

# Project IPv6-First

## A Case Study in Achieving an 80%+ Native IPv6 SOHO Network

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#apricot2026  
**APRICOT 2026**  
**APNIC 61**

APNIC IPv6 Deployment

# The Objective

Is a near-native IPv6-first environment achievable today?

- **Goal:** Maximize the native IPv6 traffic ratio on a sophisticated SOHO network.
- **Method:** Data-driven analysis using NetFlow (Akvorado).
- **Challenge:** Identify and remediate residual IPv4 traffic sources without using transition technologies like CLAT (yet).

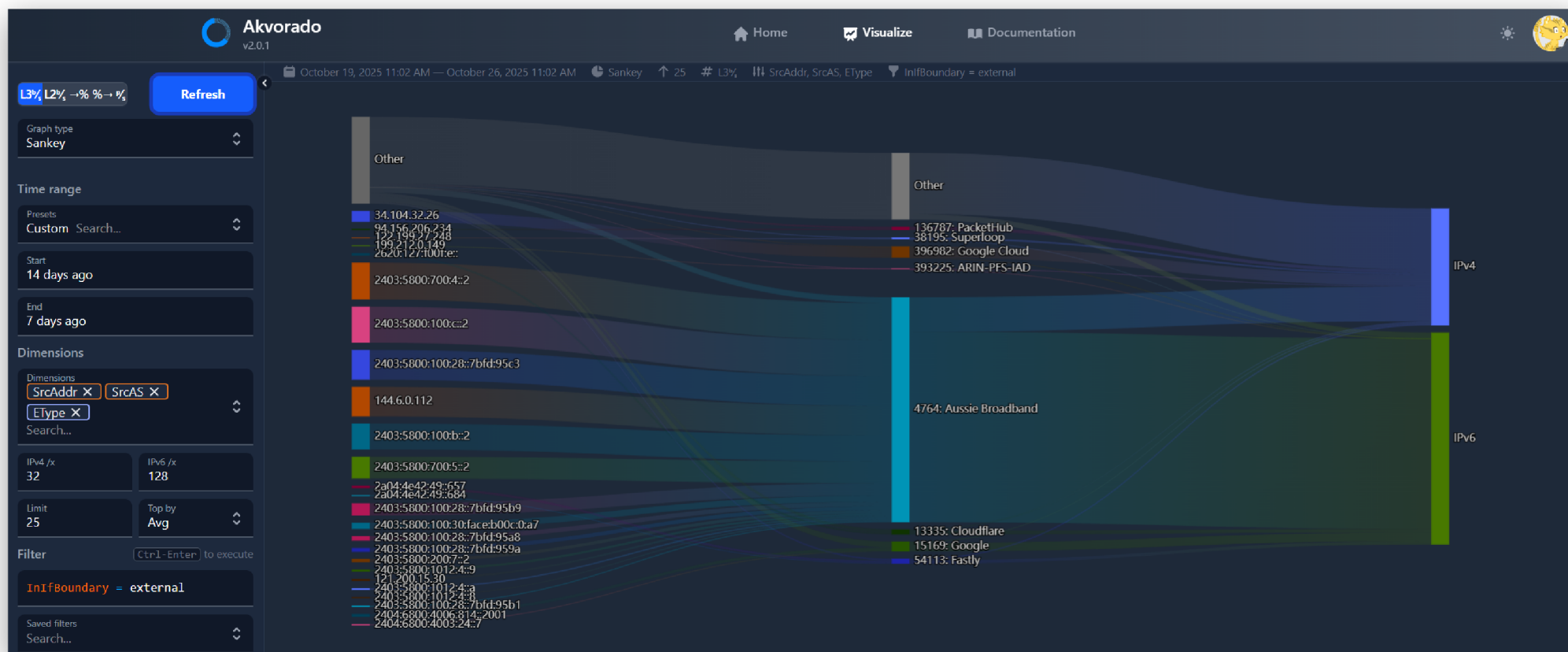
# The Baseline Environment

Starting from a robust dual-stack foundation:

- **ISP:** Aussie Broadband (Native IPv6 /48).
- **Gateway:** MikroTik (RouterOS).
- **DNS:** Public DNS Resolver 1.1.1.1
- **Philosophy:** Local services running on planned IPv6 addresses (e.g., `::cafe`, `::beef`).

```
pi@raspberrypi:~ $ avahi-resolve -n mediabox.local
mediabox.local 240[REDACTED]26::cafe
pi@raspberrypi:~ $ avahi-resolve -n lab.local
lab.local      240[REDACTED]26::beef
pi@raspberrypi:~ $
```

# Data: The Starting Point



*(Ref: Akvorado Sankey Chart)*

# The Problem

Despite this "perfect" setup, historical analysis showed the network was only achieving **67.7% IPv6 traffic**.

4764: Aussie Broadband

16509: Amazon.com

16509: Amazon.com

Other

60068: CDN77

62240: Clouvider

212238: Datacamp

4771: Spark New Zealand Trading

28649: Desktop Sigmanet Comunicação Multimídia Ltda

# Methodology: The "Find and Fix" Loop

1. **Establish Baseline:** Analyze destination ports and protocols via Akvorado.
2. **Isolate Laggards:** Identify high-bandwidth applications defaulting to IPv4.
3. **Targeted Intervention:** Reconfigure applications to force IPv6 compliance.
4. **Validate:** Measure the "After" state.

# The First Culprit: BitTorrent

## Initial Status:

BitTorrent was a significant drag on the network, operating at only **44% IPv6**.

## The "Working" Dual-Stack Trap:

- The client was bound to "Any Interface."
- It accepted IPv4 peer connections from trackers immediately.
- **Result:** It defaulted to a suboptimal IPv4 NAT path rather than waiting for superior IPv6 peers.

# Results: The Shift

## Application Level:

- BitTorrent traffic flipped from 44% to **ALL IPv6**.

## Network Level:

- The structural change lifted the entire network's stable operational average from ~67% to **>80%**.
- “ How much would an ISP save on NAT444 at a ratio of 80% ipv6 traffic? ”





# Local DNS & Happy Eyeballs

The "IPv6-First" success relies on a local DNS stack (Pi-hole + Unbound) that optimizes the **Happy Eyeballs v2 (RFC 8305)** race.

## 1. The "Resolution Delay" (50ms):

- **Standard:** RFC 6724 sees to it that all **AAAA** records are ranked first.
- **Local Edge:** Unbound resolves in **microseconds**. The **AAAA** record never arrives "late," so the browser never defaults to IPv4 during lookup.

## 2. The "Connection Head Start" (~250ms):

- Because the IPv6 address is available instantly, the OS starts the IPv6 connection immediately.
- It waits **~250ms** before attempting IPv4.
- **Result:** IPv6 runs unopposed for a quarter of a second.

**Key Takeaway:** Local DNS resolution removes any "latency penalty" from the race, ensuring IPv6 is not just **preferred**, but mathematically **destined** to win.

# Update: Breaking the 90% Barrier

Recent SQL analysis (Dec 7 – Dec 22, 2025) shows continued optimization has pushed the network even further.

Metric	Long Term (Oct-Dec)	Short Term (Dec 7-22)
Total Flows	3.3M	28.1M
IPv6 Bytes %	81.19%	90.74%

“ The network is now operating as an effectively IPv6-Native environment. ”

# Storing the Data

```
acbd9d624098 :) select * from report_short_term;

SELECT *
FROM report_short_term

Query id: 71553fb0-9273-4850-8404-e744f2397fba
```

	protocol	total_flows	inbound_gb	flow_percent	bytes_percent	first_seen	last_seen
1.	IPv4	1646522	41.80382528807968	6.99	16	2026-01-15 16:48:07	2026-01-30 22:27:35
2.	IPv6	21902546	219.47984801977873	93.01	84	2026-01-15 16:48:00	2026-01-30 22:27:35
3.	TOTAL	23549068	261.2836733078584	100	100	2026-01-15 16:48:00	2026-01-30 22:27:35

3 rows in set. Elapsed: 0.301 sec. Processed 96.38 million rows, 1.44 GB (319.75 million rows/s., 4.79 GB/s.)  
Peak memory usage: 18.38 MiB.

```
acbd9d624098 :) select * from report_long_term;

SELECT *
FROM report_long_term

Query id: b6bb621a-0f28-4efc-819c-cd51f4db65d7
```

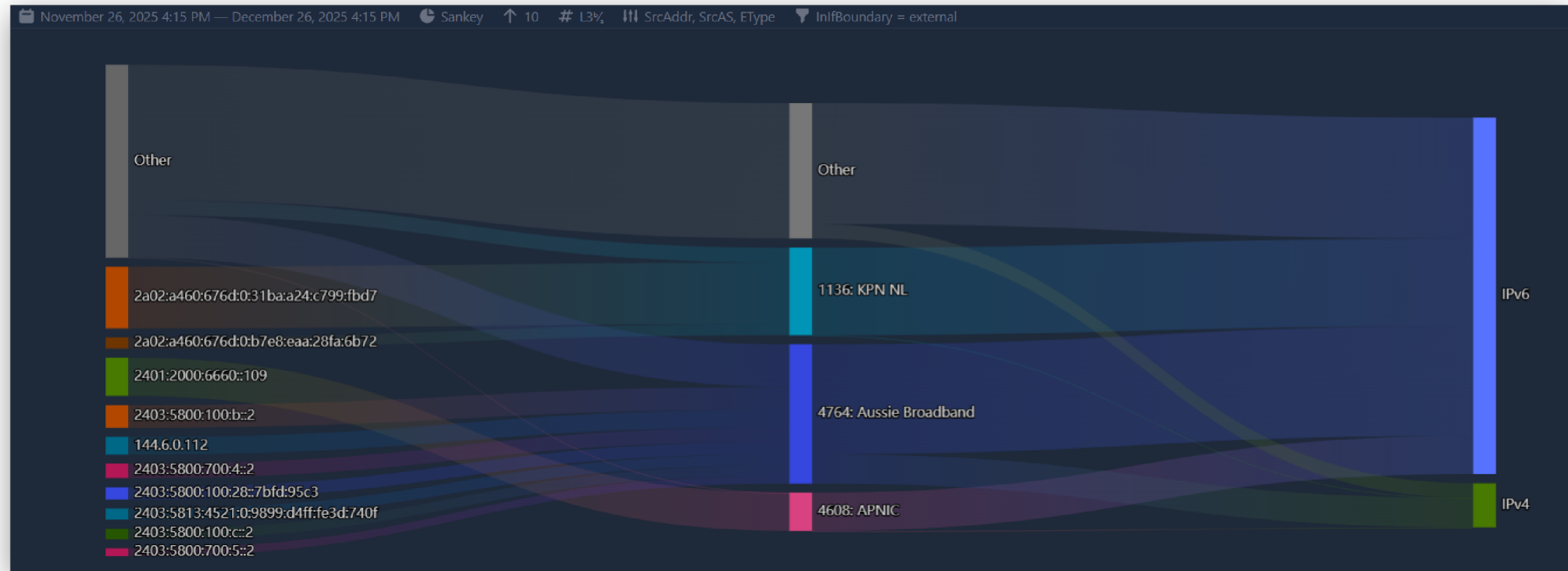
	protocol	total_flows	inbound_gb	flow_percent	bytes_percent	first_seen	last_seen
1.	IPv4	1356057	790.951160935685	27.34	18.01	2025-10-11 02:00:00	2026-01-30 22:00:00
2.	IPv6	3604284	3601.858009760268	72.66	81.99	2025-10-11 02:00:00	2026-01-30 22:00:00
3.	TOTAL	4960341	4392.809170695953	100	100	2025-10-11 02:00:00	2026-01-30 22:00:00

3 rows in set. Elapsed: 0.145 sec. Processed 20.01 million rows, 300.09 MB (137.84 million rows/s., 2.07 GB/s.)  
Peak memory usage: 9.48 MiB.

```
acbd9d624098 :) █
```

*(Ref: Clickhouse SQL Analysis confirming >90% IPv6 Netflow ratio)*

# Visualizing the Data



*(Ref: Akvorado Sankay Charts)*

# Macro vs. Micro: Validating the Data

My SOHO network mirrors global adoption curves, suggesting that ~80% is the current "natural limit" for standard dual-stack implementation.

Context	IPv6 Ratio	Status
Germany (National)	66.67%	Strong legacy infrastructure drag
My Network (Baseline)	67.70%	Default configs favoring IPv4
India (National)	78.90%	Mobile-first / Greenfields architecture
France (National)	79.23%	Aggressive ISP migration
My Network (Optimized)	79.20%	Active deprecation of IPv4 paths
My Network (Dec '25)	90.74%	The "IPv6-Native" Frontier

## Key Insight:

*We can manually achieve today what the global internet would naturally reach in ~5 years.*

# Defining the "IPv4 Floor"

The remaining ~10% of IPv4 traffic is irreducible without CLAT/NAT64. It consists of:

1. **Legacy IoT:** Ring cameras (IPv4-only video upload).
2. **Legacy Web Services:**
  - Amazon.com (Main retail site).
  - GitHub.com (Main site, though assets are v6).
3. **ISP Infrastructure:** Aussie Broadband caching/accelerators.

“ Or we can wait for these services to deploy ipv6 ...

”

# DNS-Aware Dynamic EAM "The Idea"

Standard 464XLAT double-translates traffic (IPv4 → IPv6 → IPv4).  
For the "Ring Camera" problem (IPv4 device → IPv6 API), we can do better.

## The Prototype: Unbound + Jool (SIIT)

I am proposing a dynamic extension to [RFC 7757 \(EAM\)](#):

1. **Detect:** Daemon monitors local DNS (Unbound) for **A** + **AAAA** pairs.
  2. **Map:** Dynamically populates the SIIT translator table.
  3. **Result:** Legacy IPv4 devices connect **directly** to IPv6 APIs.
- “ **Impact:** This removes the "Vendor Negligence" traffic (e.g., Ring) from the IPv4 floor without waiting for firmware updates. ”



# A Call to Action

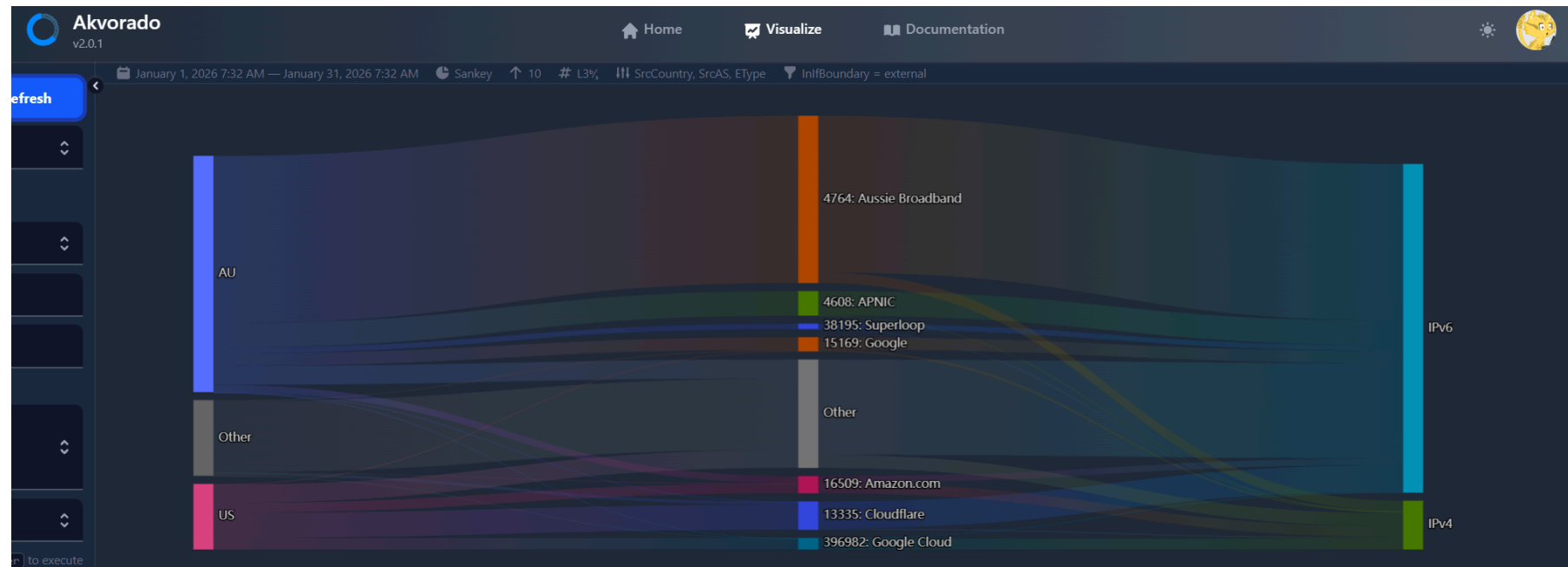
We need 464XLAT on more platforms, including PLAT and CLAT on Mikrotik.

 **We Need Your Voice**

Support Feature Request [#263487](#) to bring native 464XLAT to RouterOS.

[forum.mikrotik.com/t/feature-request-464xlat/263487](https://forum.mikrotik.com/t/feature-request-464xlat/263487)

# January 2026 Data



# Acknowledgement

<https://vaibhavbajpai.com/publications-by-year.html>

The research and validation research of Prof Vaibhav Bajpai.

<https://scholar.google.com.au/citations?user=ksAaiuUAAAAJ&hl=en&oi=ao>

“ So, yes, we can live  
without ipv4 ... ”



<https://bit.ly/3L4cInw>

