IEE 2463 Programmable Electronic Systems

Peripherals Booster for ZYBO Z7



Electrical Engineering Department
Pontificia Universidad Católica de Chile
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Communication Protocols







Lecture Goals

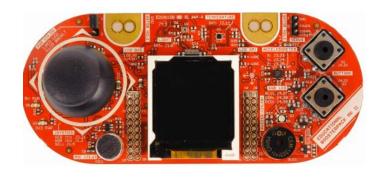
- To understand the peripherals included in the booster Development kit
- To understand the purpose and schematic of the adapter board for this course.
- To understand how an Analog to Digital Converter works.





Introduction Booster Development KI

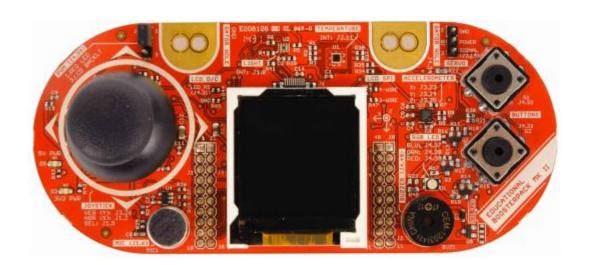
This section provides a brief overview of BOOSTXL-EDUMKII Educational Booster Pack



Overview



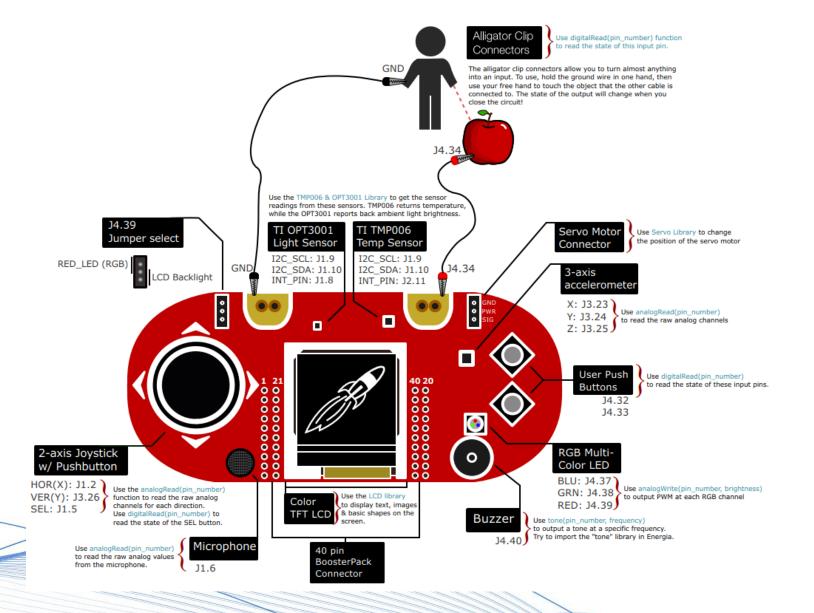
- It is a educational Kit developed by Texas Instruments.
- TI OPT3001 light sensor
- TI TMP006 temperature sensor
- Servo motor connector
- 3-axis accelerometer
- RGB multicolor LED
- Piezo buzzer
- Color 128x128 TFT LCD display
- Microphone
- 2-axis joystick with pushbutton
- User push buttons
- 40-pin BoosterPack plug-in module standard for use with any LaunchPad development kit



Overview





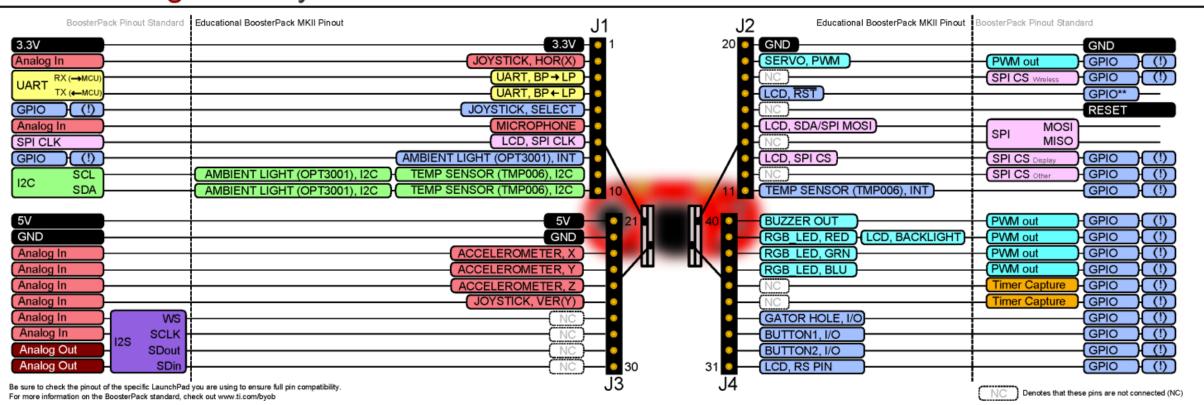


Pinout Diagram



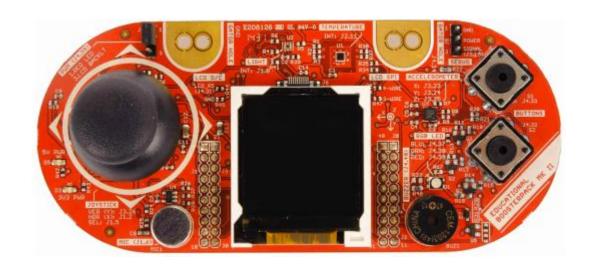


Pinout Diagram for your BoosterPack



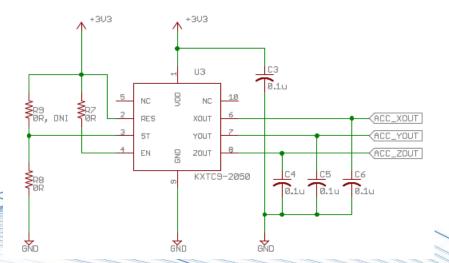


PERIPHERALS CONNECTED THROUGH ANALOG SIGNALS



Accelerometer

- The <u>Kionix KXTC9-2050</u> is a 3-axis analog accelerometer that measures g-forces.
- Three analog outputs, filtered by C4,C5 and C6.
- Moving the board along the axes will change the analog signal generated by the accelerometer.
- Output range of +/-2g (19.6 m/s/s)









Position into the Booster

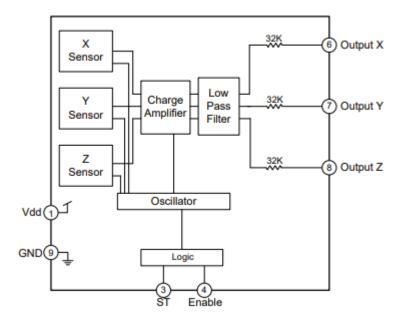


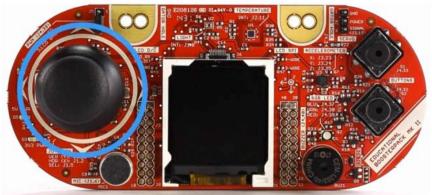
Diagram of Accelerometer

Joystick

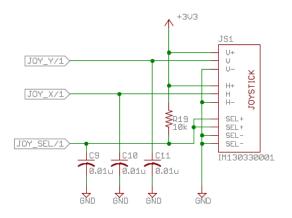
- The <u>IM130330001</u> Joystick posses 2 axis 10kOhm potentiometer and one button.
- JOY_Y/1 and JOY_X/1 are the analog output voltages of the Joystick
- JOY_SEL/1 represents the Joystick button.
- Capacitors C9,C10 and C11 are filters for avoiding noise.
- The R19 is a pull-up resistor for the button.
- The potentiometers are also connected to the 3.3V.
- V+, V- and V stands for the three terminals of the vertical potentiometer. Same for H.







Position into the Booster

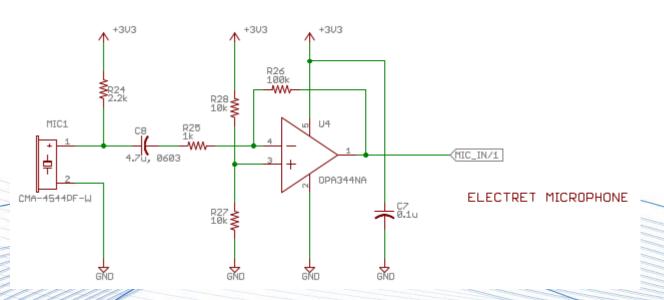


ANALOG THUMB JOYSTICK

Diagram of Joystick

Microphone

- The CUI CMA-4544PF-W electret microphone uses an OPA344 operational amplifier to boost the output of the microphone.
- It works in human spectrum range, i.e. 20Hz to 20kHz.
- It has one analog output.









Position into the Booster

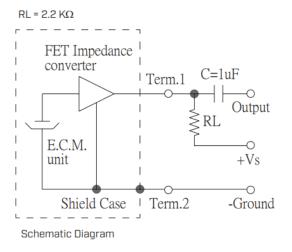
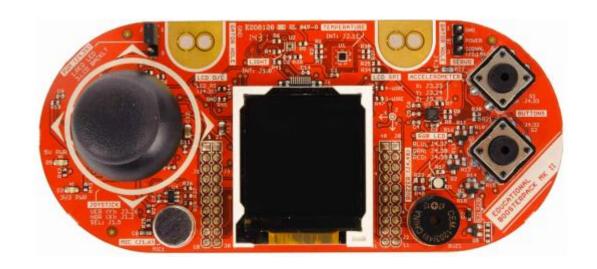


Diagram of Microphone



PERIPHERALS CONNECTED THROUGH 12C protocol



Light Sensor

- The <u>OPT3001</u> is a digital ambient light sensor (ALS) that measures the intensity of light as visible by the human eye.
- Its communication is through I2C protocol.
- The ADDR pin allow to change the address of the device.
- The device has an interrupt indicates whether the light is above or below levels of interest.

DEVICE I2C ADDRESS

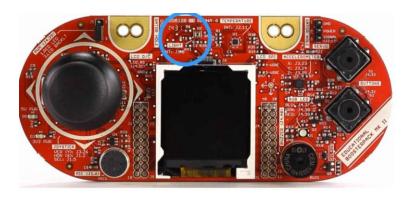
1000100

1000101

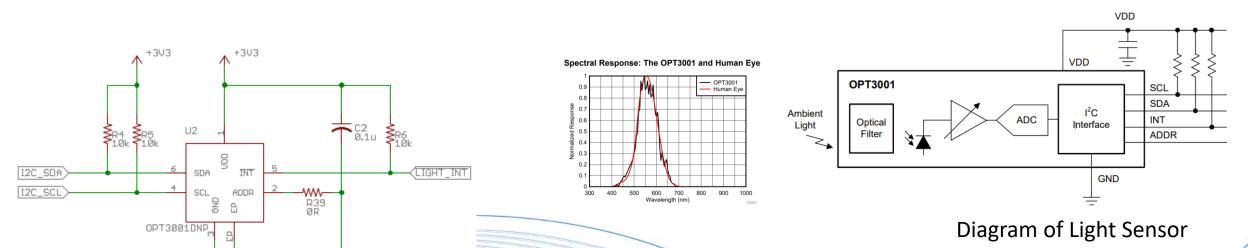
1000110

1000111





Position into the Booster



ADDR PIN

GND

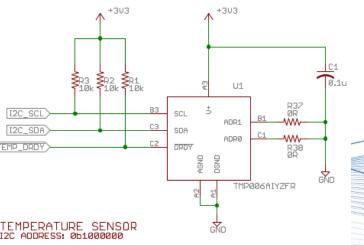
VDD

SDA

SCL

Temperature Sensor

- The <u>TMP006</u> is a digital infrared (IR) thermopile contactless temperature sensor (without being in direct contact).
- Based on thermopile sensor. (convert thermal energy in voltage)
- It internally transform the analog voltage (7uV/°C) to a digital value sent by **I2C protocol.**
- Measurable temperature can go between 125°C to -40°C.
- It contain registers for holding configuration information, temperature measurement results. and sensor voltage measurement.



ADDR0,1: Allow select address od device.
DRDY: Data ready, active low, open-drain; requires a pull-up resistor to V+



Position into the Booster

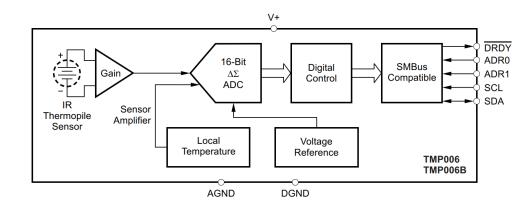


Table 5. Input Signal versus Ideal Output Code⁽¹⁾

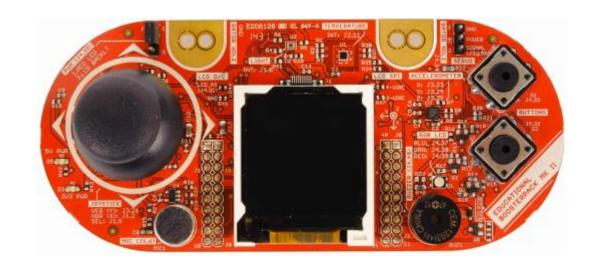
SENSOR SIGNAL	OUTPUT CODE
FS (2 ¹⁵ – 1)/2 ¹⁵ (5.12 mV)	7FFFh
+FS/2 ¹⁵ (156.25 nV)	0001h
0	0
-FS/2 ¹⁵ (-156.25 nV)	FFFFh
-FS (-5.12 mV)	8000h

Diagram of Temperature Sensor

1

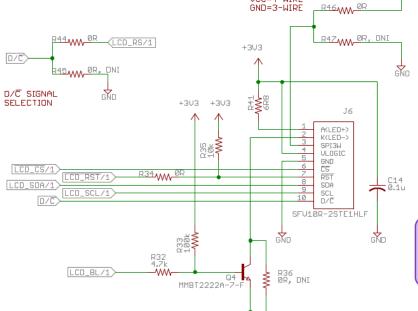


PERIPHERALS CONNECTED THROUGH SPI protocol

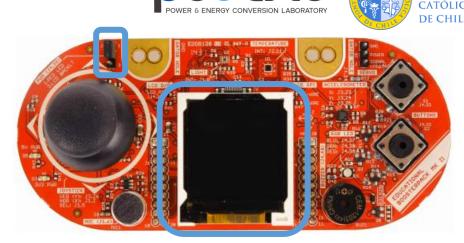


LCD Display

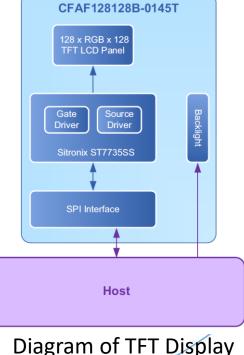
- The Crystalfontz CFAF128128B-0145T color 128x128-pixel TFT LCD supports display updates up to 20 frames per second (FPS).
- It is controlled the **SPI interface.**
- LCD BL/1 Controls the brightness of display. This wire has to be selected in Jumper J5.
- LCD_CS, LCD_SDA (MOSI), LCD_RST, LCD_SCL are the **SPI lines** for controlling the screen. No need of MISO.
- Examples here!. Display has its own library which can be used for easy implementation.



COLOR GRAPHIC LCD



Position into the Booster





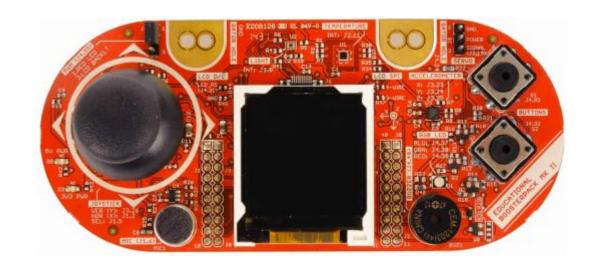
SELECTOR HEADER

LED RED OR LCD BACKLIGHT

DEFAULT: J5.1

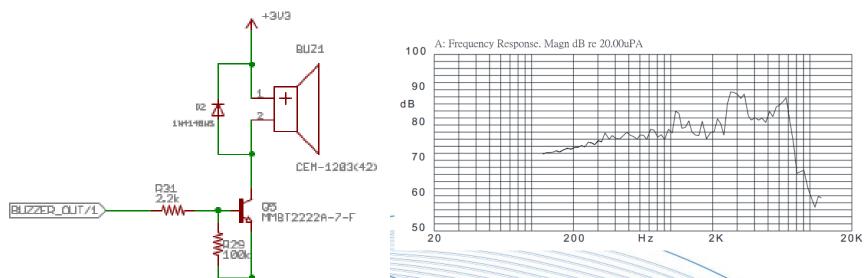


PERIPHERALS DIRECTLY CONNECTED THROUGH Digital Signals

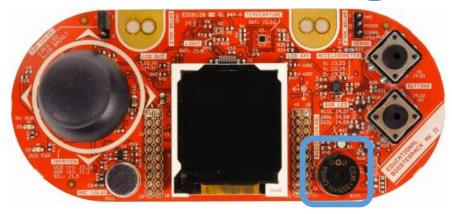


Piezo Buzzer

- The CUI <u>CEM-1203(42)</u> piezo buzzer can play various frequencies based on the user-provided PWM signal.
- It is controlled by a simple PWM signal.
- It has an operation range in audible bandwidth.
- When transistor is opened, speaker current flows through diode. This avoid that speaker current goes suddenly to zero causing over voltage.







Position into the Booster

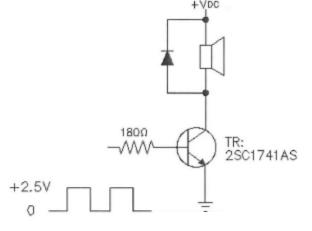
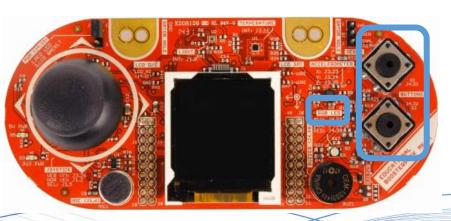


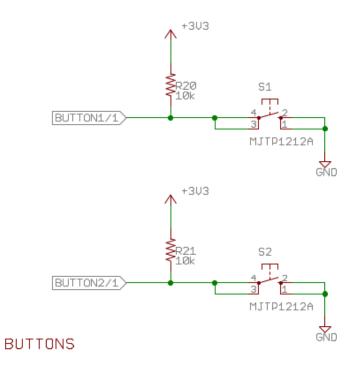
Diagram of Buzzer

Buttons and RGB Leds

- There are two general purpose buttons and one RGB LED.
- Buttons are connected to 3.3V and pull-up resistors
- RGB Led is controlled by three PWM signals.

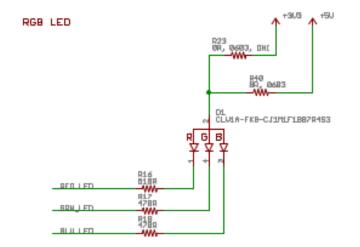


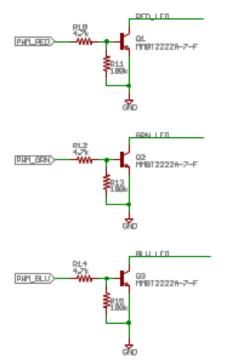
Position into the Booster















Introduction Adapter Board

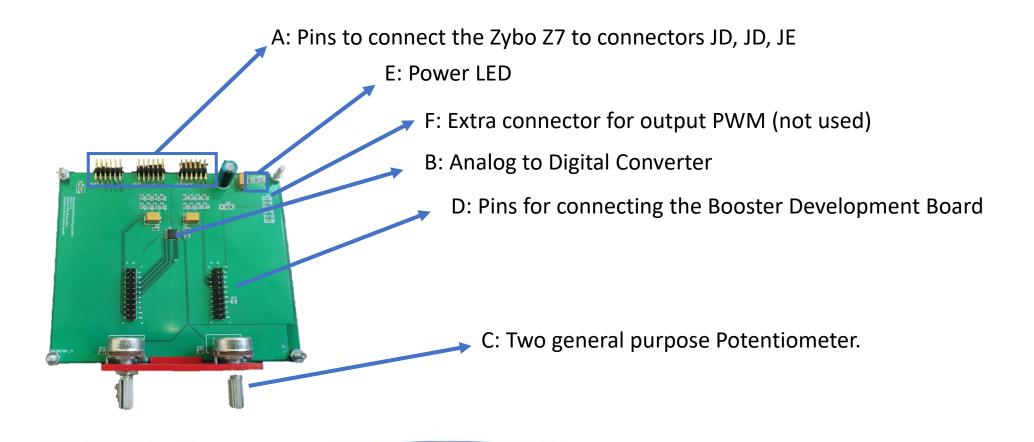
This section provides a brief introduction to the adapter board used to connect Booster to Zybo-Z7



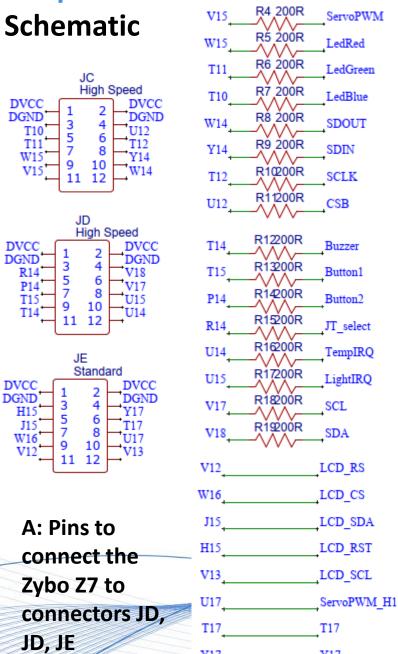
Adapter Board

Schematic

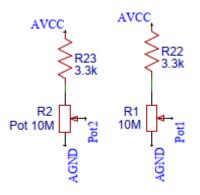




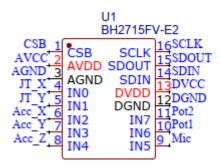
Adapter Board



Y17

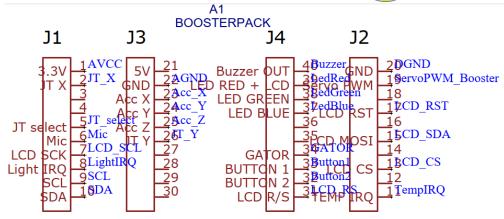


C: Two general purpose Potentiometer.

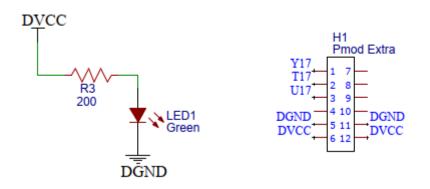


B: Analog to **Digital Converter**





D: Pins for connecting the Booster **Development Board**



E: Power LED

F: Extra connector for output PWM (not used)

Adapter Board

Mounted Booster into Adapter Board



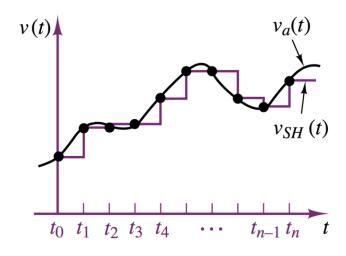


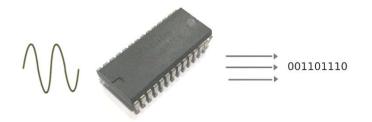




Introduction Analog to Digital converter (ADC)

Overview about Analog to Digital Conversion



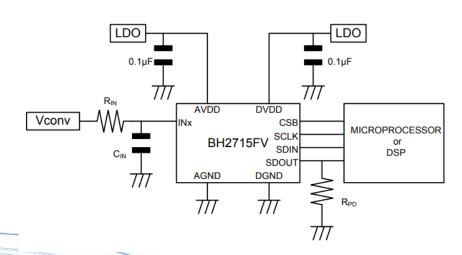


Digitalization Process





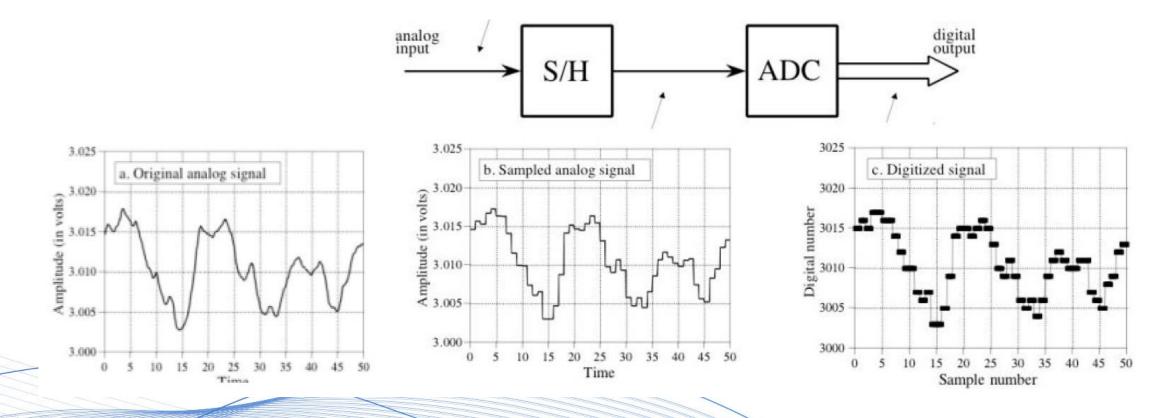
- An ADC converts an analog signal into a digital value which can be used by the processor.
- To main process are involved: Sampling and quantization.
- An ADC is characterized by:
 - Its number of bits used for digitalization. (resolution)
 - Speed of taking samples (samplings per second (Msps))
 - Voltage range of the analog input voltage.
 - Type of Conversion:
 - Flash ADC
 - Successive Approximation ADC
 - Ladder ADC
 - Integrating ADC



Digitalization Process



An ADC Sample and Hold circuit ensures that the voltage is stable for the conversion.

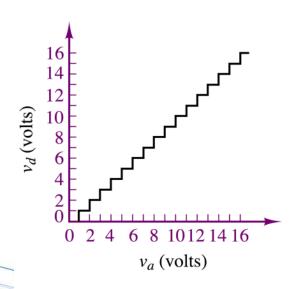


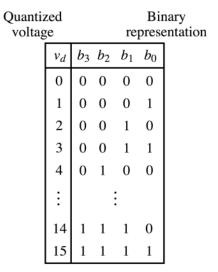
Quantization





- It is the conversion of an analog signal into a set of finite numbers of values.
- The output of a ADC is a quantized signal.
- Va represents an analog voltage
- Vd: is the output digital/quantized voltage.



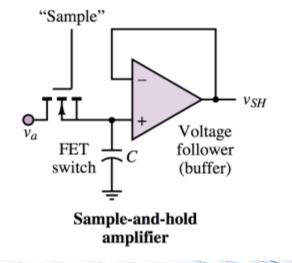


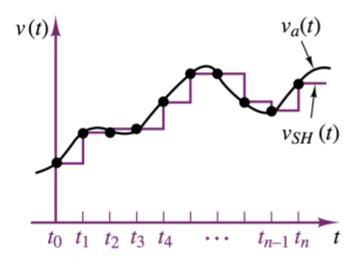
Sample and Hold





- A MOSFET is used as a switch to fill the capacitor. After a small time, it is open and the capacitor voltage keep constant, ready for being transformed into a digital value (quantized).
- Choice of C is a compromise between:
 - a) voltage stability, i.e. precision (large C- immune to leakage current)
 - b) fast sampling, i.e. acquisition time(small C).
- The MOSFET should not distort the measurement. (no leakage current while it is open)
- Most of ADC comprise a sampling and hold stage.



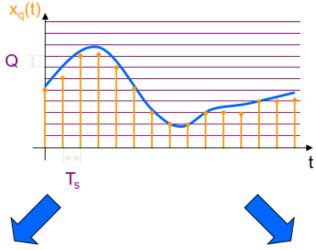


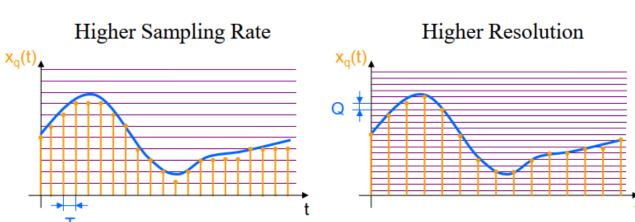
Accuracy

- If your ADC converts with 10bits, and the input can be between 0-5V, then there are 2^10 values to represent the analog signal.
 - Resolution=5/2^{10}







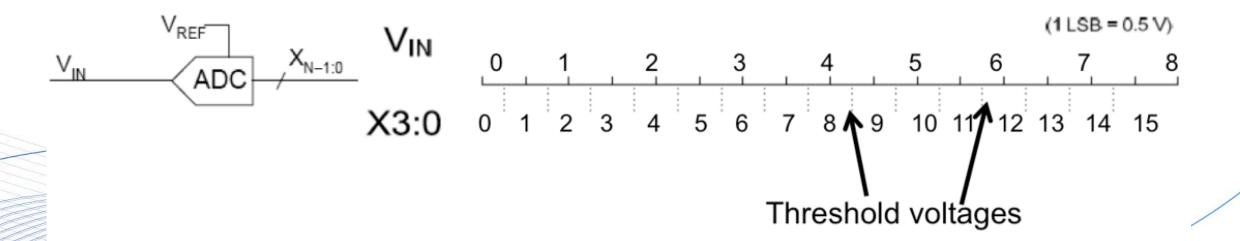


Threshold Voltage





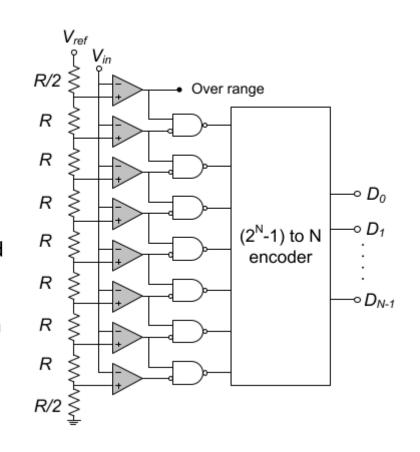
- Suppose you have an input range of 8V and your ADC is 4bits.
- Then you can represent 0-8V with 2^4=16 values. This gives a resolution of 8/16=0.5V.
- The resolution is equal to 1LSB.
- The voltages where Vin changes from one number to the other is called threshold level.



Types of ADC: Flash ADC



- Vin is connected with 2^N parallel comparators
- The Vref voltage is the range of the ADC and is connected to a series of resistors.
- Each comparator will be set to 1 or 0, if the Vin is greater than the voltage connected to voltage at its positive pin.
- Simplest ADC.
- The speed is limited only by the propagation delays of the comparator and the priority encoder. (very fast!) However, accuracy is moderate.
- A 12-bit converter needs 4095 comparators on a single chip! That can be a lot.

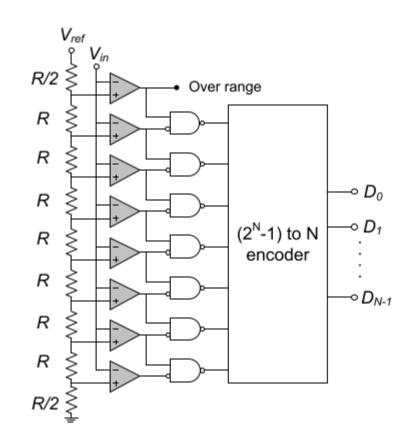


Types of ADC: Flash ADC

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- If we use 7 comparators we couls possible have 2^7 values. However, only 8 values can occurs.
- This 8 values can be represented with only 3bits (no need of 7 bits).
- Ths conversion from 7 to two wires is made by a Priority Encoder.

G7:1	X2:0
1111111	111 = 7
0111111	110 = 6
0011111	101 = 5
0001111	100 = 4
0000111	011 = 3
0000011	010 = 2
0000001	001 = 1
0000000	000 = 0

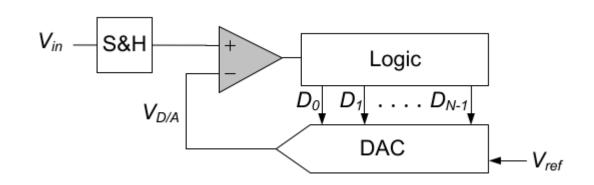


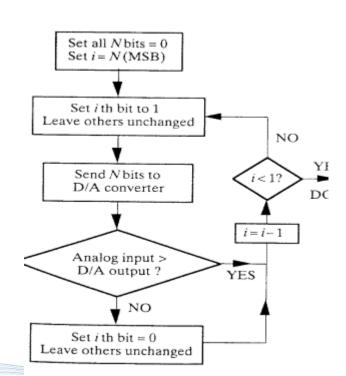
Types of ADC: Successive Approximation ADC





- Generate an internal analog signal VD/A
- The generated value is compared to eh input sampled voltage.
- The digital output D0-DN-1 is modified until is the closest value to Vin.
- This ADC is one of the most commonly used where accuracy is needed and speed is not too much of a limitation, for example in microcontrollers. SA type ADCs can easily achieve conversion times of a few microseconds.

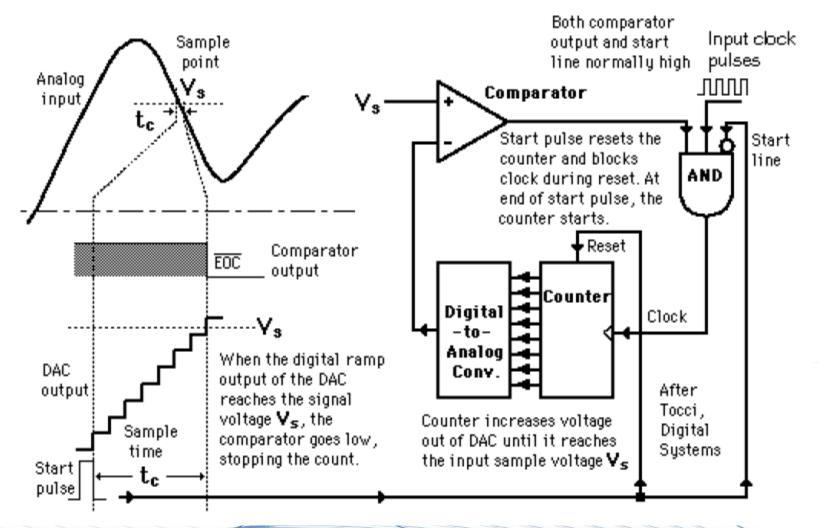




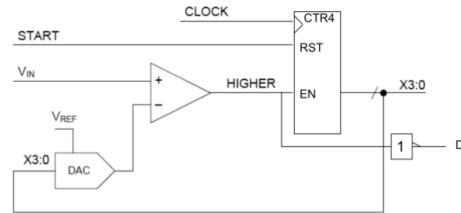
Types of ADC: Ladder ADC







- A ramp is compared to the analog input.
- The maximum time conversion depends on the clock and number of bits of the counter.
- Tconv=nc/fc
- nc: Number of bits of the counter
- fc: frequency of the counter.

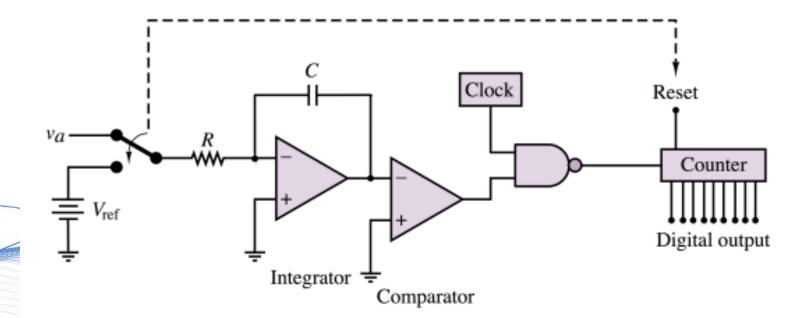


Types of ADC: Integrating ADC

POWER & ENERGY CONVERSION LABORATORY



- Close the switch and start counting.
- Charge the capacitor for a fixed period of time
- Then measure the time to discharge the capacitor.
- When capacitor discharge to 0V, comparator will stop the counter.
- Very slow method, but cheap.





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Pontificia Universidad Católica de Chile
peclab.ing.uc.cl