

the command line

```
Last login: Thu Aug 22 11:29:01 on ttys001
```

```
You have mail.
```

```
[ ~  ...  pwd
```

```
/Users/Rebecca
```

```
[ ~  ...  cd Desktop/
```

```
[ Desktop  ...  ls
```

```
Screen Shot 2019-08-21 at 10.06.45 PM.png
```

```
teach
```

```
etc
```

```
think
```

```
itp
```

```
work
```

```
[ Desktop  ...  cd teach
```

```
[ teach  ...  ls
```

```
_cunyID.png
```

```
cc
```

```
hntr
```

```
prssng
```

```
_materials
```

```
frdhm
```

```
nyu
```

```
prtt
```

```
[ teach  ...  cd hntr
```

```
hntr  ...  
```

```
qc
```

UNIX

operating system

Bell Labs 1969 (proprietary)

1973 - released outside Bell

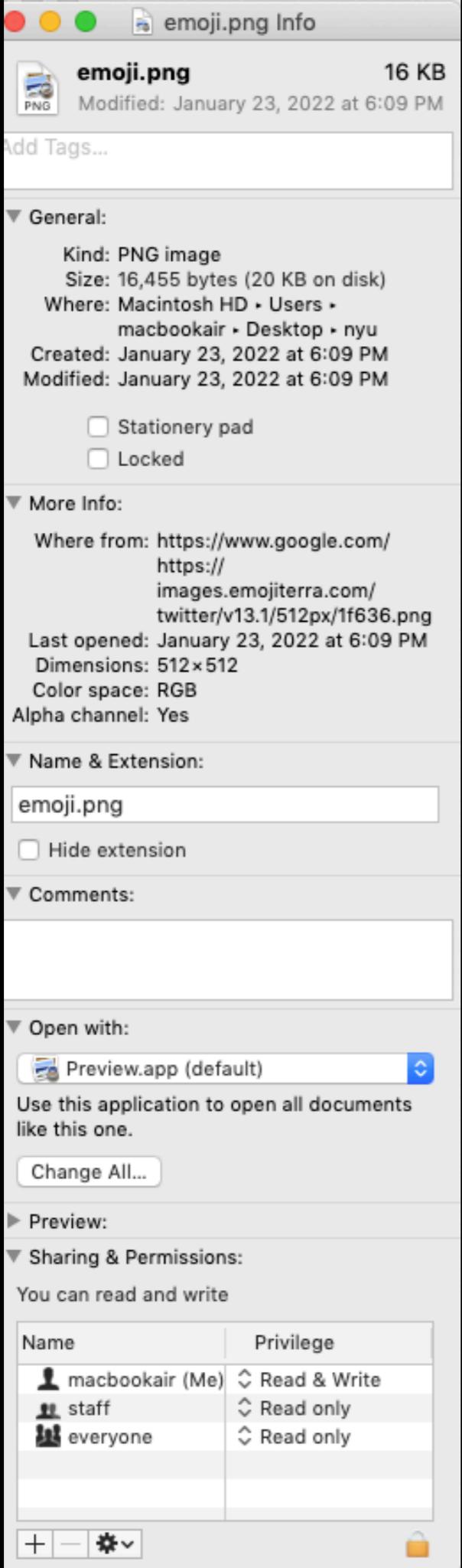


Linux BASH

POWER SHELL

Windows OS - command prompt in unix

file size



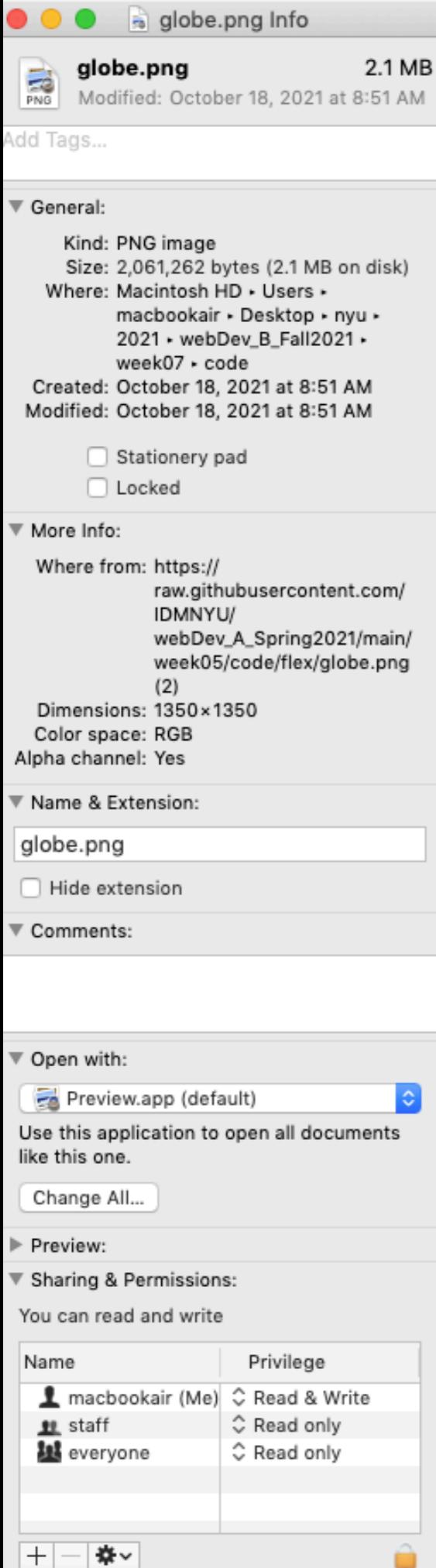


Image Size



Image Size: 34.9M



Dimensions: 3024 px × 4032 px

Fit To:

Width: Inches

Height: Inches

Resolution: Pixels/Inch

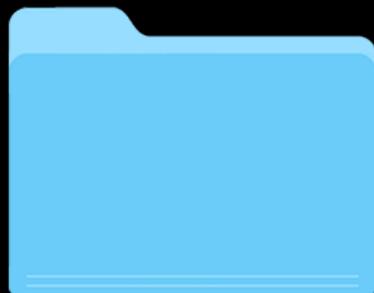
Resample:

Cancel

OK

to resize in photoshop > image > image size

file paths

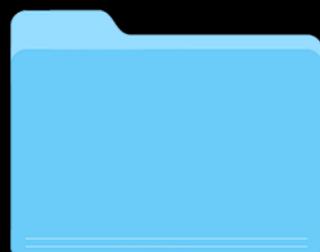


(root)

Rebecca



Applications



Documents

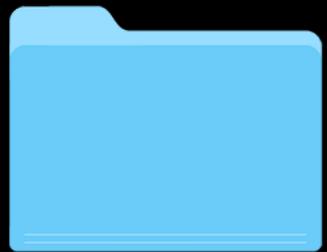


Desktop



Downloads

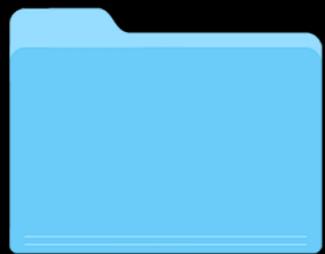
parent / child
file structure



Documents



Desktop



idm

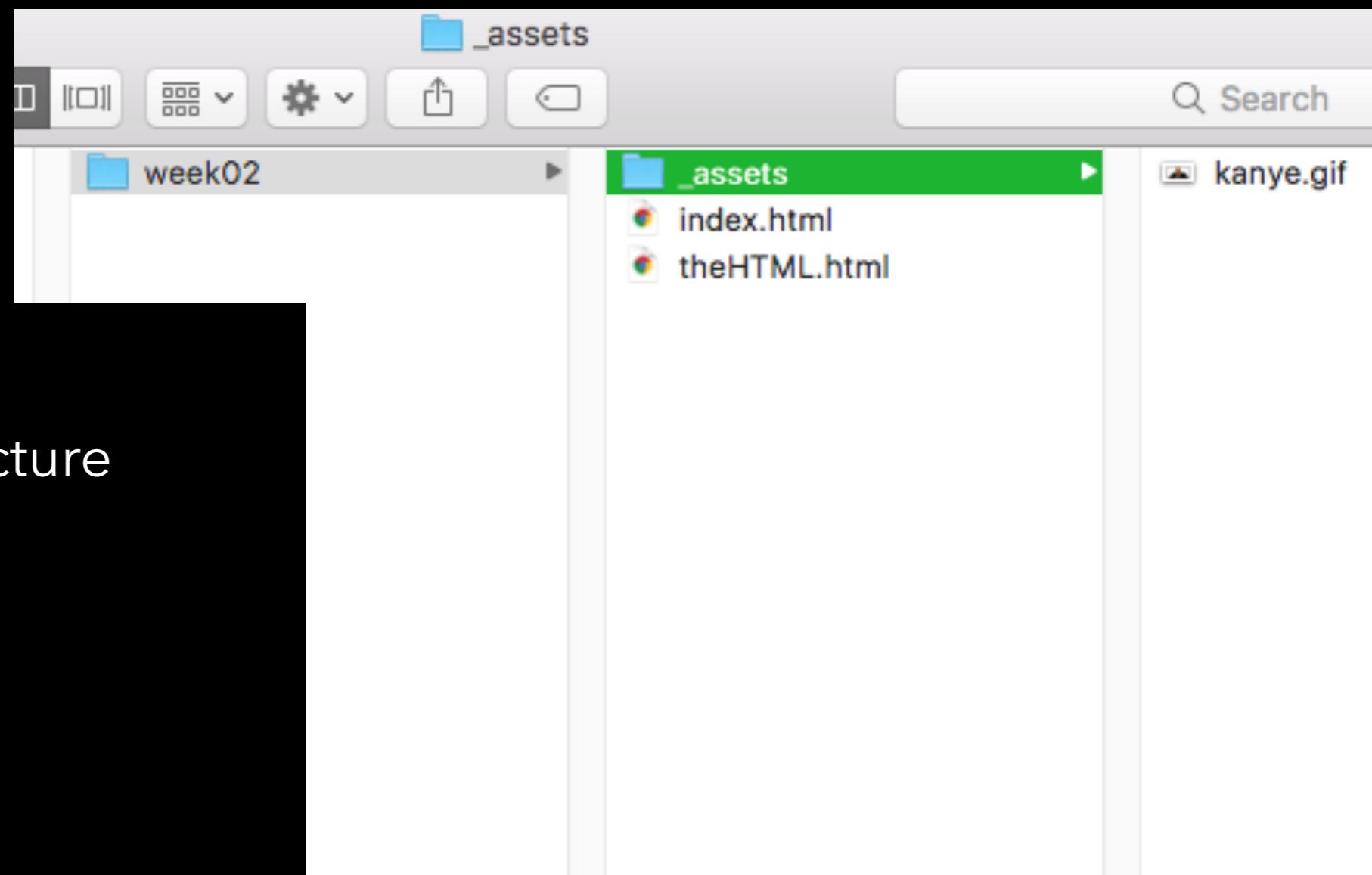


fall2021



webDev

Parent + Child File Structure
or: File Paths





myClassDirectory

if you haven't already - please take moment to create a directory for this class in a location that makes sense for you.

Unix Commands

pwd - “present working directory” - where am i in the system!?.

ls - list everything in this directory

cd - “change directory [insert name of folder]” - only if the folder is a child of the one you are in

type in just **cd** - terminal will direct you to the root of the drive
powershell will do nothing just leave you in directory

mkdir - “make directory” - make a folder

rm - “remove file”- deletes a file forever (**not the trash**). doesn’t work on directories

mv - “move” - move file

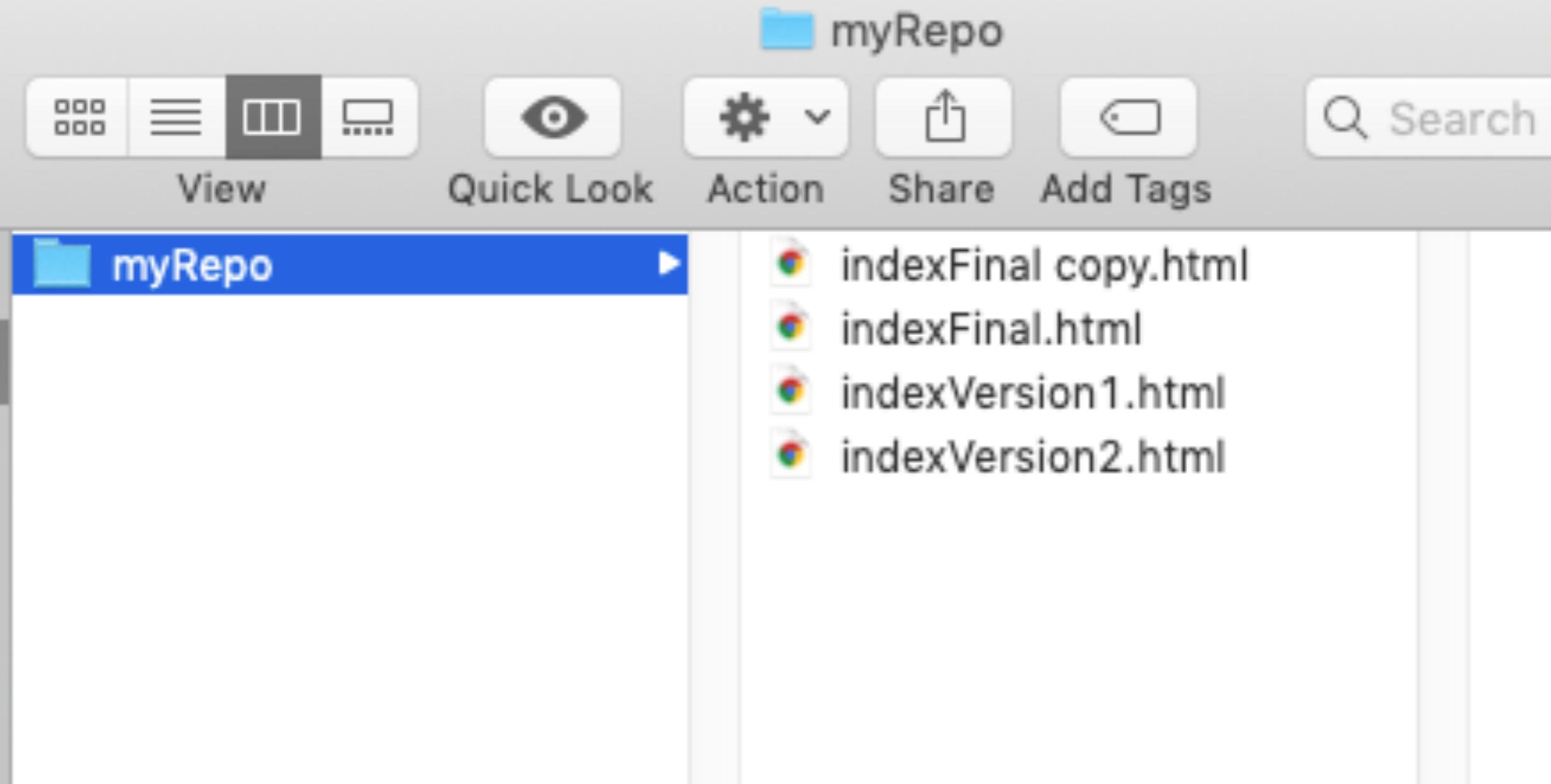
.. - goes back to the parent directory

Git

What is Git?

A version control system meant to make it easier to have multiple versions of code, sometimes across multiple developers or teams

At its most simple, git helps with the following problem:



At its most complex, git allows professional developers to work together worldwide on software projects without over writing each other's work, causing erased code, bugs and generally breaking collaborative projects.

It is also a great resource (**web site**) to find code examples and inspiration. If you haven't already, you will likely be introduced to it and be asked to implement existing code in your Creative Code class - among many other contexts. It's like a library - only instead of taking out books, you can take out software.

****Note:** Like a library in English class you should **NEVER** take credit for someone else's intellectual property. There is a grey area between **open source** and plagiarism.

< HTML >

Hypertext Markup Langauge

Describes the **content + structure** of a web page;
NOT a programming language

**Read more on
MediaGuardian.co.uk**

Digital economy or bust
Part 33: In which the team turn up the volume with inside track on The X Factor – and get a glimpse of the future

Coming up this week
Monday: Shortlists for Student Media Awards announced
Wednesday to Friday: Coverage of the RTS Cambridge Convention

Interview Rio Caraeff

Vevo revolutionary

Universal's former mobile chief is leading the music industry's fight to shake up online video. He reveals his frustration with MTV, and says why no one need own music if his site succeeds. Interview by **Mark Sweeney**

If Rio Caraeff succeeds, perhaps only diehard fans will need to own music. His online music video site, part-owned by the two largest record companies, also hopes to have the same impact as MTV and to be an answer to YouTube. Chuck those goals in with that of making the industry less dependent on the purchase of recordings, and for Caraeff there is clearly plenty to do.

Caraeff is the youthful chief executive of Vevo - launched in late 2009 with the backing of three of the four major groups, Sony Music, Universal Music and EMI - who is taking the venture international with a rollout starting in the UK and continental Europe. "Sex, music and sports are the only entertainment categories on the planet that people love that can build audiences at the scale of billions of people," he says. "I'm in the business of connecting billions of people to music," is his modestly stated aim.

With global CD sales plummeting by \$1.5bn last year, Caraeff's mission is clear. "We wouldn't have created Vevo if we didn't need it," he says. "The industry felt it was necessary. If MTV was doing a great job paying royalties, if YouTube [was], there would have been no need. We have billions of millions to be responsible for. We can't sit back and let someone else do it or whoever figures this

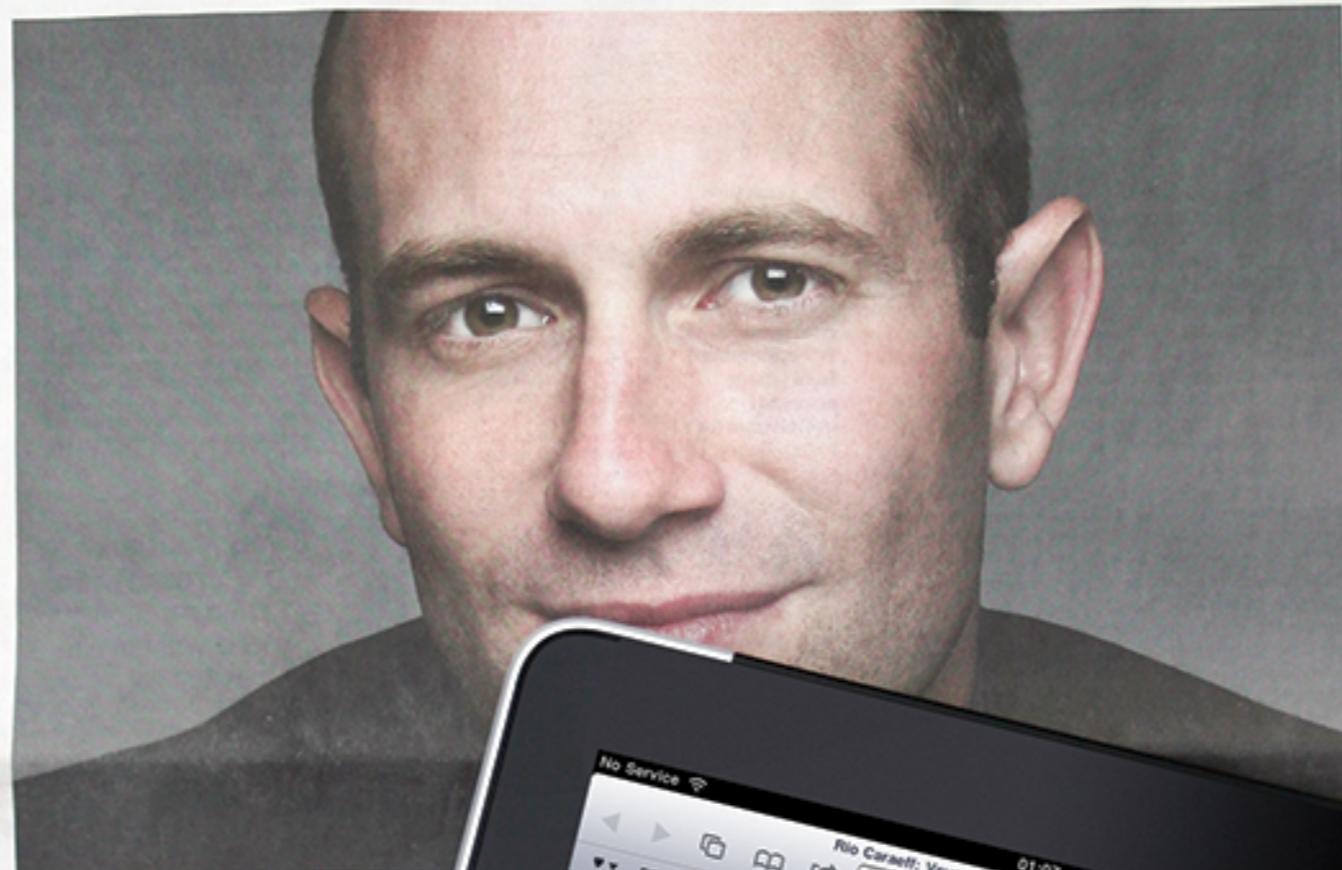
out with Google, the largest video-sharing company a clearly critical. "We've described it as a 'partner' company a 'partner' of ours. It has historically had a symbiotic relationship with digital space, and we're trying to characterise Vevo's 'symbiotic' - independence" he says.

He doesn't know how to work with Google, the largest video-sharing company a clearly critical. "We've described it as a 'partner' company a 'partner' of ours. It has historically had a symbiotic relationship with digital space, and we're trying to characterise Vevo's 'symbiotic' - independence" he says.

Caraeff points out that 50% of Vevo's traffic comes from YouTube search, and 30% comes from recommendations of videos that users might like to watch that appear on the side of the YouTube web pages when a user is viewing clips.

Free access

Vevo's business model is all about providing music videos that fans can access free, funded by advertising - or to put it another way - give consumers an alternative to owning songs. "I believe the future is access, not ownership, not iTunes as it



Video vexations ... Rio Caraeff says 'if MTV was doing a

Subheader

We are about access: it is the only scalable model for the music industry; the question is, how do you do that and make money?

Rio Caraeff: Vevo revolutionary

The former Universal mobile chief reveals his frustration with MTV, and explains why no one need own music if his site succeeds

Mark Sweeney guardian.co.uk, Sunday 11 September 2011 Article history

Tweet 36 Recommend 37 reddit this

This is the Main Heading

This text might be an introduction to the rest of the page.

This is a Sub-Heading

Many long articles have sub-headings to help you follow the structure.

Another Sub-Heading

Here you can see another.



< HTML >

skeleton

```
1 <!DOCTYPE html>
2 <html>
3   <head>
4     <title>Page Title</title>
5     <meta charset="utf-8">
6   </head>
7   <body>
8   </body>
9 </html>
```

< HTML >

[box model]

block vs. **inline** display

The key to understanding how **HTML** + **CSS** works is to imagine that there is an invisible box around every **HTML** element.

Block level elements are outlined w/ red + inline elements in green.

<body> creates 1st box, then **<h1>, <h2>, <p>, <i> + <a>** each create their own boxes within it.

The Cottage Garden

The *cottage garden* is a distinct style of garden that uses an informal design, dense plantings, and a mixture of ornamental and edible plants.

The Cottage Garden originated in [England](#) and its history can be traced back for centuries, although they were re-invented in 1870's England, when stylized versions were formed as a reaction to the more structured and rigorously maintained [English estate gardens](#).

The earliest cottage gardens were more practical than their modern descendants, with an emphasis on vegetables and herbs, along with some fruit trees.

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< HTML >

3 categories of HTML elements

1 - **block**: large blocks of content has height + width

`<p>, <h1>, <blockquote>, , , <table>`

2 - **inline**: small about of content, no height or width

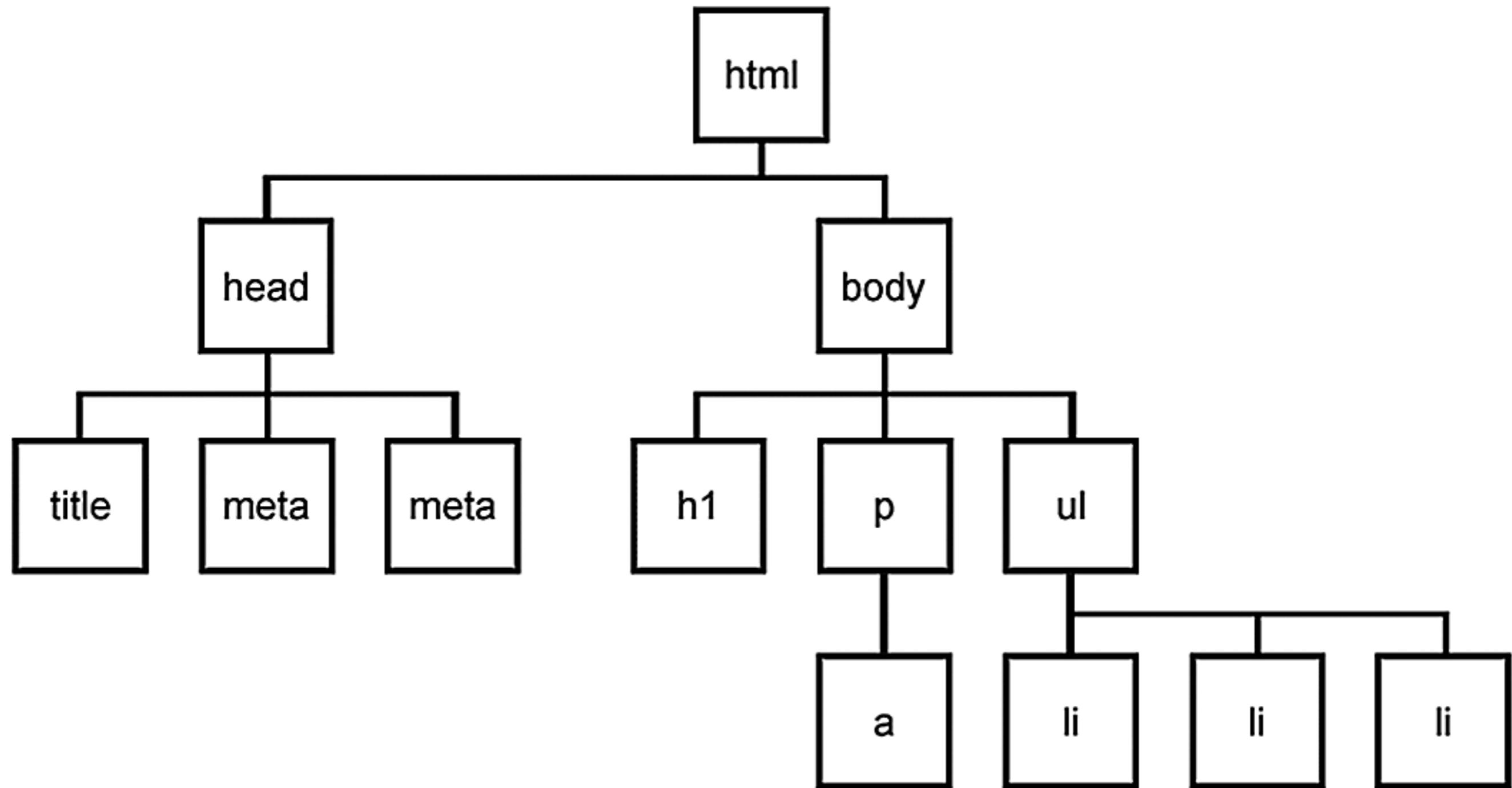
`<a>, , ,
, , <time>`

a. **inline block**: inline content w/ height + width

3 - **metadata**: information abou the page, usually not visible

`<title>, <meta>, <script>`

Parent / Child Element Structure



Parent + Child

```
<!doctype html>
  <head>
    <title> Week 1 </title>
  </head>
  <body>
    <div>
      Here's a Great Site.
    </div>
  </body>
</html>
```

head is the parent of title

div is the child of body

body is the child of html

The `<head>` element contains the metadata for a web page. Metadata is information about the page that isn't displayed directly on the web page. Unlike the information inside of the `<body>` tag, the metadata in the head is information about the page itself.

Text tags

h1, h2, h3, h4, h5, h6 are text tags for headings

p is a tag for paragraphs

b is for bold, **i** is for italics

**** is for **bold** **** is for *italics*

ul, ol, li are used for making lists

ul: unordered lists

ol: ordered lists

li: an individual list tag

**
** will break to a new line

```
<h1>Heading 1</h1>
<h2>Heading 2</h2>
<h3>Heading 3</h3>
<h4>Heading 4</h4>
<h5>Heading 5</h5>
<h6>Heading 6</h6>
```

<div>s can contain any text or other HTML elements, such as links, images, or videos. Remember to always add two spaces of indentation when you nest elements inside of <div>s for better readability.

Semantic HTML

HTML should be coded to represent the data that will be populated and not based on its default presentation styling. Presentation (how it should look), is the sole responsibility of CSS.

Some of the benefits from writing semantic markup are as follows:

- Search engines will consider its contents as important keywords to influence the page's search rankings (see SEO)
- Screen readers can use it as a signpost to help visually impaired users navigate a page
- Finding blocks of meaningful code is significantly easier than searching through endless divs with or without semantic or namespaced classes
- Suggests to the developer the type of data that will be populated
- Semantic naming mirrors proper custom element/component naming

Semantic elements

<p>

<h1> - <h6>

<main>

dominant content of the <body> element

<article>

A document, page or site. This is usually a root container element after body

<section>

Generic section of a document

<header>

Intro section of a document

<footer>

Footer at end of a document or section

<nav>

Navigational section

Use these **before** div when appropriate.

Semantic elements

represents a portion of a document whose content is only indirectly related to the document's main content. Asides are frequently presented as sidebars or call-out boxes.

<details> creates a disclosure widget in which information is visible only when the widget is toggled into an "open" state.

<figcaption> represents a caption or legend describing the rest of the contents of its parent **<figure>**

<mark> represents text which is marked or highlighted for reference or notation purposes, due to the marked passage's relevance or importance in the enclosing context.

<summary> element specifies a summary, caption, or legend for a **<details>** element's disclosure box. Clicking the **<summary>** element toggles the state of the parent **<details>** element open and closed.

<time> represents a specific period in time.

tag attribute value

<video src= "filepath/file.mov" alt= "this is the video" height="300"> </video>

<html attribute= "value" attribute= "value" attribute= "value"> </html>

Absolute Links direct to another server

OPENING
LINK TAG

URL WE ARE
DIRECTED TO



TEXT WE
CLICK ON

CLOSING
TAG

```
<a href="https://www.youtube.com/watch?v=qcnnI6HD6DU"> absolute link</a>
```

< a href — stands for *hyperlink reference*

RELATIVE Links

direct to a file on the same site /server

re: Unix!!

if the file is in the same folder:

```
<a href="index.html">Homepage</a>
```

if the file is in the parent folder:

```
<a href="../index.html">Homepage</a>
```

if the file is in the child folder:

```
<a href="images/photos.html">Photos</a>
```

id attribute: [Jump to a different element on page](#thisID)

```
<li><a href="#theFoot">id attribute link</a></li>
```

RELATIVE Links

direct to a file on the same site /server

It's faster to simple direct to the file path.

id attribute: Jump to a different element on page

```
<li><a href="#">#theFoot">id attribute link</a></li>
```

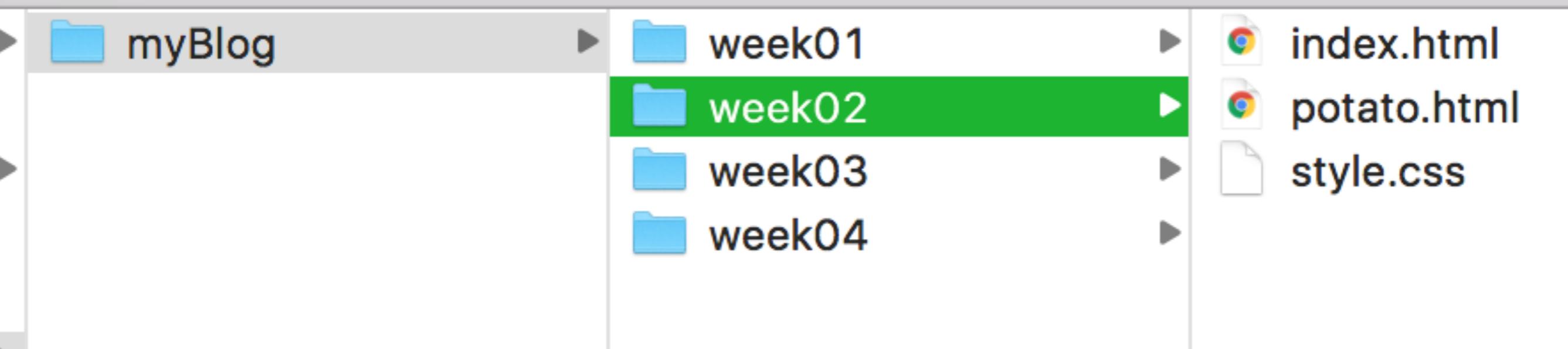
Why index.html?

Why index.html?

The main homepage of a site written in HTML (and the homepage of each section in a child folder) is called index.html.

Web servers are usually set up to return the index.html file if no file name is specified. Therefore, it's always a good idea to name your "home" page index.html

Why index.html?



The **** tag has a required attribute called **src**.

The **src** attribute must be set to the image's source, or the location of the image. In some cases, the value of **src** must be the *uniform resource locator* (URL) of the image. A URL is the web address or local address where a file is stored.

Images: relative vs. absolute url

```
<img src= "images/potato07.png" alt= "spud" >
```

```
<img src= "https://pngriver.com/wp-content/uploads/2018/04/Download-Potato-PNG-Pic.png" alt= "spud" >
```

The **** tag is for images, which can be on your local directory or on another webpage.
Read all about **** tag [here](#). The same goes for **<video>** + **<audio>** tags

The **alt** attribute, which means alternative text, brings meaning to the images on our sites. The **alt** attribute can be added to the image tag just like the **src** attribute. The value of **alt** should be a description of the image.

```

```

1. If an image fails to load on a web page, a user can mouse over the area originally intended for the image and read a brief description of the image. This is made possible by the description you provide in the **alt** attribute.
2. Visually impaired users often browse the web with the aid of screen reading software. When you include the **alt** attribute, the screen reading software can read the image's description out loud to the visually impaired user.
3. The **alt** attribute also plays a role in Search Engine Optimization (SEO), because search engines cannot "see" the images on websites as they crawl the internet. Having descriptive **alt** attributes can improve the ranking of your site.

Like the `` tag, the `<video>` tag requires a `src` attribute with a link to the video source.

Unlike the `` tag however, the `<video>` element requires an opening and a closing tag.

<video /> structure

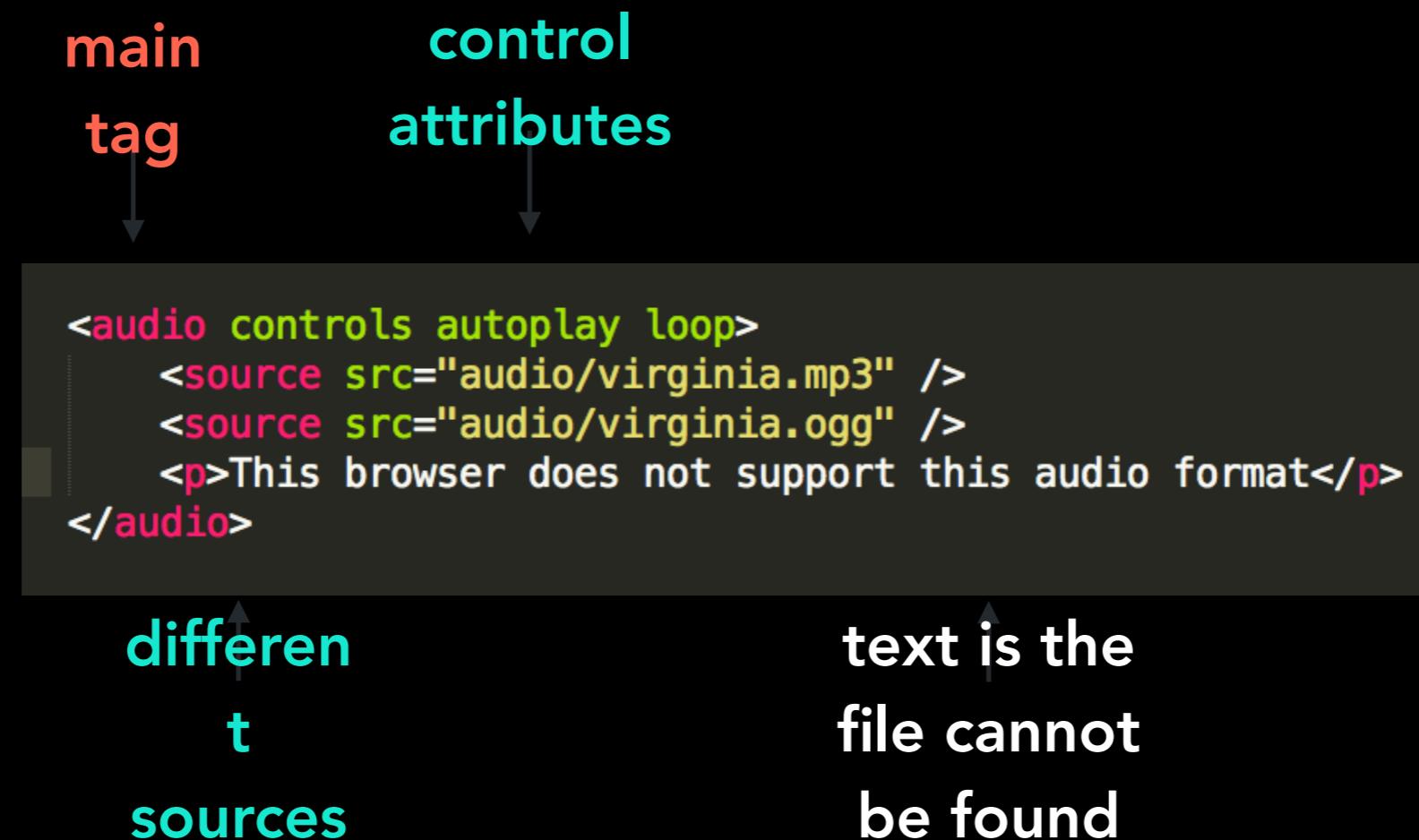


After the **src** attribute, the **width** and **height** attributes are used to set the size of the video displayed in the browser.

The **controls** attribute instructs the browser to include basic video controls: pause, play and skip. Unlike the **** tag however, the **<video>** element requires an opening and a closing tag.

The text, "Video not supported", between the opening and closing video tags will only be displayed if the browser is unable to load the video.

<audio /> structure



Some Media Attributes

Preload - what preloads when the page loads

Controls - if the play/stop buttons are visible

Autoplay - if the video should start playing
automatically

Loop - if the video should loop on completion

Attributes

If we want to expand an element's tag, we can do so using an attribute. Attributes are content added to the opening tag of an element and can be used in several different ways, from providing information to changing styling. Attributes are made up of the following two parts:

- 1) The **name** of the attribute
- 2) The **value** of the attribute

One commonly used attribute is the **id**.

We can use the **id** attribute to specify different content (such as **<div>**s) and is really helpful when you use an element more than once.

```
<div id="intro">  
  <h1>Technology</h1>  
  </div>
```

**** contains short pieces of text or other HTML. They are used to separate small pieces of content that are on the same line as other content.

```
<div>
    <h1>Technology</h1>
</div>
<div>
    <p> Wherever there's a
    <span>computer</span>, there's a skilled
    person developing, maintaining, hacking,
    advancing or simply using it.</p>
</div>
```