MultiLA Web API

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1 Technical requirements

- Docker with Docker Compose v2 (recommended: run Docker in *rootless* mode)
 - all you need is to install the Docker Engine for your operating system (Docker Desktop is optional)
 - it is recommended to set up Docker in rootless mode if your operating system supports it
- Python 3.11 if not running the web application in a Docker container (see *Option 1: Using a venv on the local machine*)

2 Software and frameworks used in this project

- Python 3.11
- Django 4.2 as web framework with Django REST framework extension package
- · PostgreSQL database

3 Relevant documentation parts in used frameworks

Django:

- Models and databases (tutorial / topic guide)
- Views (tutorial / topic guide)
- Automated admin interface (tutorial / documentation)
- Testing (topic guide)

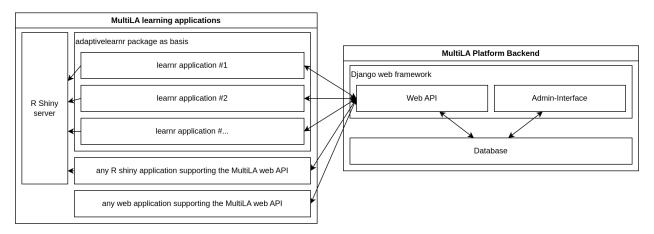
Django REST framework:

- Serialization
- Requests and Responses
- Testing

4 Software components

4.1 Overview

The following image show an overview of the MultiLA platform components:



- the web API is central and provides a common platform for setting up client applications, configuring and sharing them, and tracking user data and feedback
- all data user generated or operational is stored in the database
 - only the web API service has direct access to the database client applications cannot access the database directly
- for *learnr* based client applications, there is a package *adaptivelearnr* that provides all necessary (JavaScript) code to interact with the web API and to make client applications *configurable*
 - this allows to quickly create several client applications that share the same code for interfacing with the
 web API and that can be configured in some details (e.g. including/excluding certain sections, aesthetic
 changes, etc.)
- the R Shiny server doesn't communicate with the MultiLA web API, only the JavaScript code on the client side implements the communication
- in general, any (web) application can use the MultiLA web API, which means for example R Shiny applications or Jupyter Notebook applications
- it may be possible to connect external services for authentication (e.g. Moodle)

4.2 Code repositories overview

- Web API and database: https://github.com/IFAFMultiLA/webapi
- adaptivelearnr R package: https://github.com/IFAFMultiLA/adaptivelearnr
 - uses adapted (forked) mus.js code for (mouse) tracking: https://github.com/IFAFMultiLA/musjs (all adaptions currently in branch record-current-elem)
- R learning applications (using adaptivelearnr):
 - TestgenauigkeitBayes: https://github.com/IFAFMultiLA/TestgenauigkeitBayes

5 Client-server communication

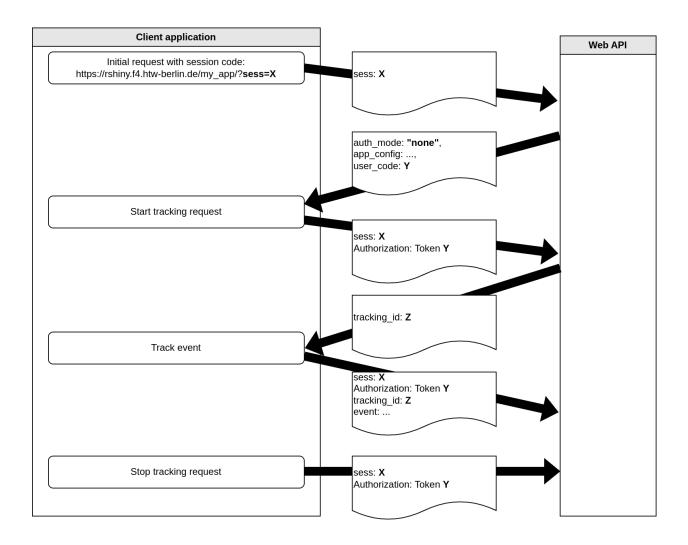
- · client-server communication happens on the basis of a RESTful web API implemented in this repository
- the implementation is done in api/views.py
- the API exposes an OpenAPI schema under the URL http[s]://<HOST>/openapi when settings.DEBUG is True

5.1 Client-server communication flowchart

- an application session may either require a login or not this can be configured in the administration backend for each application session as "authentication mode"
- all API endpoints except for session/ and session_login/ require an HTTP authorization token, a.k.a "user token", even when no login is required
- this makes sure that each request to the API is linked to a user either to a registered user (when a login is required) or to an anonymous user that is only identified with a unique code (when no login is required)

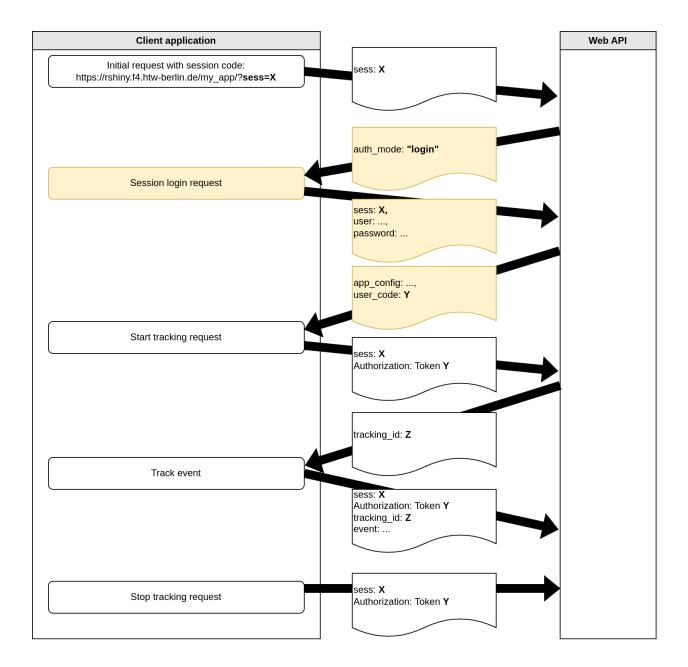
Without login ("anonymous")

- · doesn't require an account
- user authentication is based on a user token that is generated on first visit and then stored to cookies for re-use



With login

• requires that the user has registered an account with email and password



5.2 Application configuration

- to each application, a configuration can be passed when starting the application session
- the API sends the configuration as JSON object after the initial session request (anonymous session) or after log in (session that requires login) this is displayed as app_config key in the above figures
- on the client side, the *adaptivelearnr* R package handles reading the configuration and setting up the application accordingly
- the application configuration JSON object has the following format and options:

```
{
  "exclude": [<HTML element IDs to exclude>],
  "js": [<additional JavaScript files to load>],
```

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```
"css": [<additional CSS files to load>],
"feedback": <bool>, # enable/disable specific user feedback features
"summary": <bool>, # enable/disable displaying summary
"tracking": { # enable/disable specific tracking features
    "mouse": <bool>, # mouse tracking w/ mus.js
    "inputs": <bool>, # tracking of input changes
    "attribute_changes": <bool>, # tracking of attribute changes
    "chapters": <bool> # tracking of switching betw. chapters
}
}
```

6 Local development setup

There are two ways to set up a local development environment: either by using a Python virtual environment (*venv*) on the local machine to run the Python interpreter or by using a Python interpreter inside a Docker container. The latter is currently harder to set up in conjunction with an IDE.

6.1 Option 1: Using a venv on the local machine

- create a Python 3.11 virtual environment and activate it (e.g. via python3 -m venv venv in the project root directory and then activating it via source venv/bin/activate)
- install the required packages via pip: pip install -r requirements.txt
- create a project in your IDE, set up the Python interpreter as the one you just created in the virtual environment
- copy docker/compose_dev_db_only.yml to docker/compose_dev.yml
- start the docker services for the first time via make up or via your IDE's docker interface
 - note: the first start of the "web" service may fail, since the database is initialized in parallel and may not be ready yet when "web" is started simply starting the services as second time should solve the problem
- optional: create a launch configuration for Django in your IDE
- start the web application using the launch configuration in your IDE or use python src/manage.py runserver

6.2 Option 2: Using a Python interpreter inside a docker container

- copy docker/compose_dev_full.yml to docker/compose_dev.yml
- create a project in your IDE, set up a connection to Docker and set up to use the Python interpreter inside the multila-web service
 - for set up with PyCharm Professional, see here
- · start all services for a first time
 - note: the first start of the "web" service may fail, since the database is initialized in parallel and may not be ready yet when "web" is started simply starting the services as second time should solve the problem
- alternatively, to manually control the docker services outside your IDE, use the commands specified in the Makefile:

- make create to create the containers
- make up to launch all services

6.3 Common set up steps for both options

- when all services were started successfully, run make migrate to run the initial database migrations
- run make superuser to create a backend admin user
- the web application is then available under http://localhost:8000
- a simple database administration web interface is then available under http://localhost:8080/admin

6.4 Generating the documentation

- all documentation is written reStructuredText using the Python documentation system Sphinx
- the documentation source files are located under docs/source
- · different output formats can be produced using the Makefile in docs, e.g. via make html
- the generated documentation is then available under docs/build/<output_format>
- a shortcut is available in the Makefile in the project root directory you can run make docs from here
- note that generating a PDF of the documentation requires that the packages *texlive*, *texlive-latex-extra* and *latexmk* are installed

7 Codebook for MultiLA web API data export

This data export archive contains three files in CSV format, all of which can be joined via common identifiers that are documented below and highlighted in **bold.**

7.1 File app_sessions.csv

Contains data on application sessions, i.e. information on applications and the configured sessions that can be visited by users.

- app_id: ID of the application integer
- app_name: name of the application character string
- app_url: URL where the application was served character string
- app_config_id: ID of the application configuration integer
- app_config_label: name of the application configuration character string
- ``app_sess_code``: session code of the application session (session code for a configured application that was shared to the users) character string
- app_sess_auth_mode: authentication mode of the application session categorical; "none" or "login"

7.2 File tracking_sessions.csv

Contains data on user and tracking sessions, i.e. information on users and their interaction sessions with the applications starting with the first visit of an application session and ending with closing the browser window.

- ``app_sess_code``: session code of the application session (session code for a configured application that was shared to the users) character string
- user_app_sess_code: user application session code (session code for an individual anonymous or registered user interacting with a specific application session) character string
- user_app_sess_user_id: user ID for registered users; no further data on individual users is provided in this dataset integer for registered users or NA for anonymous users
- ``track_sess_id``: tracking session ID (ID indicating a continuous interaction of a user with the application session on a single device) integer
- track_sess_start: start of the tracking session (first visit of a user on this device for this application session)
 UTC date and time in format Y-M-D H:M:S.ms
- track_sess_end: end of the tracking session (user closes the browser window of logs out) UTC date and time in format Y-M-D H:M:S.ms
- track_sess_device_info: information on the device used by the user in this tracking session JSON with the following information:
 - user_agent: "user agent" string from the browser character string
 - client_ip: client IP address (if it could be determined)
 - form_factor: categorical; "desktop", "tablet" or "phone"
 - window_size: array with two elements as integers: [window width, window height]

7.3 File user_feedback.csv

Contains data on user feedback provided by users during a user application session.

- ``app_sess_code``: session code of the application session (session code for a configured application that was shared to the users) character string
- "user_app_sess_code": user application session code (session code for an individual anonymous or registered user interacting with a specific application session) character string
- user_app_sess_user_id: user ID for registered users; no further data on individual users is provided in this dataset integer for registered users or NA for anonymous users
- ``track_sess_id``: optional tracking session ID (ID indicating a continuous interaction of a user with the application session on a single device) integer
- feedback_created: time when the event took place UTC date and time in format Y-M-D H:M:S.ms
- feedback_content_section: content section of the application for which the feedback was recorded
- feedback_score: score given by the user in range [0, 1]; can be NA when no score was given or giving scores was disabled
- feedback_text: comment given by the user; can be NA when giving comments was disabled

7.4 File tracking_events.csv

Contains data on events produced by users within a tracking session.

- ``track_sess_id``: tracking session ID (ID indicating a continuous interaction of a user with the application session on a single device) integer
- event_time: time when the event took place UTC date and time in format Y-M-D H:M:S.ms
- event_type: type of the event categorical; "device_info_update", "input_change", "learnr_event_*" (see below for possible *learnr* events in * placeholder) or "mouse"
- event_value: event data JSON; depends on event_type:
 - for "device_info_update": changed window size as {"window_size": [width, height]}
 - for "learnr_event_*":
 - for "input_change": an object with the following keys and values -
 - * id: HTML ID of the tracked input element may be empty
 - * xpath: XPath to the tracked input element
 - * value: new value of the input element
 - for "mouse": raw mouse tracking data as collected with mus.js; data is collected in chunks and must be concatenated to form the trace for the whole tracking session
 - * frames: array with mouse interactions; each item is an array [type, x, y, xpath, timestamp]
 - type can be: "m" move; "c" click; "s" scroll; "i" key input; "o" input value change (sliders, checkboxes, etc.)
 - · x and y are cursor positions within the window
 - · xpath is the XPath for the current element or null if the element is the same as in the previous
 - · timestamp is the time in ms
 - * window: window size
 - * timeElapsed: time in ms since mouse tracking started

Learnr events

- exercise_hint: User requested a hint or solution for an exercise.
- exercise_submitted: User submitted an answer for an exercise.
- exercise_result: The evaluation of an exercise has completed.
- question_submission: User submitted an answer for a multiple-choice question.
- video_progress: User watched a segment of a video.
- section_skipped: A section of the tutorial was skipped.
- section_viewed: A section of the tutorial became visible.

8 Server deployment

8.1 Prerequisites

- Docker with Docker Compose v2 (recommended: run Docker in *rootless* mode)
- an HTTP server such as Apache or nginx used as proxy
- a valid SSL certificate only run this service via HTTPS in production!

8.2 Initial deployment

1. Create a Docker Compose configuration like the following as docker/compose_prod.yml:

```
version: '2'
services:
  # # optional: DB admin web interface accessible on local port 8081
  # adminer:
 # image: adminer
  # ports:
  # - 127.0.0.1:8081:8080
  # restart: always
  db:
   image: postgres
      - '../data/db:/var/lib/postgresql/data'
      - '../data/backups:/data_backup'
   environment:
      - 'POSTGRES_USER=admin'
     - 'POSTGRES_PASSWORD=<CHANGE_THIS>'
      - 'POSTGRES_DB=multila'
   restart: always
  web:
   build:
      context: ...
      dockerfile: ./docker/Dockerfile_prod
   command: python -m uvicorn --host 0.0.0.0 --port 8000 multila.asgi:application
   volumes:
      - '../src:/code'
      - '../data/export:/data_export'
   ports:
      - "8000:8000"
   environment:
     - 'POSTGRES_USER=admin'
     - 'POSTGRES_PASSWORD=<CHANGE_THIS>'
      - 'POSTGRES_DB=multila'
      - 'DJANGO_SETTINGS_MODULE=multila.settings_prod'
      - 'SECRET_KEY=<CHANGE_THIS>'
   depends_on:
```

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```
- db
restart: always
```

- 2. Make sure the correct server and directory is entered in Makefile under SERVER and APPDIR. Then run:
 - make collectstatic to copy all static files to the static_files directory
 - make sync to upload all files to the server
- 3. On the server, do the following:
 - run make copy_static to copy the static files to the directory /var/www/api_static_files/ (you must have the permissions to do so)
 - run make build to build the web application
 - run make create to create the docker containers
 - run make up to launch the containers
 - run make migrate to initialize the DB
 - run make superuser to create a backend admin user use a secure password
 - run make check to check the deployment
 - run make test to run the tests in the deployment environment
 - you may run make logs and/or curl http://0.0.0.0:8000/ to check if the web server is running
- 4. On the server, create an HTTP proxy to forward HTTP requests to the server to the docker container running the web application. For example, a configuration for the Apache webserver that forwards all requests to https://<HOST>/api/ would use the following:

```
# setup static files (and prevent them to be passed through the proxy)
ProxyPass /api_static_files !
Alias /api_static_files /var/www/api_static_files

# setup proxy for API
ProxyPass /api/ http://0.0.0.0:8000/
ProxyPassReverse /api/ http://0.0.0.0:8000/
```

All requests to https://<SERVER>/api/ should then be forwarded to the web application.

8.3 Publishing updates

- locally, run make testsync and make sync to publish updated files to the server
- on the server, optional run make migrate to update the database and run make restart_web to restart the web application (there is a shortcut make server_restart_web that you can run *locally* in order to restart the web application on the server)
- if there are changes in the static files, you should run make collectstatic before make sync and then run make copy_static on the server
- if there are changes in the dependencies, you need to rebuild the container as decribed above under *Initial de- ployment*, point (3)

8.4 Optional DB administration interface

If you have enabled the adminer service in the docker compose file above, a small DB administration web interface is running on port 8081 on the server. For security reasons, it is only accessible from localhost, i.e. you need to set up an SSH tunnel to make it available remotely from your machine. You can do so on your machine by running:

```
ssh -N -L 8081:localhost:8081 <USER>@<SERVER>
```

, where <USER>@<SERVER> are the login name and the host name of the server, where docker containers are running. A shortcut is available in the Makefile as adminer_tunnel. You can then go to http://localhost:8081/ in your browser and login to the Postgres server (not MySQL!) using the POSTGRES_USER and POSTGRES_PASSWORD listed in the environment variabless of the docker compose file.

8.5 DB backups

You can use make dbbackup on the server to generate a PostgreSQL database dump with the current timestamp under data/backups/. It's advisable to run this command regularly, e.g. via a cronjob, and then copy the database dumps to a backup destination e.g. via make download_dbbackup.

9 Indices and tables

- · genindex
- · modindex
- · search