

POO (11:00-12:00)

Write the class **Function** so that the following code

```
#include "Office.h"

int main()
{
    Office asociatie;

    Owner* new_owner = new Owner(1200);
    asociatie.add(new_owner);

    Renter* new_renter = new Renter(300);
    asociatie.add(new_renter);
    asociatie.add((Neighbour*)new Owner(500));
    asociatie.add(new Renter(1300));

    try {
        asociatie.add(new_owner);
    }
    catch (const std::exception& e) {
        std::cout << e.what() << std::endl;
    }

    std::cout << "Total rent to collect: " << asociatie.collect_rent() << std::endl;

    try {
        std::cout << "Property tax to collect from owner: " <<
        Office::collect_property_tax(new_owner) << std::endl;
        std::cout << "Property tax to collect from owner: " <<
        Office::collect_property_tax(new_renter) << std::endl;
    }
    catch (const std::exception& e) {
        std::cout << e.what() << std::endl;
    }

    auto [renters, owners] = asociatie.get_statistics();
    std::cout << "Office has " << renters << " renters and " << owners << " owners.";
}
```

compiles and upon execution prints the following to the screen:

```
Neighbour already in list!
Total rent to collect: 1600
Property tax to collect from owner: 1200
Property tax to collect from owner: Neighbour is not an owner!
Office has 2 renters and 2 owners.
```

Carefully read the main function to deduce what methods/operators should be included in Office class.

Observations:

- Use STL to solve this problem
- There should be only one implementation for **add** function
- Use C++17 for compiling and testing (Project - <project_name> Properties - General - C++ Language Standard)

Grading (informative):

G1	Organize your project in 3 files: main.cpp , Office.h and Office.cpp	2p
G2	Correct implementation of the required classes	3p
G3	Destructor to clear memory	2p
G4	Method add	4p
G5	Validate add using exceptions	3p
G6	Method collect_rent	2p
G7	Method collect_property_tax	2p
G8	Validate collect_property_tax using exceptions	3p
G9	Method get_statistics	6p
G10	Code compiles and upon execution prints the correct output	3p