

**VIVEKANANDA INSTITUTE OF PROFESSIONAL STUDIES**  
**VIVEKANANDA SCHOOL OF INFORMATION TECHNOLOGY**



**BACHELOR OF COMPUTER APPLICATION**

**Computer Graphics**

**BCA 373**

**Guru Gobind Singh Indraprastha University**  
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**PRACTICAL 1:** Drawing objects like circle, rectangle, polygon etc. using graphic function.

**CODE:**

```
//Circle and Rect
#include <graphics.h>
int main() {
    int gdrive=DETECT, gmode;
    initgraph(&gdrive,&gmode, NULL);
setcolor(YELLOW);
    circle(300,300,50);
    rectangle(150,150,250,200);
    getch();
    closegraph();
}
```

**OUTPUT**

