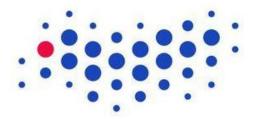
## Практикум на ЭВМ.

Программирование под Android

Занятие 4





# LayoutInflater

## LayoutInflater

 Создаёт иерархию объектов интерфейса из файла ресурса.

## Списки

• Данные не помещаются на экран

• Только 1 дочерний элемент

```
<ScrollView
    android:layout width="match parent"
    android:layout height="match parent">
    <LinearLayout
        android:layout width="match parent"
        android:layout height="wrap content"
        android:orientation="vertical">
        <TextView
            android:layout width="wrap content"
            android:layout height="wrap content" />
        <TextView
            android:layout width="wrap content"
            android:layout height="wrap content" />
    </LinearLayout>
</ScrollView>
```

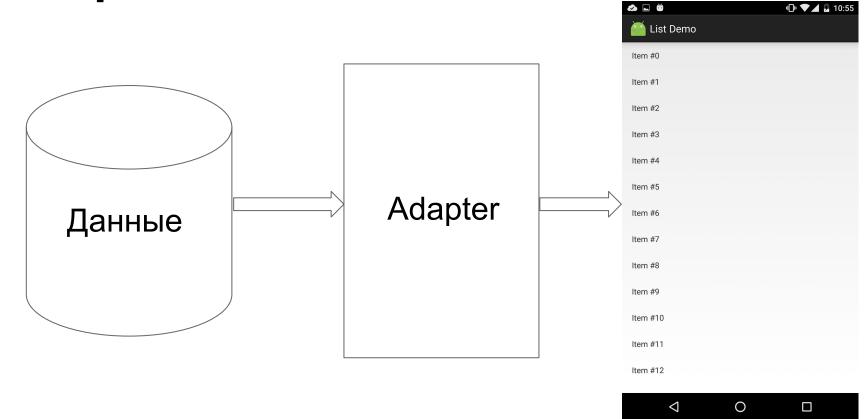
- Много данных:
  - о Медленно
  - Много ОЗУ

## RecyclerView

- Пришёл на смену ListView
- build.gradle:

```
dependencies {
    compile "com.android.support:recyclerview-v7:23.1.0"
}
```

## **Adapter**



### **Adapter**

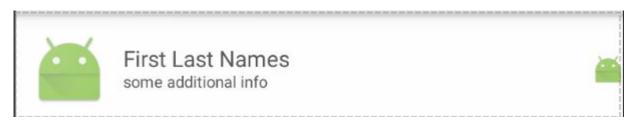
```
public static abstract class Adapter<VH extends ViewHolder>
```

private class SimpleRecyclerAdapter extends

RecyclerView.Adapter<SimpleRecyclerAdapter.ViewHolder>

#### ViewHolder

• Настройка одной ячейки



```
public void bindView(View view, int position) {
    TextView name = view.findViewById(R.id.name);
    TextView additional = view.findViewById(R.id.additional);
    ImageView image = view.findViewById(R.id.image);
    ...
}
```

#### ViewHolder

```
class ViewHolder extends RecyclerView.ViewHolder {
   final TextView firstLine;
   final TextView secondLine;
   public ViewHolder(View itemView) {
        super(itemView);
        firstLine = (TextView)itemView.findViewById(R.id.fist line);
        secondLine = (TextView)itemView.findViewById(R.id.second line);
```

#### **Convert View**

Переиспользование View

#### **Convert View**

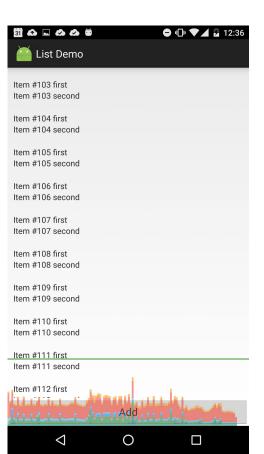
```
@Override
public void onBindViewHolder(ViewHolder holder, int position) {
    String str = items.get(position);
    holder.firstLine.setText(str + " first");
    holder.secondLine.setText(str + " second");
}
```

## Обработка нажатий

```
public ViewHolder(View itemView) {
    super(itemView);
    // ...
    itemView.setOnClickListener(clickListener);
@Override
public void onClick(View v) {
    ViewHolder holder =
        (ViewHolder)recyclerView.getChildViewHolder(v);
    int position = recyclerView.getAdapterPositionFor(holder);
```

## Сравнение





# Собственные View

#### **View**

- onDraw(Canvas c)
  - drawLine, drawRect, drawArc
  - Paint
- onTouchEvent
  - Возвращем true, если обработали
  - MotionEvent
    - getAction
    - getX, getY

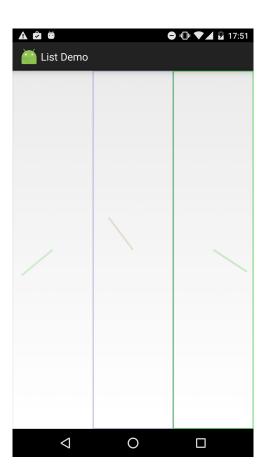
## ViewGroup

- onMeasure(int widthSpec, int heightSpec)
  - Верхние 2 бита mode
    - EXACTLY, AT MOST, UNSPECIFIED
  - o Остальные size
  - setMeasuredDimenstions
- onLayout(left, top, right, bottom)
- View#measure измеряем "детей"
  - measureChild LayoutParams -> MeasureSpec

## Зачем это нужно?

- Увеличение производительности
  - Упрощение вёрстки
  - о Уменьшение вложенности
- Не хватает возможностей стандартных компонент

## Пример



### Пример. ViewGroup.

```
@Override
protected void onMeasure(int widthMeasureSpec, int heightMeasureSpec) {
    int width = MeasureSpec.getSize(widthMeasureSpec);
    int height = MeasureSpec.getSize(heightMeasureSpec);
    int oneChildWidth = width / childCount;
    int oneChildWidthMeasureSpec = MeasureSpec.makeMeasureSpec(
        oneChildWidth, MeasureSpec.EXACTLY);
    int oneChildHeightMeasureSpec = MeasureSpec.makeMeasureSpec(
        height, MeasureSpec.EXACTLY);
    for (int i = 0; i < childCount; i++) {
        View child = getChildAt(i);
        child.measure(oneChildWidthMeasureSpec, oneChildHeightMeasureSpec);
    setMeasuredDimension(width, height);
```

### Пример. ViewGroup.

```
@Override
protected void onLayout(boolean changed, int 1, int t, int r, int b) {
    int count = getChildCount();
    int x = 0;
    for (int i = 0; i < count; i++) {
        View childAt = getChildAt(i);
        childAt.layout(x, 0,
            x + childAt.getMeasuredWidth(),
                childAt.getMeasuredHeight());
        x += childAt.getMeasuredWidth();
```

### Пример. View.

```
public class AngleView extends View {
   private float angle;
   private final Paint paintAngle = new Paint();
   private final Paint paintRect = new Paint();
    public AngleView(Context context, AttributeSet attrs) {
        super(context, attrs);
        paintAngle.setColor(new Random().nextInt());
        paintAngle.setStrokeWidth(10);
        paintRect.setColor(new Random().nextInt());
        paintRect.setStrokeWidth(10);
        paintRect.setStyle(Paint.Style.STROKE);
```

### Пример. View.

```
@Override
protected void onDraw(Canvas canvas) {
    super.onDraw(canvas);
    . . .
    canvas.drawRect(0, 0, width, height, paintRect);
    canvas.drawLine(centerX, centerY,
        (float)(centerX + minSize * Math.cos(angle)),
        (float)(centerY + minSize * Math.sin(angle)), paintAngle);
    angle += 0.1;
    invalidate();
```

# Сенсоры

### Сенсоры

```
sensorManager =
    (SensorManager)context.getSystemService(Context.SENSOR_SERVICE);
sensor = sensorManager.getDefaultSensor(Sensor.TYPE ORIENTATION);
sensorManager.registerListener(this, sensor,
   SensorManager.SENSOR_DELAY_NORMAL);
sensorManager.unregisterListener(this);
```

### Сенсоры

```
@Override
public void onSensorChanged(SensorEvent event) {
    textView.setText("Value: " + event.values[0]);
}
```

# Вопросы?