

Introduction à R Shiny

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(avec du matériel emprunté à Linda Dib et Martial Sankar)

















Swiss Institute of

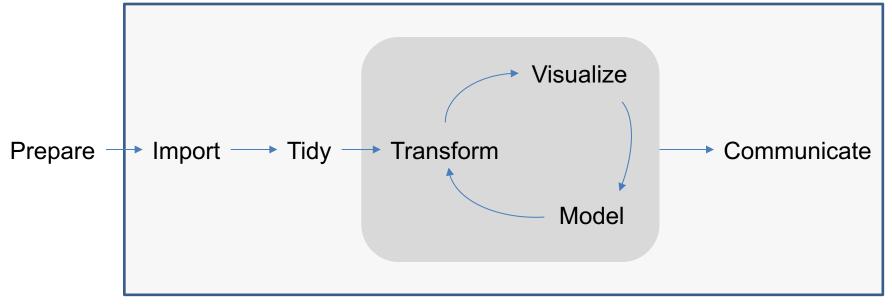
Bioinformatics



Matériel de cours

https://github.com/IFB-ElixirFr/R-Shiny_training_2019-07

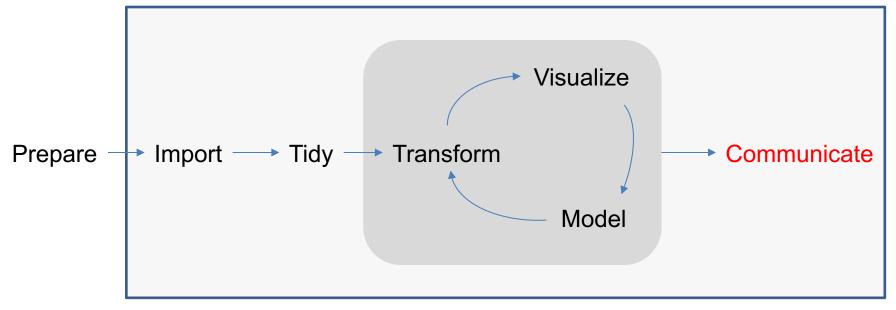
Data analysis workflow



R

Adapted from Hadley Wickham "R for data analysis"

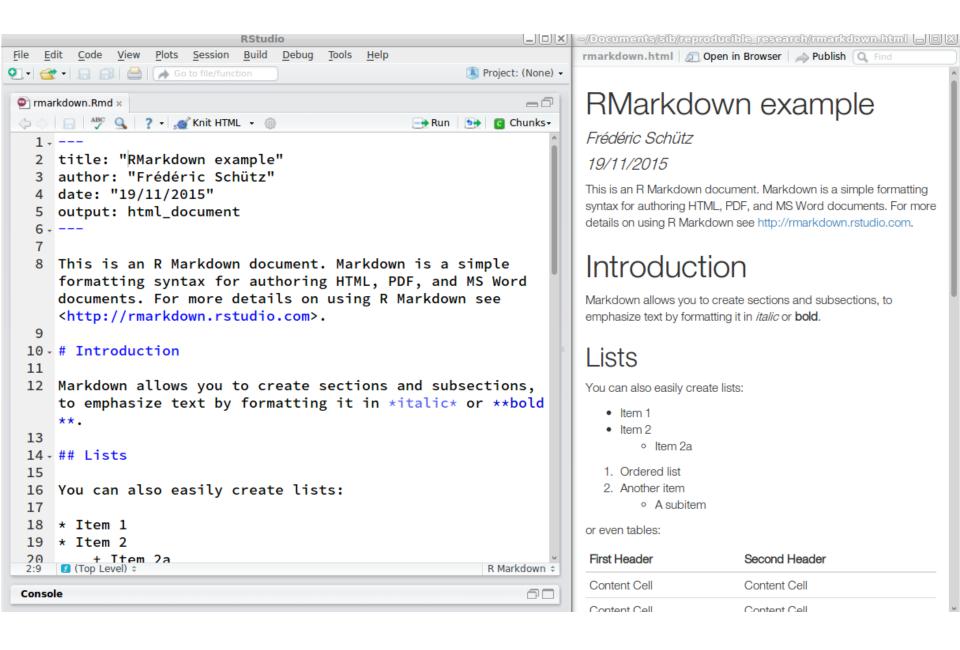
Data analysis workflow



R

Adapted from Hadley Wickham "R for data analysis"

knitr and R Markdown



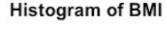
Visualising data

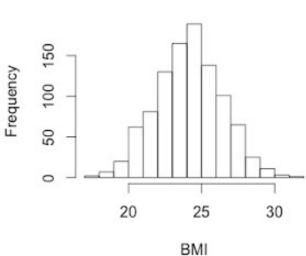
3 models for graphics in R

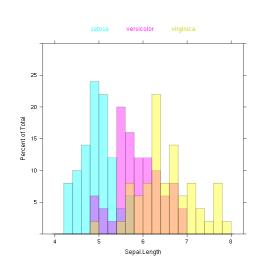
Base graphics

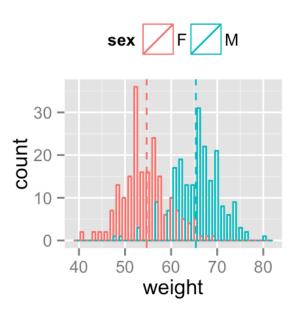
Lattice

ggplot









Interactive graphs



Quick Start

Getting Started

Cheat Sheet

Full Reference

User Guide

Use Offline

ggplot2

Shiny Gallery

Shiny for Python

R

Plotly R Open Source Graphing Library

Plotly's R graphing library makes interactive, publication-quality graphs online. Examples of how to make line plots, scatter plots, area charts, bar charts, error bars, box plots, histograms, heatmaps, subplots, multiple-axes, and 3D (WebGL based) charts.

Search

Search Plotly's R & ggplot2 D

Plotly Fundamentals 🔗

You've collected the data, agonized over the right model and now you've GOT to convince management.....



```
library(plotly)
data(diamonds)

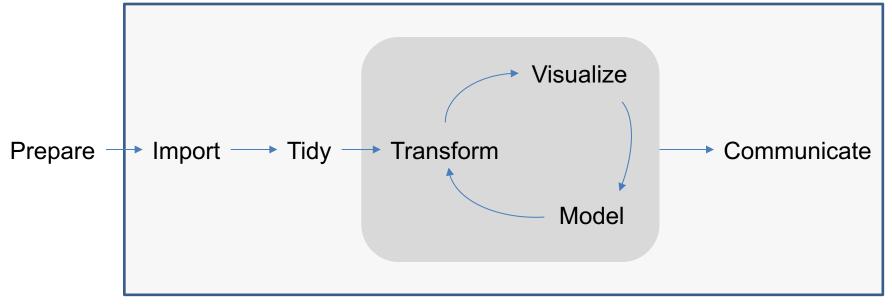
p <- ggplot(
          data = diamonds,
          aes(x = carat, y = price)) +
          geom_point(aes(text = paste("Clarity:", clarity)), size = 4) +
          geom_smooth(aes(colour = cut, fill = cut)) +
          facet_wrap(~ cut)

(gg <- ggplotly(p))</pre>
```



carat

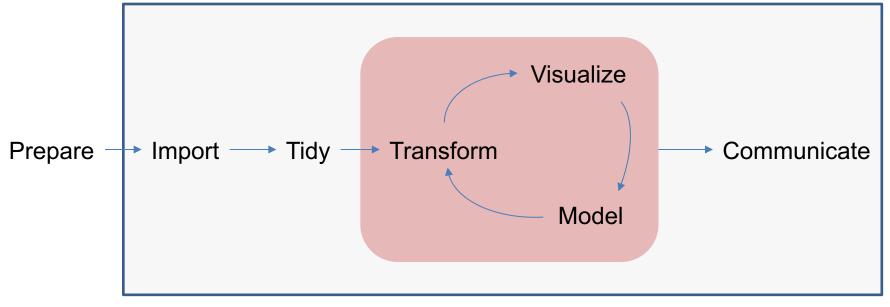
Data analysis workflow



R

Adapted from Hadley Wickham "R for data analysis"

Data analysis workflow



R

Adapted from Hadley Wickham "R for data analysis"

"Interactive" analysis with R (and Rstudio): accessing an R application

```
n1 < -25
n2 < -25
d <- 2
sd < -2.45
p <- NULL
for (i in 1:10000) {
    data1 <- rnorm(n1, mean=0, sd=sd)
    data2 <- rnorm(n2, mean=d, sd=sd)</pre>
    p <- c(p, t.test(data1, data2)$p.value)</pre>
sum(p < 0.05) / length(p)
```

```
n1 < -25
n2 < -25
d <- 2
sd < -2.45
p <- NULL
for (i in 1:10000) {
    data1 <- rnorm(n1, mean=0, sd=sd)</pre>
    data2 <- rnorm(n2, mean=d, sd=sd)</pre>
    p <- c(p, t.test(data1, data2)$p.value)</pre>
sum(p < 0.05) / length(p)
[1] 0.7997
```

```
n1 < -35
n2 < -15
d <- 2
sd < -2.45
p <- NULL
for (i in 1:10000) {
    data1 <- rnorm(n1, mean=0, sd=sd)
    data2 <- rnorm(n2, mean=d, sd=sd)</pre>
    p <- c(p, t.test(data1, data2)$p.value)</pre>
sum(p < 0.05) / length(p)
```

Example: new simulation

```
n1 < -35
n2 < -15
d <- 2
sd < -2.45
p <- NULL
for (i in 1:10000) {
    data1 <- rnorm(n1, mean=0, sd=sd)</pre>
    data2 <- rnorm(n2, mean=d, sd=sd)</pre>
    p <- c(p, t.test(data1, data2)$p.value)</pre>
sum(p < 0.05) / length(p)
[1] 0.7239
```

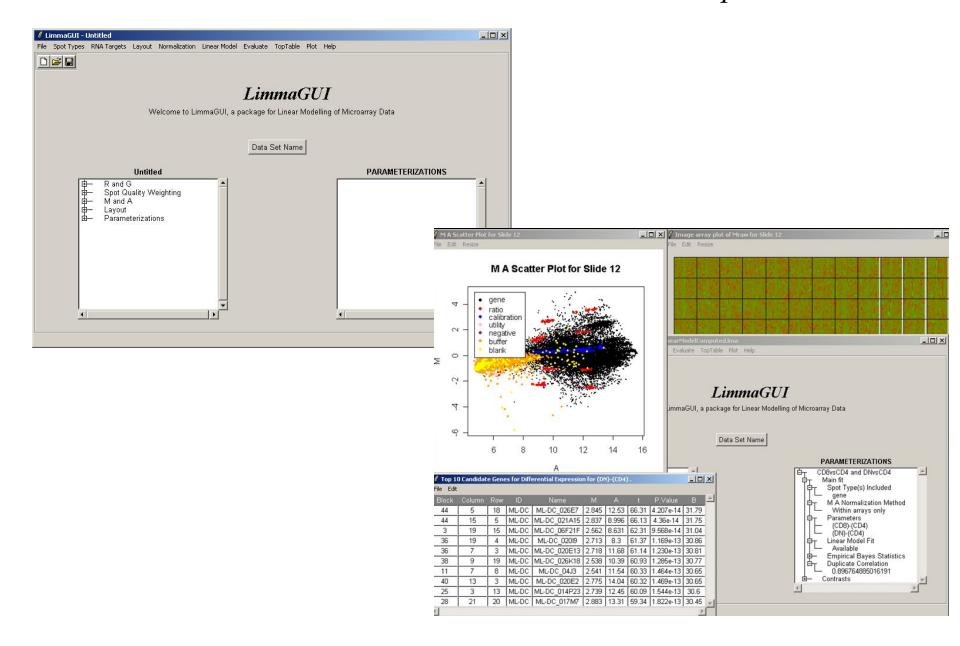
Example: new simulation

```
n1 <- 55
n2 < -15
d <- 2
sd < -2.45
p <- NULL
for (i in 1:10000) {
    data1 <- rnorm(n1, mean=0, sd=sd)</pre>
    data2 <- rnorm(n2, mean=d, sd=sd)</pre>
    p <- c(p, t.test(data1, data2)$p.value)</pre>
sum(p < 0.05) / length(p)
[1] 0.769
```

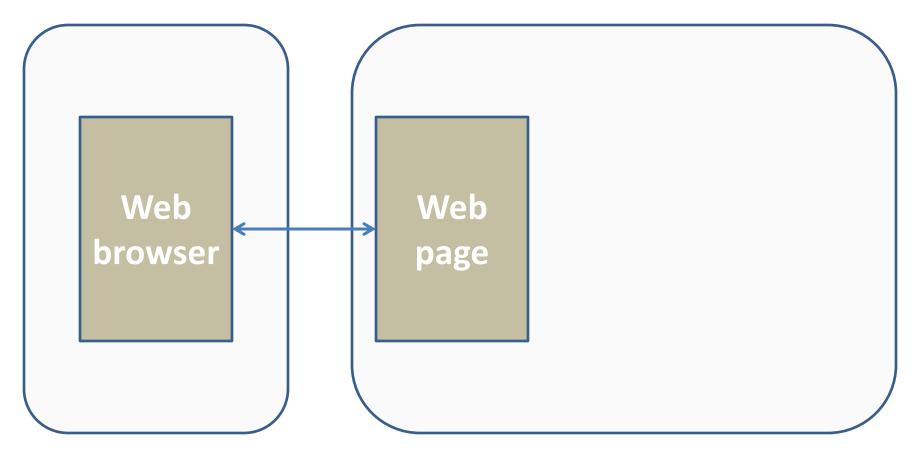
Can we provide better access to these... ... resultsvisualizationsapplications?

1. Through a dedicated application

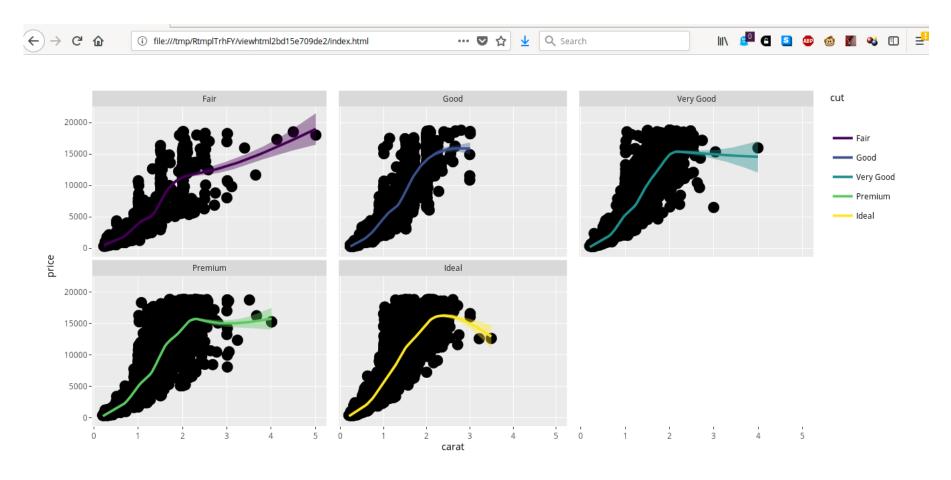
Example: limmaGUI



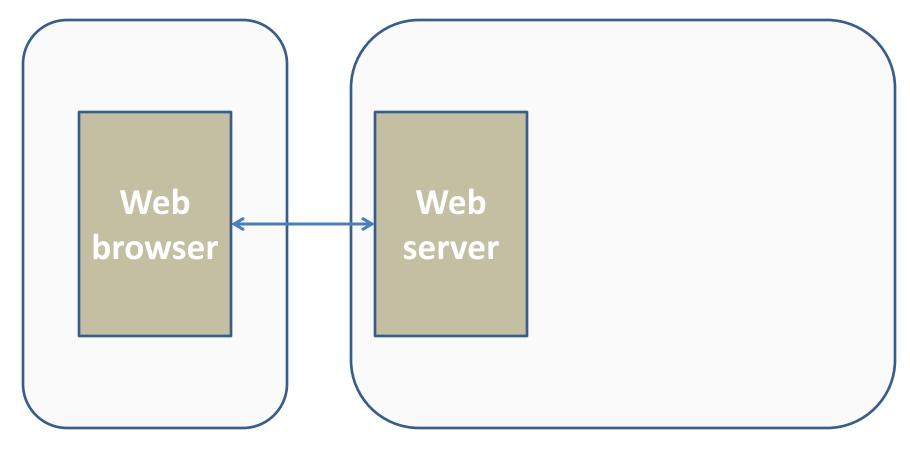
2. Through a web application

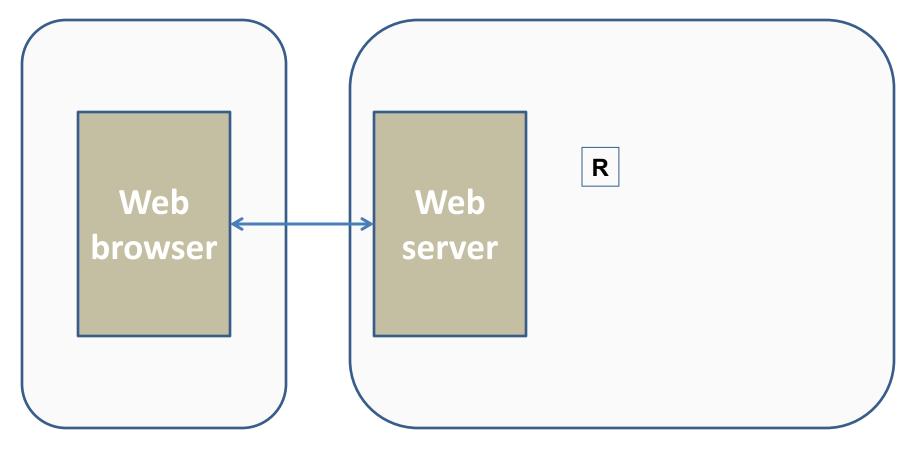


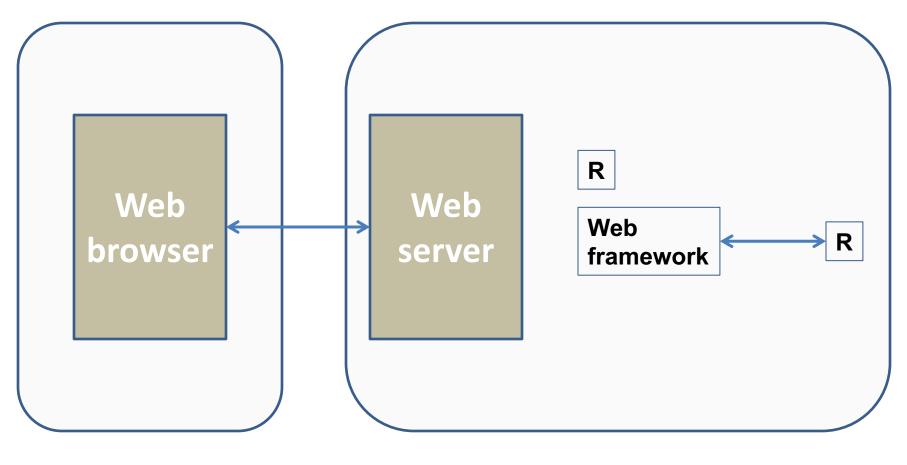
Local filesystem



https://plot.ly/ggplot2/getting-started/







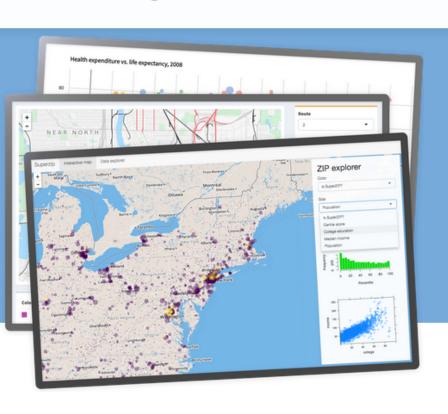


To run **Rweb** just type the **R** (or Splus) code you want to execute into the text window and then click on the submit button. You will get a new html page with the text output of your code followed by the graphical output (if any) from your code.

Below the submit button is a text area where you can enter the URL for a Web accessible dataset and a browse button for selecting a dataset on your computer. Either way, the dataset will be read in using <u>read.table</u> with **header=T** and stored in a dataframe called **X**. The dataframe, **X**, will then be attached so you can use the variable names. Eventually I hope to add several other options for data entry ... let me know if you have any suggestions.

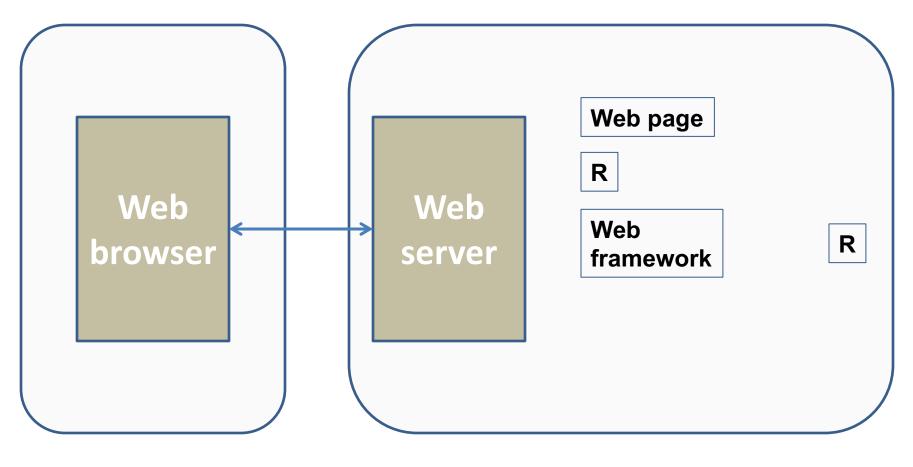
If you use the back button on your browser to come back to this page you can modify your old code and then resubmit it, or you can clear the text area and type in all new code.

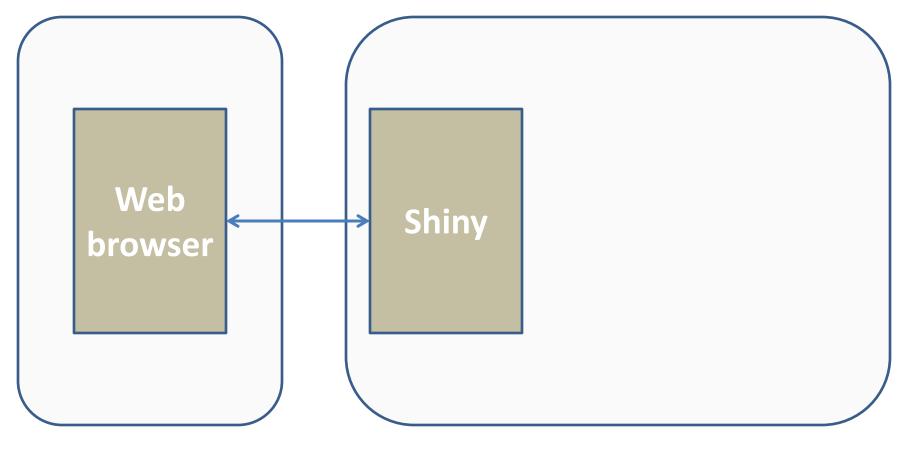
from R Studio



Interact. Analyze. Communicate

Take a fresh, interactive approach to telling your data story with Shiny. Let users interact with your data and your analysis. And do it all with P





"Shiny is an R package that makes it easy to build interactive web apps straight from R.

You can host standalone apps on a webpage or embed them in R Markdown documents or build dashboards.

You can also extend your Shiny apps with CSS themes, htmlwidgets, and JavaScript actions."

Documentation on Shiny



Learn Shiny

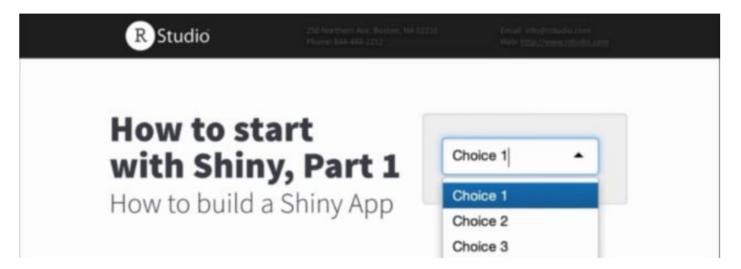
The video and written tutorials on this page are primarily designed for users who are new to Shiny and want a guided introduction.

If you use Shiny on a regular basis, you may want to skip these tutorials and visit the articles section where we cover individual Shiny topics at a more advanced level.

Video tutorials

How to Start Shiny tutorial

The How to Start Shiny video series will take you from R programmer to Shiny developer. Watch the complete tutorial, or jump to a specific chapter by clicking a link below. The entire tutorial is two hours and 25 minutes long. Download the slides and exercises here: Part 1, Part 2, and Part 3.



https://shiny.rstudio.com/tutorial/

Setting up shiny in R

- > install.packages("shiny")
- > library(shiny)

Examples of Shiny apps

Gallery

Shiny User Showcase

The Shiny User Showcase contains an inspiring set of sophisticated apps developed and contributed by Shiny users.









Genome browser

Papr

Lego Set Database Explorer

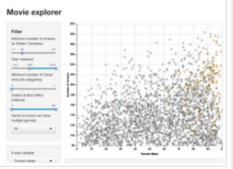
See more

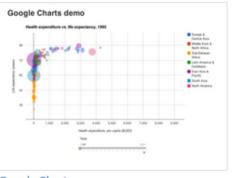
Interactive visualizations

Shiny is designed for fully interactive visualization, using JavaScript libraries like d3, Leaflet, and Google Charts.









SuperZip example

Bus dashboard

Movie explorer

Google Charts



Shiny includes 11 examples of apps

```
runExample("01 hello")
                           # a histogram
runExample("02 text")
                            # tables and data frames
runExample("03 reactivity")
                            # a reactive expression
                            # global variables
runExample("04 mpg")
runExample("05 sliders")
                           # slider bars
runExample("06 tabsets")
                            # tabbed panels
                           # help text and submit buttons
runExample("07 widgets")
runExample("08 html")
                           # Shiny app built from HTML
runExample("09 upload")
                           # file upload wizard
runExample("10 download")
                           # file download wizard
runExample("11 timer")
                           # an automated timer
```

Creating my first Shiny app

A simple shiny app consists of two components:

ui (user interface)
 creates the layout of the application and the user controls

server
 creates the content based on the user's selections

One single file app.R (recommended)

```
ui <- fluidPage(</pre>
server <- function(input, output) {</pre>
shinyApp(ui = ui, server = server)
```

Two files in the same folder (not recommended)

ui.R

server.R

```
shinyUI(fluidPage(
    shinyServer(function(input, output) {
    })
```

ui server Input widgets Load data Load packages collect parameters Conduct analysis – send rendered generate tables and objects back graphs to UI **Output functions**

Copy/paste the content of app.R
 or source() its content:
 app <- source("app.R")

Use the runApp() function:

```
runApp("test") # Directory
runApp("test/app.R") # File
```

Use RStudio

app

Run an app from github:

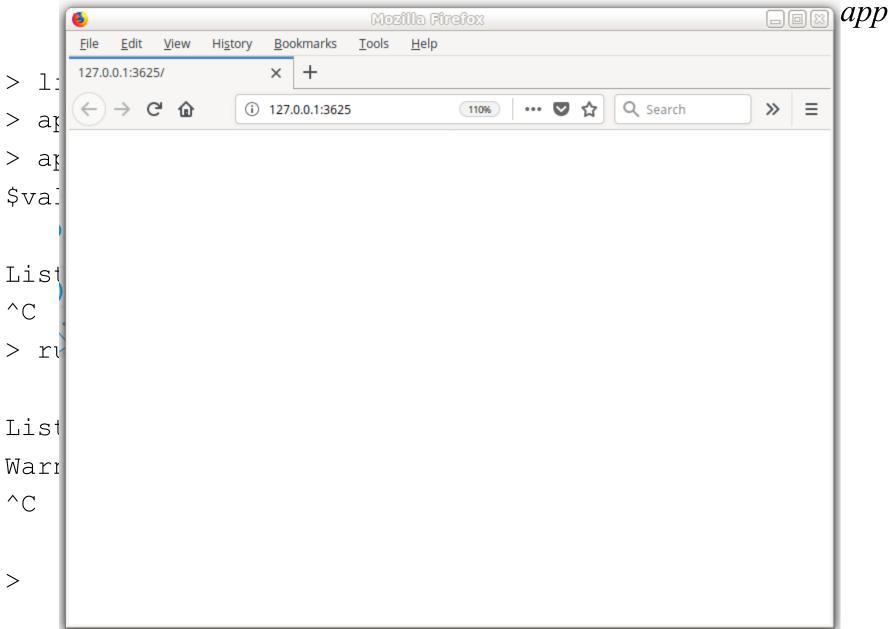
```
runGitHub( repo="shiny", username="lecy")
```

 Run the app in "showcase mode" (run app and show source code)

```
runApp("test", display.mode =
"showcase")
```

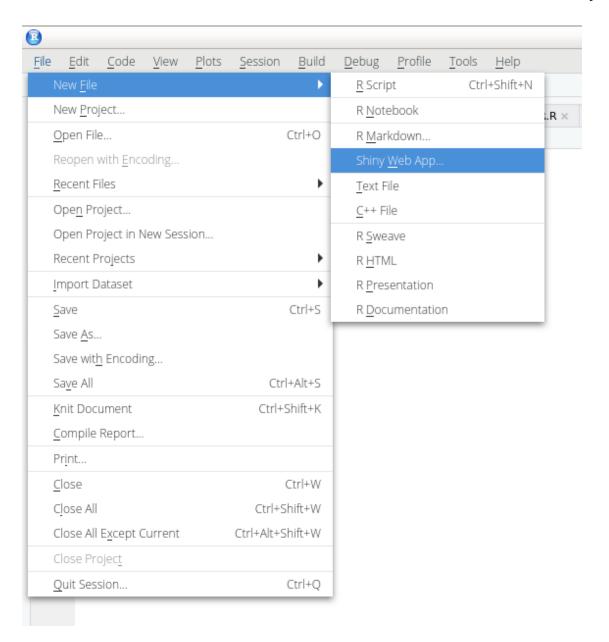
Running the Shiny app

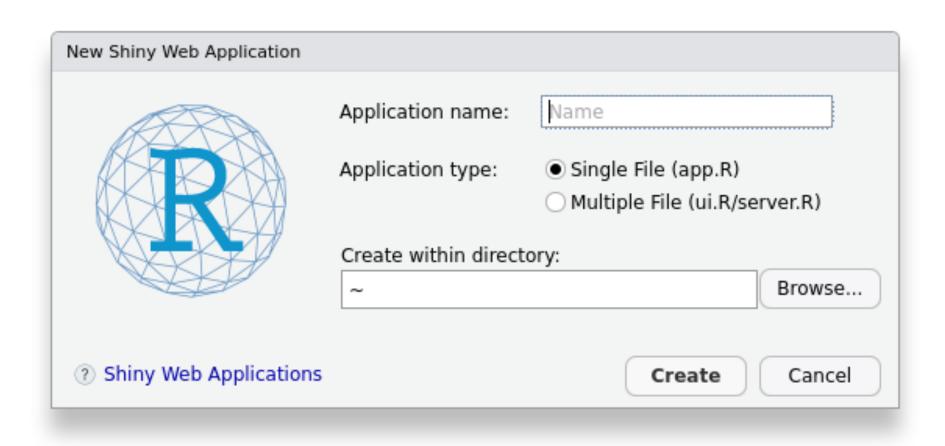
```
> library(shiny)
> app <- source("test1/app.R")</pre>
> app
$value
Listening on http://127.0.0.1:3625
^C
> runApp("test1/app.R")
Listening on http://127.0.0.1:3625
Warning in body(fun): argument is not a function
^C
```

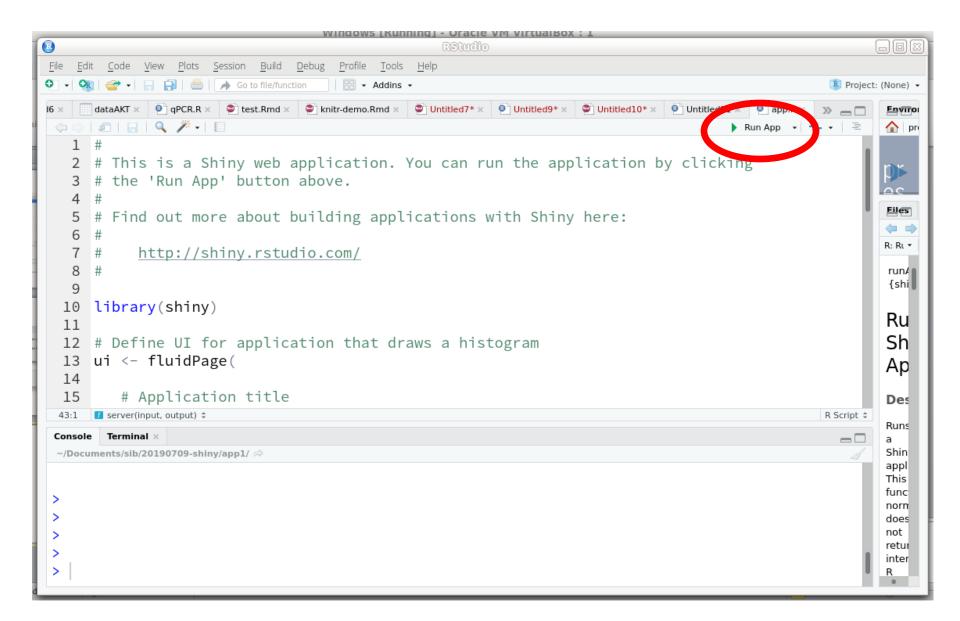


Using RStudio to create apps

Shiny in RStudio







ui server Input widgets Load data Load packages collect parameters Conduct analysis – send rendered generate tables and objects back graphs to UI **Output functions**

How do the ui and the server communicate=?

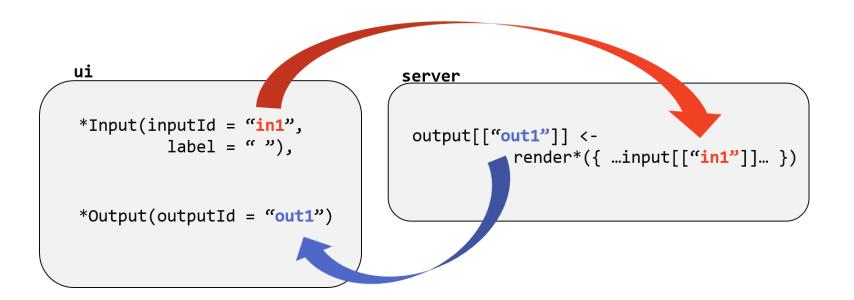


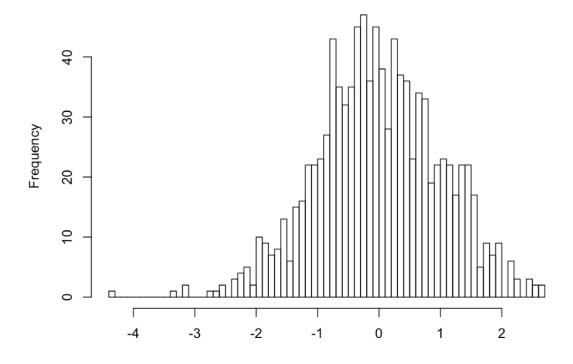
Image Credit: National Socio-Environmental Synthesis Center https://sesync-ci.github.io/basic-Shiny-lesson/

My first (non trivial) Shiny app: generating random number and plotting and histogram

Number of observations

1000

\$



```
ui <- fluidPage(</pre>
server <- function(input, output) {</pre>
```

```
ui <- fluidPage(</pre>
```

Most shiny apps use fluidPage(): Creates a page with rows (for element alignment), which contain columns

Fluid pages adapt the size of components according to available space (browser width)

```
server <- function(input, output) {</pre>
```

```
ui <- fluidPage(</pre>
  titlePanel("Workshop - Example 1 - Basic Histogram"),
  sidebarLayout (
    sidebarPanel (
       numericInput(inputId="n",
                      label="Number of observations",
                      value=1000) ),
       mainPanel(plotOutput("plot"))
server <- function(input, output) {</pre>
   data <- reactive({</pre>
                       x <- rnorm(input$n)</pre>
                       x })
   output$plot <- renderPlot({</pre>
                        hist(data(), 50, main="", xlab="x")
                     })
```

Standard shiny widgets (inputs)

Function Name Widget

actionButton Action Button

checkboxGroupInput A group of check boxes

checkboxInput A single check box

dateInput A calendar to aid date selection

dateRangeInput A pair of calendars for selecting a date range

fileInput A file upload control wizard

helpText Help text that can be added to an input form

numericInput A field to enter numbers

radioButtons A set of radio buttons

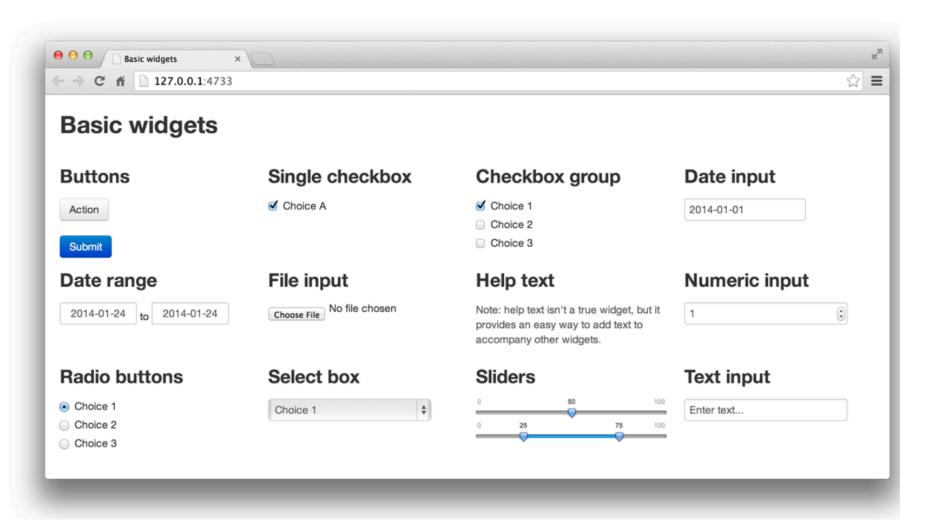
selectInput A box with choices to select from

sliderInput A slider bar

submitButton A submit button

textInput A field to enter text

Standard shiny widgets (inputs)



Standard shiny widgets (inputs)

| Function Name | Widget | Note each function will store different |
|----------------------|--|--|
| actionButton | Action Button | |
| checkboxGroupInput | A group of check boxes | input values: |
| checkboxInput | A single check box | • |
| dateInput | A calendar to aid date selection | textInput = a single |
| dateRangeInput | A pair of calendars for selecting a date range | character element |
| fileInput | A file upload control wizard | selectInput = character elements from a list |
| helpText | Help text that can be added to an input form | |
| numericInput | A field to enter numbers | |
| radioButtons | A set of radio buttons | |
| selectInput | A box with choices to select from | sliderInput = two |
| sliderInput | A slider bar | numbers in a range |
| submitButton | A submit button | |
| textInput | A field to enter text | checkboxInput = T / F |

Widget components

Each widget function requires several arguments. The first two arguments for each widget are

- Name for the widget. The user will not see this name, but you can use it to access the widget's value. The name should be a character string.
- Label. This label will appear with the widget in your app. It should be a character string, but it can be an empty string "".

How you will access the data on server.R:

Input\$name

actionButton("submit", label = "Submit Your Form")

Creates an entry at Input\$submit

The remaining arguments vary from widget to widget, depending on what the widget needs to do its job.

numericInput("numInput", "A numeric input:", value = 7, min = 1, max = 30)

Input widgets examples

More examples can be found at http://shiny.rstudio.com/gallery/widget-gallery.html

Output functions:

The output functions take R code and "render" it as HTML objects that can be used in web browsers in order to display your dashboard. They just translate from R to HTML.

| eates |
|-------|
| |

htmlOutput raw HTML

imageOutput image

plotOutput plot

tableOutput table

textOutput text

uiOutput raw HTML

verbatimTextOutput text

How do the ui and the server communicate=?

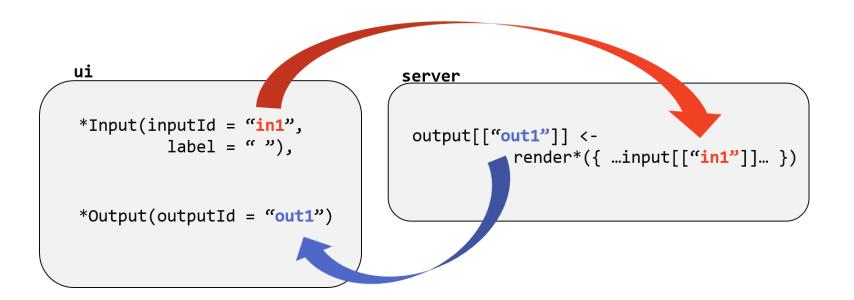


Image Credit: National Socio-Environmental Synthesis Center https://sesync-ci.github.io/basic-Shiny-lesson/

```
ui <- fluidPage(</pre>
  titlePanel("Workshop - Example 1 - Basic Histogram"),
  sidebarLayout (
    sidebarPanel(
       numericInput(inputId="n",
                      label="Number of observations",
                      value=1000) ),
       mainPanel(plotOutput("plot"))
server <- function(input, output) {</pre>
   data <- reactive({</pre>
                       x <- rnorm(input$n)</pre>
                       x })
   output$plot <- renderPlot({</pre>
                       hist(data(), 50, main="", xlab="x")
                     })
```

Render and outputs

render*() and *Output() functions work together to add R output to the UI

Server User Interface



DT::renderDataTable(expr, options, callback, escape, env, quoted)



dataTableOutput(outputId, icon, ...)



renderImage(expr, env, quoted, deleteFile)

imageOutput(outputId, width, height, click, dblclick, hover, hoverDelay, hoverDelayType, brush, clickId, hoverId, inline)

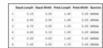


renderPlot(expr, width, height, res, ..., env, quoted, func) plotOutput(outputId, width, height, click, dblclick, hover, hoverDelay, hoverDelayType, brush, clickId, hoverId, inline)



renderPrint(expr, env, quoted, func,
 width)

verbatimTextOutput(outputId)



renderTable(expr,..., env, quoted, func)

tableOutput(outputId)

foo

renderText(expr, env, quoted, func)

textOutput(outputId, container, inline)



renderUI(expr, env, quoted, func)

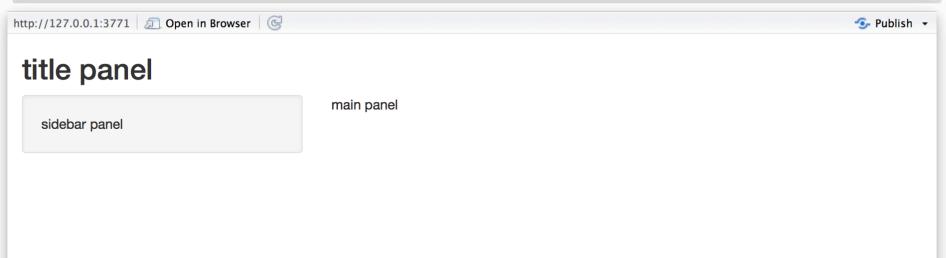
uiOutput(outputId, inline, container, ...)
& htmlOutput(outputId, inline, container, ...)

More on User Interface

User Interface

```
ui <- fluidPage(
  titlePanel("title panel"),

sidebarLayout(
  sidebarPanel("sidebar panel"),
  mainPanel("main panel")
)</pre>
```



shiny functions that build your user interface are creating HTML code under the hood

```
> fluidPage()
<div class="container-fluid"></div>
              Number of bins in histogram (approximate):
                50
> selectInput(inputId = "n_breaks",
             label = "Number of bins in histogram (approximate):",
             choices = c(10, 20, 35, 50),
             selected = 20)
<div class="form-group shiny-input-container">
 <label class="control-label" for="n_breaks">Number of bins in histogram (approximate):</label>
 <div>
   <select id="n_breaks"><option value="10">10</option>
<option value="20" selected>20</option>
<option value="35">35</option>
<option value="50">50</option></select>
   <script type="application/json" data-for="n_breaks" data-nonempty="">{}</script>
 </div>
</div>
```

Tweaking or adding HTML/CSS content can customize the look of your app

- Change the relative size of panels
- Add additional elements (e.g. headers, paragraphs, links to other content)
- Change colors, fonts, and spacing

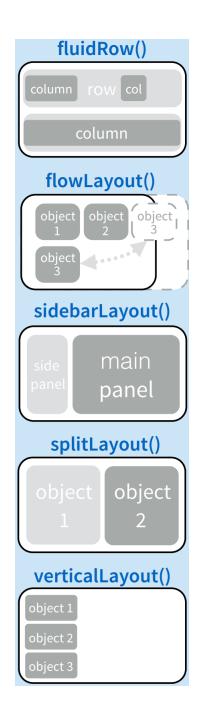
Adding elements:

- HTML elements are building blocks used to create webpages
- Elements are surrounded by "tags"
 - I will become a paragraph.
 - <h1>I will become a large header.</h1>
- shiny has 110 functions, called tags functions, that create HTML elements
 - tags\$p('I will become a paragraph.')
 - tags\$h1('I will become a large header.')
- The most common tags functions have helper functions where you can drop the 'tags\$' part
 - p('I will become a paragraph.')
 - h1('I will become a large header.')

```
library(shiny)
fluidPage(
 titlePanel("Hello Shiny!"),
  sidebarLayout(
    sidebarPanel(HTML('
         <label>A numeric input:</label><br />
         <input type="number" name="n" value="7" min="1" max="30" />
        ')),
    mainPanel(
      p(strong("bold font "), em("italic font")),
      p(code("code block")),
      a(href="http://www.google.com", "link to Google"))
```

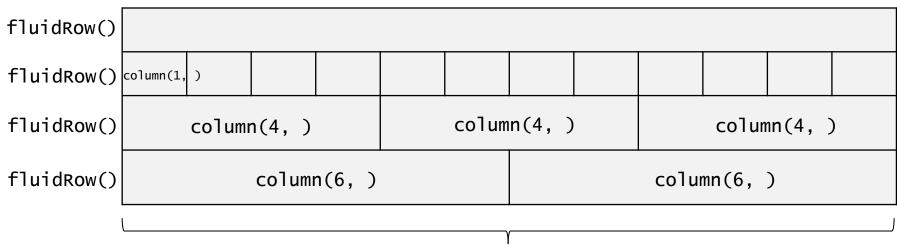
User interface Layouts

- titlePanel and sidebarLayout create a basic layout for your Shiny app, but you can also create more advanced layouts.
- You can use navbarPage or shinydashboard to give your app a multi-page user interface that includes a navigation bar or side.
- Or you can use fluidRow and column to build your layout up from a grid system.



fluidRow: Grid layout

- Tweaking lay-outs:
 - Utilize the fluid "shiny grid system"
 - Rows sub-divided into 12 columns
 - Based on popular HTML framework called "Bootstrap"



column(width = x)
where x is between 1 and 12

A vous de jouer:

Exercice 1