

Lecture 04

AXI Traffic Generation (ATG)



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What is a ATG?

- It is a IP developed by vivado to test AXI protocol in all its vesions.
- The IP-Core is fully synthesizable AXI4 compliant. That means that you can generate bitstream and introduce it into the PL of your Zynq.
- Supports dependent/independent transaction between read/write master port with configurable delays.
- External start/stop signals to generate traffic without processor intervention.
- Generates IP-specific traffic on AXI interface for pre-defined protocols.

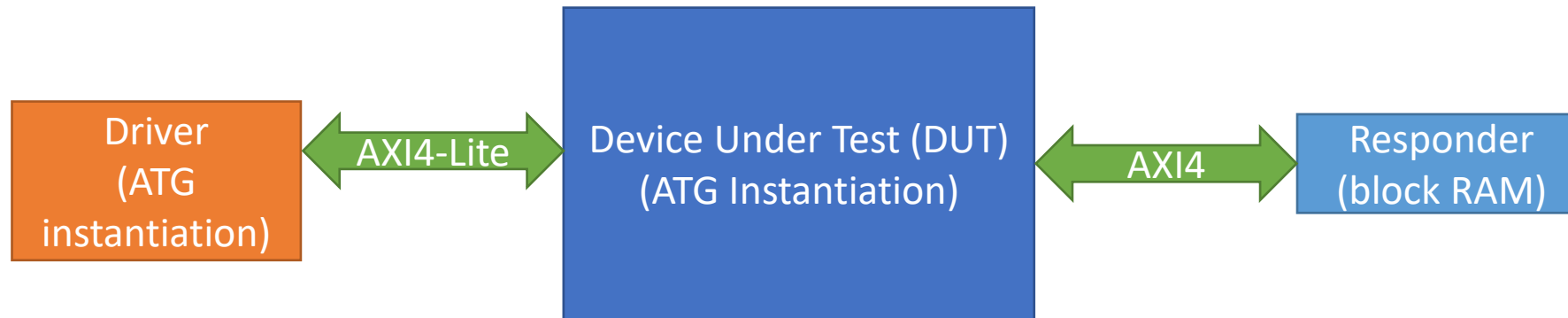
The architecture of the core is broadly separated into a Master and Slave block, and each contains the Write and Read blocks.

What is a ATG?

- To understand this laboratory you must read [this](#) document, complementary to this lecture.
- The ATG IP-Core has 2 profile selection modes:
 - **Custom:** This mode allows you to select different AXI4 interface traffic generation. The available options are: **AXI4, AXI4-Stream, and AXI4-Lite**. The following modes are possible:
 - **Advance mode**
 - Basic Mode
 - Static Mode
 - **System Init/Test Mode**
 - Streaming Mode
 - **High level traffic:** This mode allows you to generate IP specific traffic on the AXI interface for pre-defined protocols. The currently supported traffic profiles include:
 - Video Mode; PCIe[®] Mode; Ethernet Mode; USB Mode; Data Mode

The ATG Example

- The following example Will be used to explain the difference between Advance mode and Testing Mode configurations of ATG.
- First ATG is named driver and it is a custom profile Test Mode ATG.
- Second ATG is named DUT and it is a custom profile Advanced Mode ATG



Driver: An instantiation of the ATG in AXI4-Lite mode. This module is used to generate AXI4 Lite transactions to program the DUT module.

DUT: Device under test. A second instantiation of an ATG, this time in AXI4 mode. This module is used to generate AXI4 transaction to the Responder.

Responder: An instantiation of a block RAM controller that will accept the generated traffic from the ATG. This differs from the block RAM transaction buffers that are internal to the two ATGs.

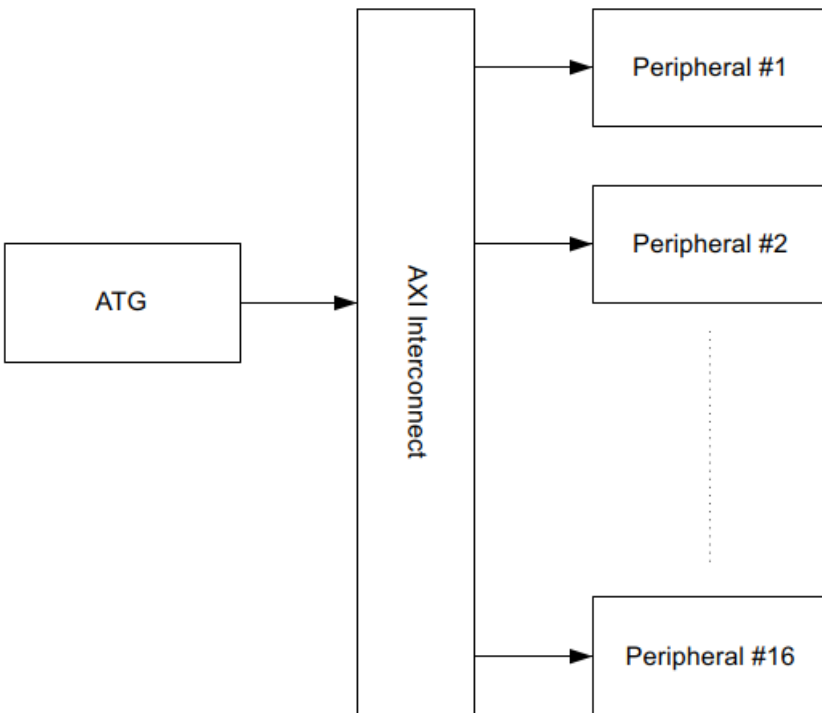
Custom Profile

System Init/Test Mode



The **System Test** mode is just an extension of the **System Init** mode.

- This mode provides an **AXI4-Lite Master interface**.
- It is used to **initialize the system peripherals with preconfigured values** (coefficient (COE) files).
- After the core comes out of reset, it reads the coefficient (COE) files (address and data) from the ROM and generates AXI4-Lite transactions.
- You must provide two COE files for this mode. Entries in all the COE files are 32-bit.
- **Address COE File** – Provides the sequence of addresses to be issued
- **Data COE File** – Provides the sequence of data corresponding to the address specified in Address COE File

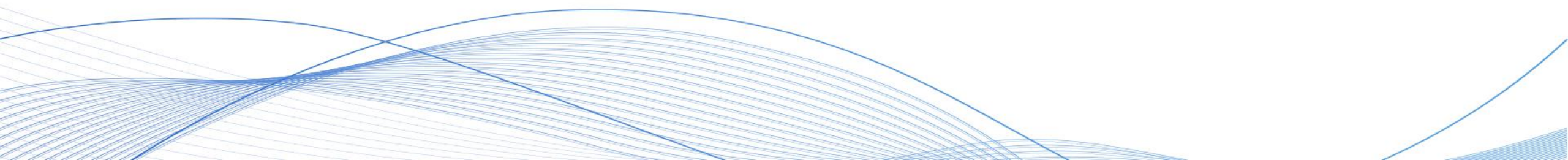


OPERATION System Init Mode:

1. After AXI Traffic Generator (ATG) comes out of reset, it reads the ADDR and DATA ROMs.
2. It initiates AXI4-Lite write transactions to a specified address and data in the COE files.
3. The core goes to idle state after AXI4-Lite transactions are issued.

Note1: The number of entries in the COE file can be: 16, 32, 64, 128 or a maximum of 256.

Note2: Introducing the address FFFFFFFF in an address Coe file the core stops generating further transactions. At least you need one NOP within address COE File.



System Test Mode:

1. It is an improvement to the System Init mode. Enabling read transactions.
2. Also allow the incorporation of instructions for the transactions, included in a new file, named Control COE file. We can only set reading or writing instructions. This is limited, but good enough for most of simple purpose applications.
3. It also incorporate a MASK COE File.

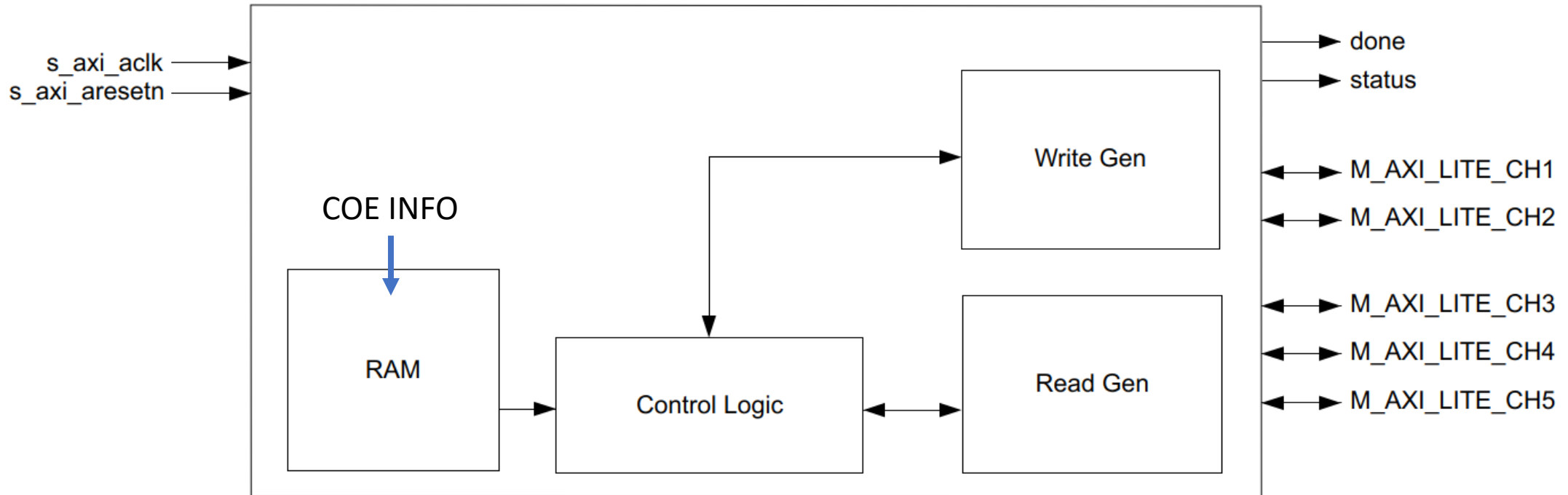


Figure 1-2: AXI4-Lite Traffic Generator Block Diagram

Control COE File

Table 1-14: Control COE File – 32-bit Control information

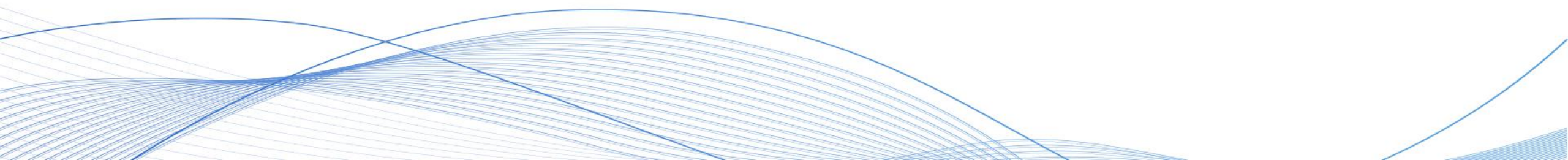
Bits	Description
31:18	Reserved. Must be filled to zeros.
17	Count as Error Checks the status of the transaction. For Write: BRESP is monitored to be OKAY. For Read: RDATA compared against the entry in Data COE File. 0 = check the BRESP/RDATA and do not increment error counter 1 = check the BRESP/RDATA and increment error counter
16	0 = read transaction 1 = write transaction
15:8	Next COE entry to be fetched upon successful completion of the current transaction.
7:0	Next COE entry to be fetched if the current transaction failed.

MASK COE FILE:

It mask a data before comparing read data with expected data.

- Mask bit value of 1 indicates the corresponding bit is used for comparing incoming read data with expected data.
- Mask bit value of 0 indicates the corresponding bit is not used for comparing incoming read data with expected data.

Note 3: If more than 256 transaction are needed, then you can cascade several ATG IP-Core with custom profile and System Init/Test Mode.



OPERATION Test Mode:

1. After AXI Traffic Generator (ATG) comes out of reset, it reads the ADDR and DATA ROMs.
2. It initiates AXI4-Lite transactions defined in CONTROL COE FILE to a specified address and data in the COE files.
3. The core goes to idle state after AXI4-Lite transactions are issued.

Note4: If read transactions are issued, value is saved in data ROM and masked as MASK COE file.

First four lines in Control COE File

```
memory_initialization_radix = 16;  
memory_initialization_vector =  
00020100  
00010201  
00010302  
00010403  
00010504
```

First four lines in Address COE File

```
memory_initialization_radix = 16;  
memory_initialization_vector =  
00000000  
00008000  
00008004  
00008008  
0000800C
```

First four lines in Data COE File

```
memory_initialization_radix=16;  
memory_initialization_vector=  
20000000  
00000000  
80002402  
00006400  
00000000
```

```
'0000000000000000 1 0 00000001 00000000'  
'0000000000000000 0 1 00000010 00000001'  
'0000000000000000 0 1 00000011 00000010'  
'0000000000000000 0 1 00000100 00000011'
```

This means:

- First transaction made by the Master AXI Lite driver is a read transaction. (control COE bit 16 is 0)
- First read transaction reads the address 0x0, located in the slave peripheral.
- First (expected) value read is 0x20000000
- Second instruction is a write transaction. Data 0x0 will be written in address 0x8000 at the slave peripheral through AXI-Lite.
- Third instruction is a write transaction. Data 0x80002402 will be written in address 0x8004 at the slave peripheral through AXI-Lite.

Custom Profile Advanced Mode



Advanced mode allows full control over the traffic generation.

Control register are provided to program the core and generate different AXI4 transactions.

It possesses three internal RAMs:

- Command RAM (CMDRAM)
- Parameter RM (PARAMRAM)
- Master RAM (MSTRAM)
- Address RAM (ADDRRAM)

Note1: No COE files are associated in this mode.

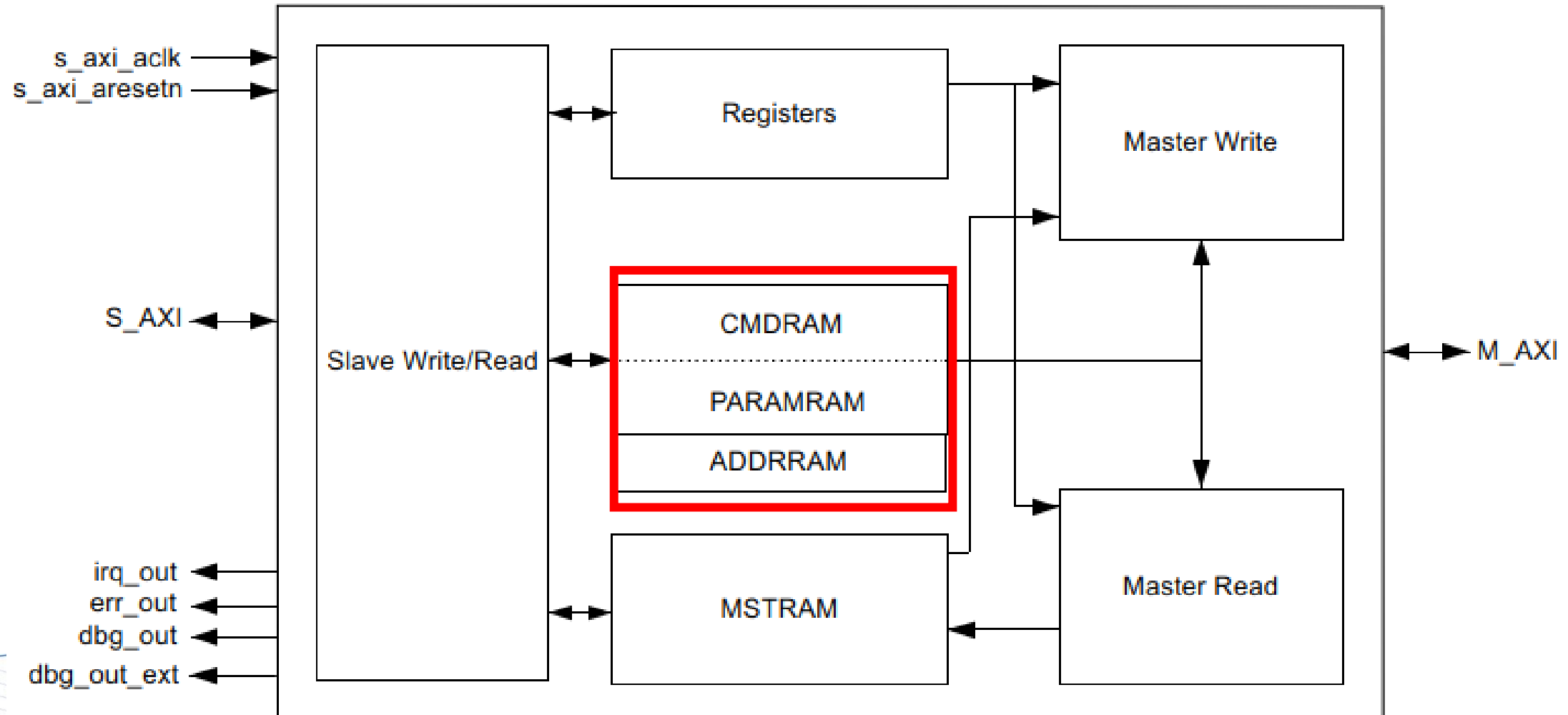


Figure 1-1: AXI4 Traffic Generator Block Diagram

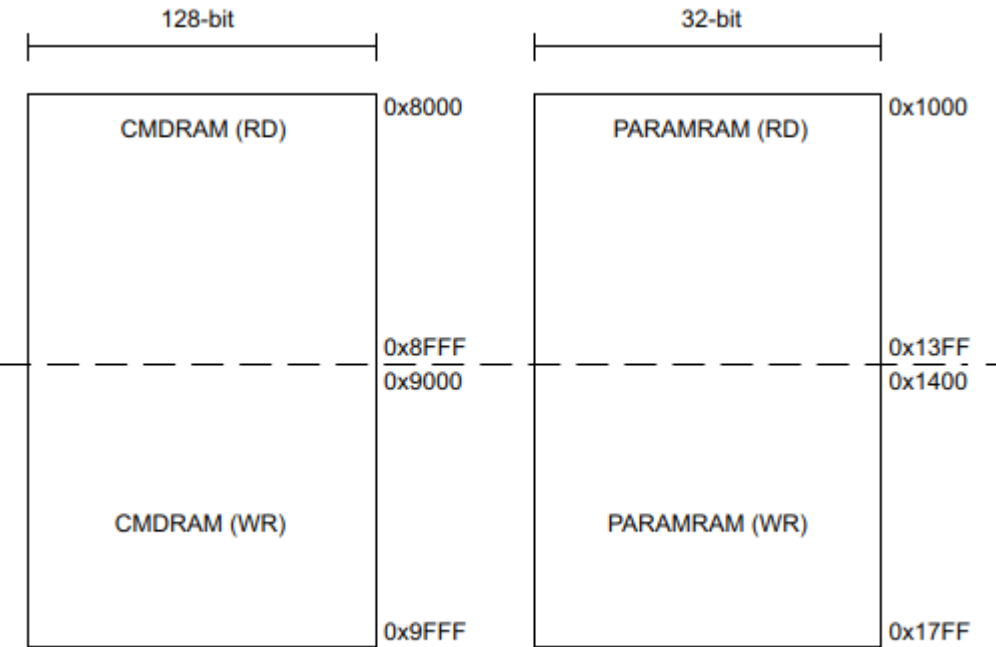


Figure 1-4: **PARAMRAM vs. CMDRAM**

Command RAM:

- Divided into two 4kB regions.
- One region for reads commands (0x8000-0x8FFF)
- One region for write commands (0x9000-0x9FFF)
- Each command is composed of 128bits (16Bytes).
- Each region has 1024 positions. Each position save a 32bits word. Then each region can hold 256 commands.
- Read and write commands are executed independently.
- Access to CMDRAM is prohibited after master logic core is enabled (Bit[20] of Master Control register).
- The details of the 128bits of command are described in next slide.

For **full detail** of command bits see p.8-9 [here](#).

Table A3-1: Command bits

Word Offset	Bits	Description
+00	31:0	AXI_Address[31:0] : Address to drive on ar_addr or aw_addr (a*_addr[31:0])
+01	31	Valid_cmd ⁽¹⁾ : When set, this is a valid command. When clear, halt the master logic for this request type (read or write).
	30:28	last_addr[2:0] : Should be set to 0 for C_M_AXI_DATA_WIDTH > 64. For writes, indicates the valid bytes in the last data cycle. 64-bit mode: 000 = All bytes valid 001 = Only Byte 0 is valid 010 = Only Bytes 0 and 1 are valid ... 32-bit mode: 000 = All bytes valid 100 = Only Byte 0 is valid 101 = Only Bytes 0 and 1 are valid 110 = Only Bytes 0, 1, and 2 are valid
	27:24	Reserved
	23:21	Prot[2:0] : Driven to a*_prot[2:0]
	20:15	Id[5:0] : Driven to a*_id[5:0]
	14:12	Size[2:0] : Driven to a*_size[2:0]
	11:10	Burst[1:0] : Driven to a*_burst[1:0]
	9	Reserved
	8	Lock : Driven to a*_lock
	7:0	Len[7:0] : Driven to a*_len[7:0].

Address where AXI is going to read or write.

Size define the Bytes involved in the transaction
Typically 32 bits.

Table A3-2 Burst size encoding

AxSIZE[2:0]	Bytes in transfer
0b000	1
0b001	2
0b010	4
0b011	8
0b100	16
0b101	32
0b110	64
0b111	128

Table A3-2: Command bits format

Word Offset	Bits	Description
+00	31:0	AXI_Address[31:0] : Address to drive on ar_addr or aw_addr (a*_addr[31:0])
+01	31	Valid_cmd ⁽¹⁾ : When set, this is a valid command. When clear, halt the master logic for this request type (read or write).
	30:28	last_addr[2:0] : Should be set to 0 for C_M_AXI_DATA_WIDTH > 64. For writes, indicates the valid bytes in the last data cycle. 64-bit mode: 000 = All bytes valid 001 = Only Byte 0 is valid 010 = Only Bytes 0 and 1 are valid ... 32-bit mode: 000 = All bytes valid 100 = Only Byte 0 is valid 101 = Only Bytes 0 and 1 are valid 110 = Only Bytes 0, 1, and 2 are valid
	27:24	Reserved
	23:21	Prot[2:0] : Driven to a*_prot[2:0]
	20:15	Id[5:0] : Driven to a*_id[5:0]
	14:12	Size[2:0] : Driven to a*_size[2:0]
	11:10	Burst[1:0] : Driven to a*_burst[1:0]
	9	Reserved
	8	Lock : Driven to a*_lock
	7:0	Len[7:0] : Driven to a*_len[7:0].

Burst define the type of Burst Implemented. This define how the following address is calculated.
Most common is Incremental (INCR)

Table A3-3 Burst type encoding

AxBURST[1:0]	Burst type
0b00	FIXED
0b01	INCR
0b10	WRAP
0b11	Reserved

Lenght of the burst. $Len[7:0]+1$

AXI Traffic Generator

ATG IP-Core with Custom Profile and Advanced Mode

Example of Data in CMDRAM:

```
% Data in address 0x9000 to 0x902C (write operation):      0x00000000 0x80002402 0x00000000 0x00000000 (address in CMDRAM 0x9000-0x800C)
                                                           0x00000040 0x80002403 0x00000010 0x00000000 (address in CMDRAM 0x9010-0x801C)
                                                           0x00000080 0x80002403 0x00000020 0x00000000 (address in CMDRAM 0x9020-0x902C)

%(+00) AXI_Address%                %(+01)AXI Size (010=4Bytes), Burst=(Incrementing), Len=X+1=3%                %(+02) INDEX [12:0]%
'00000000000000000000000000000000' '1000000000000000 (010) (01) 0 0 (00000010)' '0000000000000000 000000000000' '00000000000000000000000000000000'
'0000000000000000000000000000000010000000' '1000000000000000 (010) (01) 0 0 (00000011)' '000000000000000000 0000000010000' '00000000000000000000000000000000'
'0000000000000000000000000000000010000000' '1000000000000000 (010) (01) 0 0 (00000011)' '000000000000000000 0000000010000' '00000000000000000000000000000000'
```

First write Command most important information is:

- Command a write operation to AXI4. (word written is read from MSTRAM). **Write data to RAM address 0x0**
- **SIZE:** AXI word size set to 4bytes or 32 bits.
- **BURST:** AXI burst type set as incremental.
- **Len:** length of the burst is set to 2+1=3 words per transaction.
- **Index:** Position where to write the read data in MSTRAM is 0x00 (position 0x00 is same as saying data in 0th position in MSTRAM)

Second write Command most important information is:

- Command a write operation to AXI4. (word written is read from MSTRAM). **Write data to RAM address 0x40**
- **SIZE:** AXI word size set to 4bytes or 32 bits.
- **BURST:** AXI burst type set as incremental.
- **Len:** length of the burst is set to 3+1=4 words per transaction.
- **Index:** Position where to write the read data in MSTRAM is 0x20 (position 0x20 is same as saying data in 32th position in MSTRAM) As each 32bit data uses 4 positions of MSTRAM. It is data nr 8 in MSTRAM)

Third write Command ???-→ you can understand it know!

ATG IP-Core with Custom Profile and Advanced Mode

ata in address 0x8000 to 0x801C (read operation): 0x00000000 0x80002402 0x00006400 0x00000000 (address in CMDRAM 0x8000-0x800C)
0x00000040 0x80002403 0x00000010 0x00000000 (address in CMDRAM 0x8010-0x801C)

First read Command most important information is:

Second read Command most important information is:

- 21

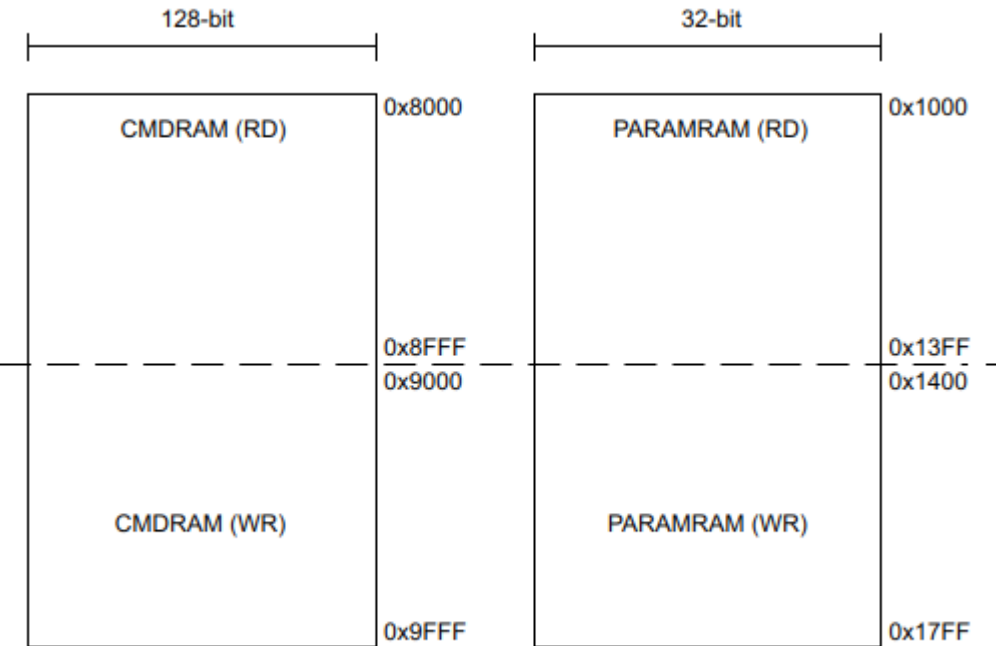


Figure 1-4: **PARAMRAM vs. CMDRAM**

For **full detail** of command bits see p.8-9 [here](#).

PARAM RAM:

- It extends the command programmability by 32bits.
- Only write access is allowed to PARAMRAM
- Some features allow to repeat a command several times or delays before execution.
- For **full detail** of PARAM bits see p.10-11 [here](#).

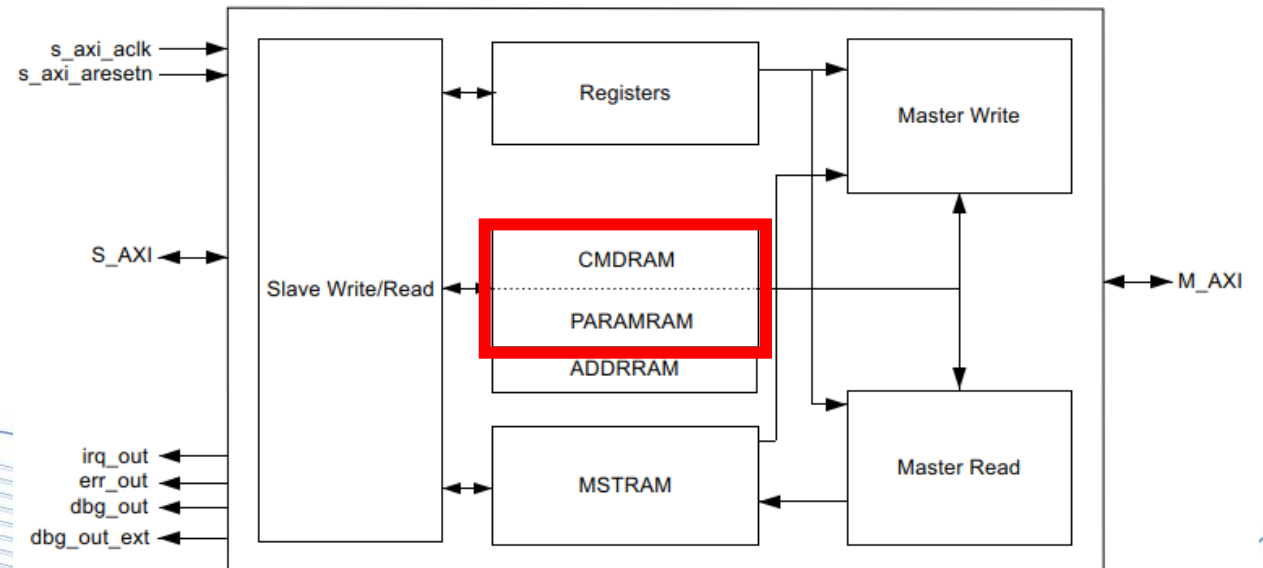


Figure 1-1: **AXI4 Traffic Generator Block Diagram**

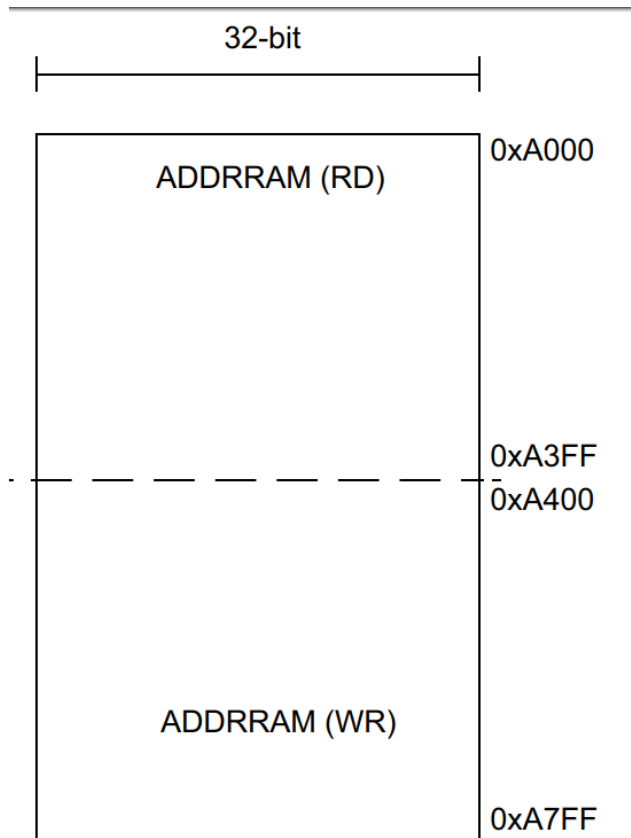


Figure 1-5: Address RAM

Address RAM:

- When address width is configured to be >32bits, the address RAM saves the rest of address bits.
- The Address RAM entries correspond to the MSB bits of address and are concatenated to Bits[31:0] in CMDRAM.
- In cases when address width is configured to 32, the Address RAM is not present and cannot be accessed.

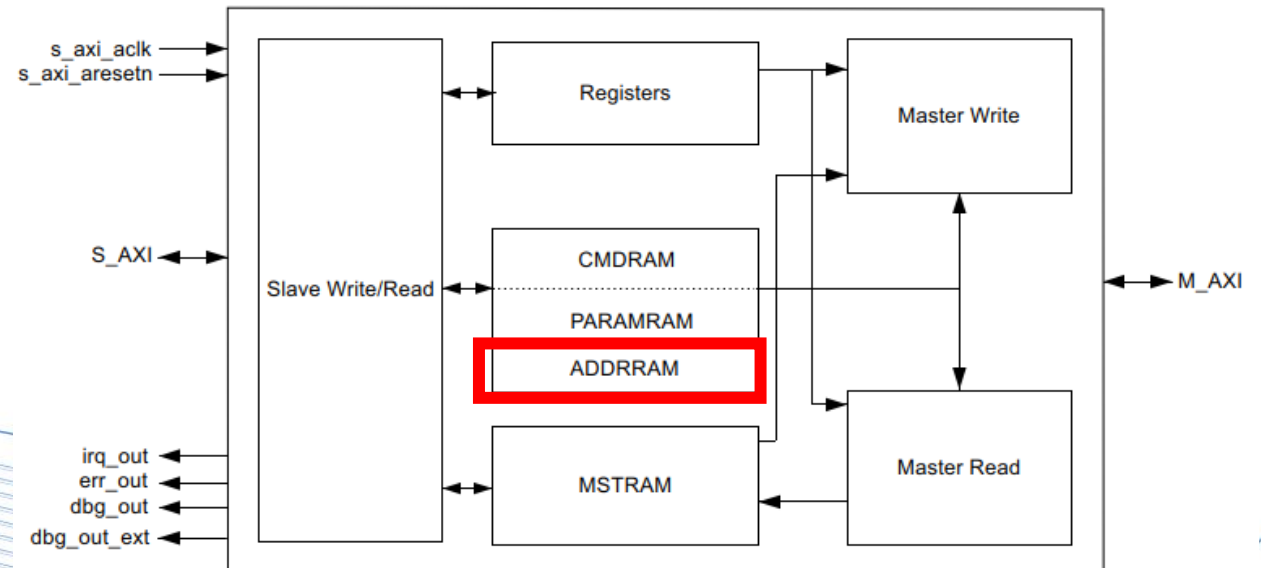
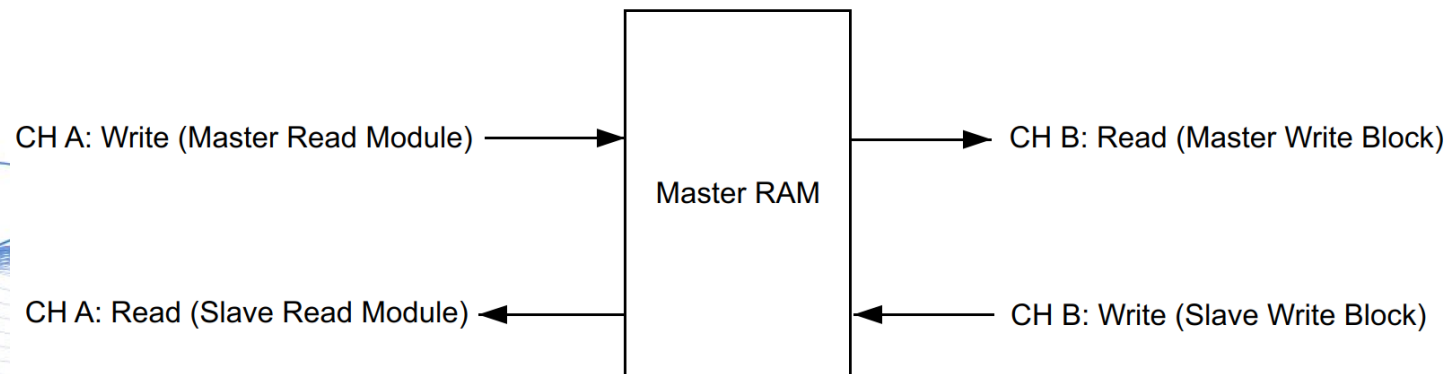


Figure 1-1: AXI4 Traffic Generator Block Diagram

Master RAM (MSTRAM):

- It has 8kB of internal RAM (0xC000 – 0xCFFF)
- Take data from this ram for write transactions
- Store data to this RAM for read transactions
- MSTRAM has two channels.
 - A: Master read / slave read (from MSTRAM point of view, these operations are write/read)
 - B: Master write / slave write (from MSTRAM point of view, these operations are read/write)



Master RAM (MSTRAM):

- The **index** of MSTRAM separate the different words of data.
- For instance, from address 0xC000 to 0xC007 there are 8 positions of addresss, i.e. 8 bytes of data are saved. A data of length 64bits is saved.
- The index entered in CMDRAM is the position in MSTRAM where the ATG will look for a data in a AXI write operation or where it will write a DATA in a AXI read operation.

Table 1-8: Write

Address	Data	MSTRAM Entry Number (Index Entered in CMDRAM Programming)
0xC000	0x11111111	0
0xC004	0x22222222	
0xC008	0x33333333	1
0xC00C	0x44444444	
0xC010	0xABCD1234	2
0xC014	0xFAAB1234	
...		

Table 1-9: Read

Address	Data	MSTRAM Entry Number (Index Entered in CMDRAM Programming)
0xC000	0x11111111	0
0xC004	0x22222222	
0xC008	0x33333333	1
0xC00C	0x44444444	
0xC010	0xABCD1234	2
0xC014	0xFAAB1234	
...		

Master RAM (MSTRAM):

- The **index** of MSTRAM separate the different words of data.
- For instance, from address 0xC000 to 0xC007 there are 8 positions of addresss, i.e. 8 bytes of data are saved. A data of length 64bits is saved.
- The index entered in CMDRAM find read a data in a write operation or to write a DATE in MSTRAM for a read operation of the Master AXI4.

Table 1-8: Write

Address	Data	MSTRAM Entry Number (Index Entered in CMDRAM Programming)
0xC000	0x11111111	0
0xC004	0x22222222	
0xC008	0x33333333	1
0xC00C	0x44444444	
0xC010	0xABCD1234	2
0xC014	0xFAAB1234	
...		

Table 1-9: Read

Address	Data	MSTRAM Entry Number (Index Entered in CMDRAM Programming)
0xC000	0x11111111	0
0xC004	0x22222222	
0xC008	0x33333333	1
0xC00C	0x44444444	
0xC010	0xABCD1234	2
0xC014	0xFAAB1234	
...		

AXI Traffic Generator

ATG IP-Core with Custom Profile and Advanced Mode

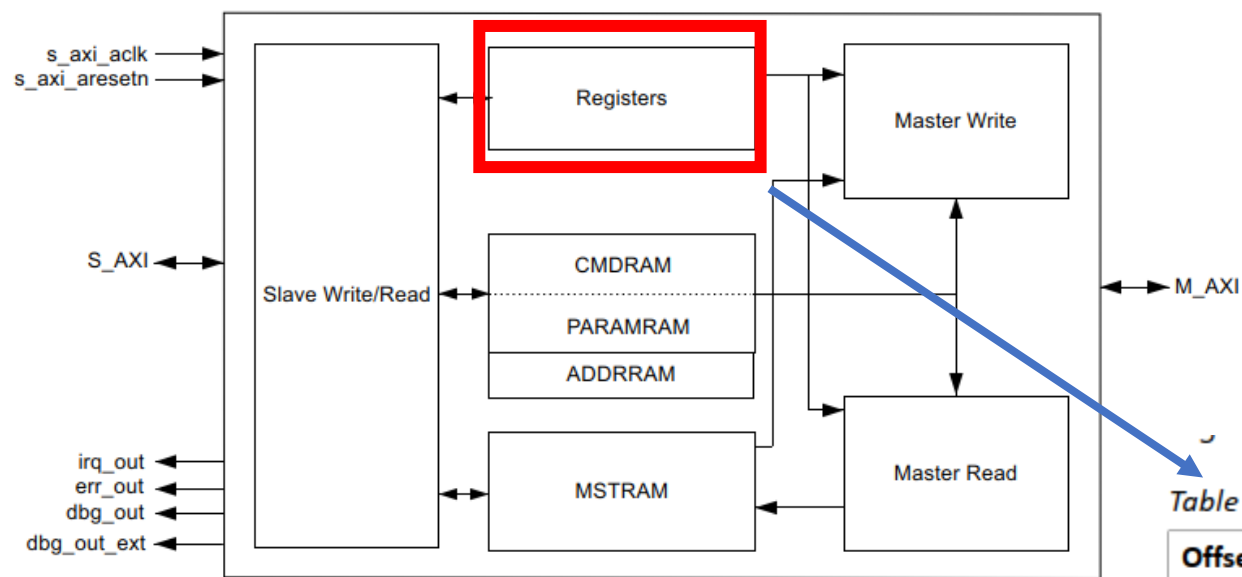


Figure 1-1: AXI4 Traffic Generator Block Diagram

A set of Registers help us to check error and operate the AXI4 transactions.

The most important is the **Master Control and Slave Control**. Master_control[20]: Enable/starts Master transactions.

Table 2-2: Advanced/Basic Mode Register Map

Offset	Register Name	Description
0x00	Master Control	To control master logic.
0x04	Slave Control	To control slave logic.
0x08	Error Status	Different errors reported during core operation.
0x0C	Error Enable	Enable register to report intended error.
0x10	Master Error Interrupt Enable	To generate/mask external error interrupt.
0x14	Config Status	Stores the current configuration of the core.
0x18 to 0x2C	Reserved	Reserved
0xB4	Slave Error	Access to this register returns the SLVERR response.

AXI Traffic Generator

ATG IP-Core with Custom Profile and Advanced Mode

Table 2-3: Master Control (0x00)

Bits	Name	Reset Value	Access Type	Description
31:24	REV	0x20	R	Revision of the core.
23:21	MSTID	0x0	R	M_ID_WIDTH, where: 0x0 = Indicates 0 or 1-bit width 0x1 = Indicates 2-bit width ... 0x7 = Indicates 8-bit width
Bits	Name	Reset Value	Access Type	Description
20	MSTEN	0x0	R/W	Master Enable When set, the master logic begins. When both the Read and Write state machines complete, this bit is automatically cleared to indicate to software that the AXI Traffic Generator is done.
19	Loop Enable ⁽¹⁾	0x0	R/W	Loop Enable <ul style="list-style-type: none">Loops through the command set created using CMDRAM and PARAMRAM (as applicable) indefinitely when set to 1.When this bit is reset to 0, core stops looping after the current command set of transactions are completed.Dependency (if any, both mydepend and otherdepend) is ignored when loop enable is set. Dependency gets honored after the loop enable is reset to 0.Both channels loopback to their first command independently without waiting for the outstanding transactions to get completed.If interrupt is enabled, core generates <code>irq_out</code> after completing the command set following the reset of loop enable to 0. Note: Dependency for the last command set run is based on the point at which the loop enable is reset to 0. For example, a command set with 12 writes and 16 reads are present with the 13 th read is dependent on sixth write. Now if the loop enable is reset to 0 before sixth write and 13 th read of command run, you see the dependency in the last run else the dependency is not seen even after loop enable is reset. For bullet point 4, consider a case of a command set with 50 write commands and two read commands. In such a case, the read command should get repeated more than once before one set of write commands are completed.
18:0	Reserved	N/A	N/A	Reserved

Table 2-4: Slave Control (0x04)

Bits	Name	Reset Value	Access Type	Description
31:20	Reserved	N/A	N/A	Reserved
19	BLKRD	0x0	R/W	Enable Block Read When set, slave reads are not processed if there are any pending writes. On completing each write, at least one read data is returned to prevent starvation.
18	DISEXCL	0x0	R/W	Disable Exclusive Access When set, disables exclusive access support and error response ability for reads on Slave Error register.
17	WORDR	0x0	R/W	Enable in Order Write Response When set, forces all BRESPs to be issued in the order the requests were received.
16	RORDR	0x0	R/W	Enable in Order Read Response When set, forces all slave reads to be done in the order received.
15	ERREN	0x0	R/W	Enable Error Generation When set, if any bit in Error Status register Bits[15:0] is set, then <code>err_out</code> is asserted.
14:0	Reserved	N/A	N/A	Reserved

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For any further information you can consult these files:

1. ATG IP-Core [here](#).
2. AXI3 ; AXI4 Protocol [here](#).



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