

ARDUINO WORKSHOP

IEEE and ASME UCF

ieee@knights.ucf.edu

ieee.cecs.ucf.edu

ucfasme@gmail.com

www.asmeatucf.com

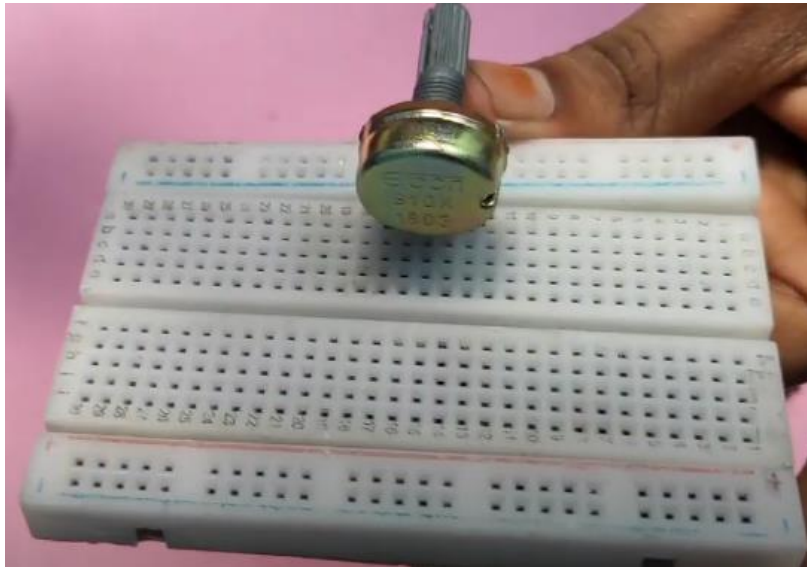


Components

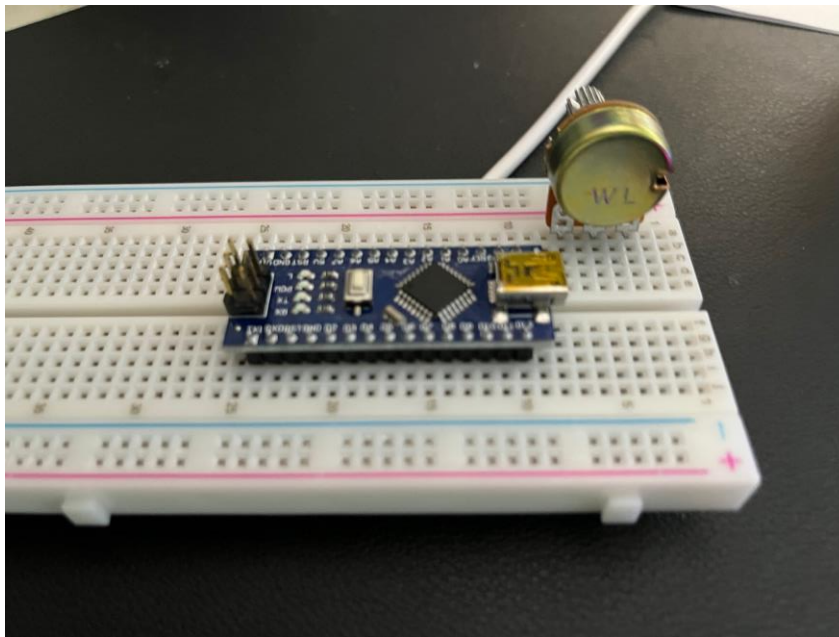
- 1x Arduino Nano
- 2x DC Brushless Motors
- 1x L293D Motor Driver IC
- 2x SG90 Micro-servo Motor
- 2x Joystick
- 1x 10 k Ω Rotary Potentiometer
- 1x HC-SR04 Ultrasonic Sensor
- 10x Male-to-Male Wires
- 1x USB 2.0 Micro-B Cable

Servo Control with Potentiometer

1. Plug in the 3-pin potentiometer into column A rows 3, 5, and 7 (**A3**, **A5**, **A7**) of the breadboard.

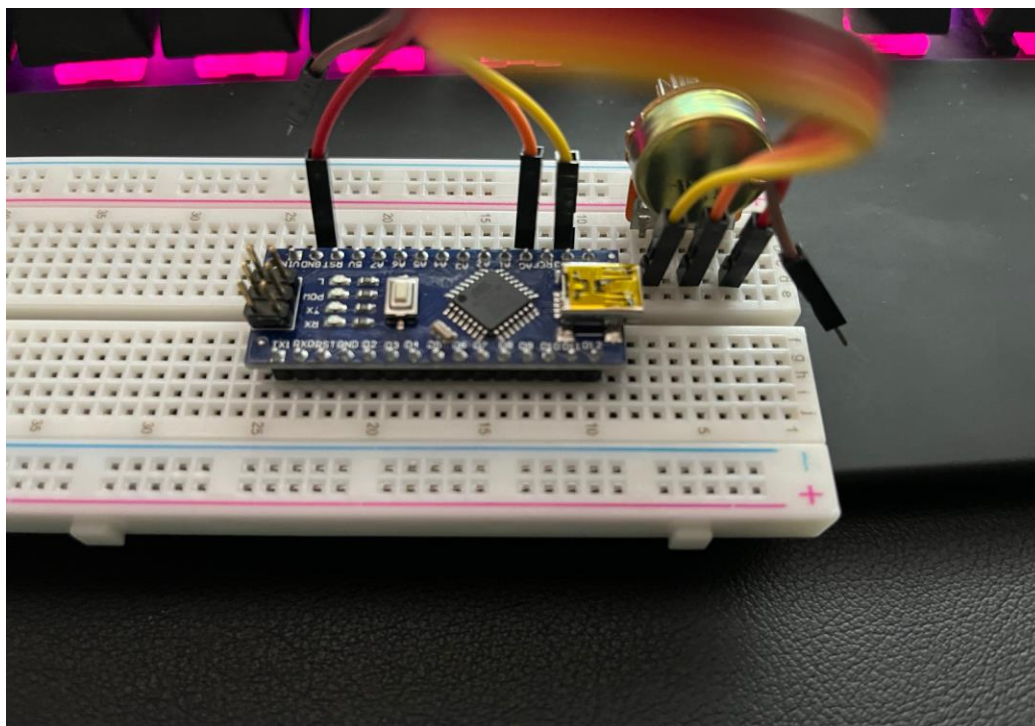


2. Plug in the Arduino NANO to columns D and H rows 10-24 (**D10-D24** and **H10-H24**) with the USB connector on the NANO facing the potentiometer.

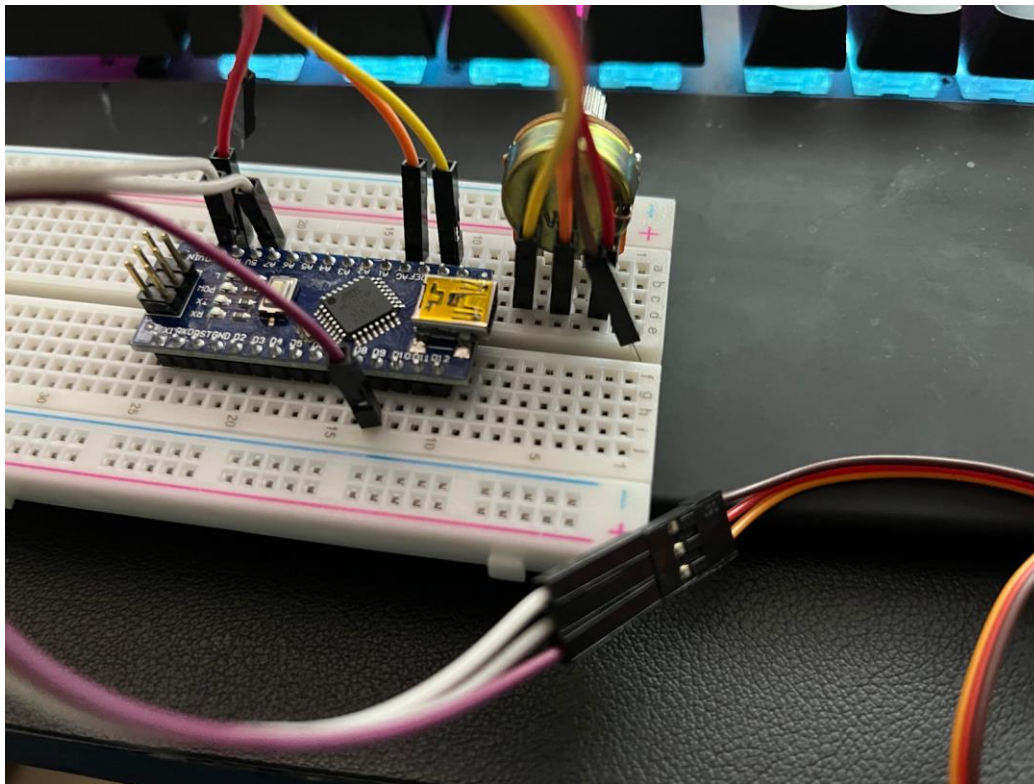


3. Connect wires from NANO to potentiometer

- a) **B11** → **D7**
- b) **B13** → **D5**
- c) **B23** → **D3**



4. Connect 3 wires from the NANO to the Servo
- a) **C23 → Brown Connection**
 - b) **B21 → Red Connection**
 - c) **J13 → Orange connection**

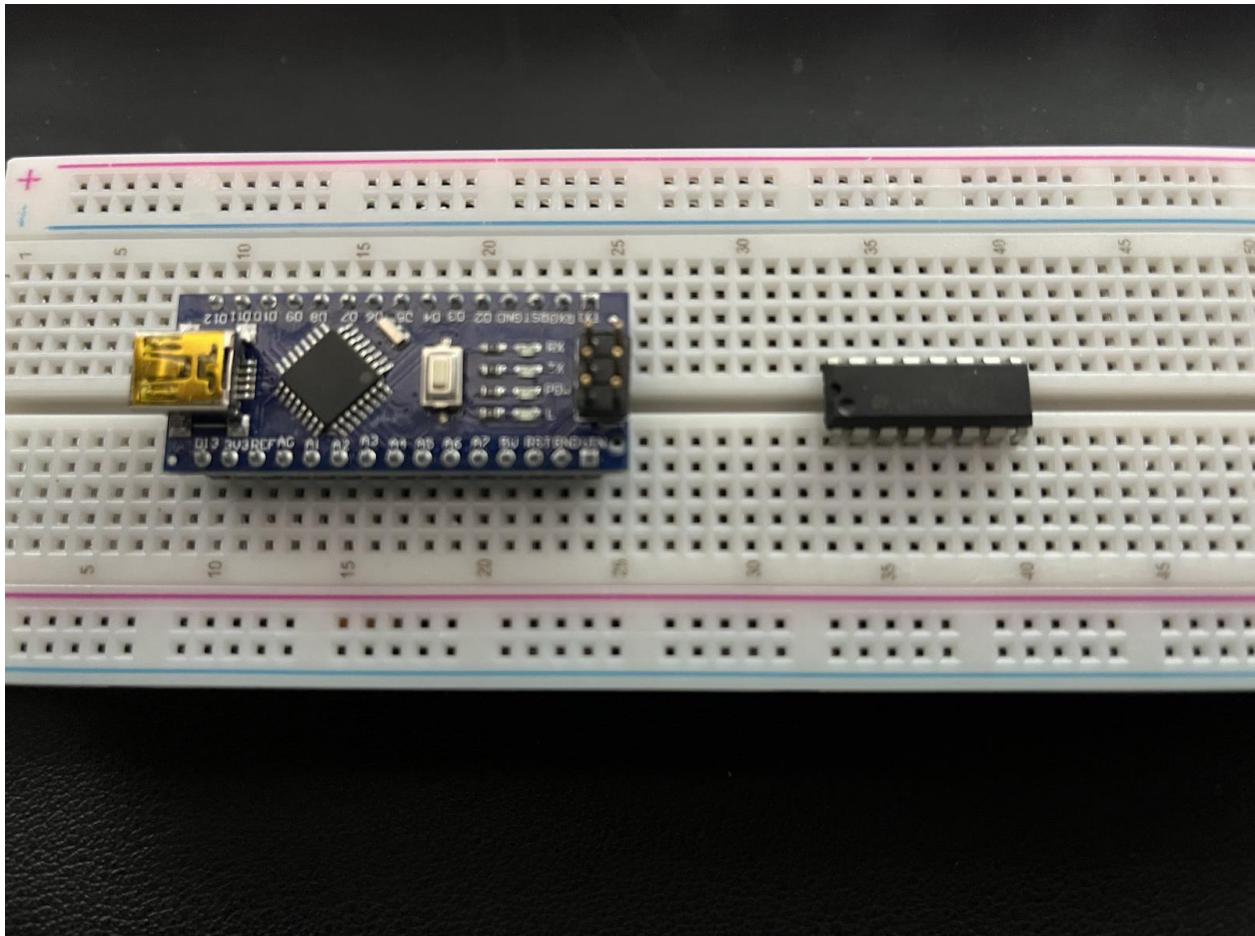


Plug in USB from NANO to computer and run code

DC Motors with Motor Controller IC

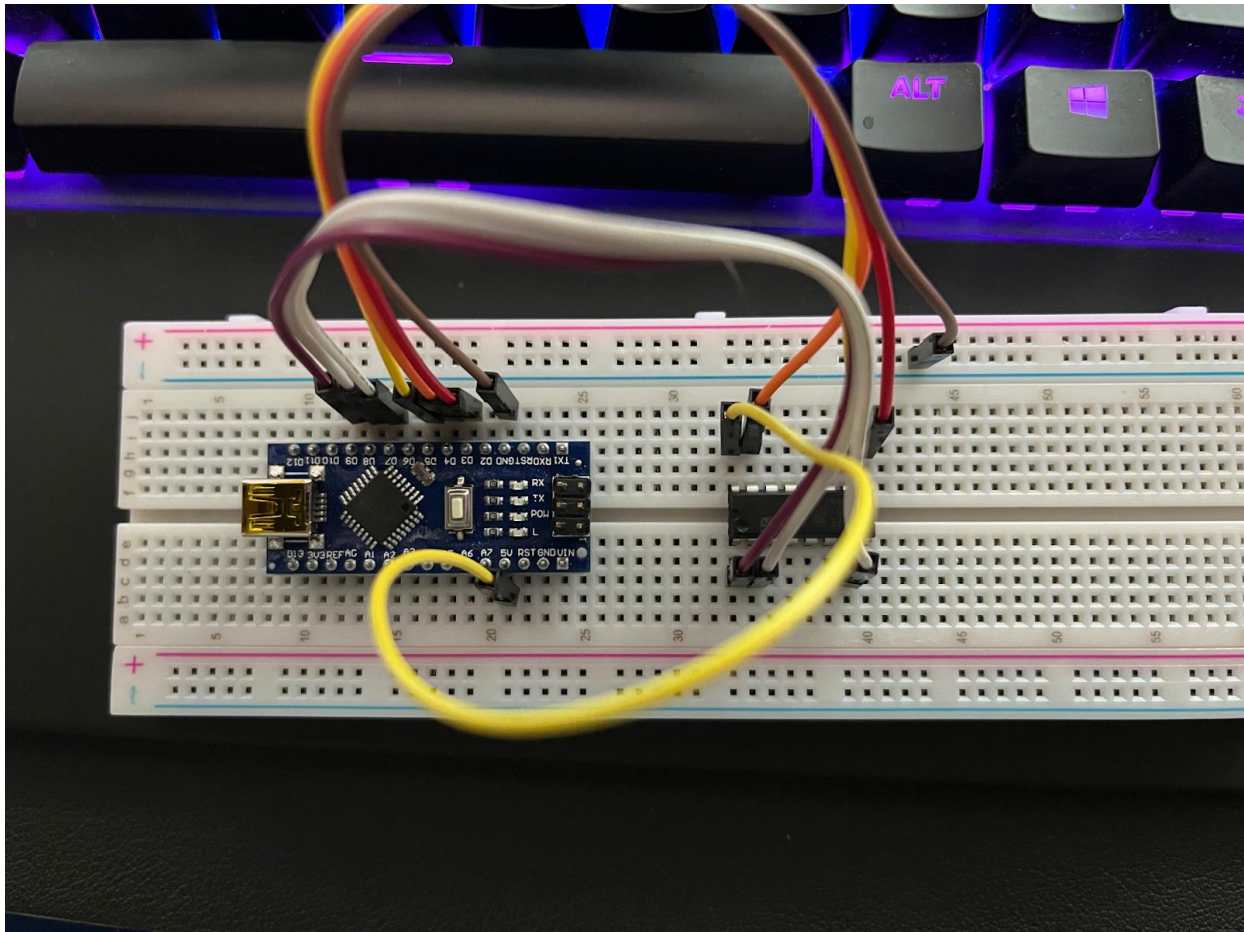
1. Leave the NANO plugged into the same rows and columns (**D10-D24** and **H10-H24**) with the USB connector facing the same direction. Plug in the motor controller IC in **E33-E40** and **F33-F40**.

IMPORTANT: MAKE SURE THE “u-shape” ON THE IC POINTS TOWARDS THE NANO.

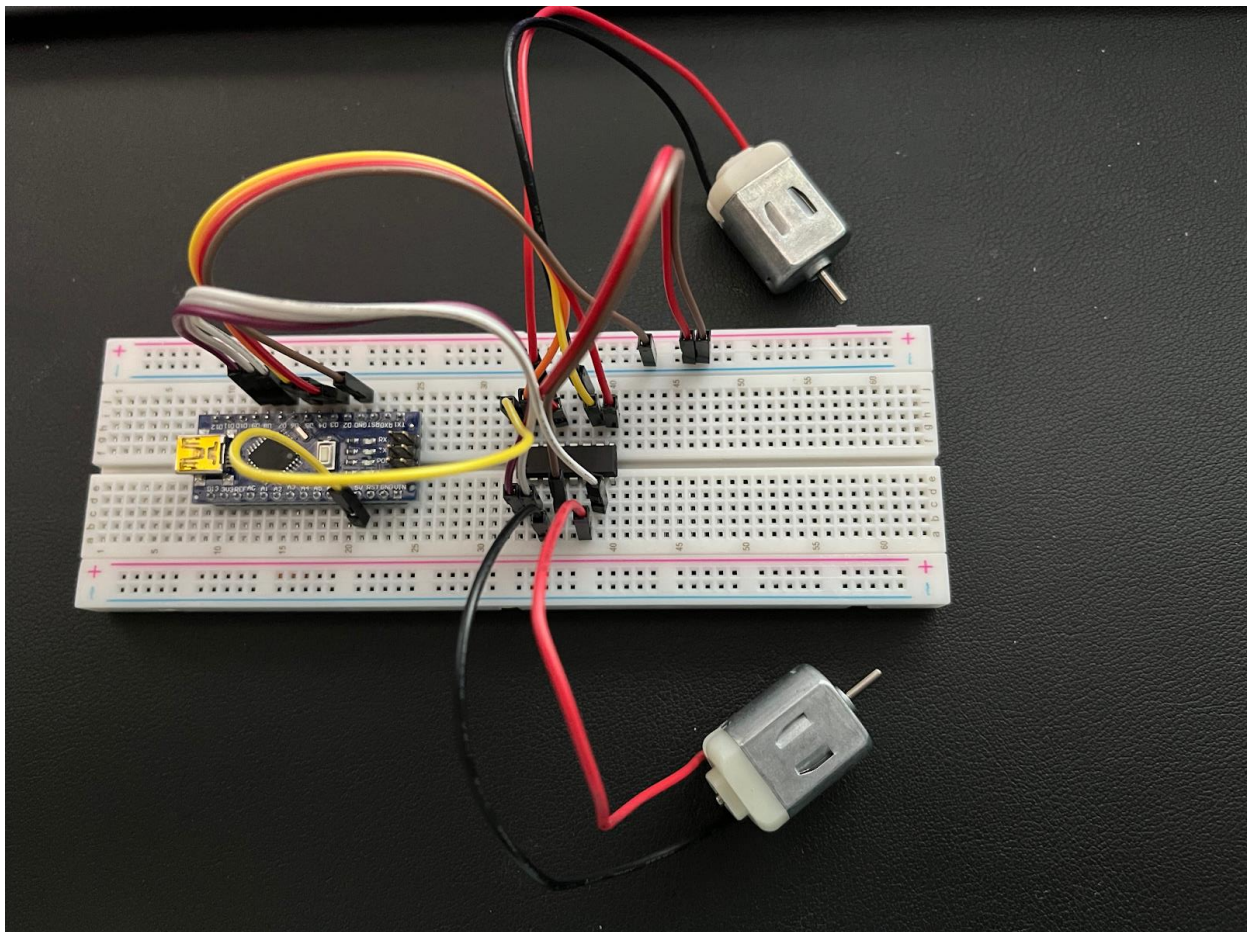


2. Connect wires from NANO to IC

- a) J21 → (-) rail
- b) J19 → H40
- c) J18 → H34
- d) J17 → H39
- e) J15 → C39
- f) J14 → C34
- g) J13 → C33
- h) B21 → H33



3. GND → IC and connecting the DC motors → IC
- a) (-) rail → H36
 - b) (-) rail → C36
 - c) One motor
 - a. Motor wire → A38
 - b. Motor wire → A35
 - d) Other Motor
 - a. Motor wire → J38
 - b. Motor wire → J35



Plug in USB from NANO to computer and run code

DC Motors with Motor Controller IC Code:

```
// Motor A connections
int enA = 9;
int in1 = 8;
int in2 = 7;
// Motor B connections
int enB = 3;
int in3 = 5;
int in4 = 4;

void setup() {
    // Set all the motor control pins to OUTPUT
    pinMode(enA, OUTPUT);
    pinMode(enB, OUTPUT);
    pinMode(in1, ...);
    pinMode(in2, ...);
    pinMode(in3, ...);
    pinMode(in4, ...);

    // Turn off all motors - Initial state
    digitalWrite(in1, LOW);
    digitalWrite(in2, LOW);
    digitalWrite(in3, LOW);
    digitalWrite(in4, LOW);
}

void loop() {
    // We call 2 user-defined function @ a 1 second interval
    directionControl();
    delay(1000);
    speedControl();
    delay(1000);
}

// This function lets you control spinning direction of motors
void directionControl() {
    // Set motors to maximum speed
    // For PWM maximum possible values are 0 to 255
    analogWrite(enA, ...);
    analogWrite(enB, ...);

    // Turn on motor A & B
    digitalWrite(in1, HIGH);
    digitalWrite(in2, LOW);
    digitalWrite(in3, HIGH);
    digitalWrite(in4, LOW);
    delay(2000);

    // Now change motor directions
    digitalWrite(in1, LOW);
    digitalWrite(in2, HIGH);
    digitalWrite(in3, LOW);
    digitalWrite(in4, HIGH);
    delay(2000);

    // Turn off motors
}
```

```
digitalWrite(in1, LOW);
digitalWrite(in2, LOW);
digitalWrite(in3, LOW);
digitalWrite(in4, LOW);
}

// This function lets you control speed of the motors
void speedControl() {
    // Turn on motors
    digitalWrite(in1, LOW);
    digitalWrite(in2, HIGH);
    digitalWrite(in3, LOW);
    digitalWrite(in4, HIGH);

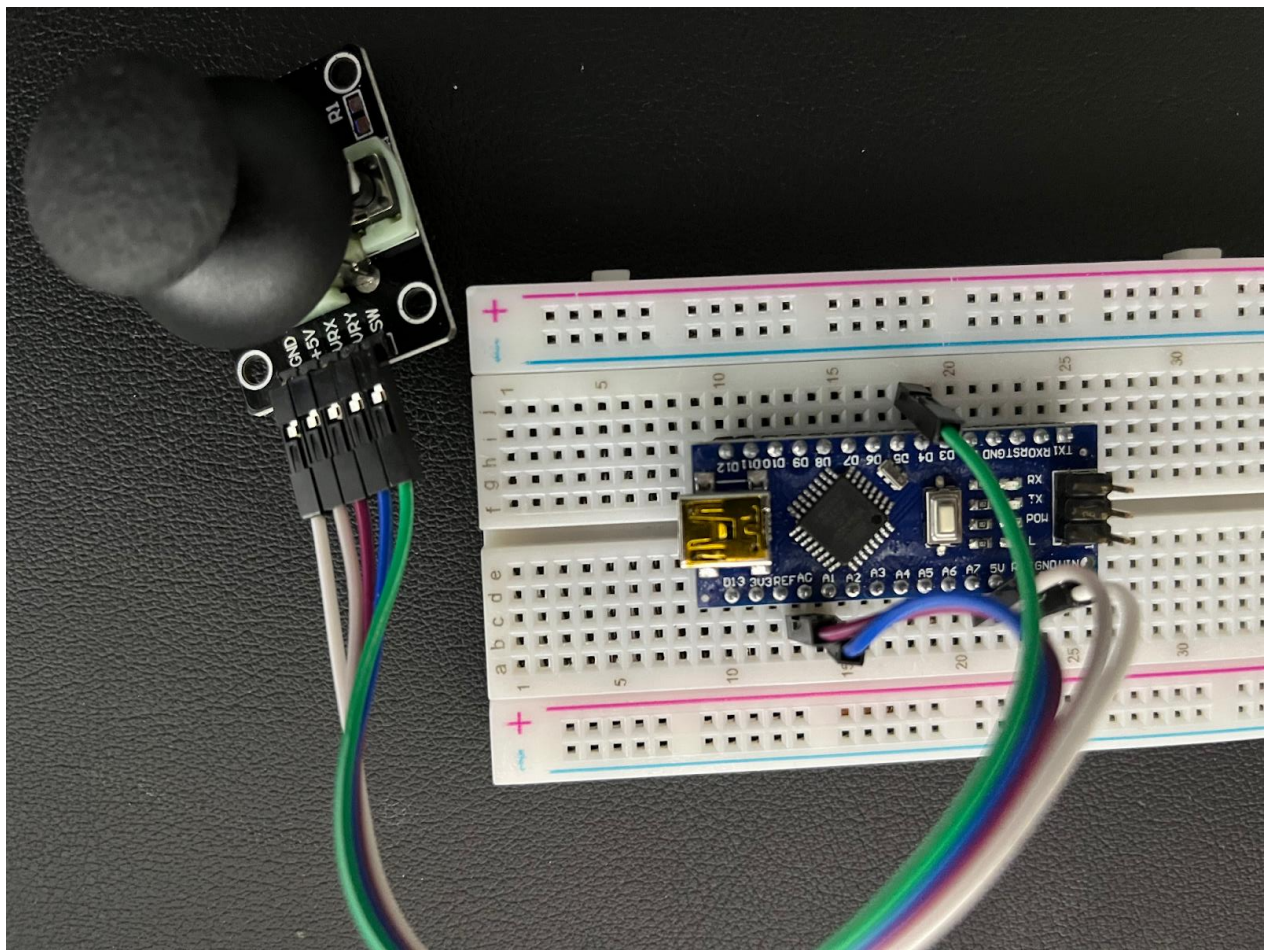
    // Accelerate from zero to maximum speed
    for (int i = 0; i < 256; i++) {
        analogWrite(enA, i);
        analogWrite(enB, i);
        delay(20);
    }

    // Decelerate from maximum speed to zero
    for (int i = 255; i >= 0; --i) {
        analogWrite(enA, i);
        analogWrite(enB, i);
        delay(20);
    }

    // Now turn off motors
    digitalWrite(in1, LOW);
    digitalWrite(in2, LOW);
    digitalWrite(in3, LOW);
    digitalWrite(in4, LOW);
}
```

Joystick

1. Connect the Joystick to the NANO
 - a) Joystick Pin GND → B23
 - b) Joystick Pin +5V → B21
 - c) Joystick Pin VRx → B13
 - d) Joystick Pin VRy → B14
 - e) Joystick Pin SW → J18



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View readings in COM terminal on Arduino IDE

Joystick Code:

```
// Joystick:

const int VRx = 0; // Connect to Analog Pin 0
const int VRy = ...; // Connect to Analog Pin 1
const int SW = ...; // Connect to Digital Pin 4

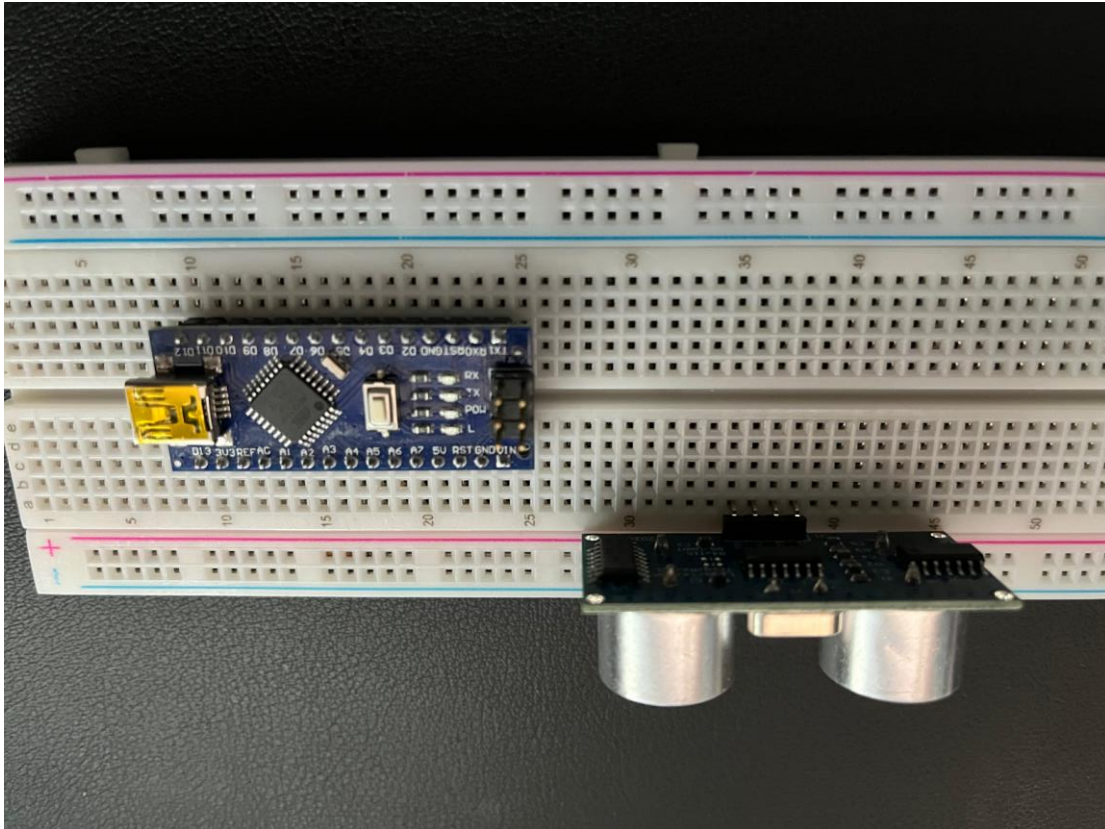

void setup() {
  // Joystick:
  pinMode(SW, INPUT);
  digitalWrite(SW, HIGH);

  Serial.begin(9600);
}

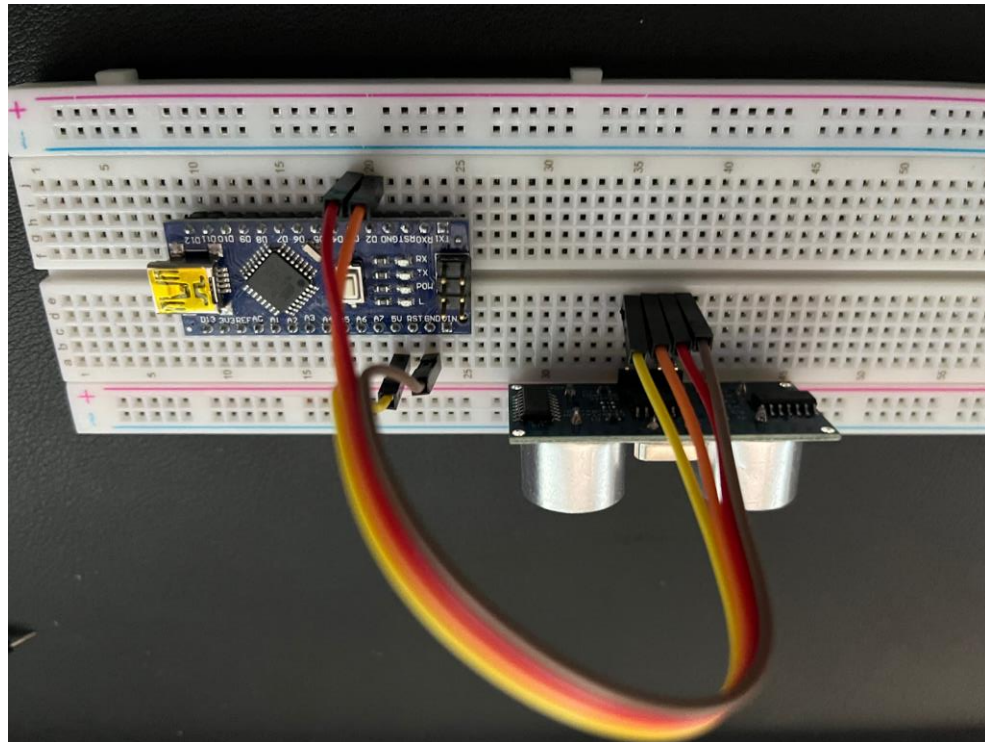

void loop() {
  // Joystick:
  Serial.print("x-axis tilt: ");
  Serial.println(analogRead(VRx));
  Serial.print("y-axis tilt: ");
  Serial.println(analogRead(VRy));
  delay(800);
}
```


Ultrasonic Range Finder

2. Leave the NANO as is and plug in the rangefinder to A35-A38



2. Connect rangefinder to NANO
 - a. **E38** → **A23**
 - b. **E37** → **J19**
 - c. **E36** → **J20**
 - d. **E35** → **A21**



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Ultrasonic Range Finder Code:

```
// Define Trig and Echo pin:

#define trigPin ... // Set trig pin to Analog Pin 2

#define echoPin ... // Set echo pin to Analog Pin 3

// Define variables:

long duration;

int distance;

void setup() {

    // Define inputs and outputs:

    pinMode(trigPin, ...); // Set trig pin to OUTPUT

    pinMode(echoPin, ...); // Set trig pin to INPUT

    //Begin Serial communication at a baud rate of 9600:

    Serial.begin(9600);

}

void loop() {

    digitalWrite(trigPin, LOW);

    delayMicroseconds(5);

    digitalWrite(trigPin, HIGH);

    delayMicroseconds(10);

    digitalWrite(trigPin, LOW);
    // Read the echoPin, pulseIn() returns the duration (length of the pulse) in
    microseconds:

    duration = pulseIn(echoPin, HIGH);

    // Calculate the distance:

    distance = duration*0.034/2;

    // Print the distance on the Serial Monitor

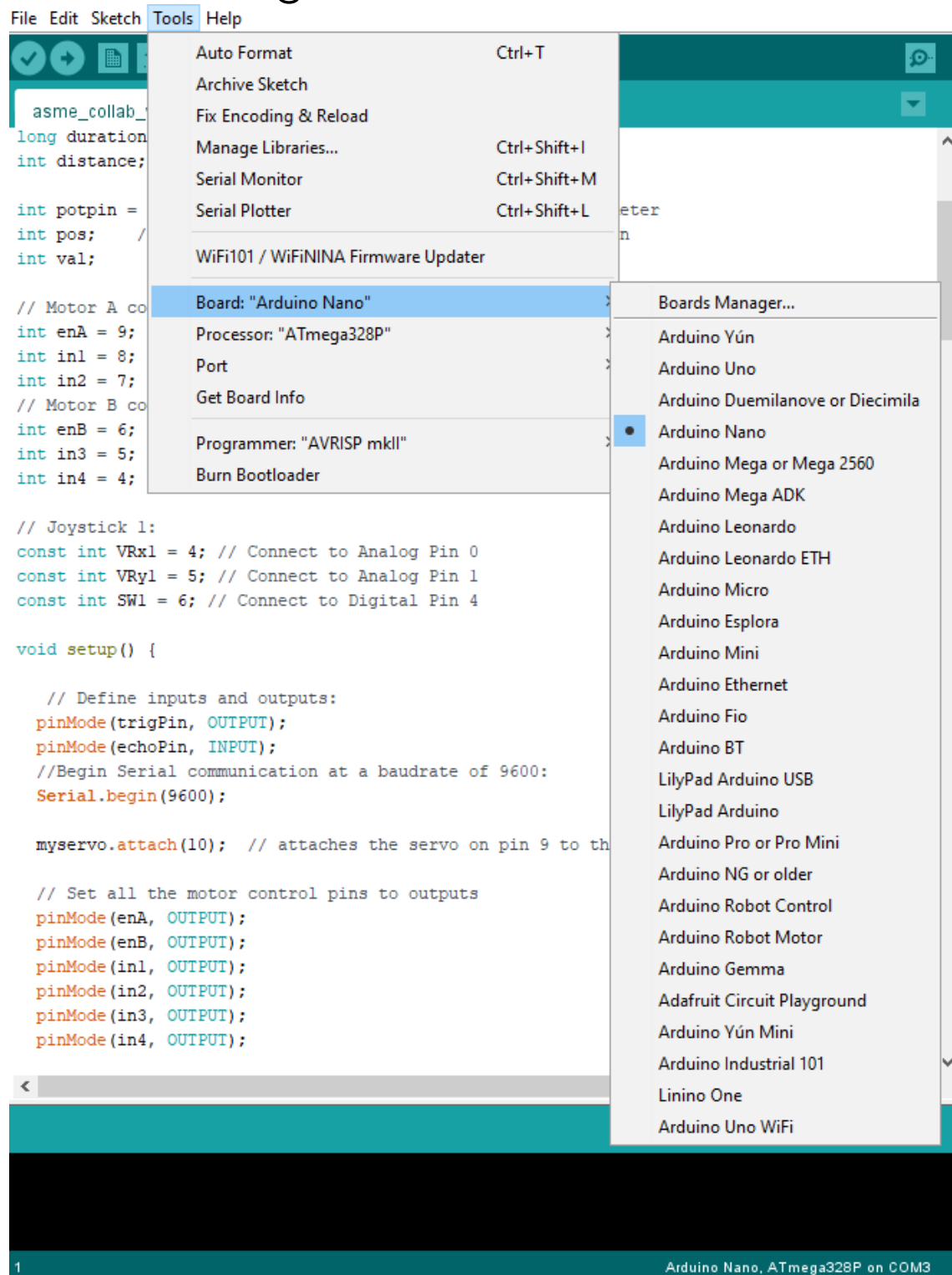
    Serial.print("Distance = ");

    Serial.print(distance);
```

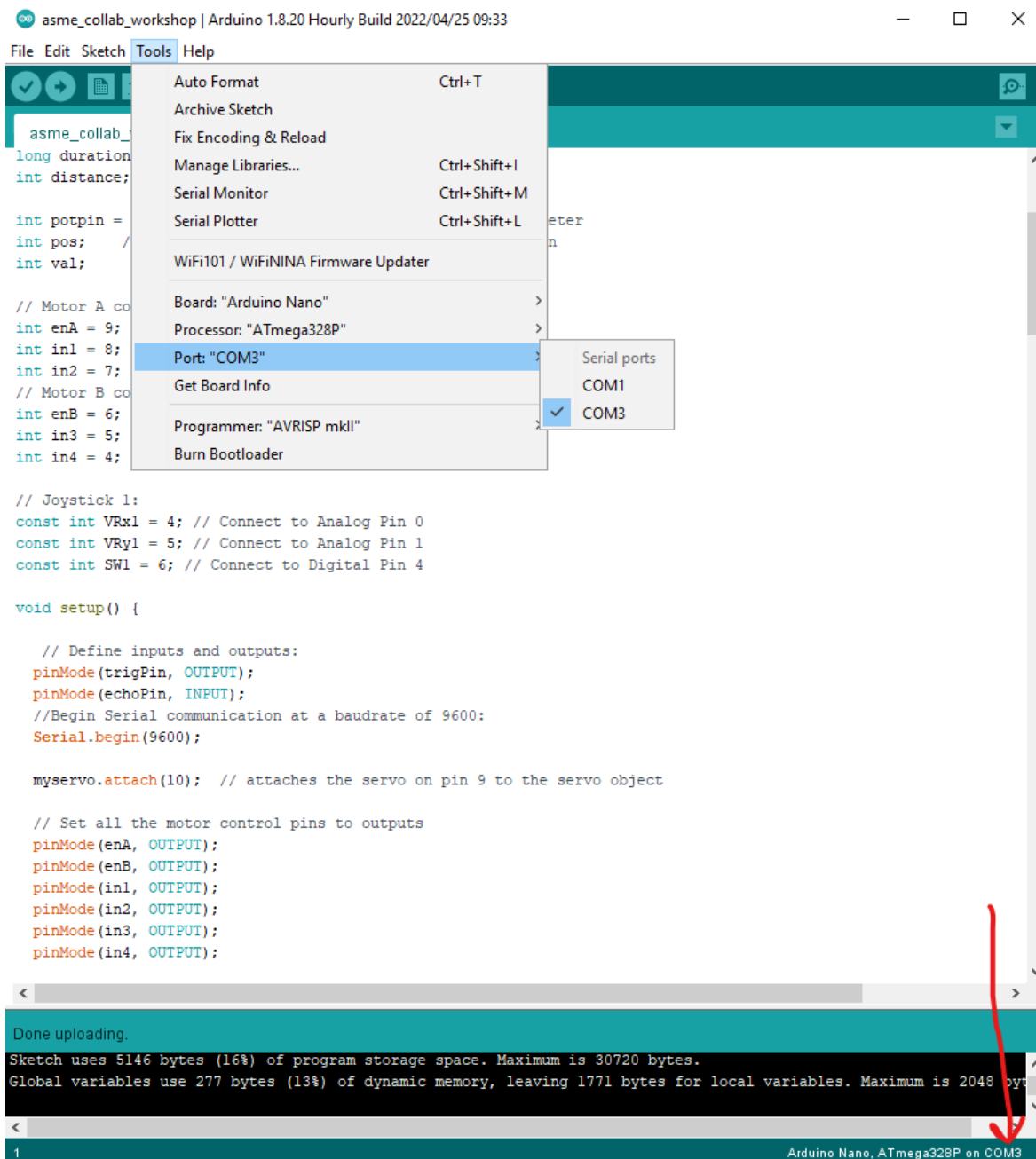
```
Serial.println(" cm");  
  
delay(1000);  
  
}
```

How to Display the Serial Monitor

Make sure that when you click on the “Tools” tab the section labeled “Board” has the correct Arduino being used. Which here is the NANO.



Once the NANO is connected the computer will read which COM terminal it is on at the bottom right of the IDE (shown by the red arrow in the image) Click on the “Tools” tab and select the correct COM terminal.



Click on the “Tools” tab and select “Serial Monitor”. Another window will open where you can view the readings of the joystick live.

