image/hint - changing the source	webriddles.com/level3.html
4	Level 4	Contains an image/hint - robots text	webriddles.com/47f817e.html
5	Level 5	Contains an image/hint – media queries	webriddles.com/5a782ab.html
6	Level 6	Contains an image/hint - cursor	webriddles.com/6745ca3.html
7	Level 7	Contains an image/hint – javascript/javascript events	webriddles.com/7a9ad04.html
8	Level 8	Contains an image/hint - javascript cookies	webriddles.com/826a470.html
9	Level 9	Contains an image/hint - morse code	webriddles.com/9939f9a.html
10	Level 10	Contains an image/hint - Javascript buttons	webriddles.com/102ccf7d.html
11	Success	Hire Me Page	webriddles.com/ssf6f608d.html

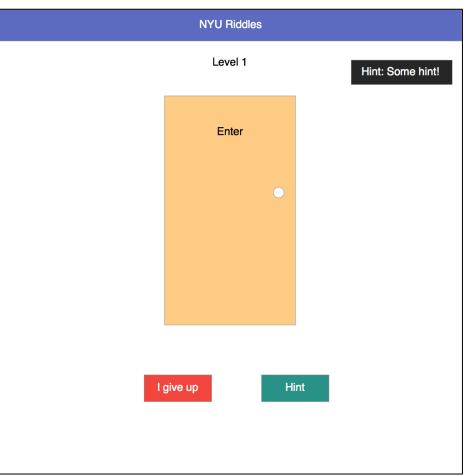
Sitemap



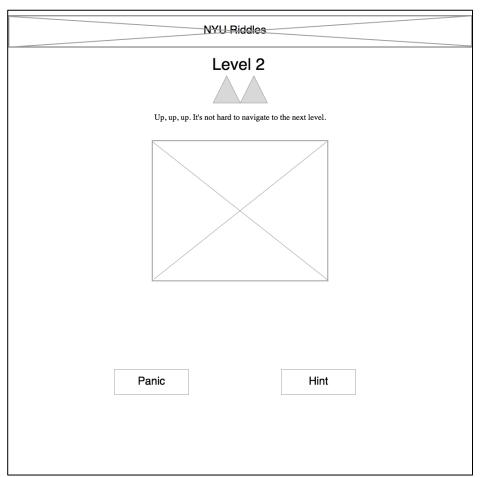
Try It Out

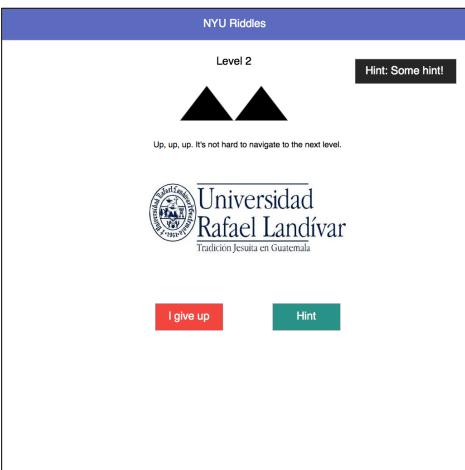
imAlan.github.io/web_riddles





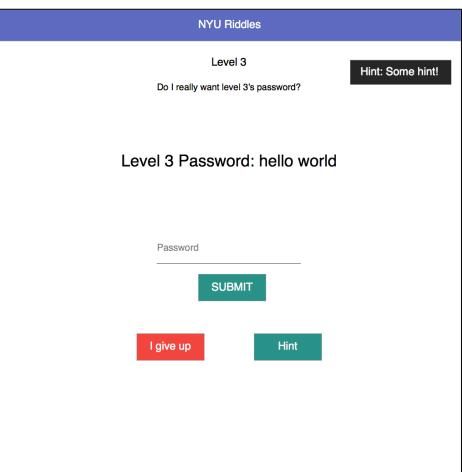
Level 1 is door which is clickable that leads to the next level. Each level has a give up and hint button. Hints are shown on the upper right corner of the page. Each level may provide allowable tools that can be used to solve the challenge.





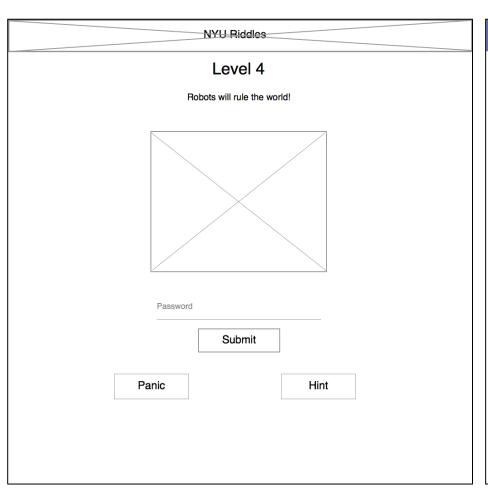
Level 2 has a riddle in the form of a text and image. It involves manipulation of the url.

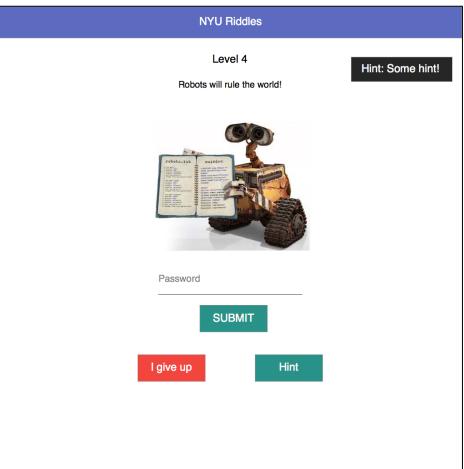




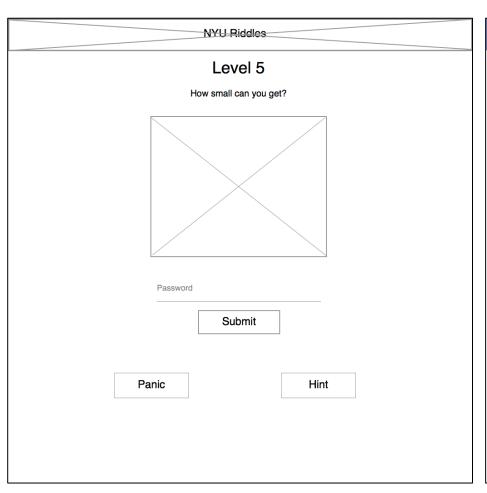
Level 3's riddle is in the form of a image. The user has to type in the flag which can be found by solving the riddle. The idea of this challenge is understanding images have sources which can be changed.

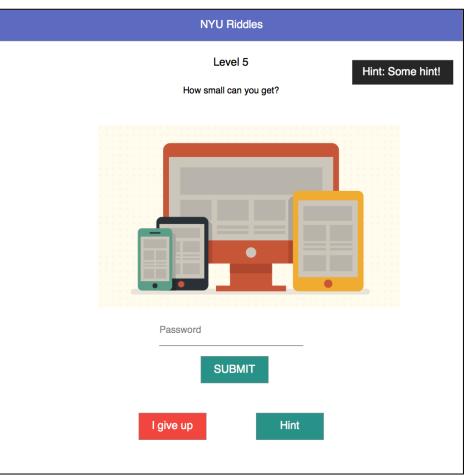
9



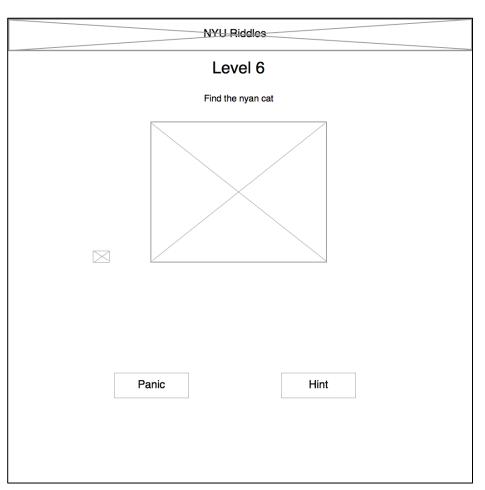


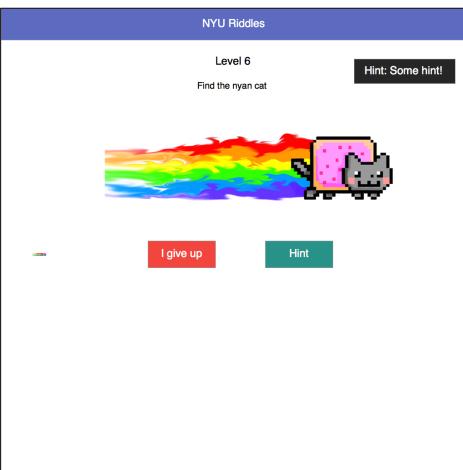
Level 4's riddle is in the form of a image. The user has to type in the flag which can be found by solving the riddle. The idea of this challenge is understanding robot.txt.



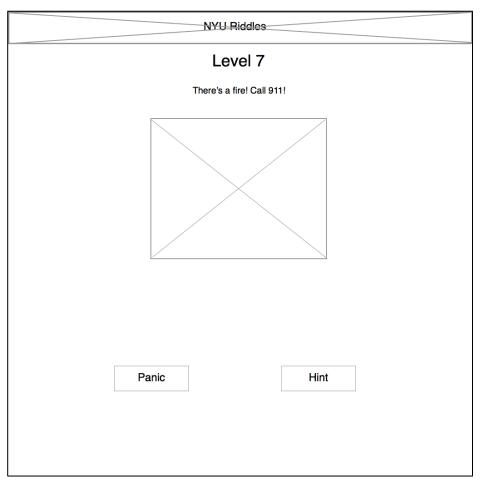


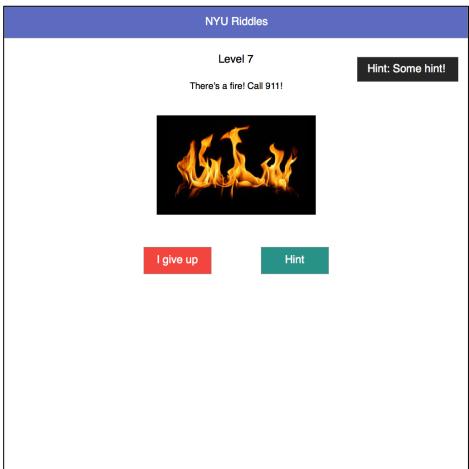
Level 5's riddle is in the form of a image. The user has to type in the flag which can be found by solving the riddle. The idea of this challenge is understanding media queries.



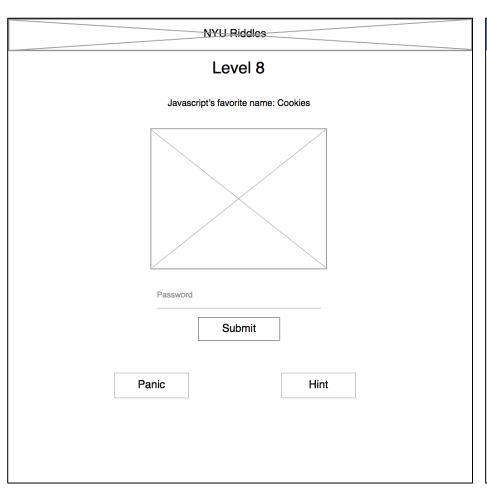


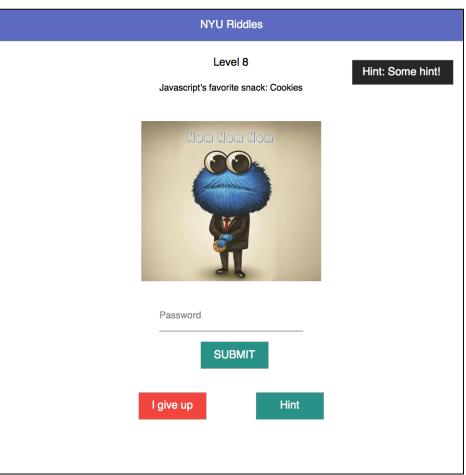
Level 6's riddle is in the form of a image and text. The idea of this challenge is understanding that css style display.





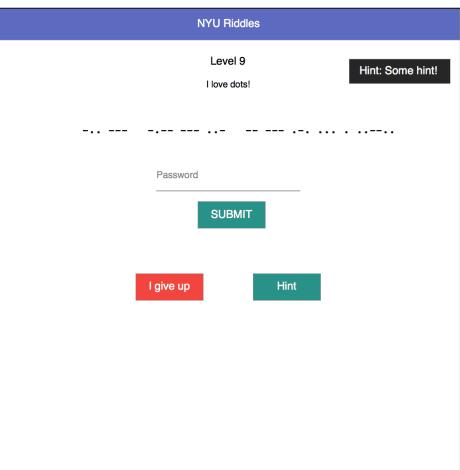
Level 7's riddle is in the form of a image and text. The idea of this challenge is understanding javascript key event listeners.



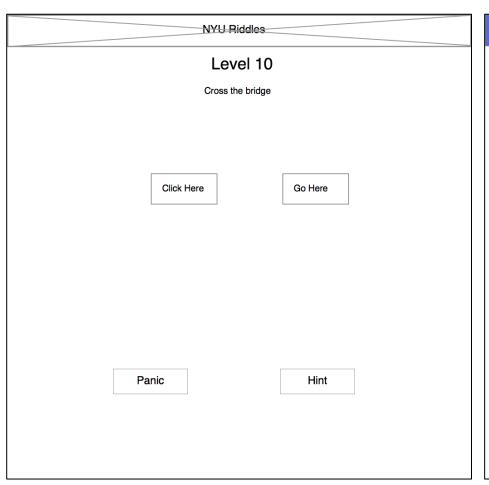


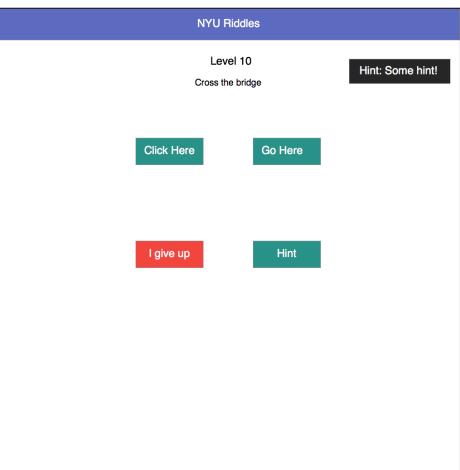
Level 8's riddle is in the form of a image. The user has to type in the flag which can be found by solving the riddle. The idea of this challenge is understanding javascript cookies.





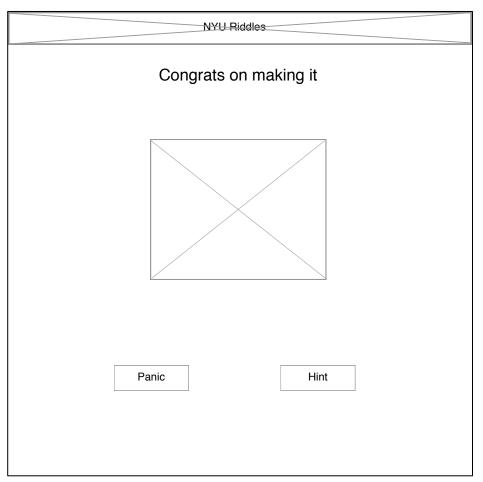
Level 9's riddle is in the form of a image. The user has to type in the flag which can be found by solving the riddle. The idea of this challenge is understanding morse code.

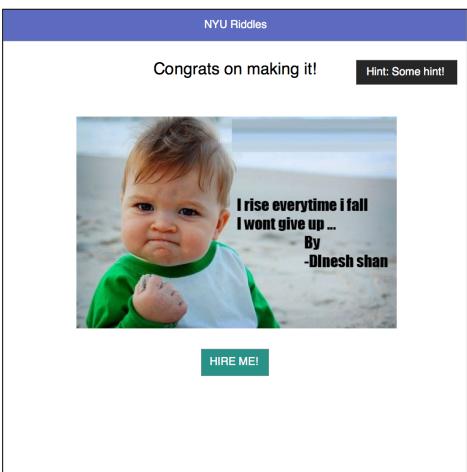




Level 10's riddle is in the form of two buttons. The user has to get to the second button without leaving the first button. The idea of this challenge is javascript in general.

Success!





The end of the riddle. Hire me button links to me linkedin profile.