



C++ PROGRAMING

ARRAYS



ARRAY

AN ARRAY IS COLLECTION OF ITEMS
STORED AT CONTINUOUS MEMORY
LOCATIONS.

ARRAYS ARE USEFUL WHEN WE
NEED TO STORE LARGE NUMBER OF
INSTANCES WITH THE SAME
DATATYPE





“

```
int arr[10]; //specific size  
int arr[]={1,2,3}; //specific elements  
int arr[3]={1}; //the remaining two  
elements becomes zero
```

DECLARING ARRAYS



MEMORY ALLOCATION

40	55	63	17	22	68	89	97	89
0	1	2	3	4	5	6	7	8

<- Array Indices

Array Length = 9

First Index = 0

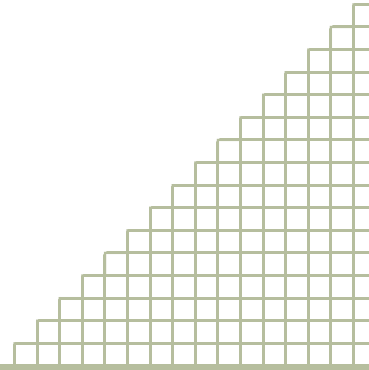
Last Index = 8



ARRAY INITIALISING

THIS IS HOW ELEMENTS ARE
ADDED IN AN ARRAY

```
int a[10], limit;  
cin>>limit;  
for(int i=0; i<limit-1; i++)  
    cin>>a[i];
```





“

```
int arr[] = {1,4,6,3};  
arr[0] //displays '1'  
arr[3] //displays '3'  
arr[5] //is an error
```

ACCESSING ELEMENTS

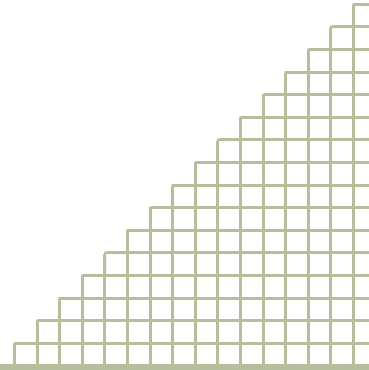




TRAVERSING AN ARRAY

GOING THROUGH THE ELEMENTS OF
THE GIVEN ARRAY.

```
int arr[]={1,2,3};  
for(int i=0;i<3;i++)  
    cout<<a[i];
```



5 1 12 -5 16

unsorted

BUBBLE SORT

5 1 12 -5 16

$5 > 1$, swap

1 5 12 -5 16

$5 < 12$, ok

1 5 12 -5 16

$12 > -5$, swap

1 5 -5 12 16

$12 < 16$, ok

1 5 -5 12 16

$1 < 5$, ok

1 5 -5 12 16

$5 > -5$, swap

1 -5 5 12 16

$5 < 12$, ok

1 -5 5 12 16

$1 > -5$, swap

-5 1 5 12 16

$1 < 5$, ok

-5 1 5 12 16

$-5 < 1$, ok

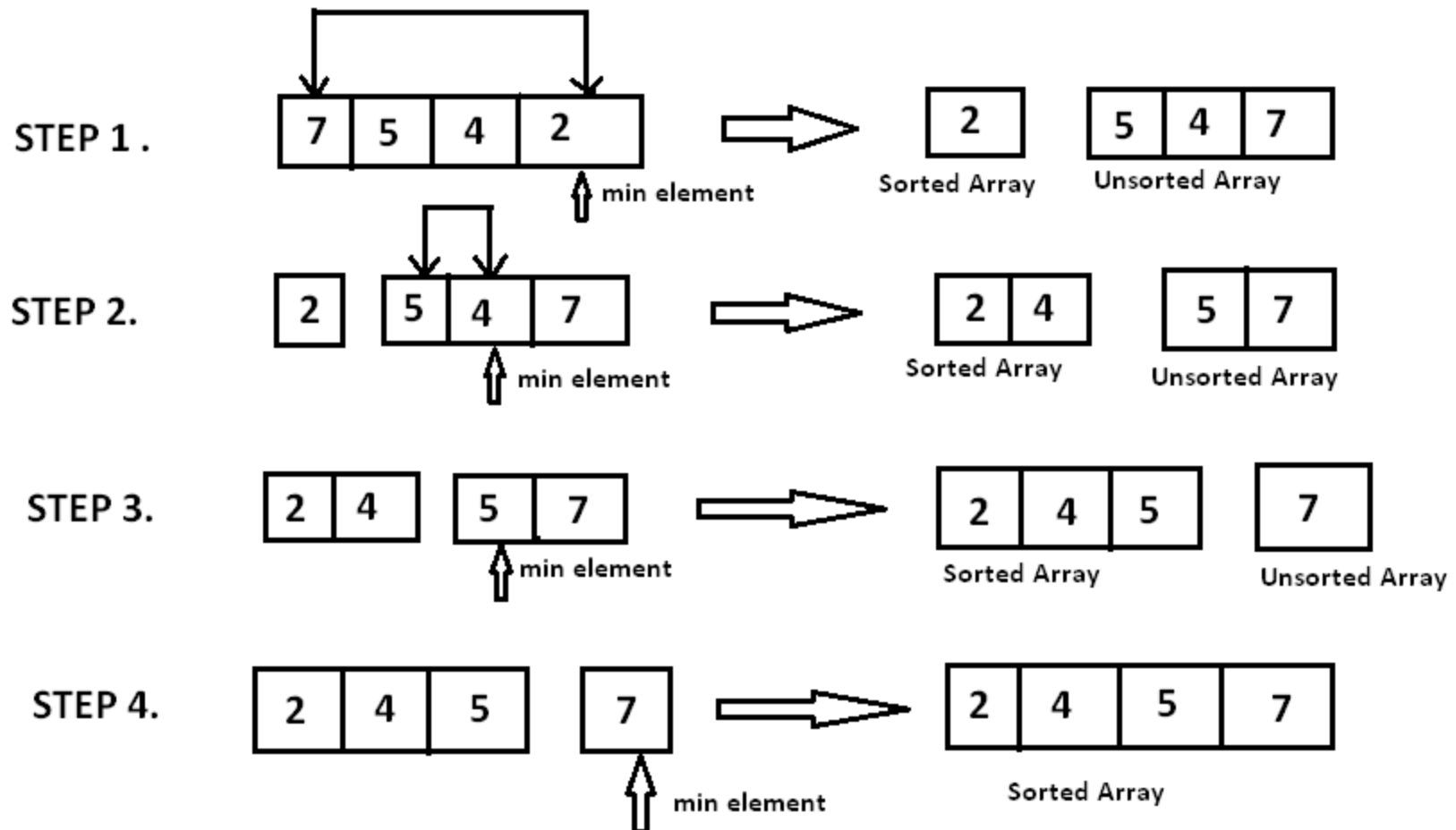
-5 1 5 12 16

sorted

BUBBLE SORT CODE

```
int temp;
for(int k=0; k<n-1; k++) {
for(int i=0; i<n-k-1; i++) {
    if(A[ i ] > A[ i+1 ] ) {
        temp = A[ i ];
        A[ i ] = A[ i+1 ];
        A[ i + 1 ] = temp; }
    } }
```

“



SELECTION SORT

SELECTION SORT PROGRAM

```
int min;  
for(int i=0; i<n-1; i++) {  
    min=i;  
    for(int j=i+1; j<n; j++){  
if(A[j] < A[minimum]) {  
        temp=arr[i];  
        arr[i]=arr[j];  
        arr[j]=temp;  
    } }  
}
```



“

SEARCHING FOR AN ELEMENT ONE-BY-ONE

```
cout<<"Enter number to be searched";  
    cin>>num;  
    for(i=0; i<n; i++) {  
        if(arr[i]=num)  
            cout<<"Element found at "<<i+1;  
    }
```

LINEAR SEARCH



BINARY SEARCH

SEARCH A SORTED ARRAY BY
REPEATEDLY DIVIDING THE SEARCH
INTERVAL IN HALF.

If searching for 23 in the 10-element array:

2	5	8	12	16	23	38	56	72	91
---	---	---	----	----	----	----	----	----	----

23 > 16, take 2 nd half	L				H				
	2	5	8	12	16	23	38	56	72

23 < 56, take 1 st half	L					H			
	2	5	8	12	16	23	38	56	72

Found 23, Return 5	L					H				
	2	5	8	12	16	23	38	56	72	91

```
first = 0;
last = n-1;
middle = (first+last)/2;
while (first <= last) {
    if(arr[middle] < search)
        first = middle + 1;
    else if(arr[middle] == search) {
        cout<<search<<" found at location "
            <<middle+1<<"\n";
        break; }
    else {last = middle - 1;}
    middle = (first + last)/2; }
```



2D ARRAYS

2D ARRAYS ARE ALSO A COLLECTION
OF DATA STORED AS A MATRIX (IN
ROWS AND COLUMNS)

```
int arr[10][10]; //declaration
```

```
//initialising a 2d array
```

```
for(i=0; i<n; i++) {
```

```
    for(j=0; j<n; j++)
```

```
        cin>>a[i][j]; }
```





THANK YOU