Monitoring

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THE ATTENDANTS WILL LEARN...

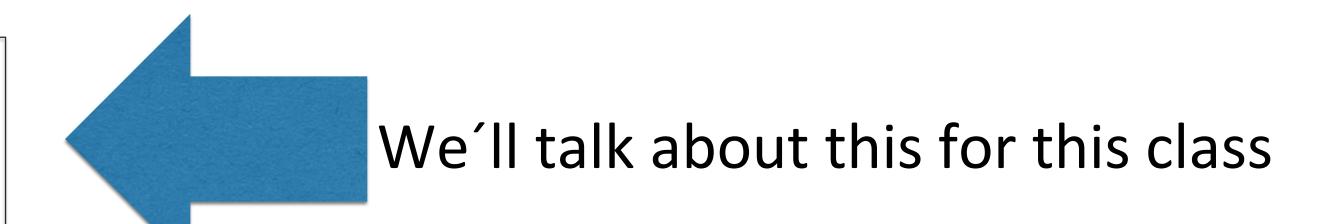
- Monitoring basics
- Traditional vs Modern monitoring
- Challanges of monitoring at scale
- What to monitor for DevOps?
- Microservices monitoring rules
- Elastic Stack fundamentals

What is monitoring?



Monitoring Topics

- Customer happiness
- Cost efficiency
- Safety and security
- Compliance





Customer Happines

- Time to value (features in front of client)
- Availability
- Response time

Cost Efficiency

- Utilization
- Optimization
- Automation

A standard for monitoring



Universal Measurement Architecture Guide Copyright © 1997 The Open Group

Frontmatter

Guide

Systems Management: UMA Specification, Part 1 - Universal Measurement Architecture

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Preface

This Document

This X/Open Guide reviews the problem space of performance measurement in open systems, and introduces the architecture, features and benefits provided by the three X/Open Universal Measurement Architecture (UMA) specifications:

Traditional Monitoring

- The traditional monitoring approach tests just whether something is 'up' or 'down';
- Agents inside: Hardware, Mainframe, VMs



Modern monitoring

- If a single component within a microservice architecture fails, there may be no **business impact**, and so **the severity of alert should match this fact**.
- Containers, events (serverless).

Challenges: Aggregation

 Consolidating different (or without) log formats coming from a lot of containers or events with different proposal of visibility

Distribution: Interdependence

 Maintain operational health and doing Root Cause Analysis on a large ecosystem (many containers or events) at scale becomes challenging.

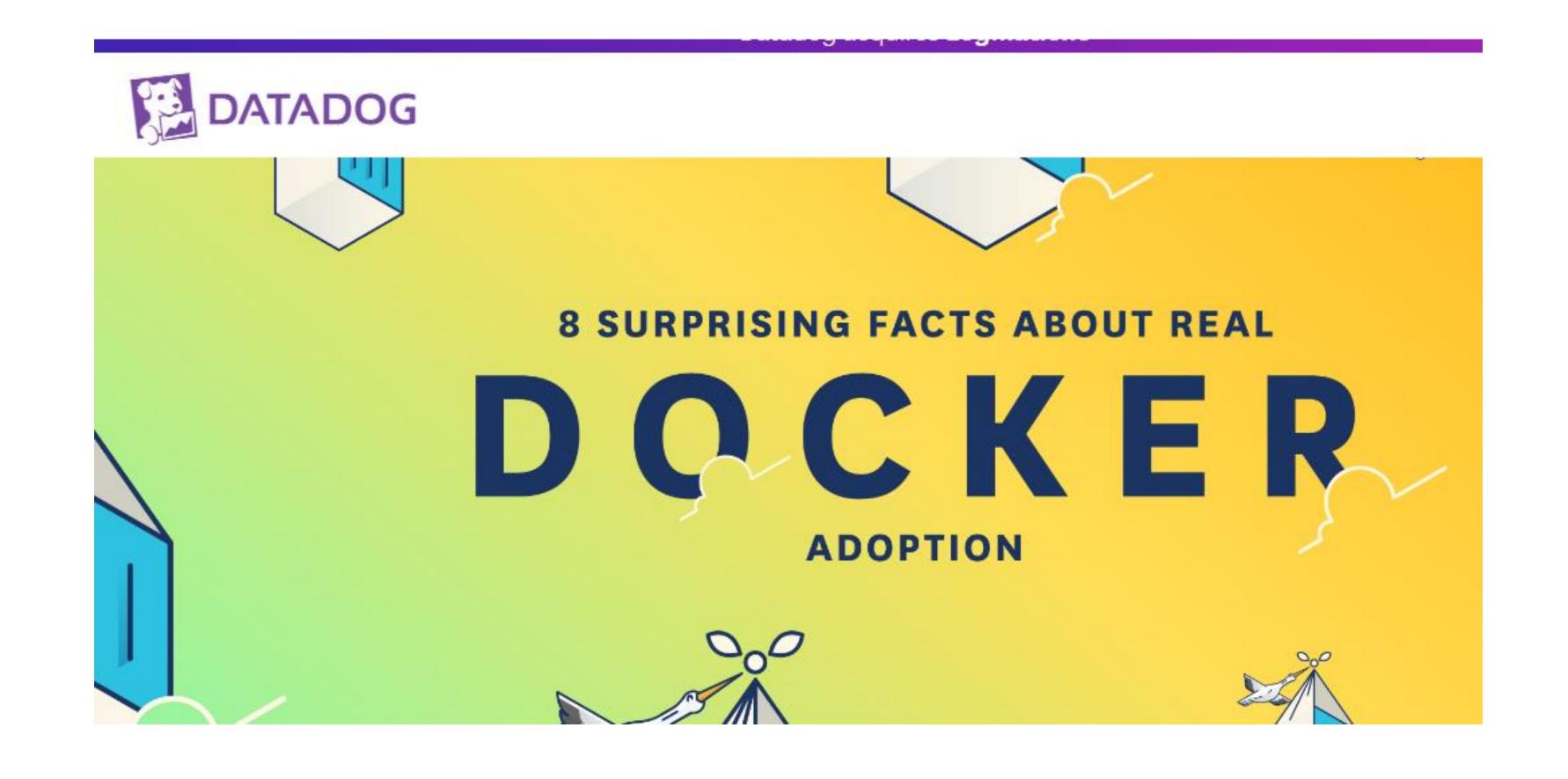
Frequency of change: ephemerality

• The short lifetime of containers or events has been considered a big challenge in modern monitoring.

Umpredictable

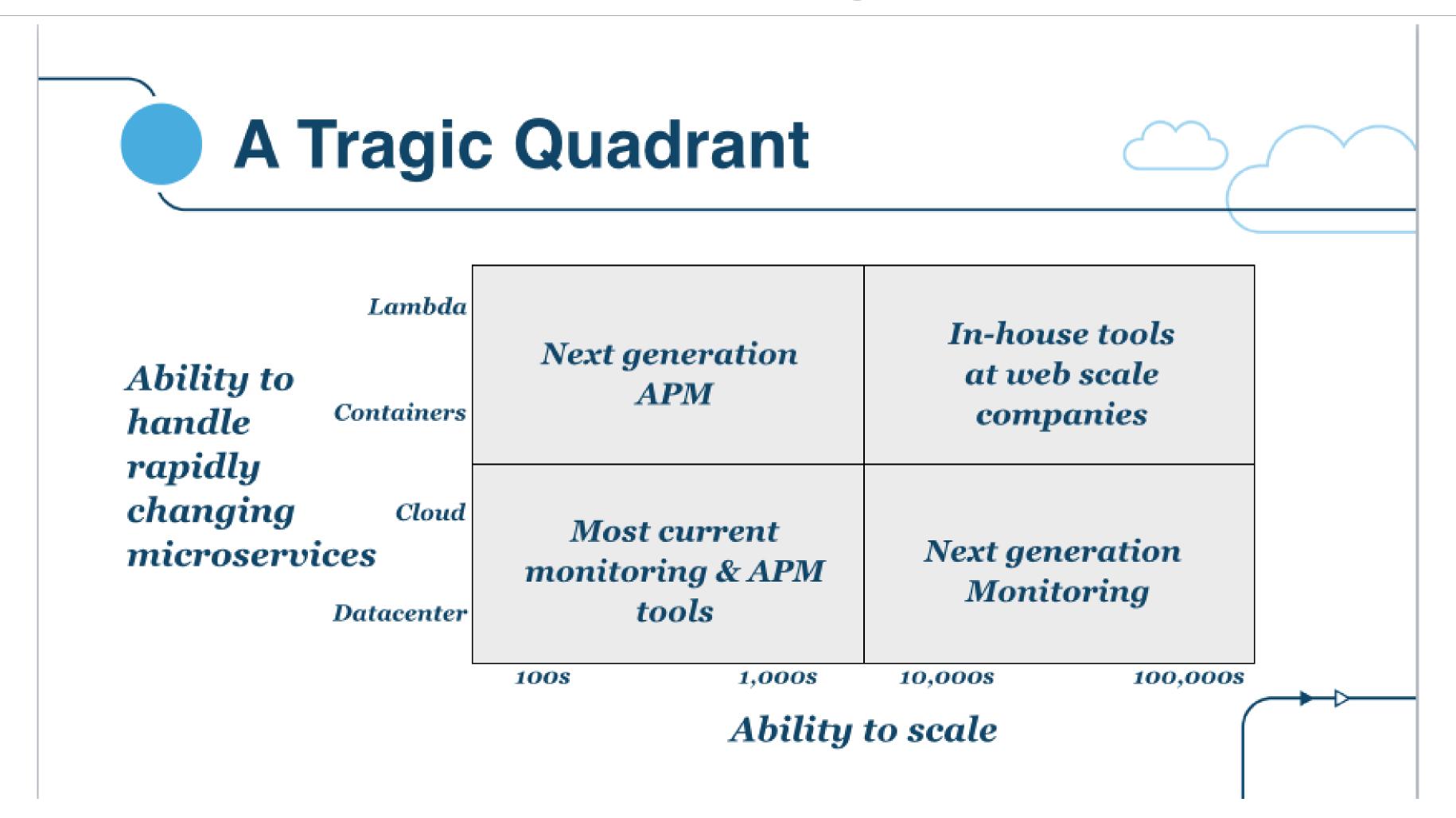
 We don't know where the container. Has the Kubernetes moved Nginx to another zone?

Tips: 7 containers per host





The Adrian's Tragic Quadrant





What to monitor? from orquestrators

- Swarm,
- mesos,
- kubernetes

What to monitor? anomalies

 Monitoring systems have to learn normal behavior and indicate when system behavior is not normal.

Rules for microservices

- Spend more time working on code that analyses the meaning of metrics than code that collects, moves, stores and displays metrics
- Reduce key business metric latency to less than the human attention span (~10s)
- Validate your measurement system has enough accuracy and precision.
 Collect histograms of response time
- Monitoring systems need to be more available and scalable than the systems (and services) being monitored
- Optimise for monitoring distributed, ephemeral, 'cloud-native', containerised microservices
- Fit metrics to models in order to understand relationships (this is a new rule)

From: https://github.com/adrianco



Hands on phase



Monitoring with Elastic Stack



What is a log?



A log is an event

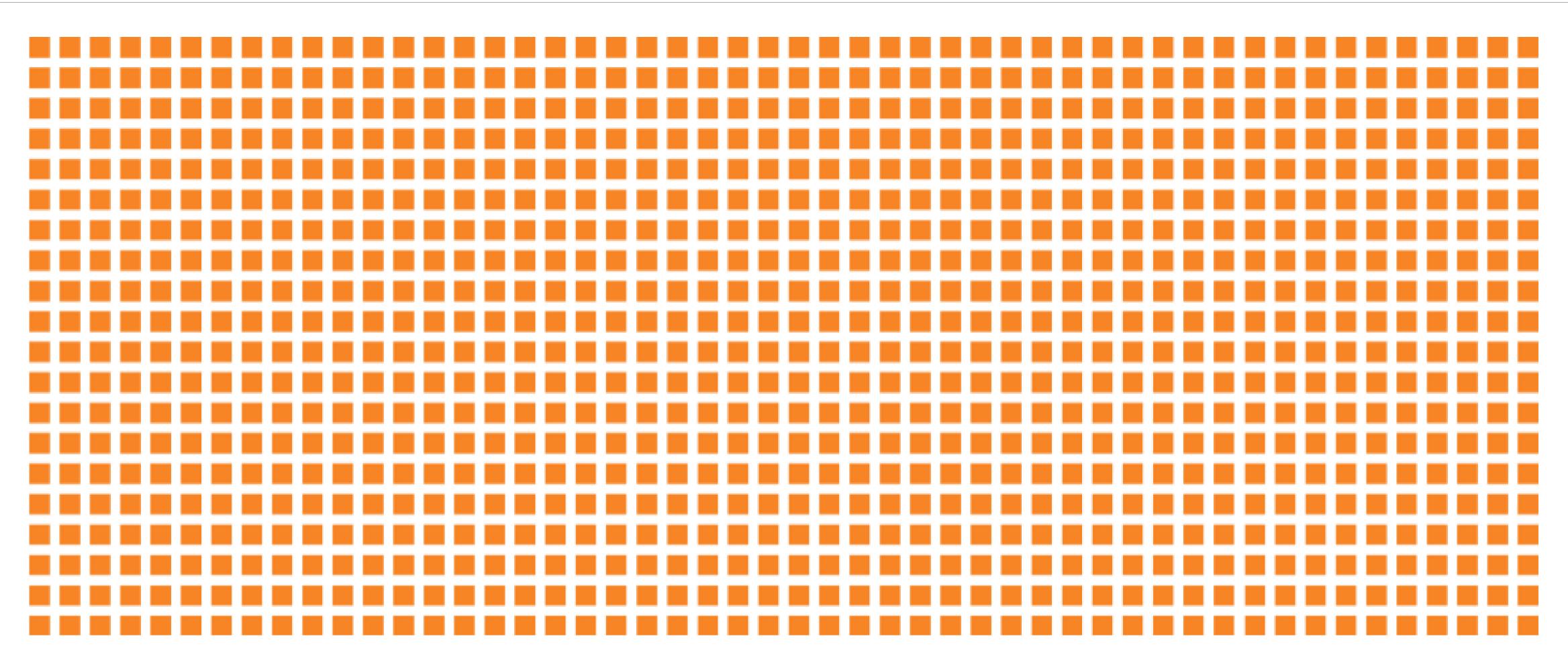
- Log lines
- Twitter feed
- Invoices
- Metrics

Exercise 1

Reading logs from containers



At scale



1000 EC2 Instances in a Cluster



grep

- Multiple machines
- Multiple logs
- Analysis/Discovery
- Time Period

Different point of views

apache

unix timestamp

log4j

postfix.log

ISO 8601

[23/Jan/2014:17:11:55 +0000]

1390994740

[2014-01-29 12:28:25,470]

Feb 3 20:37:35

2009-01-01T12:00:00+01:00



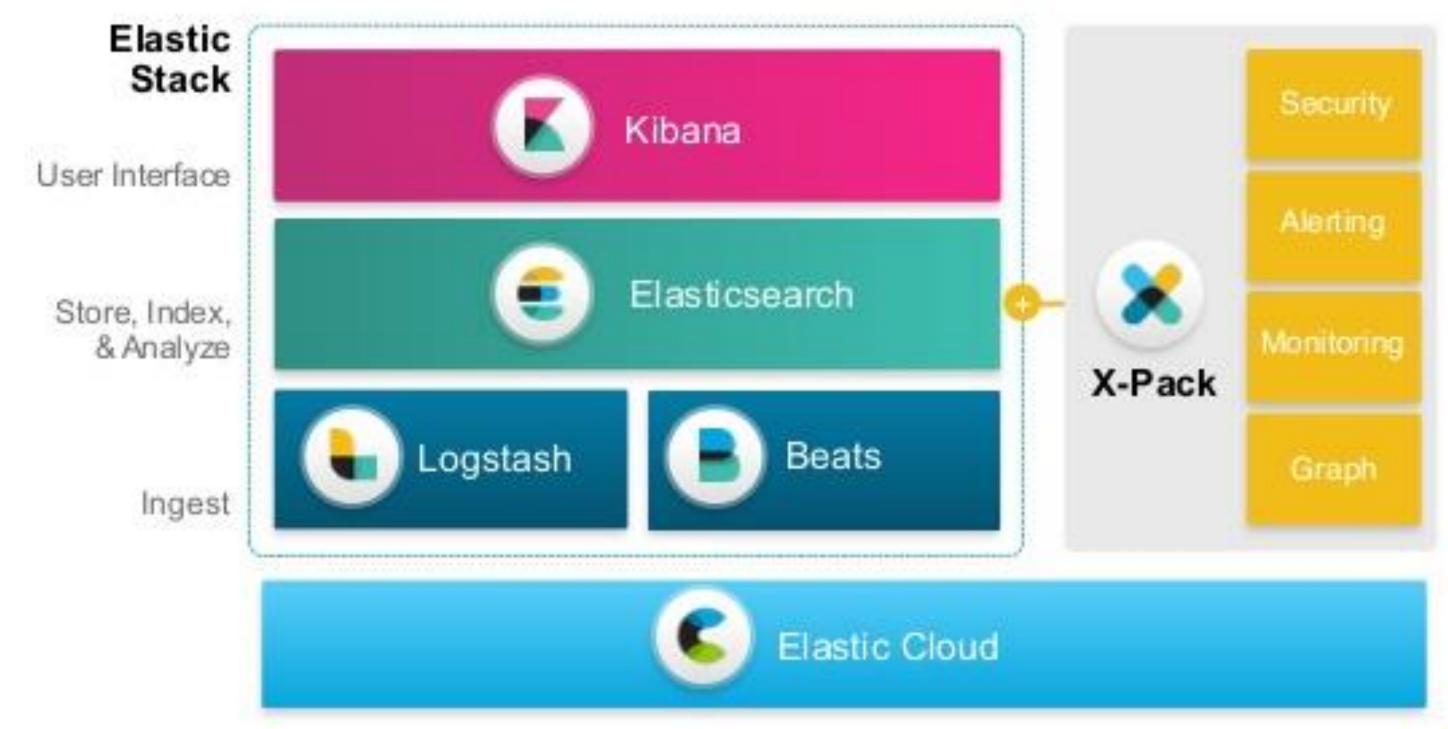


A Centralized logging approach can help you

- Collect data
- Parse data
- Enrich data
- Store data
- Search and aggregate
- Visualize data

An ecosystem as response: Elastic Stack

The Elastic Stack is a set of tools developed by Elastic to provide monitoring (nowadays).







Some Elastic Stack features

- A business centric monitoring;
- Integration-driven (flexbility to get logs from everywhere);
- Taming decentralization;
- Process (indexing) and search near real-time data;
- Use analytics to summarize data across dimensions

Logstash: inputs

Monitoring	collectd, graphite, ganglia, snmptrap, zenoss
Datastores	elasticsearch, redis, sqlite, s3
Queues	kafka, rabbitmq, zeromq
Logging	beats, eventlog, gelf, log4j, relp, syslog, varnish log
Platforms	drupal_dblog, gemfire, heroku, sqs, s3, twitter
Local	exec, generator, file, stdin, pipe, unix
Protocol	imap, irc, stomp, tcp, udp, websocket, wmi, xmpp





Logstash: Filters

aggregate alter anonymize collate csv cidr clone cipher checksum date dns drop elasticsearch extractnumbers environment elapsed fingerprint geoip grok i18n json json_encode kv mutate metrics multiline metaevent prune punct ruby range syslog_pri sleep split throttle translate uuid urldecode useragent xml

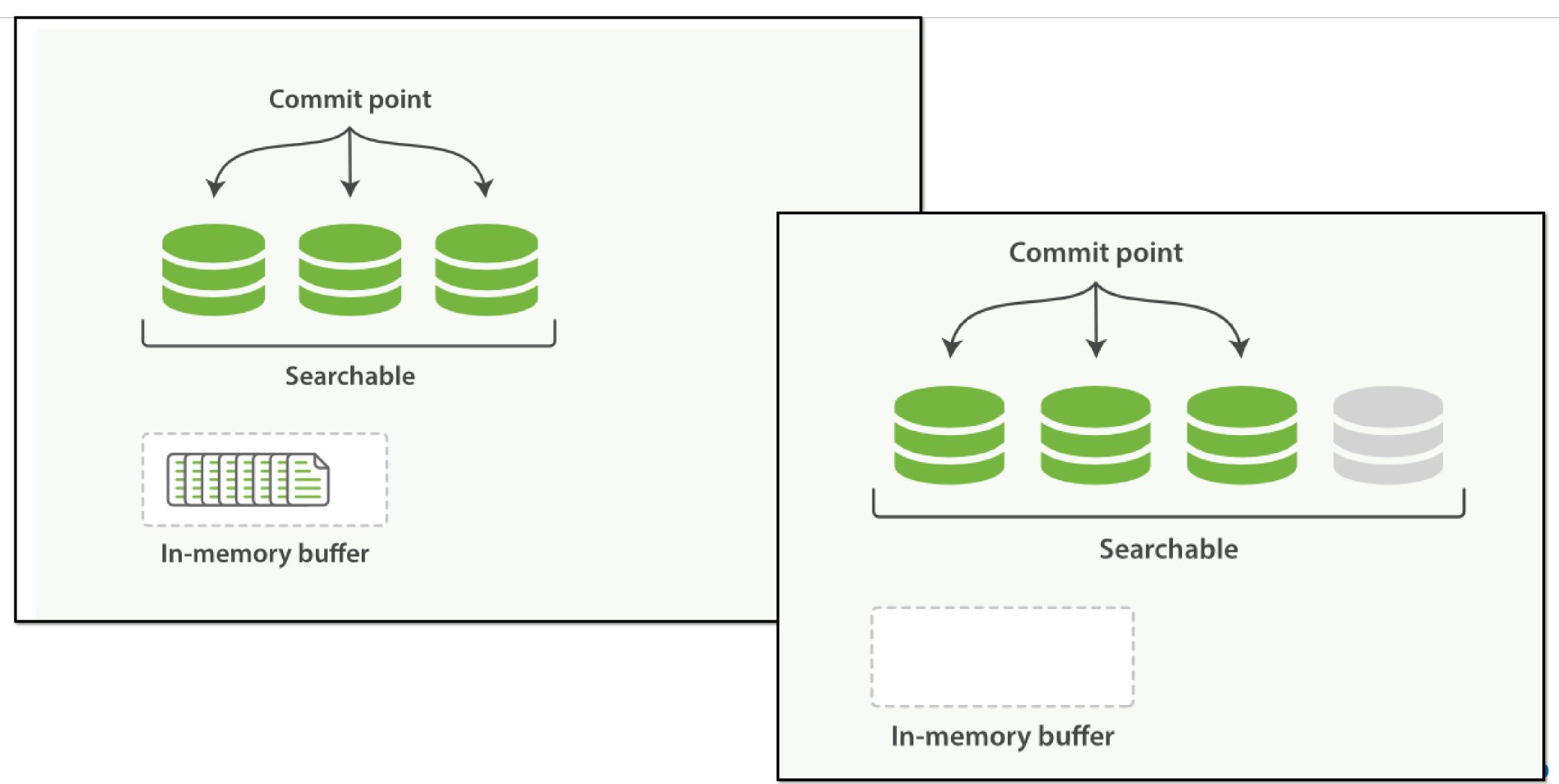


Logstash: Output

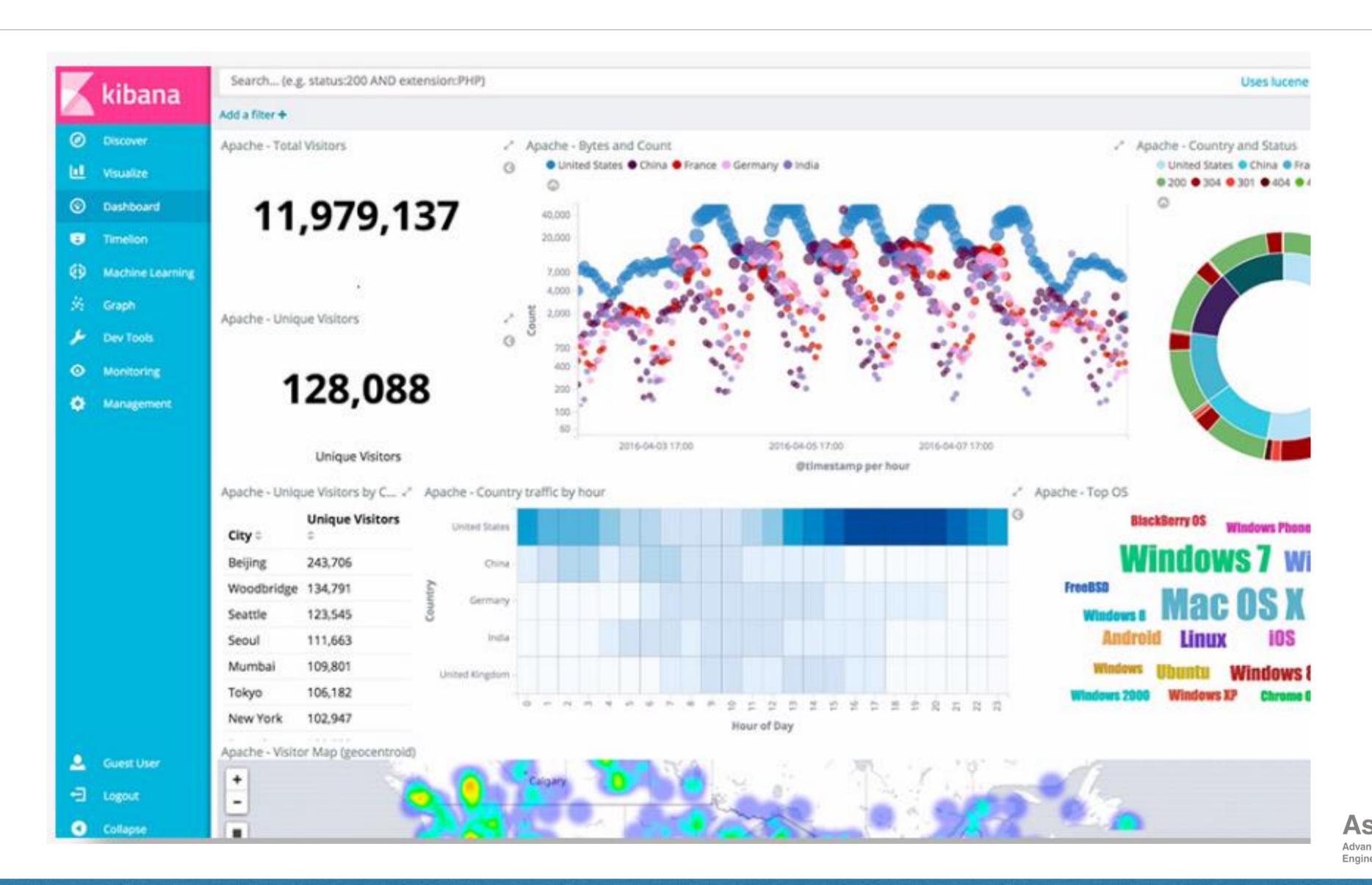
Store	elasticsearch, gemfire, mongodb, redis, riak, rabbitmq, solr
Monitoring	ganglia, graphite, graphtastic, nagios, opentsdb, statsd, zabbix
Notification	email, hipchat, irc, pagerduty, sns
Protocol	gelf, http, lumberjack, metriccatcher, stomp, tcp, udp, websocket, xmpp
External service	google big query, google cloud storage, jira, loggly, riemann, s3, sqs, syslog, datadog
External monitoring	boundary, circonus, cloudwatch, librato
Local	csv, dots, exec, file, pipe, stdout, null



Elastic Search



Kibana



References

- https://speakerdeck.com/elasticsearch/log-all-thethings
- https://www.battery.com/powered/bigpandaanalyzing-the-monitoringscape/
- https://www.infoq.com/articles/monitoringcontainers-at-scale
- https://github.com/adrianco