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SRF08 Ultrasonic Ranger

Description: In this tutorial, we will use an Arduino and a [SRF08 Ultrasonic Ranger](http://www.acroname.com/robotics/parts/R145-SRF08.html) (<http://www.acroname.com/robotics/parts/R145-SRF08.html>) as a Range Finder. The SRF08 communicates with an Arduino over SPI/I2C.

Tutorial Level: BEGINNER

Next Tutorial: [BlinkM](#) ([/roserial_arduino/Tutorials/BlinkM](#))

electric	fuerte	groovy	hydro	indigo	jade	kinetic
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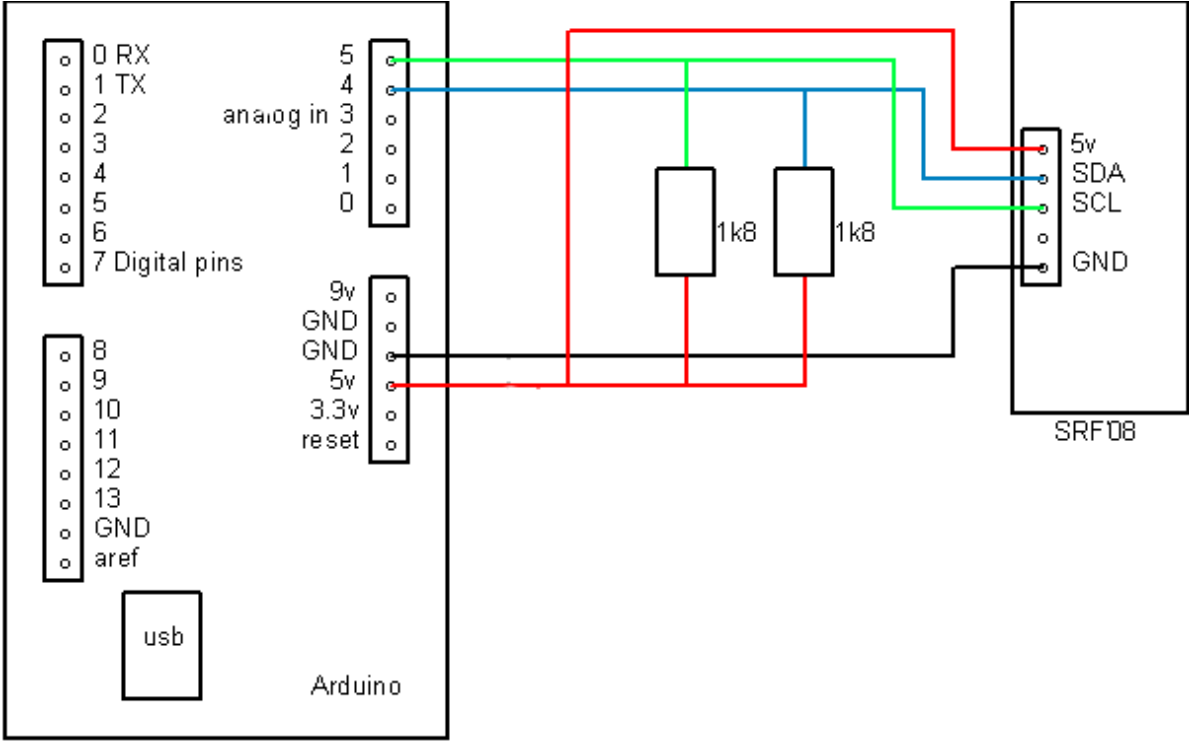
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roserial ([/roserial](#)) allows you to easily integrate Arduino-based hardware with ROS. This tutorial will explain how to use a SRF08 Ultrasonic ranger with an Arduino.

You will need an [Arduino](http://www.arduino.cc) (<http://www.arduino.cc>) ,a [SRF08 Ultrasonic Ranger](http://www.acroname.com/robotics/parts/R145-SRF08.html) (<http://www.acroname.com/robotics/parts/R145-SRF08.html>), and a way to connect your Ranger to your Arduino such as a breadboard or protoboard. The SRF08 Arduino library can be downloaded from [Sonar_srf08.zip](#) ([/roserial_arduino/Tutorials/SRF08%20Ultrasonic%20Range%20Finder?action=AttachFile&do=view&target=Sonar_srf08.zip](#))

1. Hardware Setup

Below is the diagram for setting up the SRF08 sensor for a typical Arduino. The only additional circuitry necessary are two 1.8kOhm pullup resistors as seen below.



2. The Code


Next, open up your Arduino IDE and copy in the code below.

Toggle line numbers

```

1  /*
2  *  roserial SRF08 Ultrasonic Ranger Example
3  *
4  *  This example is calibrated for the SRF08 Ultrasonic Ranger.
5  */
6  #include <Sonar_srf08.h> //SRF08 specific library
7  #include <WProgram.h>
8  #include <Wire.h>
9  #include <ros.h>
10 #include <std_msgs/Float32.h>
11
12
13 //Set up the ros node and publisher
14 std_msgs::Float32 sonar_msg;
15 ros::Publisher pub_sonar("sonar", &sonar_msg);
16 ros::NodeHandle nh;
17
18
19 Sonar_srf08 MySonar; //create MySonar object
20
21 #define CommandRegister 0x00
22 int New_Address = 248; //0xF8
23 #define ResultRegister 0x02
24
25 float sensorReading =0;
26
27 char unit = 'i'; // 'i' for inches , 'c' for centimeters
28
29
30 void setup()
31 {
32   MySonar.connect();
33   MySonar.changeAddress(CommandRegister, New_Address);
34   New_Address += 4;
35   nh.initNode();
36   nh.advertise(pub_sonar);
37
38 }
39
40
41 long publisher_timer;
42
43 void loop()
44 {
45
46   if (millis() > publisher_timer) {
47
48     // step 1: request reading from sensor
49     MySonar.setUnit(CommandRegister, New_Address, unit);
50
51     //pause
52     delay(70);
53
54     // set register for reading
55     MySonar.setRegister(New_Address, ResultRegister);
56
57     // read data from result register
58     sensorReading = MySonar.readData(New_Address, 2);
59
60     sonar_msg.data = sensorReading;
61     pub_sonar.publish(&sonar_msg);
62
63     publisher_timer = millis() + 4000; //publish once a second
64
65   }
66
67   nh.spinOnce();
68 }

```

The special bit of code in this example is the use of Arduino's  Wire library (<http://www.arduino.cc/en/Reference/Wire>). Wire is a I2C library that simplifies reading and writing to the I2C bus.

3. Launching the App

```
roscore
```

rostopic echo sonar

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