

#### SOFTWARE ENGINEER · ELECTRONIC ENGINEER

Yorckstr 74 10965, Kreuzberg, Berlin, Germany

© (+49) 15759299444 | ■ ashleytwb@gmail.com | © IGBC

Skills\_

**Programming** Rust, Python, C, C++, Java, LUA

**Hardware Engineering** Digital Systems Engineering, Analog Design, PCB Design

**Project Management** Project Planning, Software Engineering, Systems Administration

Education

University of Surrey Guildford, England

MENG ELECTRONIC ENGINEERING (PARTIAL, DID NOT GRADUATE)

Oct. 2014 - Aug. 2015

Passed first year with 'Distinction', however terminated my studies for personal reasons.

**Kennet School**Thatcham, Berkshire, England

4 A LEVELS

Sept. 2012 - Jul. 2014

Computing · Physics · Mathematics · Further Mathematics

**Experience** 

#### **Fast Forward Imaging GmbH**

Berlin, Germany Mar. 2017 - Feb. 2018

HEAD OF HARDWARE DEVELOPMENT & SOFTWARE ENGINEER

- Technologies: Python · Ruby · C (Embedded) · PCB Design · Digital Electronics · Server Administration
- · Lead an initiative to augment product with 3D capabilities.
- Worked with customers to implement custom features on existing products.
- · Responsible for systems administration duties of the company's entire server and cloud infrastructure.
- · Worked in a team, and with manufacturers to produce documentation and solid designs aiding in transitioning to external production.
- Lead product support team, including remote and in the field debugging of products.

Botspot GmbH Berlin, Germany

HARDWARE & SOFTWARE DEVELOPER

Nov. 2015 - Mar. 2017

- Technologies: C, C++ · LibUSB · PCB Design · Digital Electronics
- Designed Control hardware, software, and networking for new Generation of 3D scanners.
- Designed camera control software from scratch (C++, LibUSB) to work with proprietary cameras.
- Provided upgrades to existing Products to improve their reliability and lifespan.

AWE Aldermaston, England

INDUSTRIAL PLACEMENT (SUMMER INTERNSHIP)

Aug. 2015 - Oct. 2015

Electronics Work. Details protected under confidentiality agreements.

# Extra Curricular

### **Personal Software projects**

I CREATE OPEN SOURCE SOFTWARE IN MY FREE TIME:

github.com/IGBC

- CUE (Rust): Desktop Environment running on the console (Currently in Development)
- Pysketch (Python): Framework for taking the boilerplate code out of simple scripts (Finished)
- L-CAD (C): single gate level simulation of Boolean Logic in the time domain for identifying hazards. (Abandonware)
- SegNAND (Electronics) & Blocky-Synth (C++): My experiments with electronic music, trying to make interesting sounding instruments.
- Baubit: Team project to create Programmable LED Christmas baubles (Coming Next Christmas)

## Libreflip

OPEN SOURCE BOOK SCANNER - LEAD ELECTRONICS ENGINEER.

Team Project to create an automatic page turning book scanner.

#### Active Chaos Computer Club (CCC) Community Member

ASK FOR "SEGFAULT"

I am an active Member of the c-base, and a regular contributor to other Berlin hacker-spaces.