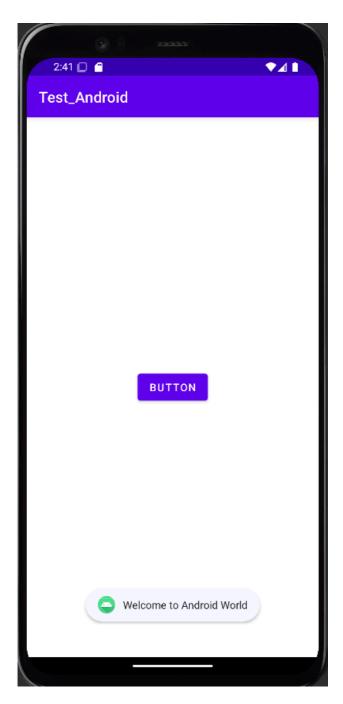
Practical Assignments – 2

1. Write a Kotlin program in Android to display a welcome message to the user on a click of a Button using Toast.



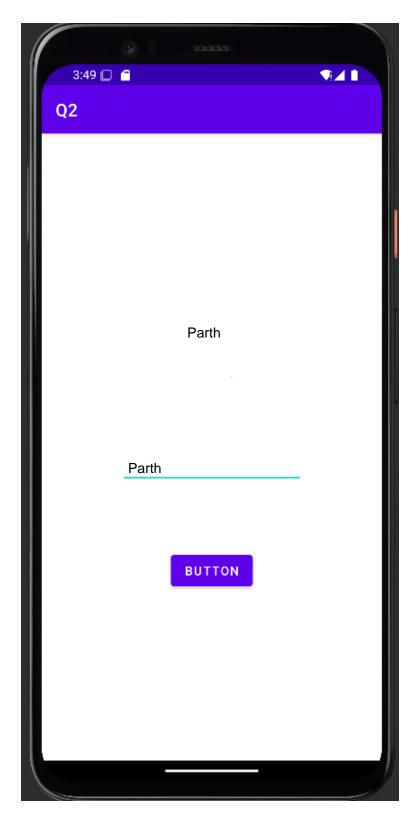
<u> Activity_main.xml:</u>

<?xml version="1.0" encoding="utf-8"?>

<androidx.constraintlayout.widget.ConstraintLayout</p>

```
xmlns:android="http://schemas.android.com/apk/res/android"
   xmlns:app="http://schemas.android.com/apk/res-auto"
   xmlns:tools="http://schemas.android.com/tools"
   android:layout width="match parent"
   android:layout_height="match_parent"
   tools:context=".MainActivity">
   <Button
   android:id="@+id/button"
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:text="Button"
   app:layout_constraintBottom_toBottomOf="parent"
   app:layout constraintEnd toEndOf="parent"
   app:layout_constraintStart_toStartOf="parent"
   app:layout_constraintTop_toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
Mainactivity.kt:
package com.example.test android
import androidx.appcompat.app.AppCompatActivity
import android.os.Bundle
import android.widget.Button
import android.widget.Toast
class MainActivity : AppCompatActivity() {
   override fun onCreate(savedInstanceState: Bundle?) {
   super.onCreate(savedInstanceState)
   setContentView(R.layout.activity_main)
   var btnToast: Button = findViewByld(R.id.button)
   btnToast.setOnClickListener(){
          Toast.makeText(this, "Welcome to Android World", Toast.LENGTH_LONG).show()
```

2. Write a Kotlin program in Android to accept a text from the user using Edit Text control and display it on the screen on the click of a Button.



<u> Activity_main.xml:</u>

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</p>
xmlns:android="http://schemas.android.com/apk/res/android"
   xmlns:app="http://schemas.android.com/apk/res-auto"
   xmlns:tools="http://schemas.android.com/tools"
   android:layout width="match parent"
   android:layout_height="match_parent"
   tools:context=".SecondQuestion">
   <TextView
   android:id="@+id/textView"
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:text="TextView"
   app:layout constraintBottom toBottomOf="parent"
   app:layout constraintEnd toEndOf="parent"
   app:layout constraintHorizontal bias="0.498"
   app:layout_constraintStart_toStartOf="parent"
   app:layout_constraintTop_toTopOf="parent"
   app:layout_constraintVertical_bias="0.377" />
   <Button
   android:id="@+id/button2"
   android:layout width="wrap content"
   android:layout_height="wrap_content"
   android:text="Button"
   app:layout constraintBottom toBottomOf="parent"
   app:layout constraintEnd toEndOf="parent"
   app:layout constraintStart toStartOf="parent"
   app:layout_constraintTop_toBottomOf="@+id/textView" />
   <EditText
   android:id="@+id/editTextTextPersonName"
   android:layout width="wrap content"
   android:layout height="wrap content"
   android:ems="10"
   android:inputType="textPersonName"
   android:hint="Your Name"
   app:layout_constraintBottom_toTopOf="@+id/button2"
```

```
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toBottomOf="@+id/textView" />
</androidx.constraintlayout.widget.ConstraintLayout>

Mainactivity.kt:

package com.example.test_android
import androidx.appcompat.app.AppCompatActivity
import android.os.Bundle
import android.widget.Button
import android.widget.EditText
import android.widget.TextView

class SecondQuestion : AppCompatActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
```

super.onCreate(savedInstanceState)

actionBtn.setOnClickListener {

text.text = inputText

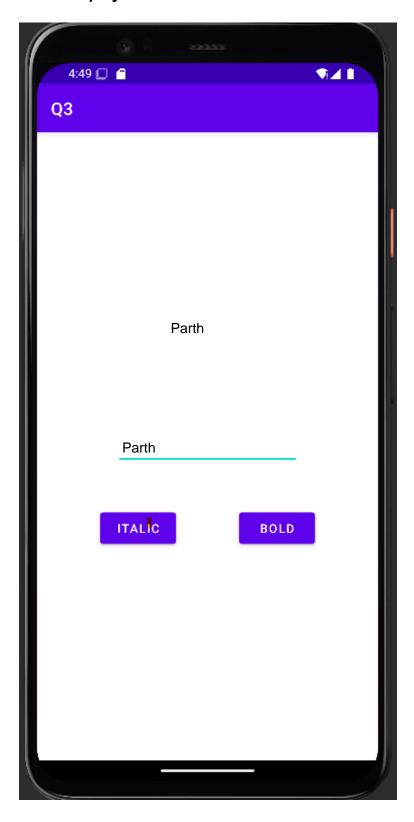
setContentView(R.layout.activity_second_question)

var actionBtn:Button = findViewByld(R.id.button2)
var text:TextView = findViewByld(R.id.textView)

val inputText = displayText.text.toString()

var displayText:EditText = findViewByld(R.id.editTextTextPersonName)

3. Write a Kotlin program in Android to accept a text from the user using Edit Text control and provide 2 buttons to the user "Bold" and "Italic". Implement the Bold or Italics formatting using toggle functionality for these 2 buttons. Display the user text in a Text View Control after formatting it.



Activity main.xml:

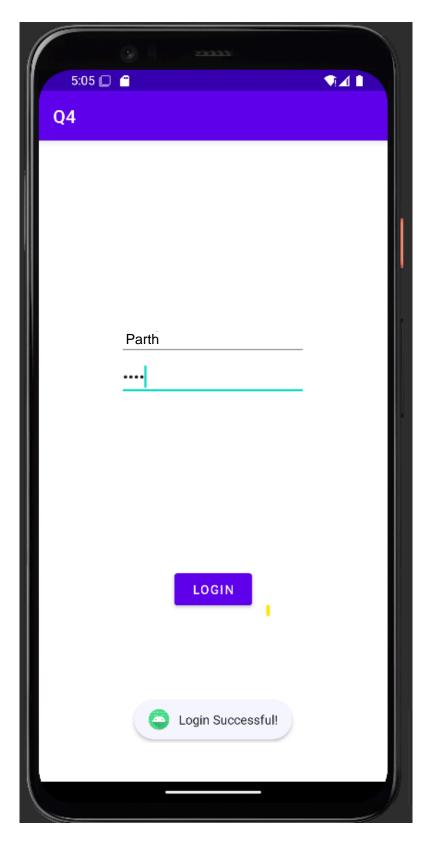
```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</p>
xmlns:android="http://schemas.android.com/apk/res/android"
   xmlns:app="http://schemas.android.com/apk/res-auto"
   xmlns:tools="http://schemas.android.com/tools"
   android:layout width="match parent"
   android:layout height="match parent"
   tools:context=".ThirdQuestion"
   tools:layout_editor_absoluteX="0dp"
   tools:layout_editor_absoluteY="-71dp">
   <EditText
   android:id="@+id/input"
   android:layout width="wrap content"
   android:layout height="wrap content"
   android:ems="10"
   android:hint="Your Name"
   android:inputType="textPersonName"
   app:layout_constraintBottom_toBottomOf="parent"
   app:layout constraintEnd toEndOf="parent"
   app:layout_constraintStart_toStartOf="parent"
   app:layout constraintTop toTopOf="parent" />
   <Button
   android:id="@+id/boldBtn"
   android:layout width="wrap content"
   android:layout_height="wrap_content"
   android:layout_marginTop="48dp"
   android:text="Bold"
   app:layout_constraintEnd_toEndOf="parent"
   app:layout constraintHorizontal bias="0.5"
   app:layout_constraintStart_toEndOf="@+id/ItalicBtn"
   app:layout_constraintTop_toBottomOf="@+id/input" />
   <Button
   android:id="@+id/ItalicBtn"
   android:layout width="wrap content"
   android:layout_height="wrap_content"
   android:layout_marginTop="48dp"
   android:text="Italic"
   app:layout_constraintEnd_toStartOf="@+id/boldBtn"
   app:layout constraintHorizontal bias="0.5"
```

```
app:layout constraintStart toStartOf="parent"
   app:layout constraintTop toBottomOf="@+id/input" />
   <TextView
   android:id="@+id/msgDisplay"
   android:layout_width="wrap content"
   android:layout height="wrap content"
   android:padding="10px"
   android:text="TextView"
   app:layout_constraintBottom_toTopOf="@+id/input"
   app:layout_constraintEnd_toEndOf="parent"
   app:layout constraintStart toStartOf="parent"
   app:layout constraintTop toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
Mainactivity.kt:
package com.example.test_android
import android.graphics.Typeface
import androidx.appcompat.app.AppCompatActivity
import android.os.Bundle
import android.widget.Button
import android.widget.EditText
import android.widget.TextView
class ThirdQuestion : AppCompatActivity() {
   private var isBold = false
   private var isltalic = false
   override fun onCreate(savedInstanceState: Bundle?) {
   super.onCreate(savedInstanceState)
   setContentView(R.layout.activity_third_question)
   val boldBtn: Button = findViewByld(R.id.boldBtn)
   val italicBtn: Button = findViewByld(R.id.ItalicBtn)
   val msgDisplay: TextView = findViewByld(R.id.msgDisplay)
   val input: EditText = findViewById(R.id.input)
   fun updateStyle() {
          msgDisplay.text = input.text
```

msgDisplay.setTypeface(null,

```
if (isBold && isItalic) Typeface.BOLD_ITALIC
    else if (isBold) Typeface.BOLD
    else if (isItalic) Typeface.ITALIC
    else Typeface.NORMAL)
}
boldBtn.setOnClickListener { isBold = !isBold; updateStyle() }
italicBtn.setOnClickListener { isItalic = !isItalic; updateStyle() }
}
```

4. Write a Kotlin program in Android to create a LOGIN PAGE to demonstrate the use of Floating Label, Numeric keyboard and Password field.



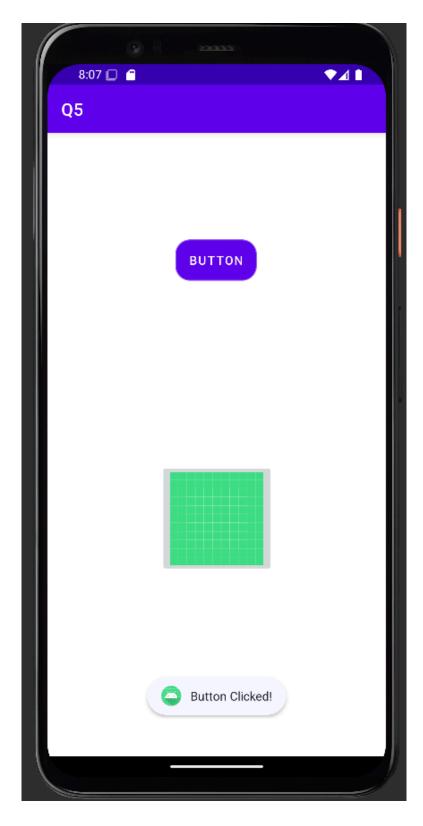
<u> Activity_main.xml:</u>

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</p>
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".FourthQuestion">
  <EditText
    android:id="@+id/Username"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout marginTop="200dp"
    android:ems="10"
    android:inputType="textPersonName"
    android:hint="Username"
    app:layout constraintEnd toEndOf="parent"
    app:layout_constraintHorizontal bias="0.497"
    app:layout constraintStart toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
  <Button
    android:id="@+id/Login"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Login"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toBottomOf="@+id/Password" />
  <EditText
    android:id="@+id/Password"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:ems="10"
    android:hint="Password"
    android:inputType="textPassword"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintHorizontal bias="0.497"
    app:layout constraintStart toStartOf="parent"
```

```
app:layout_constraintTop_toBottomOf="@+id/Username" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

```
<u> Mainactivity.kt:</u>
package com.example.test_android
import androidx.appcompat.app.AppCompatActivity
import android.os.Bundle
import android.widget.Button
import android.widget.EditText
import android.widget.Toast
class FourthQuestion : AppCompatActivity() {
  override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    setContentView(R.layout.activity_fourth_question)
    var user: EditText = findViewByld(R.id.Username)
    var pass: EditText = findViewByld(R.id.Password)
    var loginBtn: Button = findViewByld(R.id.Login)
    loginBtn.setOnClickListener{
       val username = user.toString()
       val password = pass.toString()
       if(username.isEmpty() || password.isEmpty()){
         Toast.makeText(this, "Invalid Input !!", Toast.LENGTH LONG).show()
       }
       else{
         Toast.makeText(this, "Login Successful!", Toast.LENGTH_SHORT).show()
```

5. Write a Kotlin program in Android to demonstrate the use of background property of Button Control as well as Image Button.



Activity_main.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</p>
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout_height="match_parent"
  tools:context=".FifthQuestion">
  <Button
    android:id="@+id/button3"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:background="@drawable/custom_btn"
    android:text="Button"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintHorizontal bias="0.498"
    app:layout_constraintStart_toStartOf="parent"
    app:layout constraintTop toTopOf="parent"
    app:layout_constraintVertical_bias="0.183" />
  <ImageButton</pre>
    android:id="@+id/imageButton"
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout constraintTop toBottomOf="@+id/button3"
    app:srcCompat="@drawable/icon_svg_background" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

Mainactivity.kt:

package com.example.test_android

import androidx.appcompat.app.AppCompatActivity import android.os.Bundle

```
import android.widget.ImageButton
import android.widget.Toast

class FifthQuestion : AppCompatActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView(R.layout.activity_fifth_question)

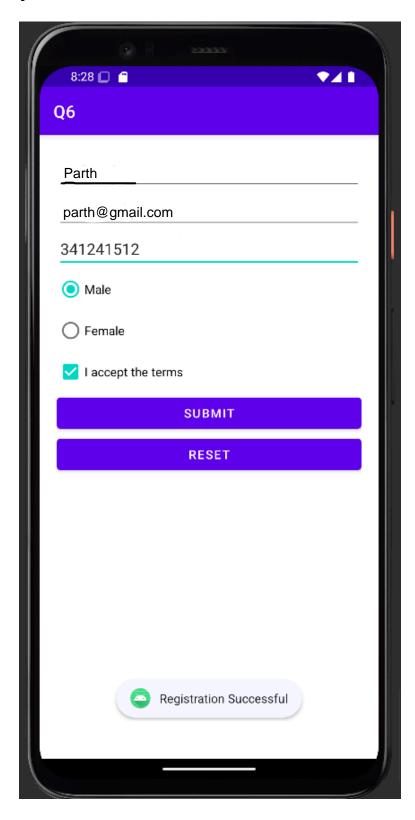
    var btn:Button = findViewByld(R.id.button3)
    var imgBtn: ImageButton = findViewByld(R.id.imageButton)

    btn.setOnClickListener {
        Toast.makeText(this, "Button Clicked!", Toast.LENGTH_SHORT).show()
    }

    imgBtn.setOnClickListener {
        Toast.makeText(this, "ImageButton Clicked!", Toast.LENGTH_SHORT).show()
    }
}
```

import android.widget.Button

6. Write a Kotlin program in Android to design a Student Registration Form to implement different widgets available in Android. Provide appropriate fields and 2 buttons "Submit" and "Reset". Implement the appropriate functionality of the Button.



<u> Activity_main.xml:</u>

<?xml version="1.0" encoding="utf-8"?>

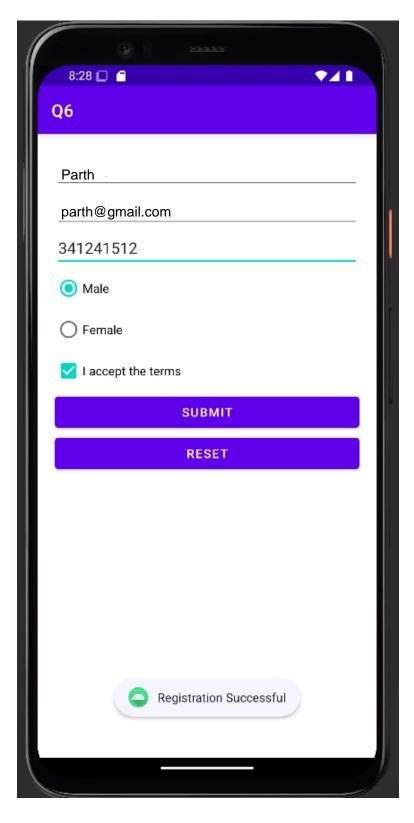
```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  android:padding="20dp">
  <EditText
    android:id="@+id/name"
    android:layout_width="match_parent"
    android:layout height="wrap content"
    android:hint="Full Name" />
  <EditText
    android:id="@+id/email"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:hint="Email"
    android:inputType="textEmailAddress"/>
  <EditText
    android:id="@+id/phone"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Phone Number"
    android:inputType="phone"/>
  <RadioGroup
    android:id="@+id/gender"
    android:layout width="match parent"
    android:layout_height="wrap_content">
    <RadioButton
       android:id="@+id/male"
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:text="Male"/>
    <RadioButton
       android:id="@+id/female"
```

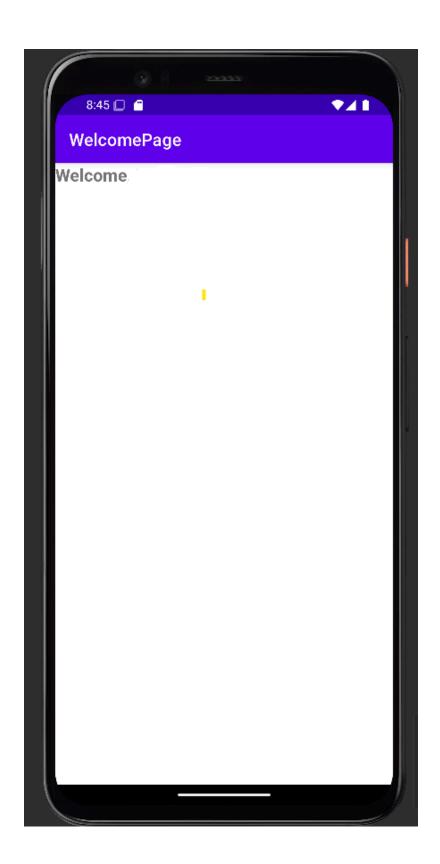
```
android:layout_width="wrap_content"
       android:layout height="wrap content"
       android:text="Female"/>
  </RadioGroup>
  <CheckBox
    android:id="@+id/terms"
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:text="I accept the terms"/>
  <Button
    android:id="@+id/submit"
    android:layout_width="match_parent"
    android:layout height="wrap content"
    android:text="Submit"/>
  <Button
    android:id="@+id/reset"
    android:layout width="match parent"
    android:layout_height="wrap_content"
    android:text="Reset"/>
</LinearLayout>
Mainactivity.kt:
package com.example.test_android
import android.os.Bundle
import android.widget.*
import androidx.appcompat.app.AppCompatActivity
class SixthQuestion : AppCompatActivity() {
  override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    setContentView(R.layout.activity sixth question)
    val nameInput: EditText = findViewById(R.id.name)
    val emailInput: EditText = findViewById(R.id.email)
    val phoneInput: EditText = findViewByld(R.id.phone)
```

```
val genderGroup: RadioGroup = findViewByld(R.id.gender)
val termsCheckBox: CheckBox = findViewById(R.id.terms)
val submitButton: Button = findViewById(R.id.submit)
val resetButton: Button = findViewById(R.id.reset)
submitButton.setOnClickListener {
  val name = nameInput.text.toString()
  val email = emailInput.text.toString()
  val phone = phoneInput.text.toString()
  val genderId = genderGroup.checkedRadioButtonId
  val gender = if (genderId != -1) findViewById<RadioButton>(genderId).text.toString() else ""
  val termsAccepted = termsCheckBox.isChecked
  if (name.isEmpty() || email.isEmpty() || phone.isEmpty() || gender.isEmpty() || !termsAccepted) {
     Toast.makeText(this, "Fill all fields & accept terms", Toast.LENGTH SHORT).show()
  } else {
     Toast.makeText(this, "Registration Successful", Toast.LENGTH_SHORT).show()
  }
}
resetButton.setOnClickListener {
  nameInput.text.clear()
  emailInput.text.clear()
  phoneInput.text.clear()
  genderGroup.clearCheck()
  termsCheckBox.isChecked = false
}
```

}

7. Use the Registration Form created in Q6 and implement the click event for the submit button to check whether all the fields are filled or not. If all the form fields are filled, redirect the user to a welcome page, displaying welcome message. On the click of the clear button, reset all the fields.





Activity main.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  android:layout_width="match_parent"
  android:layout height="match parent"
  android:orientation="vertical"
  android:padding="20dp">
  <EditText
    android:id="@+id/name"
    android:layout_width="match_parent"
    android:layout height="wrap content"
    android:hint="Full Name" />
  <EditText
    android:id="@+id/email"
    android:layout_width="match_parent"
    android:layout height="wrap content"
    android:hint="Email"
    android:inputType="textEmailAddress"/>
  <EditText
    android:id="@+id/phone"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:hint="Phone Number"
    android:inputType="phone"/>
  <RadioGroup
    android:id="@+id/gender"
    android:layout_width="match_parent"
    android:layout height="wrap content">
    <RadioButton
       android:id="@+id/male"
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:text="Male"/>
    <RadioButton
       android:id="@+id/female"
       android:layout_width="wrap_content"
       android:layout height="wrap content"
       android:text="Female"/>
  </RadioGroup>
```

```
<CheckBox
    android:id="@+id/terms"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="I accept the terms"/>
  <Button
    android:id="@+id/submit"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Submit"/>
  <Button
    android:id="@+id/reset"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Reset"/>
</LinearLayout>
Mainactivity.kt:
package com.example.test_android
import android.content.Intent
import android.os.Bundle
import android.widget.*
import androidx.appcompat.app.AppCompatActivity
class SixthQuestion : AppCompatActivity() {
  override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    setContentView(R.layout.activity_sixth_question)
    val nameInput: EditText = findViewById(R.id.name)
    val emailInput: EditText = findViewById(R.id.email)
    val phoneInput: EditText = findViewByld(R.id.phone)
    val genderGroup: RadioGroup = findViewByld(R.id.gender)
    val termsCheckBox: CheckBox = findViewById(R.id.terms)
    val submitButton: Button = findViewByld(R.id.submit)
```

```
val resetButton: Button = findViewByld(R.id.reset)
submitButton.setOnClickListener {
  val name = nameInput.text.toString()
  val email = emailInput.text.toString()
  val phone = phoneInput.text.toString()
  val genderId = genderGroup.checkedRadioButtonId
  val gender = if (genderId != -1) findViewById<RadioButton>(genderId).text.toString() else ""
  val termsAccepted = termsCheckBox.isChecked
  if (name.isEmpty() || email.isEmpty() || phone.isEmpty() || gender.isEmpty() || !termsAccepted) {
     Toast.makeText(this, "Fill all fields & accept terms", Toast.LENGTH_SHORT).show()
  } else {
     val intent = Intent(this, WelcomeActivity::class.java)
     intent.putExtra("name", name)
     startActivity(intent)
  }
}
resetButton.setOnClickListener {
  nameInput.text.clear()
  emailInput.text.clear()
  phoneInput.text.clear()
  genderGroup.clearCheck()
  termsCheckBox.isChecked = false
}
```

<u> Activity_welcome.xml:</u>

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</p>
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout height="match parent"
  tools:context=".WelcomeActivity">
  <TextView
    android:id="@+id/welcomeMessage"
    android:layout width="wrap content"
```

```
android:layout_height="wrap_content" android:textSize="20sp" android:textStyle="bold"/>
```

</androidx.constraintlayout.widget.ConstraintLayout>

import androidx.appcompat.app.AppCompatActivity

Welcomeactivity.kt:

import android.os.Bundle

import android.widget.TextView

package com.example.test_android

```
class WelcomeActivity : AppCompatActivity() {
  override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    setContentView(R.layout.activity_welcome)
    val welcomeMessage = findViewById<TextView>(R.id.welcomeMessage)
    val name = intent.getStringExtra("name")
    welcomeMessage.text = "Welcome, $name!"}}
```

8. Create an android application in Kotlin, to implement the Fragment. Divide the main activity UI into 2 parts. The 1st part should display a list of cars of your choice. On the click of any 1 item, display the car name, and car details like: name, launch date, company name, image related to it in the 2nd section. Provide a list of minimum 5 cars



<u>MainActivity.kt</u>

<u>CarDetailFragment.kt</u>

```
package com.example.afinal
import android.os.Bundle
import android.view.LayoutInflater
import android.view.View
import android.view.ViewGroup
import android.widget.ImageView
import android.widget.TextView
import androidx.fragment.app.Fragment
class CarDetailsFragment : Fragment() {
 private var carName: String? = null
 override fun onCreateView(
    inflater: LayoutInflater, container: ViewGroup?,
    savedInstanceState: Bundle?
 ): View? {
    val view = inflater.inflate(R.layout.fragment_car_details, container, false)
    carName = arguments?.getString("carName")
    // Update UI with car details
    val carlmage: ImageView = view.findViewById(R.id.carlmage)
```

```
val carNameTextView: TextView = view.findViewById(R.id.carName)
  val carCompanyTextView: TextView = view.findViewByld(R.id.carCompany)
  val carLaunchDateTextView: TextView = view.findViewById(R.id.carLaunchDate)
  when (carName) {
    "Tesla Model S" -> {
      carlmage.setImageResource(R.drawable.car1)
      carNameTextView.text = "Tesla Model S"
      carCompanyTextView.text = "Tesla"
      carLaunchDateTextView.text = "Launch Date: 2012"
    "Ford Mustang" -> {
      carlmage.setImageResource(R.drawable.car2)
      carNameTextView.text = "Ford Mustang"
      carCompanyTextView.text = "Ford"
      carLaunchDateTextView.text = "Launch Date: 1964"
    }
    "Toyota Corolla" -> {
      carlmage.setImageResource(R.drawable.car3)
      carNameTextView.text = "Toyota Corolla"
      carCompanyTextView.text = "Toyota"
      carLaunchDateTextView.text = "Launch Date: 1966"
    "BMW X5" -> {
      carlmage.setImageResource(R.drawable.car4)
      carNameTextView.text = "BMW X5"
      carCompanyTextView.text = "BMW"
      carLaunchDateTextView.text = "Launch Date: 1999"
    }
    "Audi A4" -> {
      carlmage.setImageResource(R.drawable.car5)
      carNameTextView.text = "Audi A4"
      carCompanyTextView.text = "Audi"
      carLaunchDateTextView.text = "Launch Date: 1994"
    }
  }
  return view
companion object {
  fun newInstance(carName: String): CarDetailsFragment {
    val fragment = CarDetailsFragment()
    val args = Bundle()
    args.putString("carName", carName)
    fragment.arguments = args
    return fragment
  }
```

}

```
}
```

<u>CarListFragment.kt</u>

```
package com.example.afinal
import android.os.Bundle
import androidx.fragment.app.Fragment
import android.view.LayoutInflater
import android.view.View
import android.view.ViewGroup
import android.widget.AdapterView
import android.widget.ArrayAdapter
import android.widget.ListView
class CarListFragment : Fragment() {
  private lateinit var carListView: ListView
  private val carList = arrayOf("Tesla Model S", "Ford Mustang", "Toyota Corolla", "BMW X5", "Audi A4")
  override fun onCreateView(
    inflater: LayoutInflater, container: ViewGroup?,
    savedInstanceState: Bundle?
  ): View? {
    val view = inflater.inflate(R.layout.fragment_car_list, container, false)
    carListView = view.findViewById(R.id.carListView)
    val adapter = ArrayAdapter(requireContext(), android.R.layout.simple_list_item_1, carList)
    carListView.adapter = adapter
    carListView.onItemClickListener = AdapterView.OnItemClickListener { _, _, position, _ ->
       val carName = carList[position]
      val detailsFragment = CarDetailsFragment.newInstance(carName)
       parentFragmentManager.beginTransaction()
         .replace(R.id.fragment_container_details, detailsFragment)
         .commit()
    }
    return view
 }
}
```

ActivityMain.xml

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
     android:layout width="match parent"
     android:layout height="match parent"
     android:orientation="horizontal"
     android:padding="16dp">
     <FrameLayout
        android:id="@+id/fragment container list"
        android:layout_width="0dp"
        android:layout_height="match_parent"
        android:layout_weight="1" />
     <FrameLayout
        android:id="@+id/fragment_container_details"
        android:layout_width="0dp"
        android:layout_height="match_parent"
        android:layout weight="2" />
    </LinearLayout>
<u>FragmentCarDetail.xml</u>
    <LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
     android:layout_width="match_parent"
     android:layout height="match parent"
```

```
android:orientation="vertical"
android:padding="16dp">
<ImageView
  android:id="@+id/carlmage"
  android:layout width="200dp"
  android:layout_height="150dp"
  android:layout_gravity="center_horizontal"
  android:contentDescription="Car Image" />
<TextView
  android:id="@+id/carName"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="Car Name"
  android:textSize="24sp"
  android:layout_gravity="center_horizontal"
```

```
android:padding="8dp" />
     <TextView
       android:id="@+id/carCompany"
       android:layout width="wrap content"
       android:layout_height="wrap_content"
       android:text="Company Name"
       android:textSize="18sp"
       android:layout_gravity="center_horizontal"
       android:padding="8dp" />
     <TextView
       android:id="@+id/carLaunchDate"
       android:layout_width="wrap_content"
       android:layout height="wrap content"
       android:text="Launch Date"
       android:textSize="18sp"
       android:layout_gravity="center_horizontal"
       android:padding="8dp" />
   </LinearLayout>
FragmentCarlist.xml
```

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 android:orientation="vertical"
 android:padding="16dp">
 <ListView
    android:id="@+id/carListView"
    android:layout_width="match_parent"
    android:layout height="wrap content" />
</LinearLayout>
```

9. Write a Kotlin program in Android, to implement Fragment Communication. Create an android application, which divides the main activity UI into 2 parts. The 1st part has an Edit Text & Button, which accepts a numeric value from the user and on the click of the button display the factorial of the number in the 2nd fragment.



<u>MainActivity.kt</u>

```
import android.os.Bundle
import androidx.appcompat.app.AppCompatActivity

class MainActivity : AppCompatActivity() {

  override fun onCreate(savedInstanceState: Bundle?) {
     super.onCreate(savedInstanceState)
     setContentView(R.layout.activity_main)
     supportFragmentManager.beginTransaction()
           .replace(R.id.fragment_container_input, InputFragment())
           .commit()

     supportFragmentManager.beginTransaction()
           .replace(R.id.fragment_container_result, ResultFragment())
           .commit()

}
```

<u>InputFragment.kt</u>

```
import android.os.Bundle
import androidx.fragment.app.Fragment
import android.view.LayoutInflater
import android.view.View
import android.view.ViewGroup
import android.widget.Button
import android.widget.EditText

class InputFragment : Fragment() {

private lateinit var inputNumber: EditText
private lateinit var calculateButton: Button

override fun onCreateView(
   inflater: LayoutInflater, container: ViewGroup?,
   savedInstanceState: Bundle?
): View? {
```

```
val view = inflater.inflate(R.layout.fragment_input, container, false)
    inputNumber = view.findViewById(R.id.inputNumber)
    calculateButton = view.findViewById(R.id.calculateButton)
    calculateButton.setOnClickListener {
      val number = inputNumber.text.toString().toIntOrNull()
      if (number != null) {
         val factorial = calculateFactorial(number)
         // Communicate with ResultFragment
         val resultFragment =
parentFragmentManager.findFragmentById(R.id.fragment_container_result) as ResultFragment
         resultFragment.updateResult("Factorial of $number is $factorial")
      } else {
         inputNumber.error = "Please enter a valid number"
      }
    }
    return view
  }
  private fun calculateFactorial(n: Int): Long {
    return if (n == 0 || n == 1) 1 else n * calculateFactorial(n - 1)
 }
}
```

<u>ResultFragment.kt</u>

package com.example.afinal

```
import android.os.Bundle
import android.view.LayoutInflater
import android.view.View
import android.view.ViewGroup
import android.widget.TextView
import androidx.fragment.app.Fragment

class ResultFragment : Fragment() {
    private lateinit var resultText: TextView

    override fun onCreateView(
        inflater: LayoutInflater, container: ViewGroup?,
        savedInstanceState: Bundle?
```

```
): View? {
    val view = inflater.inflate(R.layout.fragment_result, container, false)
    resultText = view.findViewByld(R.id.resultText)
    return view
}

fun updateResult(result: String) {
    resultText.text = result
}
```

<u> ActivityMain.xml</u>

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
 android:layout_width="match_parent"
 android:layout_height="match_parent"
 android:orientation="horizontal"
 android:padding="16dp">
 <FrameLayout
    android:id="@+id/fragment container input"
    android:layout_width="0dp"
    android:layout_height="match_parent"
    android:layout weight="1" />
 <FrameLayout
    android:id="@+id/fragment_container_result"
    android:layout width="0dp"
    android:layout_height="match_parent"
    android:layout_weight="1" />
</LinearLayout>
```

FragmentInput.xml

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
android:layout_width="match_parent"
android:layout_height="match_parent"
android:orientation="vertical"
android:padding="16dp">

<EditText
    android:id="@+id/inputNumber"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter a number"
    android:inputType="number" />
```

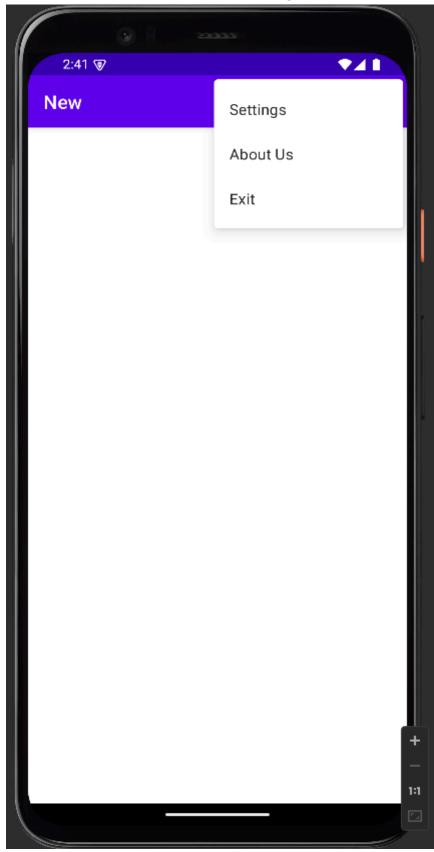
```
<Button
    android:id="@+id/calculateButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Calculate Factorial"
    android:layout_gravity="center_horizontal"
    android:layout_marginTop="16dp" />
</LinearLayout>
```

<u>FragmentResult.xml</u>

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
   android:layout_width="match_parent"
   android:layout_height="match_parent"
   android:orientation="vertical"
   android:padding="16dp">

<TextView
   android:layout_width="wrap_content"
   android:layout_width="wrap_content"
   android:text="Factorial Result"
   android:textSize="24sp"
   android:layout_gravity="center_horizontal" />
```

10. Write a Kotlin program in Android, to implement Fragment Communication. Create an android application, which divides the main activity UI into 2 parts. The 1st part has an EditText & Button, which accepts a numeric value from the user and on the click of the button display the factorial of the number in the 2nd fragment.



mainActivity.kt

```
package com.example.anew
import android.os.Bundle
import android.view.Menu
import android.view.MenuItem
import android.widget.Toast
import androidx.appcompat.app.AppCompatActivity
class MainActivity : AppCompatActivity() {
  override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    setContentView(R.layout.activity_main)
 }
  override fun onCreateOptionsMenu(menu: Menu): Boolean {
    menuInflater.inflate(R.menu.options_menu, menu)
    return true
 }
  override fun onOptionsItemSelected(item: MenuItem): Boolean {
    return when (item.itemId) {
      R.id.settings -> {
         Toast.makeText(this, "Settings Selected", Toast.LENGTH_SHORT).show()
         true
      }
      R.id.about_us -> {
         Toast.makeText(this, "About Us Selected", Toast.LENGTH_SHORT).show()
         true
      }
      R.id.exit -> {
         Toast.makeText(this, "Exit Selected", Toast.LENGTH_SHORT).show()
         finish()
         true
      else -> super.onOptionsItemSelected(item)
    }
}
```

Optionmenu.xml

```
<menu xmlns:android="http://schemas.android.com/apk/res/android">
  <item
    android:id="@+id/settings"
    android:icon="@drawable/ic_settings"
    android:title="Settings" />
```

```
<item
    android:id="@+id/about_us"
    android:icon="@drawable/ic_about"
    android:title="About Us" />
<item
    android:id="@+id/exit"
    android:icon="@drawable/ic_exit"
    android:title="Exit" />
</menu>
```

11. Create an android application in Kotlin, to create an options menu, to provide options for changing the background color of the layout. Also provide shortcuts for the menu items. Provide a minimum of 6 color options. Do not use basic colors, like red, blue, green etc...



MainActivity.kt

```
package com.example.afinal
import android.graphics.Color
import android.os.Bundle
import android.view.Menu
import android.view.MenuItem
import androidx.appcompat.app.AppCompatActivity
class MainActivity : AppCompatActivity() {
 override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    setContentView(R.layout.activity_main)
 }
 override fun onCreateOptionsMenu(menu: Menu): Boolean {
    menuInflater.inflate(R.menu.options menu, menu)
    return true
 }
 override fun onOptionsItemSelected(item: MenuItem): Boolean {
    when (item.itemId) {
      R.id.purple200 -> {
        window.decorView.setBackgroundColor(Color.parseColor("#FFBB86FC"))
        return true
      }
      R.id.purple500 -> {
        window.decorView.setBackgroundColor(Color.parseColor("#FF6200EE"))
        return true
      R.id.purple700 -> {
        window.decorView.setBackgroundColor(Color.parseColor("#FF3700B3"))
        return true
      }
      R.id.teal200 -> {
        window.decorView.setBackgroundColor(Color.parseColor("#FF03DAC5"))
        return true
      R.id.teal700 -> {
        window.decorView.setBackgroundColor(Color.parseColor("#FF018786"))
        return true
      R.id.orange200 -> {
        window.decorView.setBackgroundColor(Color.parseColor("#FFFA500"))
        return true
      }
      else -> return super.onOptionsItemSelected(item)
```

```
}
}
```

```
Optionmenu.xml
    <menu xmlns:android="http://schemas.android.com/apk/res/android"</pre>
     xmlns:app="http://schemas.android.com/apk/res-auto">
     <item
        android:id="@+id/purple200"
        android:title="Purple 200"
        app:showAsAction="ifRoom"
        android:alphabeticShortcut="p" />
     <item
        android:id="@+id/purple500"
        android:title="Purple 500"
        app:showAsAction="ifRoom"
        android:alphabeticShortcut="u" />
     <item
        android:id="@+id/purple700"
        android:title="Purple 700"
        app:showAsAction="ifRoom"
        android:alphabeticShortcut="r" />
     <item
        android:id="@+id/teal200"
        android:title="Teal 200"
        app:showAsAction="ifRoom"
        android:alphabeticShortcut="t" />
     <item
        android:id="@+id/teal700"
        android:title="Teal 700"
        app:showAsAction="ifRoom"
        android:alphabeticShortcut="e" />
     <item
        android:id="@+id/orange200"
        android:title="Orange 200"
        app:showAsAction="ifRoom"
        android:alphabeticShortcut="o" />
```

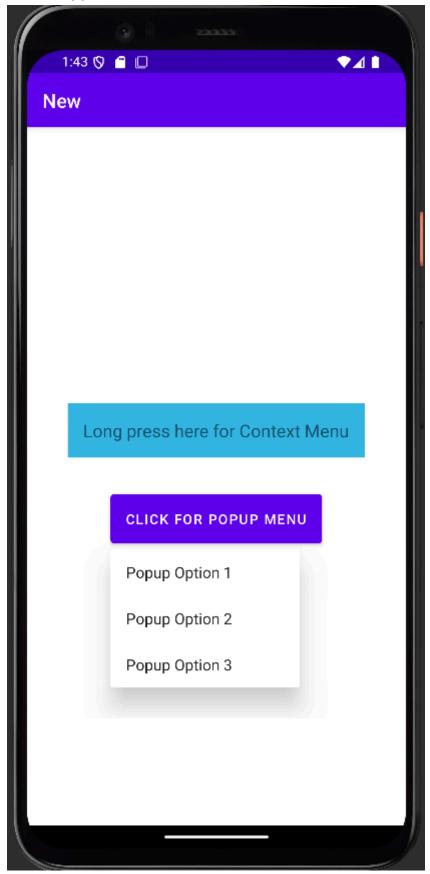
</menu>

<u>ActivityMain.xml</u>

<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android" android:layout_width="match_parent" android:layout_height="match_parent" android:padding="16dp">

</RelativeLayout>

12. Create an android application in Kotlin to demonstrate Context & Popup menu



<u>MainActivity.kt</u>

```
package com.example.anew
import android.os.Bundle
import android.view.ContextMenu
import android.view.MenuInflater
import android.view.MenuItem
import android.view.View
import android.widget.Button
import android.widget.PopupMenu
import android.widget.TextView
import android.widget.Toast
import androidx.appcompat.app.AppCompatActivity
class MainActivity : AppCompatActivity() {
 override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    setContentView(R.layout.activity_main)
    val textView = findViewById<TextView>(R.id.textView)
    registerForContextMenu(textView)
    val popupButton = findViewById<Button>(R.id.popupButton)
    popupButton.setOnClickListener {
      showPopupMenu(it)
    }
 }
 override fun onCreateContextMenu(
    menu: ContextMenu?,
    v: View?,
    menuInfo: ContextMenu.ContextMenuInfo?
 ) {
    super.onCreateContextMenu(menu, v, menuInfo)
    menuInflater.inflate(R.menu.context menu, menu)
 }
 override fun onContextItemSelected(item: MenuItem): Boolean {
    return when (item.itemId) {
      R.id.option1 -> {
        showToast("Context Option 1 selected")
        true
      R.id.option2 -> {
         showToast("Context Option 2 selected")
```

```
true
    }
    R.id.option3 -> {
       showToast("Context Option 3 selected")
       true
    else -> super.onContextItemSelected(item)
  }
}
private fun showPopupMenu(view: View) {
  val popupMenu = PopupMenu(this, view)
  val inflater: MenuInflater = popupMenu.menuInflater
  inflater.inflate(R.menu.popup_menu, popupMenu.menu)
  popupMenu.setOnMenuItemClickListener { menuItem ->
    when (menultem.itemId) {
       R.id.popupOption1 -> {
         showToast("Popup Option 1 selected")
         true
       }
       R.id.popupOption2 -> {
         showToast("Popup Option 2 selected")
         true
       }
       R.id.popupOption3 -> {
         showToast("Popup Option 3 selected")
         true
       }
       else -> false
  }
  popupMenu.show()
}
private fun showToast(message: String) {
  Toast.makeText(this, message, Toast.LENGTH_SHORT).show()
}}
```

<u>Activitymain.xml</u>

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android" android:layout_width="match_parent" android:layout_height="match_parent" android:orientation="vertical" android:padding="16dp"</p>
```

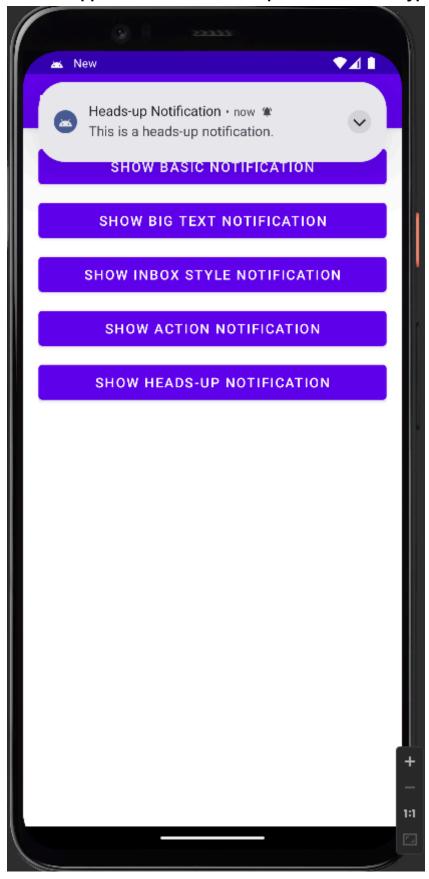
```
android:gravity="center">
 <TextView
   android:id="@+id/textView"
   android:layout_width="wrap_content"
   android:layout height="wrap content"
   android:text="Long press here for Context Menu"
   android:textSize="18sp"
   android:padding="16dp"
   android:background="@android:color/holo_blue_light"
   android:gravity="center" />
 <Button
   android:id="@+id/popupButton"
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"
   android:text="Click for Popup Menu"
   android:layout_marginTop="32dp"
    android:padding="16dp" />
</LinearLayout>
```

Contextmenu.xml

<u>Popupmenu.xml</u>

```
<menu xmlns:android="http://schemas.android.com/apk/res/android">
    <item
        android:id="@+id/popupOption1"
        android:title="Popup Option 1" />
        <item
        android:id="@+id/popupOption2"
        android:title="Popup Option 2" />
        <item
        android:id="@+id/popupOption3"
        android:id="@+id/popupOption3"
        android:title="Popup Option 3" />
        </menu>
```

13. Create an android application in Kotlin to implement different types of Notifications.



<u>Mainactivity.kt</u>

```
package com.example.anew
import android.app.*
import android.content.Intent
import android.graphics.Color
import android.os.Build
import android.os.Bundle
import android.widget.Button
import androidx.annotation.RequiresApi
import androidx.appcompat.app.AppCompatActivity
import androidx.core.app.NotificationCompat
import androidx.core.app.NotificationManagerCompat
class MainActivity : AppCompatActivity() {
 private val CHANNEL_ID = "notification_channel"
 override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    setContentView(R.layout.activity_main)
    if (Build.VERSION.SDK INT >= Build.VERSION CODES.O) {
      createNotificationChannel()
    }
    requestNotificationPermission()
    findViewById<Button>(R.id.basicNotification).setOnClickListener {
      showBasicNotification()
    }
    findViewById<Button>(R.id.bigTextNotification).setOnClickListener {
      showBigTextNotification()
    }
    findViewById<Button>(R.id.inboxStyleNotification).setOnClickListener {
      showInboxStyleNotification()
    }
    findViewById<Button>(R.id.actionNotification).setOnClickListener {
      showActionNotification()
    }
    findViewById<Button>(R.id.headsUpNotification).setOnClickListener {
      showHeadsUpNotification()
```

```
}
}
@RequiresApi(Build.VERSION_CODES.O)
private fun createNotificationChannel() {
  val channel = NotificationChannel(
     CHANNEL_ID,
     "Notification Channel",
     NotificationManager.IMPORTANCE_HIGH
  ).apply {
     description = "This is a test notification channel"
     enableLights(true)
    lightColor = Color.RED
    enableVibration(true)
  }
  val manager = getSystemService(NotificationManager::class.java)
  manager.createNotificationChannel(channel)
}
private fun requestNotificationPermission() {
  if (Build.VERSION.SDK INT >= Build.VERSION CODES.TIRAMISU) {
     requestPermissions(arrayOf(android.Manifest.permission.POST_NOTIFICATIONS), 101)
  }
}
private fun showBasicNotification() {
  val builder = NotificationCompat.Builder(this, CHANNEL_ID)
     .setSmallIcon(R.drawable.ic_notification)
     .setContentTitle("Basic Notification")
     .setContentText("This is a basic notification.")
     .setPriority(NotificationCompat.PRIORITY_DEFAULT)
  NotificationManagerCompat.from(this).notify(1, builder.build())
}
private fun showBigTextNotification() {
  val builder = NotificationCompat.Builder(this, CHANNEL_ID)
     .setSmallIcon(R.drawable.ic_notification)
     .setContentTitle("Big Text Notification")
     .setStyle(NotificationCompat.BigTextStyle()
       .bigText("This is an example of a big text notification that contains more information."))
     .setPriority(NotificationCompat.PRIORITY_DEFAULT)
  NotificationManagerCompat.from(this).notify(2, builder.build())
}
private fun showInboxStyleNotification() {
  val builder = NotificationCompat.Builder(this, CHANNEL_ID)
     .setSmalllcon(R.drawable.ic_notification)
     .setContentTitle("Inbox Style Notification")
```

```
.setStyle(NotificationCompat.InboxStyle()
         .addLine("Message 1")
         .addLine("Message 2")
         .addLine("Message 3")
         .setSummaryText("+3 more messages"))
       .setPriority(NotificationCompat.PRIORITY DEFAULT)
    NotificationManagerCompat.from(this).notify(3, builder.build())
 }
  private fun showActionNotification() {
    val intent = Intent(this, MainActivity::class.java)
    val pendingIntent = PendingIntent.getActivity(this, 0, intent,
PendingIntent.FLAG_UPDATE_CURRENT or PendingIntent.FLAG_IMMUTABLE)
    val builder = NotificationCompat.Builder(this, CHANNEL_ID)
       .setSmalllcon(R.drawable.ic notification)
       .setContentTitle("Action Button Notification")
       .setContentText("Click to open the app.")
       .addAction(R.drawable.ic launcher foreground, "Open App", pendingIntent)
       .setPriority(NotificationCompat.PRIORITY_DEFAULT)
    NotificationManagerCompat.from(this).notify(4, builder.build())
 }
  private fun showHeadsUpNotification() {
    val builder = NotificationCompat.Builder(this, CHANNEL_ID)
       .setSmalllcon(R.drawable.ic notification)
       .setContentTitle("Heads-up Notification")
       .setContentText("This is a heads-up notification.")
       .setPriority(NotificationCompat.PRIORITY HIGH)
       .setDefaults(NotificationCompat.DEFAULT_ALL)
    NotificationManagerCompat.from(this).notify(5, builder.build())
}
```

mainActivity.xml

android:text="Show Basic Notification" />

<Button

android:id="@+id/bigTextNotification" android:layout_width="match_parent" android:layout_height="wrap_content" android:text="Show Big Text Notification" android:layout marginTop="8dp"/>

<Button

android:id="@+id/inboxStyleNotification" android:layout_width="match_parent" android:layout_height="wrap_content" android:text="Show Inbox Style Notification" android:layout_marginTop="8dp"/>

<Button

android:id="@+id/actionNotification" android:layout_width="match_parent" android:layout_height="wrap_content" android:text="Show Action Notification" android:layout_marginTop="8dp"/>

<Button

android:id="@+id/headsUpNotification" android:layout_width="match_parent" android:layout_height="wrap_content" android:text="Show Heads-Up Notification" android:layout_marginTop="8dp"/>

</LinearLayout>