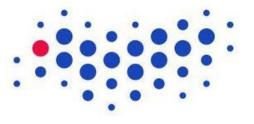
Практикум на ЭВМ.

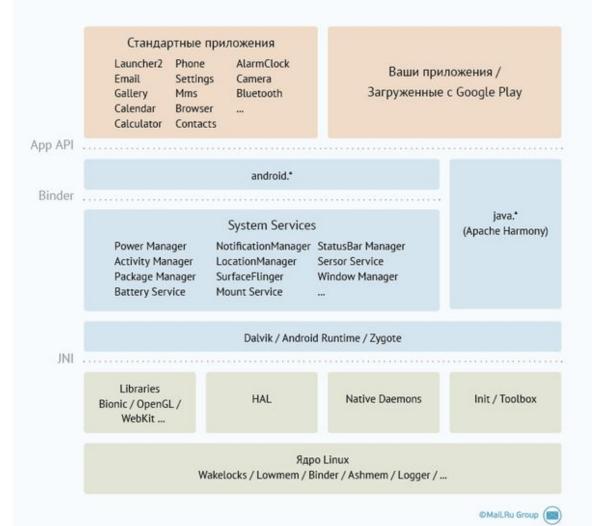
Программирование под Android

Занятие 1





Введение



Особенности

- Малые ресурсы (ОЗУ, процессор)
- Малый экран, ввод пальцем
- Батарейка

public static void main

Android

```
public static void main(
        String [] args) {
    while (true) {
        /* обработка событий */
    }
}
```

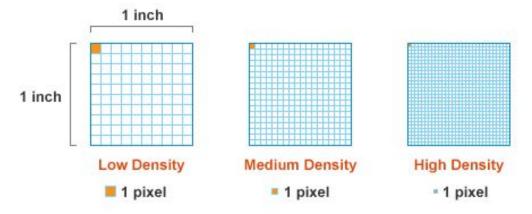
MyApp

```
class MyActivity extends Activity {
   @Override
    public void onCreate(
        Bundle savedInstanceState) {}
class MyReceiver extends BroadcastReceiver {
   @Override
    public void onReceive(Bundle bundle) {}
```

Основные компоненты

- Activity
- Service
- BroadcastReceiver
- ContentProvider

Единицы измерения



- Density Independent Pixel (dip, dp) =
 1 / 160"
- Scaled Pixel

Инструменты разработки

- JDK 7
- Android SDK
- Android Studio

http://developer.android.com/sdk/index.html

Структура проекта

МуАрр

```
src
   MyActivity.java
res
    drawable
        icon.png
        selector.xml
    layout
    values
AndroidManifest.xml
```

manifests AndroidManifest.xml i java ru.ifmo.android_2015.activitylifecycle (andro ru.ifmo.android_2015.activitylifecycle.ui 6 MainActivity ▼ 📴 res drawable layout menu mipmap values

AndroidManifest.xml

- Имя пакета
- Уровни АРІ: минимальный, целевой
- Разрешения
- Компоненты приложения

AndroidManifest.xml

```
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
    package="ru.ifmo.android 2015.activitylifecycle">
   <!-- android.os.Build.VERSION CODES -->
   <uses-sdk
       android:minSdkVersion="14"
       android:targetSdkVersion="22" />
   <uses-permission android:name="android.permission.INTERNET"/>
   <uses-permission android:name="android.permission.ACCESS FINE LOCATION"/>
   <uses-permission android:name="android.permission.READ CONTACTS"/>
```

AndroidManifest.xml

```
<application</pre>
    android:label="@string/app name"
    android:icon="@mipmap/ic launcher">
   <activity
        android:name=".ui.MainActivity"
        android:label="@string/title activity main">
        <intent-filter>
            <action android:name="android.intent.action.MAIN" />
            <category android:name="android.intent.category.LAUNCHER" />
        </intent-filter>
    </activity>
```

Ресурсы

- Вёрстка (layout)
- Изображения (drawable)
- Меню (menu)
- Константы (values)
- Файлы (raw, assets)
- xml (xml)

Модификаторы ресурсов

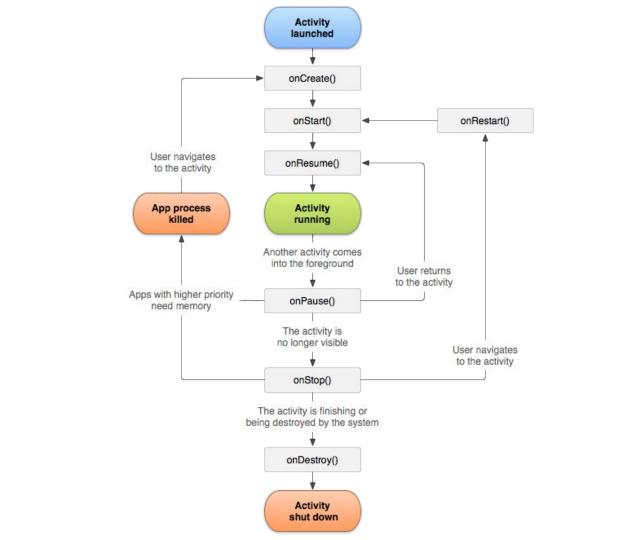
- Ориентация экрана (port, land)
- Размер экрана (w600dp, sw720dp)
- Язык (en, ru)
- Плотность точек (Idpi, mdpi, ..., xxxhdpi)
- Версия платформы (v19, v22, ...)
 - drawable-mdpi-v21drawable-nodpi
 - ▶ 🗖 drawable-sw600dp
 - drawable-sw600dp-hdpi
 - drawable-sw600dp-land-hdpi

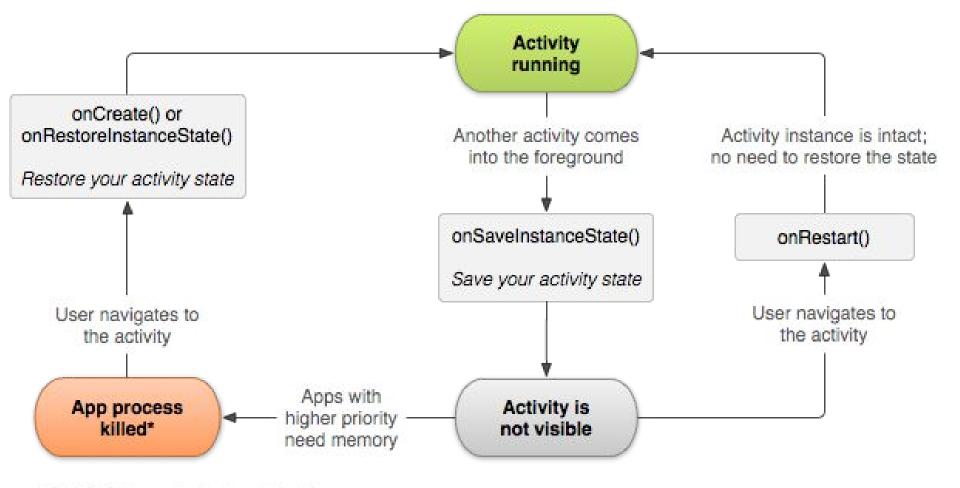
R.java

```
res
  drawable
  layout
     activity_main.xml
     💁 item_friend.xml
  • menu
     main.xml
  i mipmap
  ic launcher.png (5)
  values
     🔯 colors.xml
  dimens.xml (2)
     strings.xml
     styles.xml (2)
```

```
public static final class R {
    public static final class layout {
        public static final int activity_main=0x7f040000;
        public static final int item_friend=0x7f040001;
    public static final class menu {
        public static final int main=0x7f0d0000;
    /* И так далее */
```

Activity





*Activity instance is destroyed, but the state from onSaveInstanceState() is saved

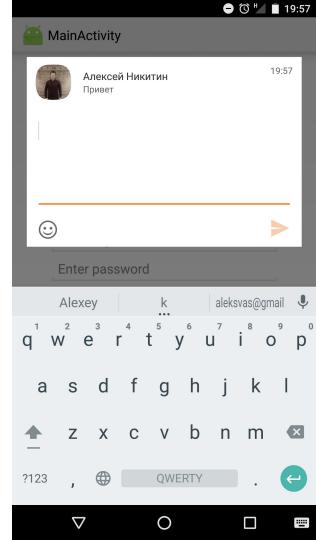
Разметка

```
FrameLayout frameLayout = new FrameLayout(this);
setContentView(frameLayout, new ViewGroup.LayoutParams(
        ViewGroup.LayoutParams.MATCH PARENT,
        ViewGroup.LayoutParams.MATCH PARENT
TextView tv = new TextView(this);
frameLayout.addView(tv, new FrameLayout.LayoutParams(
        FrameLayout.LayoutParams.WRAP CONTENT,
        FrameLayout.LayoutParams.WRAP CONTENT));
```

Разметка

```
setContentView(R.layout.activity_main);
```

onPause



View

Размеры

XML	Java
wrap_content	LayoutParams.WRAP_CONTENT
match_parent	LayoutParams.MATCH_PARENT
100dp	100dp

Размеры

```
<LinearLayout
   android:layout width="match parent"
   android:layout height="wrap content">
LinearLayout 11 = ...;
11.setLayoutParams(
   new ViewGroup.LayoutParams(
        ViewGroup.LayoutParams.MATCH PARENT, 100));
```

Виджеты

- TextView
- Button
- EditText
- ImageView

TextView, Button

```
<TextView
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Hello, world!"
    android:textSize="14sp"
    android:textColor="#ff0"
```

EditText

```
<EditText
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:hint="Enter password"
/>
```

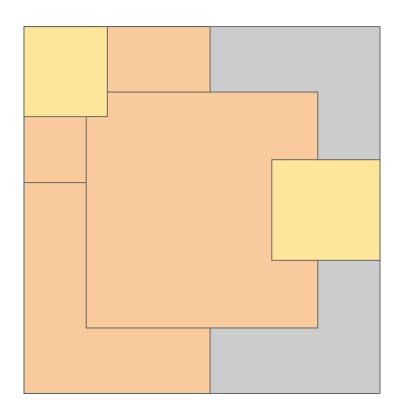
ImageView

```
<ImageView</pre>
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:src="@mipmap/ic launcher"
    android:scaleType="centerInside"
/>
```

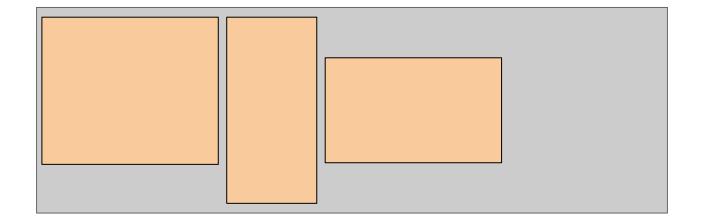
Контейнеры

- FrameLayout
- LinearLayout
- RelativeLayout
- TableLayout

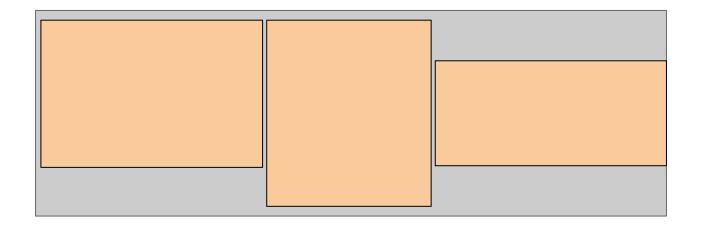
FrameLayout



LinearLayout

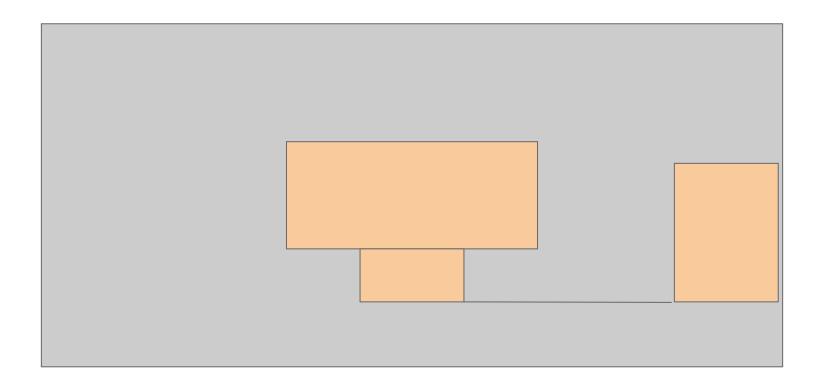


LinearLayout

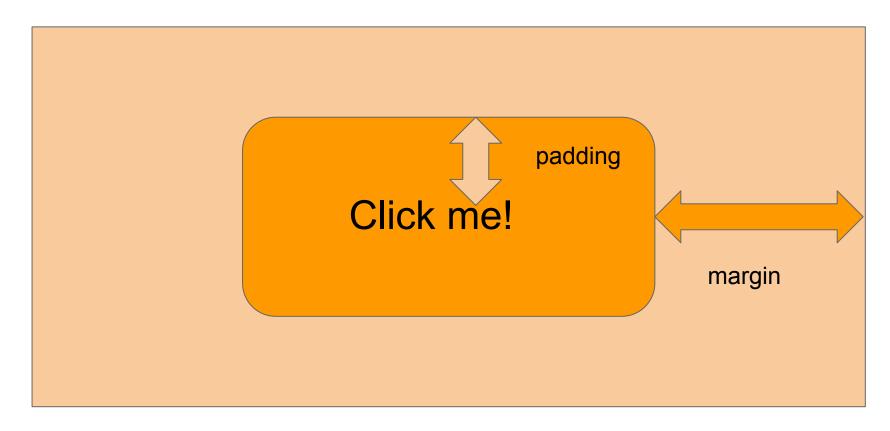


layout_width="0dp" layour_weight="1"

RelativeLayout



Отступы

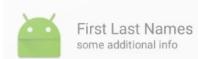


Пример



```
<FrameLayout</pre>
    android:layout width="match parent"
    android:layout height="match parent">
    <LinearLayout</pre>
        android:layout width="match parent"
        android:layout height="wrap content"
        android:layout marginLeft="50dp"
        android:layout marginRight="50dp"
        android:layout gravity="center"
        android:orientation="vertical"
        <EditText
            android:layout width="match parent"
            android:layout height="wrap content"
            android:hint="Enter login"
        <EditText
            android:layout width="match parent"
            android:layout_height="wrap_content"
            android:hint="Enter password"
        <Button
            android:layout width="match parent"
            android:layout height="wrap content"
            android:hint="Login"
    </LinearLayout>
</FrameLayout>
```

Пример



```
<LinearLayout</pre>
   android:layout width="match parent"
   android:layout height="wrap content"
   android:gravity="center vertical"
   android:orientation="horizontal">
   <ImageView</pre>
        android:layout width="wrap content"
        android:layout height="wrap content"
        android:layout margin="10dp"
        android:src="@mipmap/ic launcher"
   <LinearLayout</pre>
        android:layout width="wrap content"
        android:layout height="wrap content"
        android:orientation="vertical"
        <TextView
            android:layout width="wrap content"
            android:layout height="wrap content"
            android:text="First Last Names"
            android:textSize="14sp"
        <TextView
            android:layout width="wrap content"
            android:layout height="wrap content"
            android:text="some additional info"
            android:textSize="10sp"
            />
   </LinearLayout>
</LinearLayout>
```

Пример





```
<RelativeLayout
    android:layout width="match parent"
    android:layout height="wrap content">
    <ImageView</pre>
        android:id="@+id/image"
        android:layout alignParentLeft="true"
        android:layout centerVertical="true"/>
    <LinearLayout</pre>
        android:layout toRightOf="@id/image"
        android:layout centerVertical="true">
        <TextView/>
        <TextView/>
    </LinearLayout>
    <ImageView</pre>
        android:layout width="20dp"
        android:layout height="20dp"
        android:src="@mipmap/ic launcher"
        android:layout alignParentRight="true"
        android:layout centerVertical="true"/>
</RelativeLayout>
```

@+id

```
<Button
    android:id="@+id/login_button"
setContentView(R.layout.activity_main);
Button button = (Button)findViewById(R.id.login_button);
```

Видимость

```
<Button
    android:id="@+id/login_button"
    android:visibility="invisible"
/>
button.setVisibility(View.GONE);
```

Нажатия

```
<Button
    android:id="@+id/login button"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:onClick="onLoginClicked"
/>
public void onLoginClicked(View view) { }
button.setOnClickListener(new View.OnClickListener() {
    @Override
   public void onClick(View v) { }
});
```

Вопросы?

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