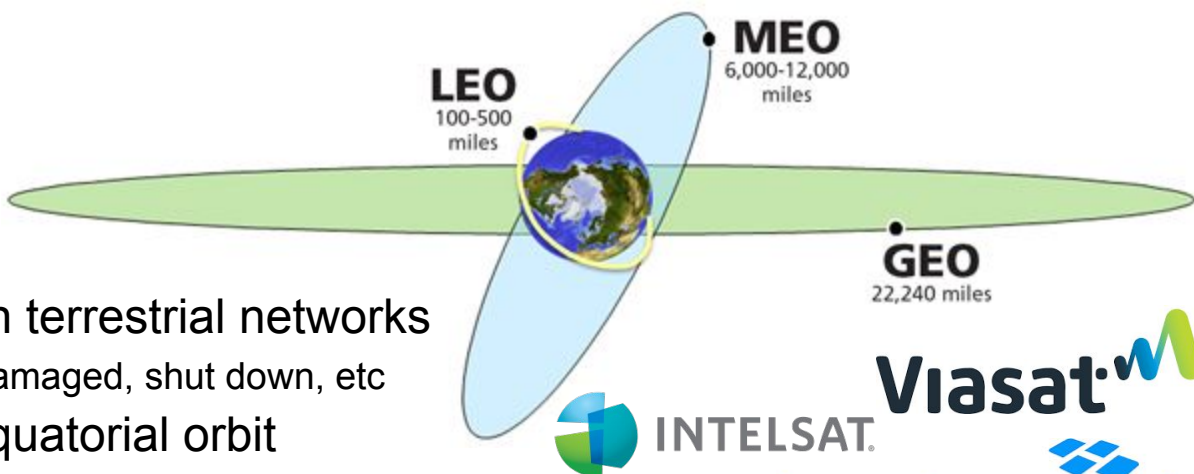


Routing in LEO Sat Nets

— A case study on Starlink and OneWeb

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Victoria, BC, Canada

Why satellites?



- For global coverage when terrestrial networks
 - Not available, too costly, damaged, shut down, etc
- GEO: geosynchronous equatorial orbit
 - ~36 kkm above the earth, limited capacity, very high latency
 - HughesNet, Intelsat, ViaSat, etc: round-trip time (RTT) 600+ ms
- MEO: medium-earth orbit (between LEO and GEO)
 - SES O3b mPOWER: 6 satellites now, 8 kkm, 200+ ms RTT
- 2nd-gen **LEO**: low-earth orbit (below 2 kkm), < 100ms RTT
 - SpaceX's **Starlink**: 6k+ satellites, mostly 550 km in 53° inclination
 - 4+ million users in 100+ countries/regions by Sep 2024
 - Eutelsat **OneWeb**: 6h+ satellites, 1.2 kkm altitude in polar orbits
 - mostly targeting enterprise and government customers
 - Amazon Kuiper: two prototype satellites recently tested in space
 - Telesat Lightspeed: series test satellites for space demonstration



INTELSAT

Viasat

hughesnet

3b
Networks



OneWeb

amazon | project kuiper

TELESAT
LIGHTSPEED™

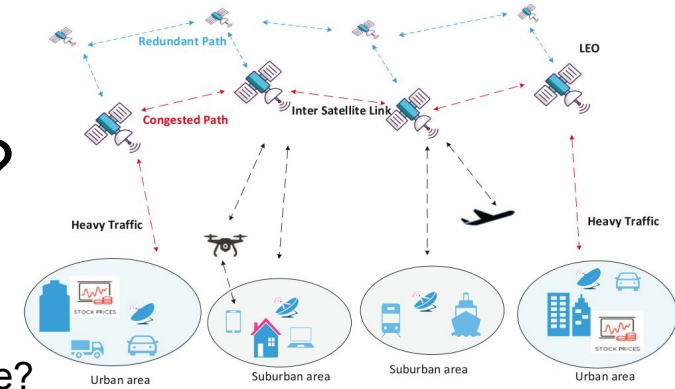


Globalstar

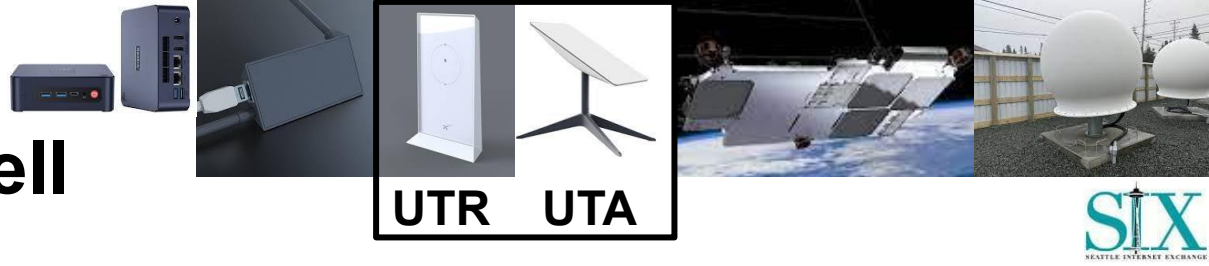
iridium

What *shall* the satellite routing be?

- In an ideal LEO satellite network (LSN)?
 - Between two user terminals (UTs): 10% of traffic by volume?
 - **Shortest** path routing: latency, distance, cost, etc
 - UT - **Sat** - UT ("bent pipe")
 - UT - Sat* - UT (with inter-satellite links, ISL)
 - UT - Sat* - **GS** - Sat* - UT (through a ground station)
 - UT - Sat* - GS - **PoP** - GS - Sat* - UT (through different ground stations)
 - UT - Sat* - GS - PoP - **Internet** - PoP - GS - Sat* - UT (through the Internet)
 - Between a UT and a (content distribution network, CDN, or cloud) **server**: 90% now?
 - Server possibly at the Sat, GS or PoP, or on the Internet
 - **Widest** path routing: throughput, downlink (from the Internet to user), uplink (from user)
 - Extras: broadcast, multicast, anycast, incast, etc
- Multiple LSNs?
 - Intra vs inter-domain routing: where are the transit/peering points? in space or on ground?



Starlink in a nutshell

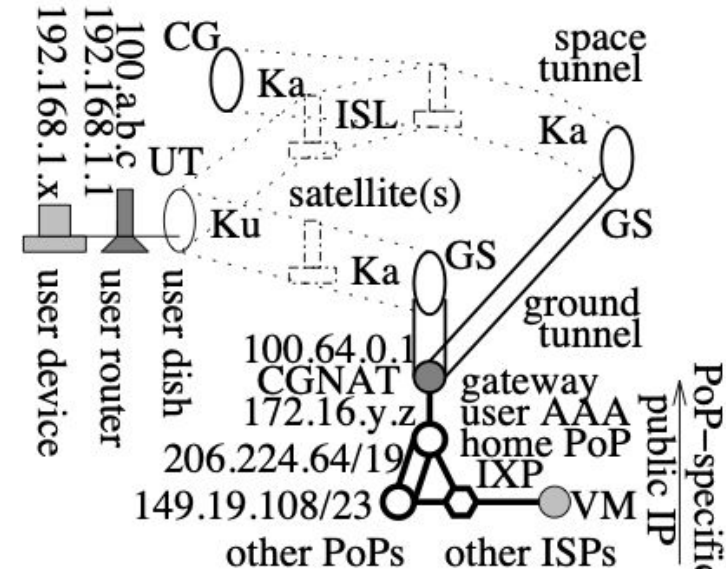


UTR UTA

SIX
SEATTLE INTERNET EXCHANGE

- An **outgoing** packet's journey to the Internet (reverse for the incoming one)
 - User devices (i.e., measurement devices)
 - 192.168.1.x if the default gateway at 192.168.1.1/24
 - **User router** (User Terminal Router, **UTR**, provided by Starlink, can be *replaced* or *bypassed*)
 - LAN: 192.168.1.1 (by *default*)
 - WAN: **100.64/10** (*unique* per user dish)
 - **User dish** (Antenna, **UTA**, provided by Starlink)
 - 192.168.**100**.1 (*fixed* address as modem)
 - **Satellite*** (inter-satellite links, **ISLs**, possible)
 - Landing ground station (**GS**, transparent to IP)
 - **CGNAT** (Carrier-Grade NAT) gateway (GW)
 - **100.64.0.1** (or public IP user's gateway)
 - Home **PoP** (Point-of-Presence) entry
 - 172.16/12
 - PoP, other PoPs/ISPs, ICPs, etc: the **Internet**

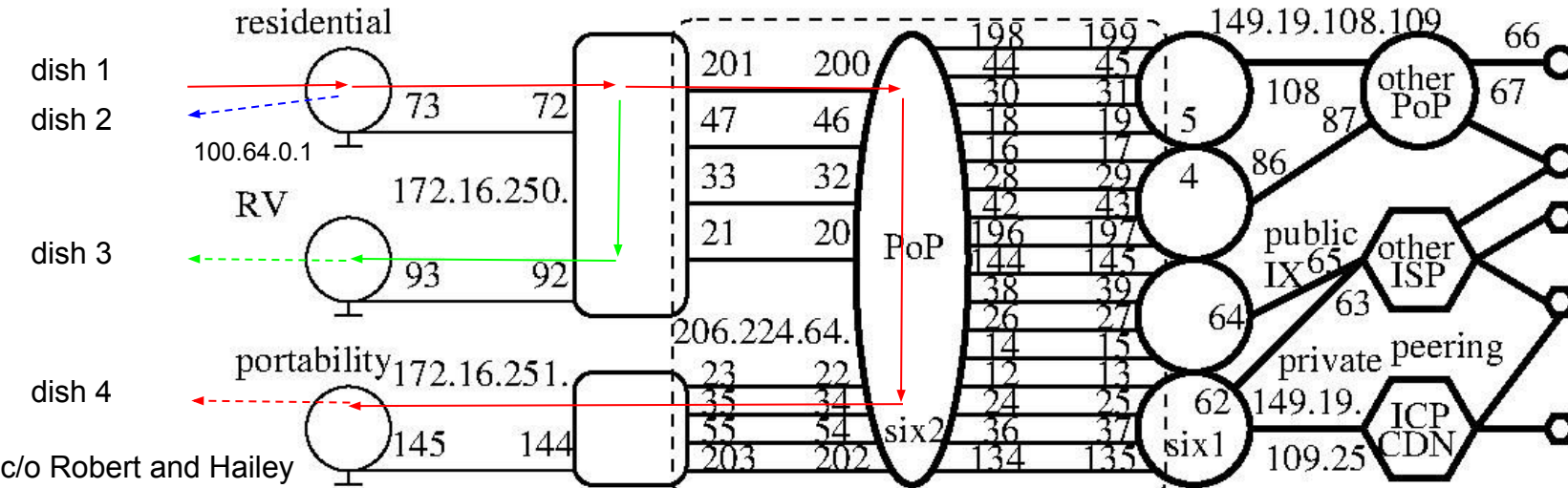
1 IP
hop



Ground station and infrastructure



- Inside a point-of-presence (PoP, e.g., Seattle)
 - Gateway: 172.16.250/23 expanded to 172.16.252/24 (also 172.16.248/23 in other PoPs)
 - Odd ending digit: toward CGNAT
 - Even ending digit: toward the PoP
 - **Parallel** links within the PoP: 206.224.64/23 expanded to 206.224.66/24 (some inter-PoP too)
 - UDP over ECMP; ICMP unique path; TCP unique path per flow
 - Interconnection to other PoPs (mostly 149.19.108/24), ISPs and ICP/CDNs (149.19.109/24)



How is the routing in LSN *access network* now?

- In Starlink
 - UT - [(space tunnel) - landing GS - (group tunnel)] - PoP - the Internet
 - UT router (UTR): 192.168.1.1 by default or user's own router; **100.64/10** on WAN side
 - UT antenna (UTA): **192.168.100.1** fixed as the modem reachable from the LAN side
 - **One (long) IP hop** between UTR and PoP
 - Default (private) IP users: 100.64.0.1 (carrier-grade network address translator, CGNAT)
 - Public IP users: e.g., 188.92.254.1 for 188.92.254.0/24 (**GeoIP**: RO, RO-B, Bucharest)
 - PoP revealed in DNS PTR, e.g., customer.**sfiabgr1**.pop.starlinkisp.net in Sofia, Bulgaria
 - No direct user traffic exchange
 - UT - Sat* - UT, or UT - Sat* - GS - Sat* - UT
 - **All through UT's PoP**
 - UT - Sat* - GS - PoP - GS - Sat* - UT, or UT - Sat* - GS - PoP -...- PoP - GS - Sat* - UT
 - Imagine two Alaska Starlink users exchanging packets in Seattle: unnecessary latency!
- Similarly in OneWeb often used as a mid-mile connectivity now

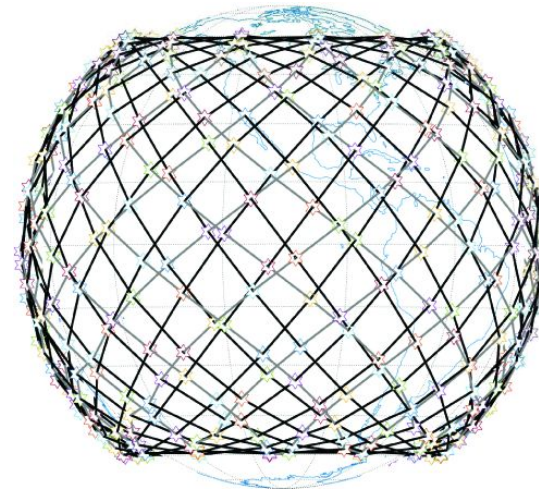
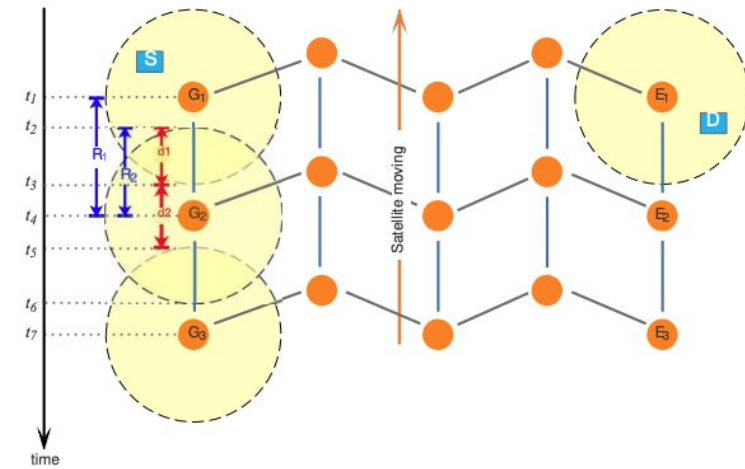
Inter-satellite routing?

- In Starlink

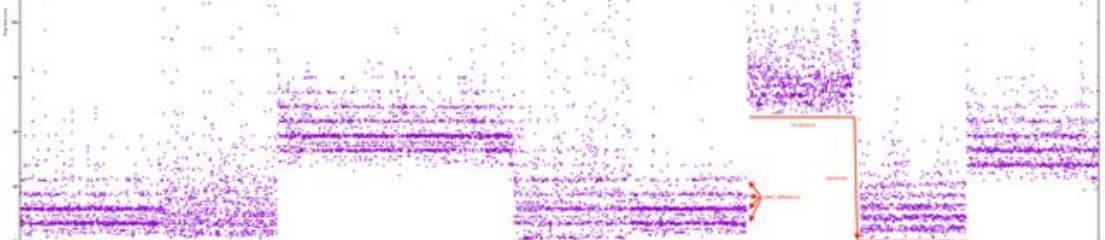
- Currently a black box
 - UT - (space tunnel) - landing GS
- Bent-pipe vs ISL through distance/latency inference
 - If UT - nearest GS > 2000 km, have to use ISL
 - If UT - PoP minimum RTT nowadays > 100ms, likely ISL
- Space tunnel?
 - ISL to reach a faraway satellite to land user traffic
- Ground tunnel?
 - A faraway satellite lands traffic at a faraway GS
 - Then has to be tunneled back to the home PoP

- In OneWeb

- No ISL for now
- Promised in Gen2 (not launched yet)

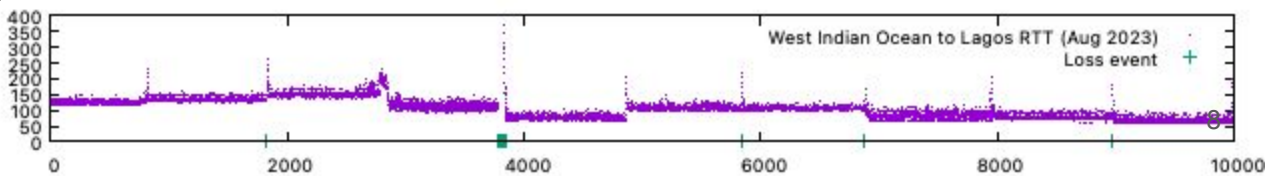
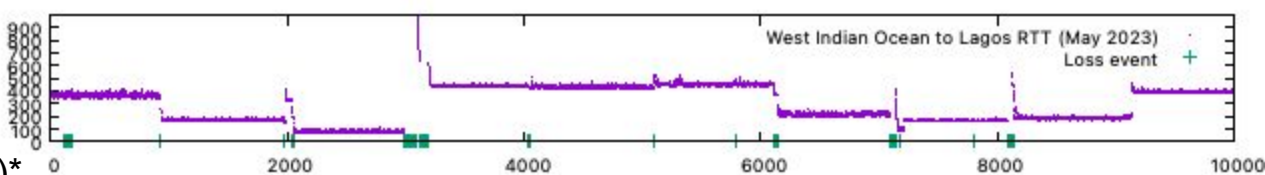
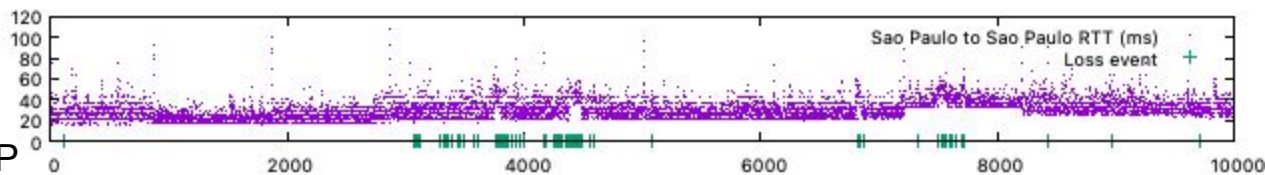
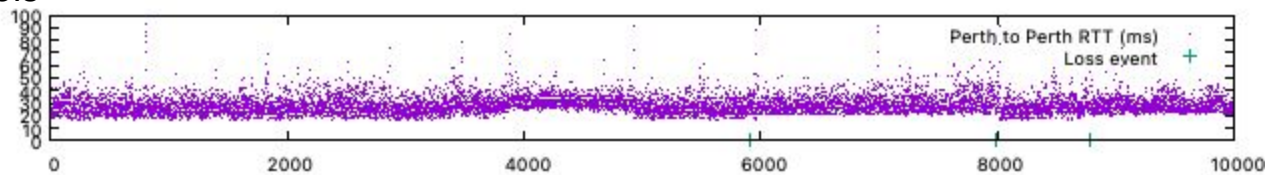
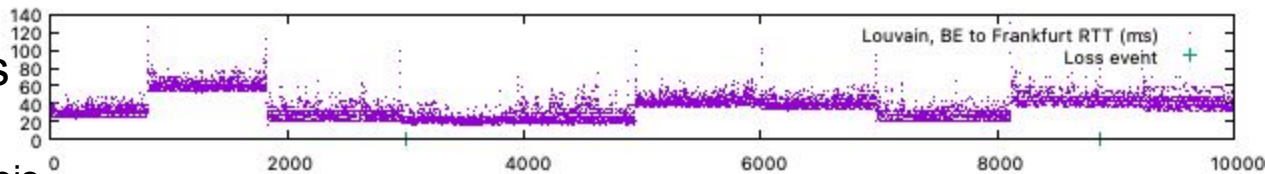


Access performance



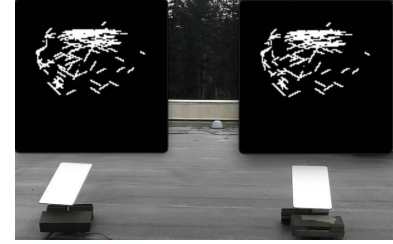
- Ping in 15-ms intervals

- Louvain, BE
 - Shared by Francois
 - To Frankfurt PoP
- Perth, AU[^]
 - By a Redditor
 - To Perth PoP
- São Paulo, BR
 - By a Redditor
 - To São Paulo PoP
- Seychelles (May 2023)
 - By Dominique
 - To Lagos PoP
- **Seychelles (Aug 2023)***
 - **ISL improved**



* GEO protection; [^] user population; **MAC**

From sequence to frequency

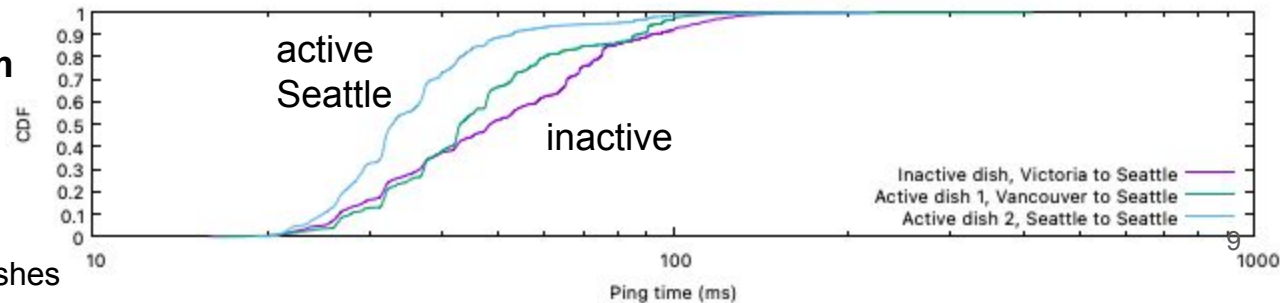
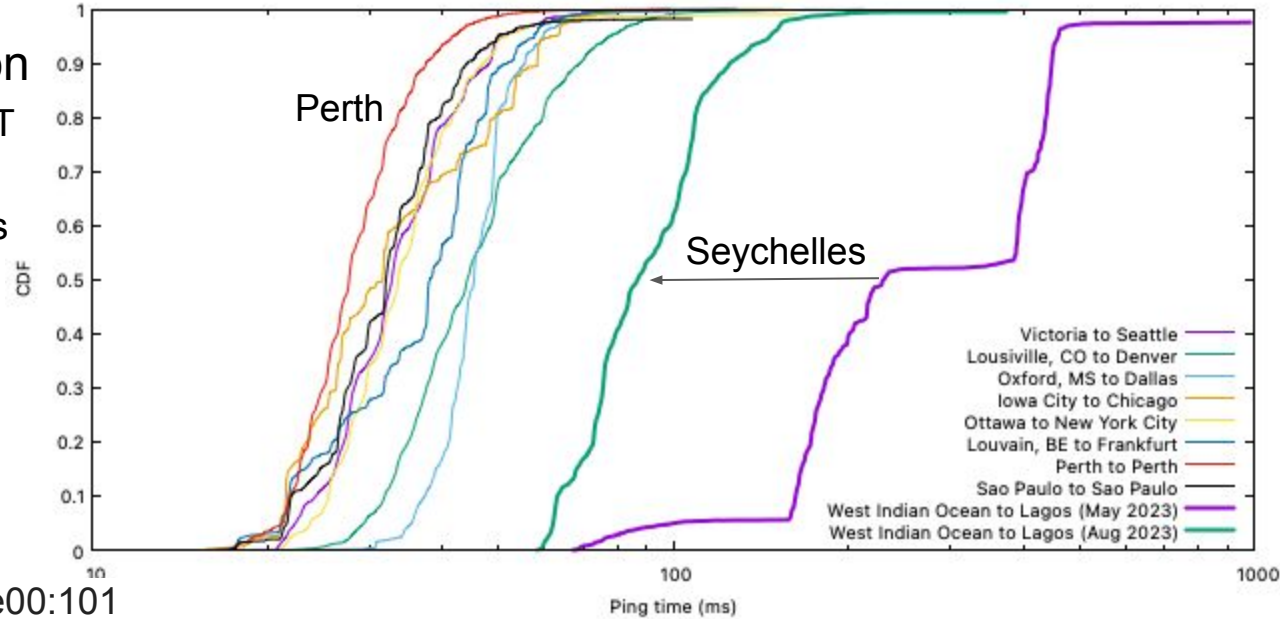


- *Cumulative distribution*

- ISL, much **higher** RTT
- Non-ISL
 - min RTT: ~20ms
 - Still high **jitter**

- *Inactive* dishes

- IPv4 gateway
 - 100.64.0.1
 - By ARPing
- IPv6 gateway
 - fe80::200:5eff:fe00:101
 - By Ping
- **connect.starlink.com**
 - 34.107.166.226
 - By (HTT)Ping

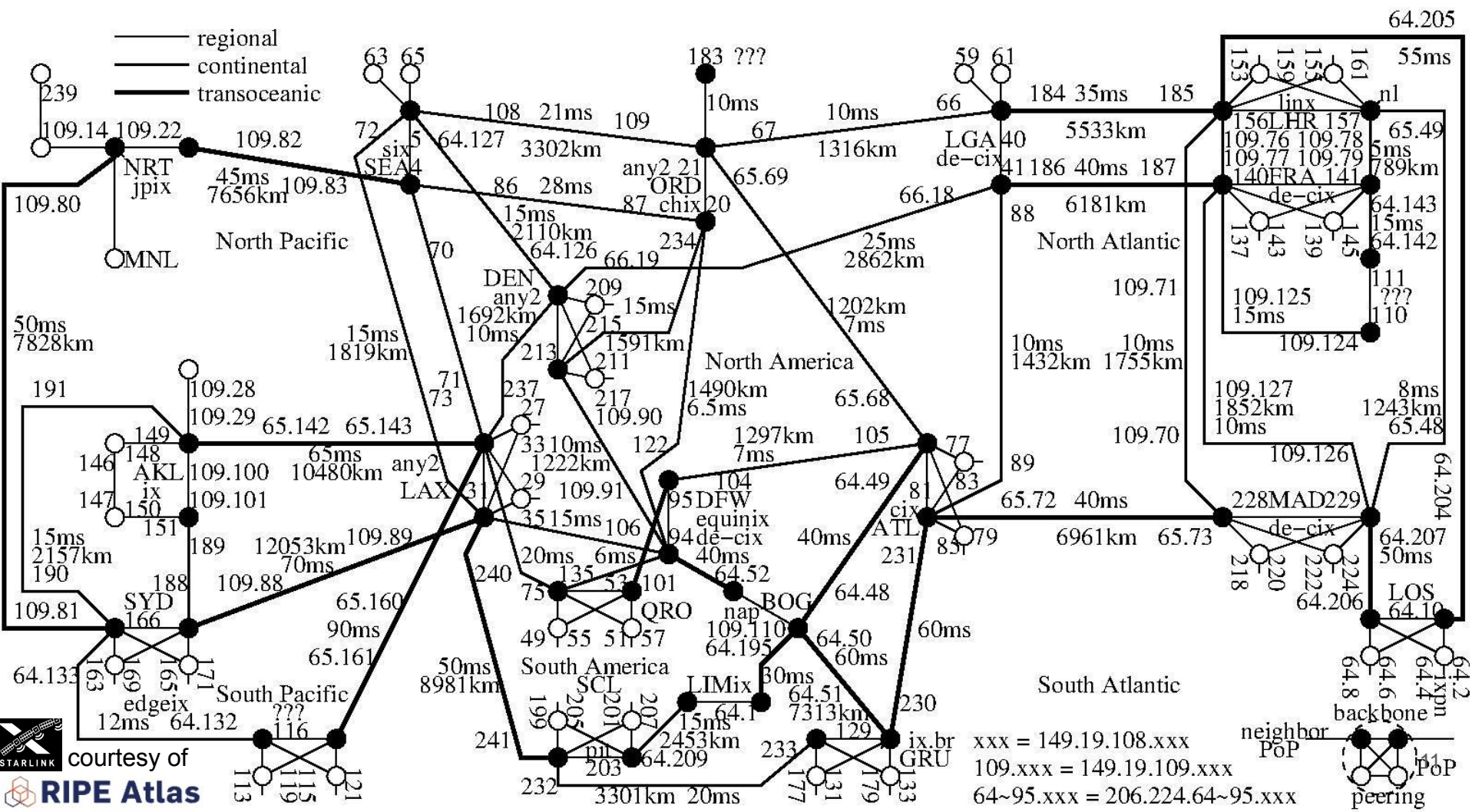


* **active** measurement on many *inactive* dishes

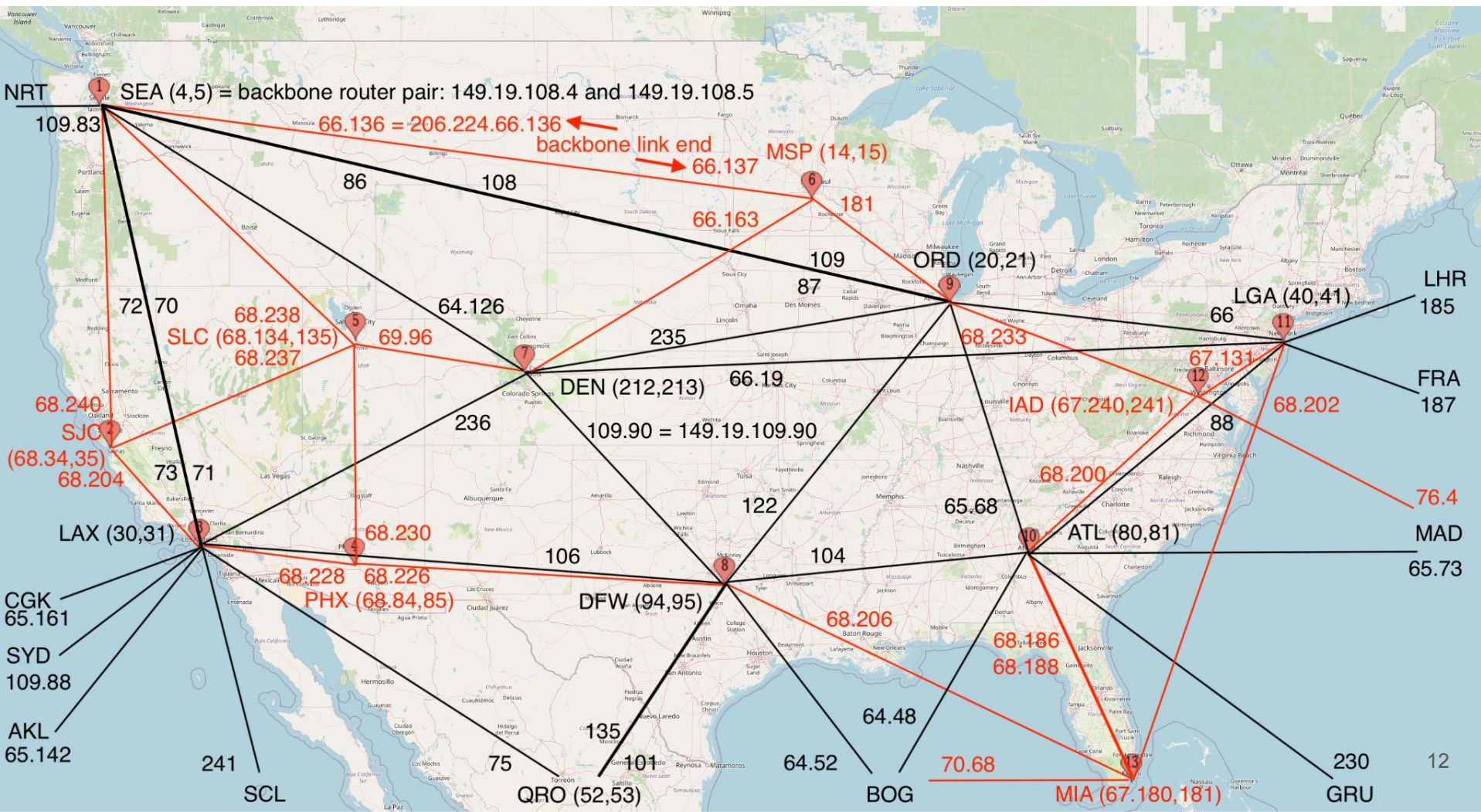
How is the routing in LSN *backbone network* now?

- In Starlink
 - Route toward the home PoP first, regardless of the landing GS and destination
 - CGNAT needed at the home PoP for private IPv4 users
 - Even so for public IPv4 due to possible source filtering
 - Even so for public IPv6
 - CDN, “stateful anycast”, etc
 - External traffic: exit the home PoP ASAP
 - “Hot potato” routing
 - Incoming traffic: mostly enter at the home PoP only
 - Why and why not?
 - Internal traffic: through the Starlink global backbone
 - Mostly ground/undersea fiber network
 - Possible to use ISL for backbone?
- OneWeb: mostly a mid-mile pipe now and no its own backbone yet?

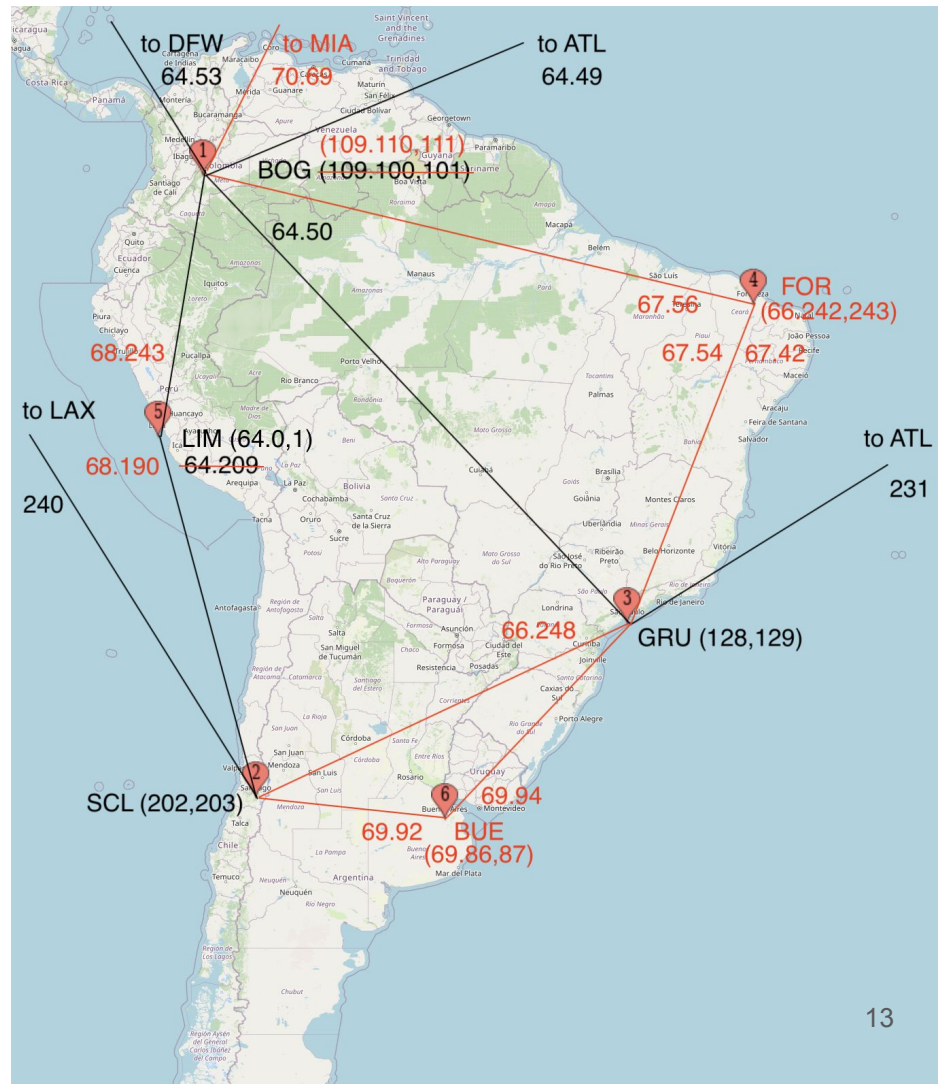
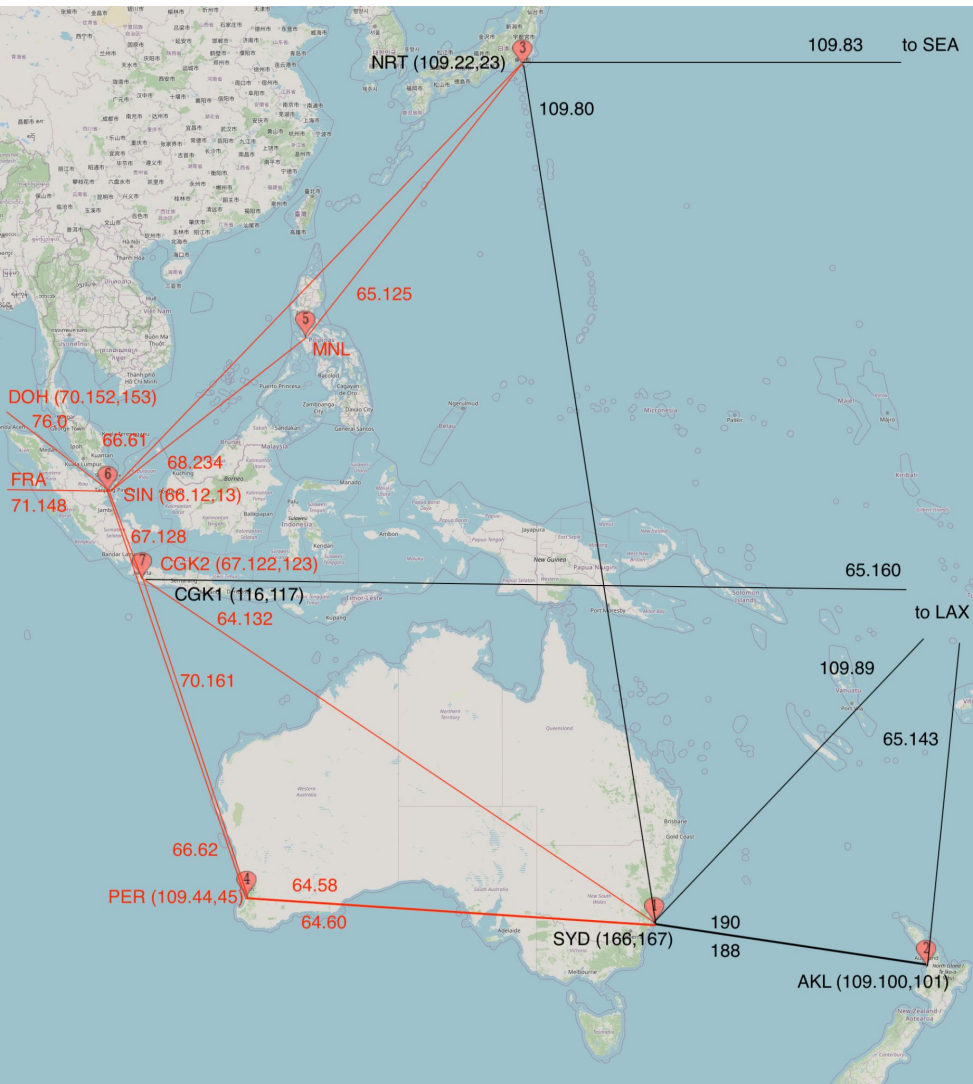
Starlink *Global* backbone network in 2023



Starlink added 6 new PoPs in the US in 2024



Asia-Pacific and South America see great growth too



Europe and Africa to ASEAN

- Used to be from West to East Indian Ocean
 - Lagos, London, NYC, Denver, LAX, Sydney, Perth
 - Instead of inter-satellite links across Indian Ocean
 - RTT above 500ms
- Now going through Middle East
 - Lagos, London, Frankfurt, Doha, Singapore, Perth
 - Starlink now has a **global** network, on ground too
 - RTT about 300ms
- Hopefully near *future*?
 - Direct inter-satellite links across the Ocean
 - Route toward destination instead of home PoP
 - Likely around 100ms
- Routing in dynamic but regular topology
 - Extended from routing in data center networks



Comparing two LEO satellite networks



● Starlink

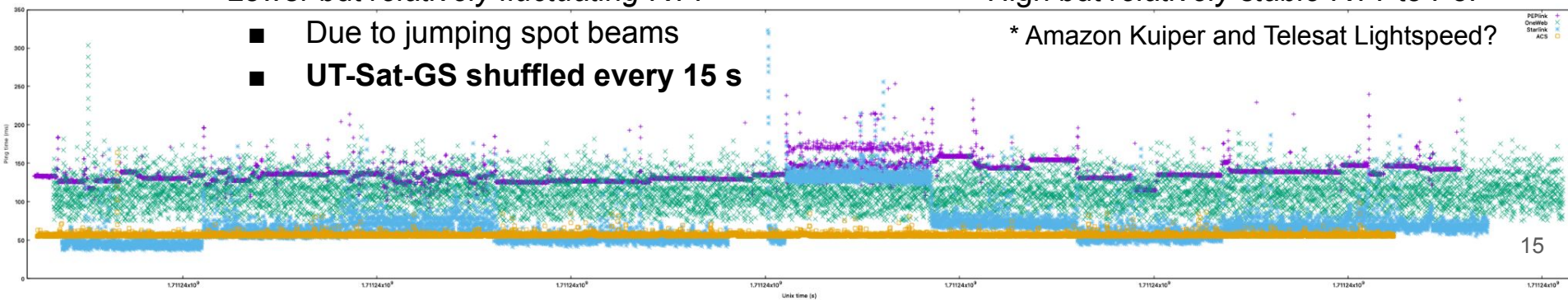
- Initially target *consumer* users
- Mostly 53° inclination
- Mostly 550km above the Earth
- **Spotting** beams for individual dishes
 - Ku for UT and Ka for GS
- Currently >6000 active satellites
 - All launched by SpaceX
- Currently >200x ground stations
- Many PoPs around the world
- Lower but *relatively fluctuating* RTT

- Due to jumping spot beams
- **UT-Sat-GS shuffled every 15 s**

● OneWeb

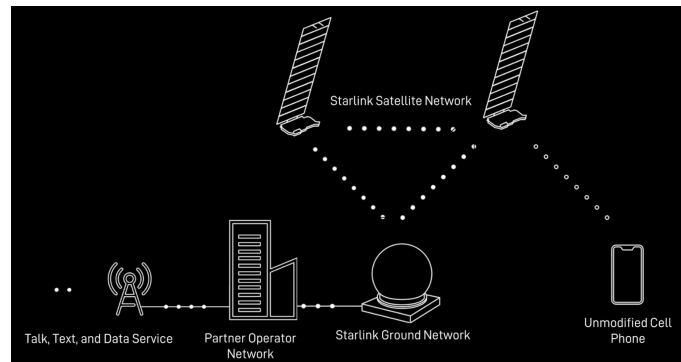
- Currently target *enterprise* users
- Polar orbits
- Around 1200km in altitude
- **Sweeping** beams for community dishes
 - Similarly Ku and Ka
- Currently ~600 active satellites
 - Limited 3rd-party launch capacity
- Currently ~20x ground stations
- Very few customer PoPs now
- High but *relatively stable* RTT to PoP

* Amazon Kuiper and Telesat Lightspeed?



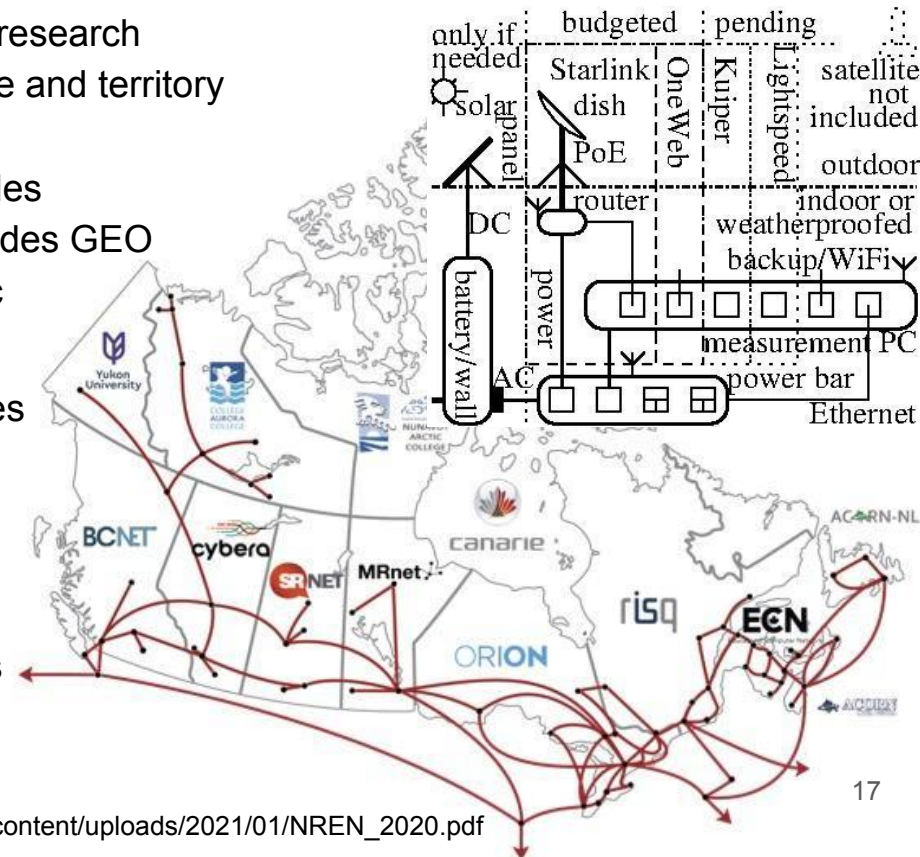
Space networking in a big picture: different routing?

- Broadband Internet: 100/20 mbps and higher
 - SpaceX's Starlink
 - Eutelsat's OneWeb
 - Amazon's Project Kuiper
 - Telesat's Lightspeed
 - EU's IRIS² and China's Thousand Sails ("Qian-Fan")
- Direct-to-cell (phone): 1~10mbps?
 - Unmodified phones: Starlink (with T-Mobile, etc), AST SpaceMobile (with AT&T, etc), etc
 - 3GPP "Base station" in space
 - Enhanced phones: iPhone 14 Pro+ (GlobalStar), Huawei Mate 60 Pro+ (Tiantong), etc
 - SMS, highly compressed voice, etc
- Internet of things (IoT): (way) below 1mbps?
 - SWARM (acquired by Starlink)
 - Asset tracking, agriculture, forestry, environment, etc



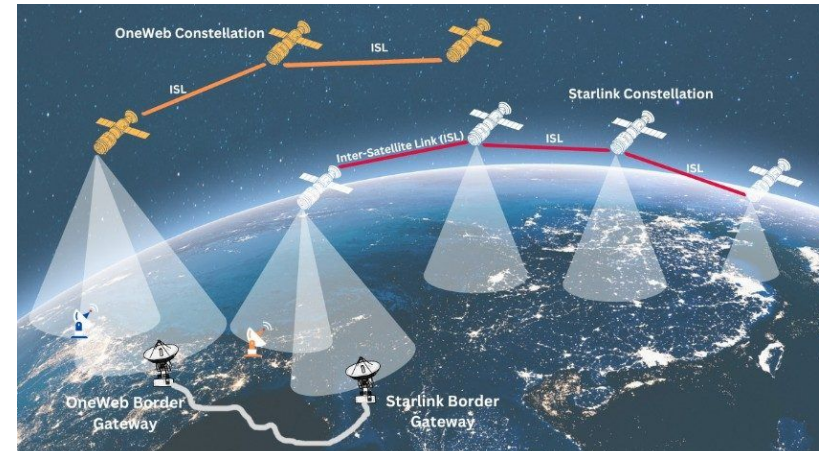
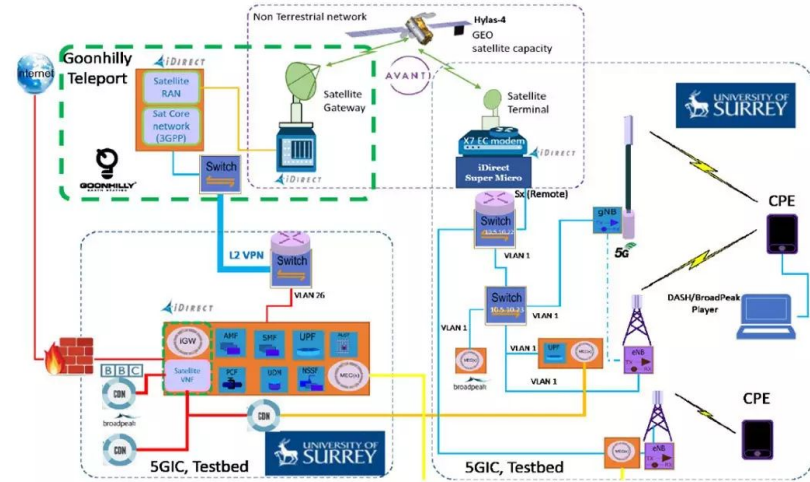
Why a cross-country/continent satellite testbed?

- For network researchers, leveraging CANARIE/Internet2 but on LEO satellites
 - **Geo-diversity** needed for satellite network research
 - At least one site in each province/state and territory
 - Much more capable than RIPE Atlas
 - Container-based measurement modules
 - Possibly different satellite technologies besides GEO
 - Starlink, OneWeb, Kuiper, Telesat, etc
- For community users
 - In remote areas and indigenous communities
 - Improved Internet access capacity
 - No security and privacy affected
 - End-to-end encryption of user traffic
 - A level playground for a fair comparison
 - For vendors, operators and regulators



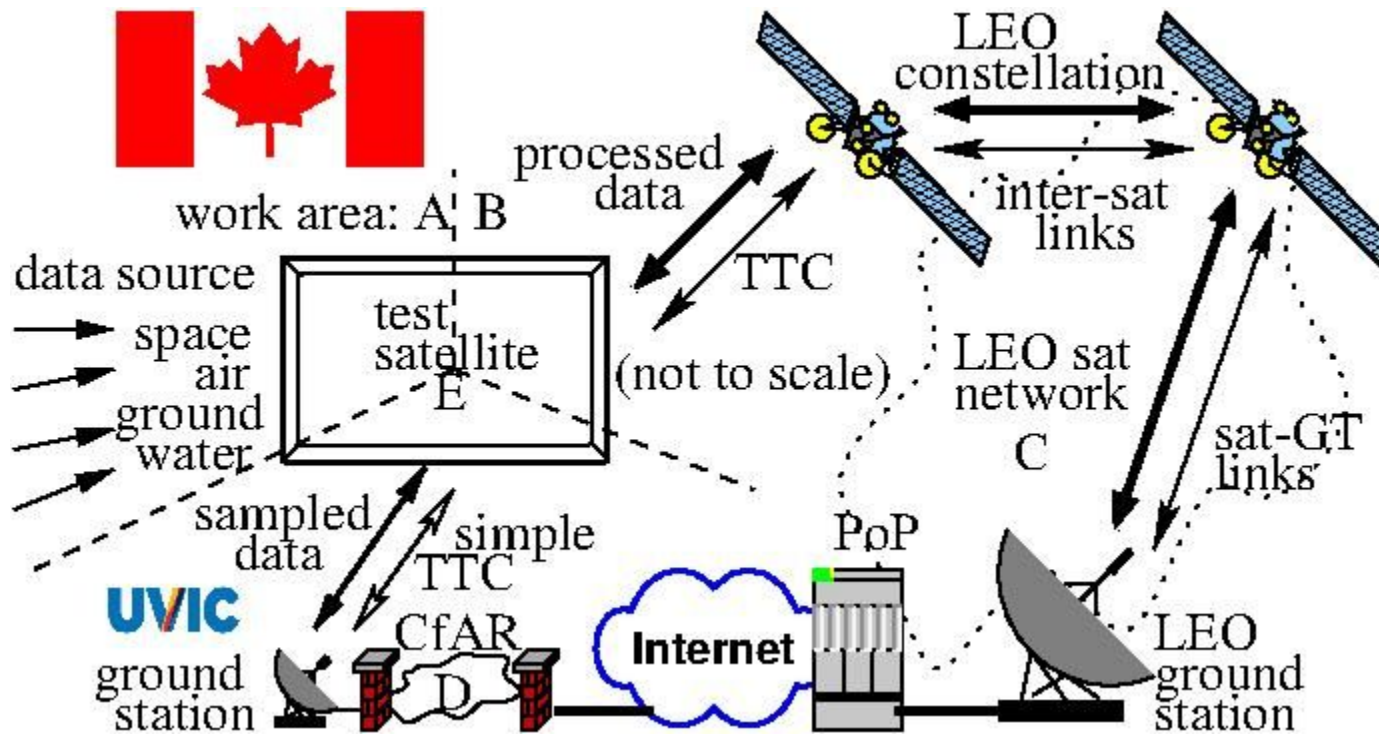
Other efforts around the world

- With a focus on (LEO) satellites
 - University of Surrey, UK
 - Hylas-4 GEO with 5/6G integration
 - **LEOScope**: an emerging global testbed
 - Virginia Tech and George Mason University, USA
 - NeTSat: NSF project recently approved
 - Starlink and OneWeb mentioned
 - Carleton University, Canada
 - UAV-HAP-LEO integration with 6G O-RAN
 - Collaboration with NRC, MDA, DRDC, etc
- Unique features of us as part of LEOScope
 - Geo-distributed: coast-to-coast-to-coast
 - LEO-focused: consumers and enterprises
 - User-oriented testbed: by and for researchers



We are *no longer* just doing the **groundwork** ...

- **PolarLink**: An Integrated, High Bandwidth, Low Latency, Vendor Neutral Space Based Communication Backbone for Canada, sponsored by DRDC



Thanks!

- Questions?
 - Email: pan@uvic.ca
 - Web: <http://web.uvic.ca/~pan>
 - Lab: <http://pan.uvic.ca>
- Join us!
 - <http://oac.uvic.ca/starlink>
 - See our work, papers, datasets and code
 - **LENS: low earth network of satellites**
 - Host a virtual machine behind your dish, and/or
 - Enjoy the dataset for trace-driven evaluation
 - *LOTS: low-earth orbit testbed of satellites*
 - Currently pending NSERC funding
 - Host a testbed node with dish provided
 - *CFI NTN (pending)*, DRDC **PolarLink (selected)**, etc

