

# U2F Tutorial: Authentication Tokens for Enterprise and Consumers

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# Agenda

- About FIDO U2F and Security Keys
- Exploring FIDO U2F
- FIDO U2F Demos
- Integrating FIDO U2F

# About FIDO U2F and Security Keys

# FIDO U2F / Security Keys

Co-developed by Yubico and Google, completed and published as a standard by the FIDO Alliance in 2014

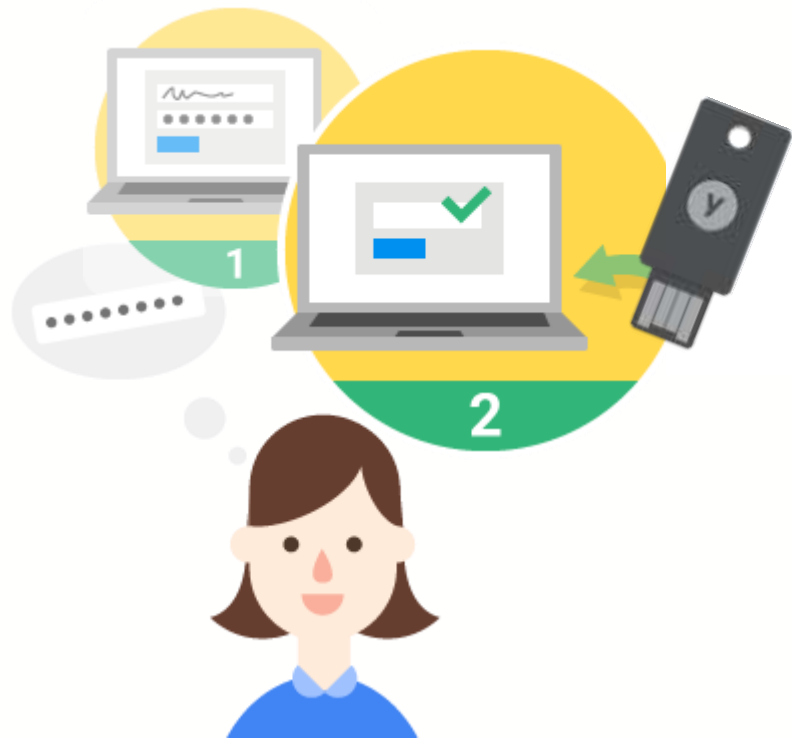


**One** Authenticator

**Any** # of Services

**No** Shared Secrets

# U2F Value



## **Secure**

Eliminates Phishing & Prevents MitM

## **Simple**

Insert and Touch Gold Contact

## **Scalable**

Use the Same Key for Unlimited Services

## **Private**

No Shared Secrets Between Services

No Shared Secrets with Yubico

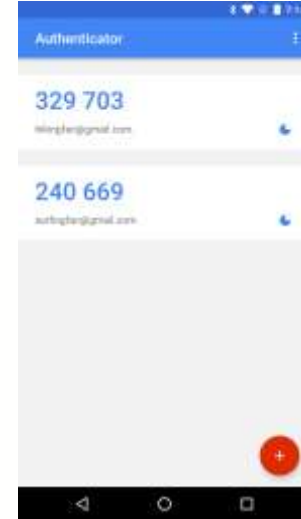
# Google Case Study

- YubiKey mandatory for all Google staff and contractors
- Support for Google end users



## U2F YubiKey vs Google Authenticator

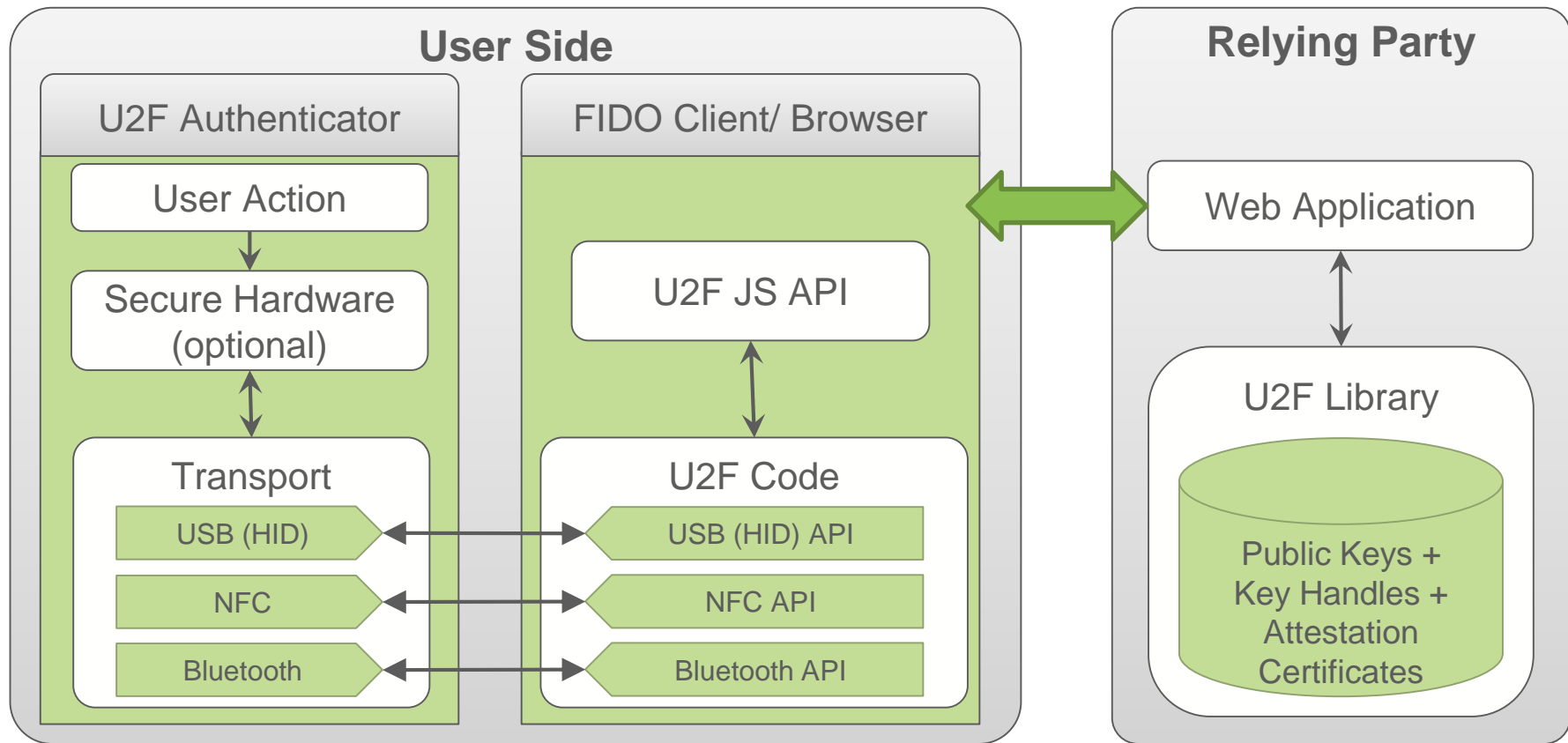
- 4x faster to login
- Significant fraud reduction
- Support reduced by 92%



# Exploring FIDO U2F

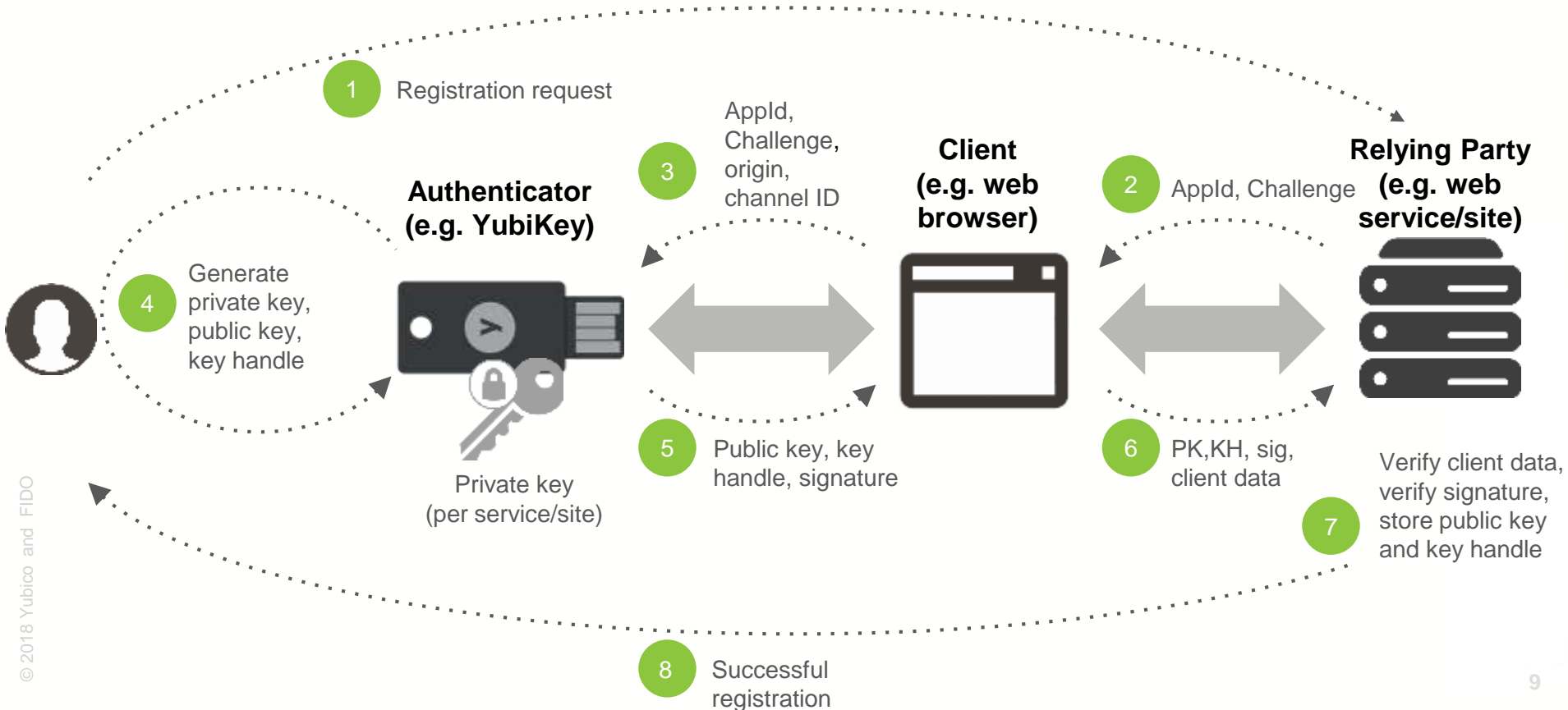
## Protocol flows

# U2F Entities

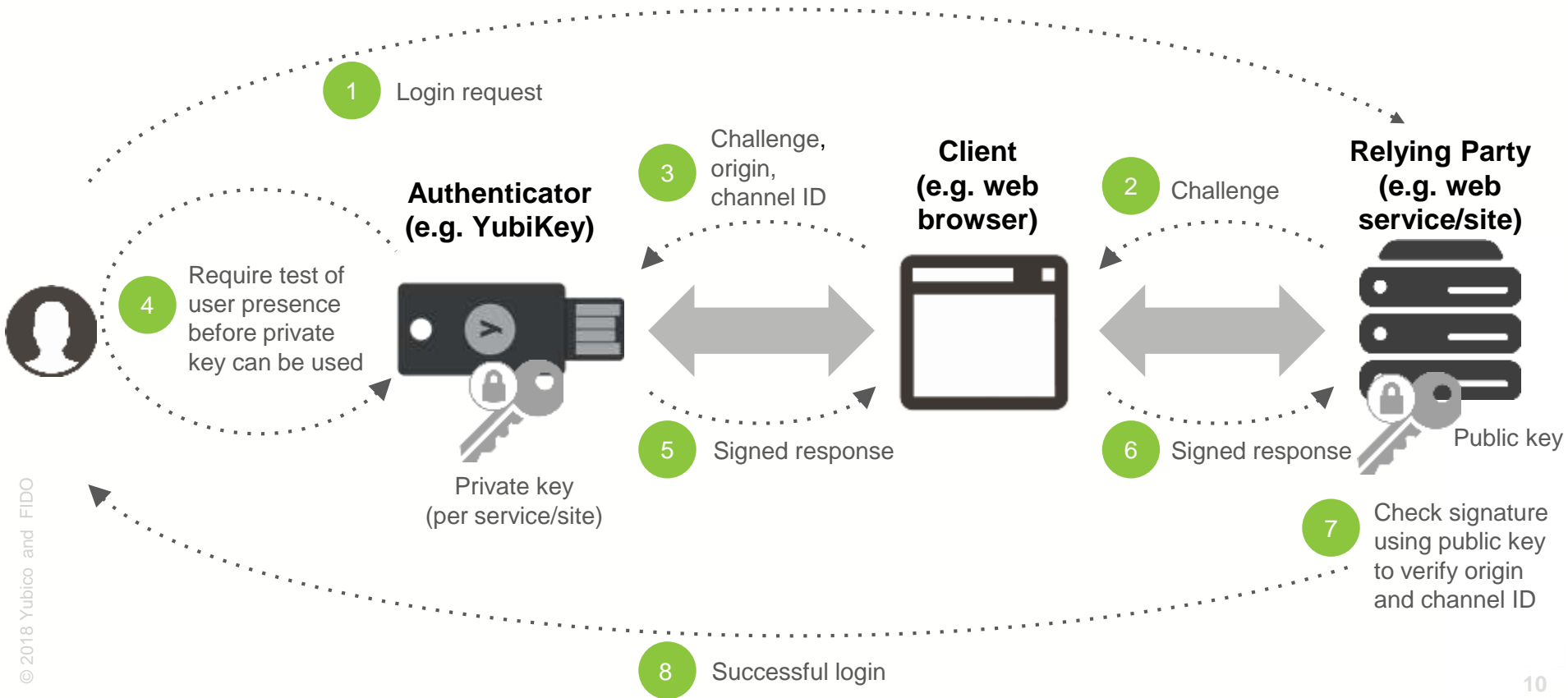




# How FIDO Registration Works



# How FIDO Authentication Works



# Demo 1

FIDO U2F and Firefox

# Demo 2

FIDO U2F and Android

# Integrating FIDO U2F

# Integrating FIDO U2F- client side

- Typically a U2F enabled browser
- Use the u2f-api.js library (high level API)
  - Simplest way to get started
- Call two functions
  - `u2f.register`
  - `u2f.sign`
- If not a browser use a U2F host library (Python, C)

# Integrating FIDO U2F- client side

## Errors

1. **OTHER\_ERROR**: An error otherwise not enumerated here.
2. **BAD\_REQUEST**: One of the following reasons:
  - The visited URL doesn't match the App ID.
  - The App ID does not conform with the rules for App ID's.
  - The U2F API is called with bad parameters (e.g. calling `u2f.register` with the parameters in the wrong order).
3. **CONFIGURATION\_UNSUPPORTED**: Client configuration is not supported.
4. **DEVICE\_INELIGIBLE**: The presented device is not eligible for this request. For a registration request this may mean that the token is already registered, and for a sign request it may mean that the token does not know the presented key handle.
5. **TIMEOUT**: Timeout reached before request could be satisfied.

# Integrating FIDO U2F- server side

- Some servers are tightly coupled with the web application
- Others are decoupled (U2F as REST or SOAP API)
- Pros and cons dependent on the web application
- Messages between the U2F Authenticator and the U2F Server are standardized
- Server implementation based on typical considerations
  - Cost
  - Ease-of-integration
  - Support
  - Scalability
  - Etc.



# Integrating FIDO U2F- server side

## Tools for implementation (open source)

- Server libraries, in several programming languages:
  - C (libu2f-server)
  - Java (java-u2flib-server)
  - PHP (php-u2flib-server)
  - Python (python-u2flib-server)
- Stand alone server (demo only):
  - Yubico U2FVAL server (REST, Python)

# Integrating FIDO U2F- server side

- Server-side U2F library has 4 basic functions:
  - Start registration
  - Finish registration
  - Start authentication
  - Finish authentication

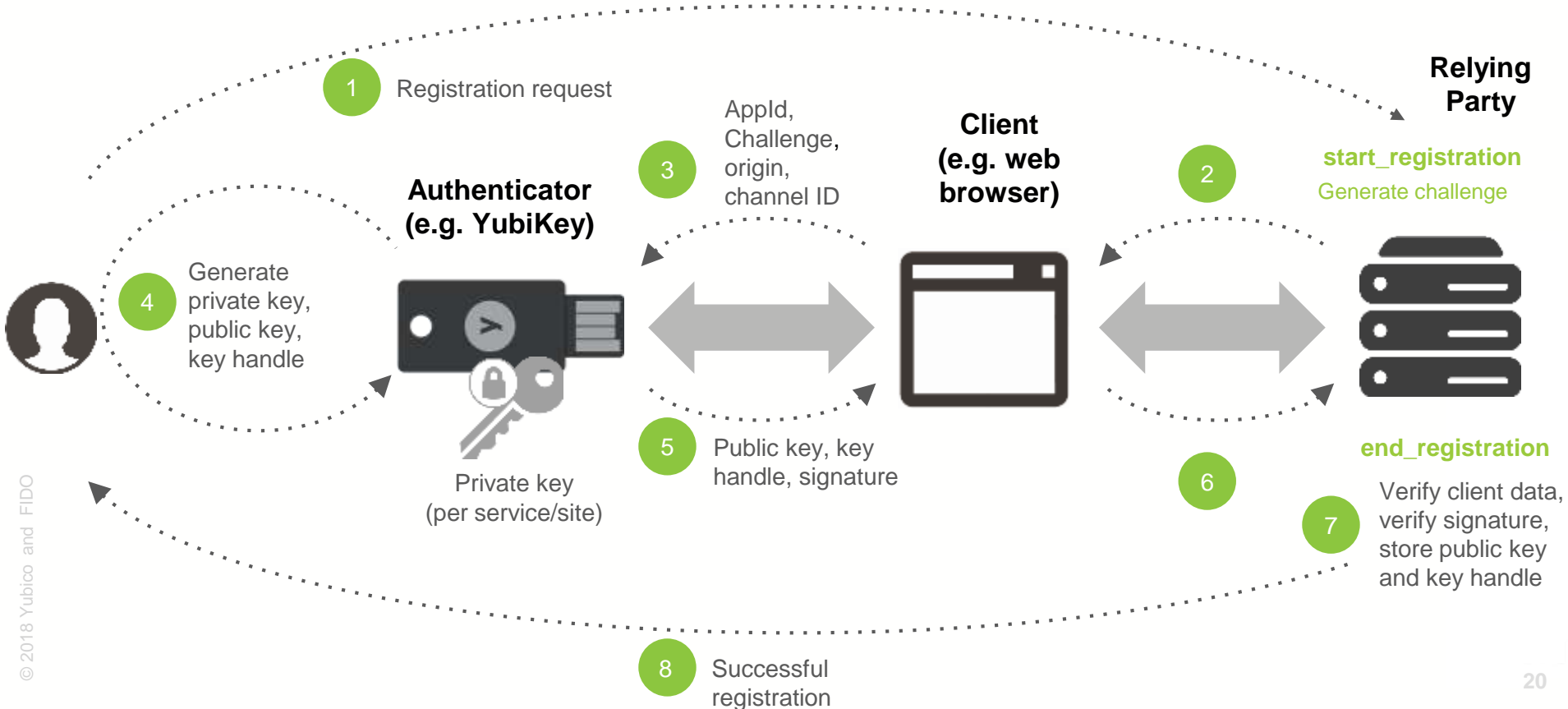
# Integrating FIDO U2F- server side

## Registration

```
# handles HTTPS requests to /start_registration  
def start_registration(username):  
    challenge = u2f_lib.start_registration(APP_ID)  
    challenge_store.set(username, challenge)  
    return challenge
```

```
# handles HTTPS requests to /finish_registration  
def finish_registration(username, device_response):  
    challenge = challenge_store.pop(username)  
    registered_device = u2f_lib.finish_registration(challenge, device_response)  
    device_store.set(username, registered_device)  
    return "Success!"
```

# Integrating FIDO U2F - server side



# Integrating FIDO U2F- server side

## Authentication

```
# handles HTTPS requests to /start_authentication
def start_authentication(username, password):
    verify_user_pass(username, password)
    registered_devices = device_store.get(username)
    challenge = u2f_lib.start_authentication(registered_devices, APP_ID)
    challenge_store.set(username, challenge)
    return challenge
```

```
# handles HTTPS requests to /finish_authentication
def finish_authentication(username, password, device_response):
    challenge = challenge_store.pop(username)
    u2f_lib.finish_authentication(challenge, device_response, registered_devices)
    return "Success!"
```

# Integrating FIDO U2F- server side

Authentication: create challenges for all registered devices

```
private abstract Iterable<DeviceRegistration> getRegistrations(String username);

@GET
public View startAuthentication(String username) throws NoEligibleDevicesException {

    // Generate a challenge for each U2F device that this user has registered
    SignRequestData requestData
        = u2f.startSignature(SERVER_ADDRESS, getRegistrations(username));

    // Store the challenges for future reference
    requestStorage.put(requestData.getRequestId(), requestData.toJson());

    // Return an HTML page containing the challenges
    return new AuthenticationView(requestData.toJson(), username);
}
```

# Integrating FIDO U2F- server side

Authentication: successful for one registered device

```
@POST
public String finishAuthentication(SignResponse response, String username) throws
    DeviceCompromisedException {

    // Get the challenges that we stored when starting the authentication
    SignRequestData signRequest
        = requestStorage.remove(response.getRequestId());

    // Verify the that the given response is valid for one of the registered devices
    u2f.finishSignature(signRequest,
                        response,
                        getRegistrations(username));

    return "Successfully authenticated!";
}
```

# FIDO U2F - Learn More

## Get Started

- Read the specifications: [fidoalliance.org/specifications/overview/](https://fidoalliance.org/specifications/overview/)
- Go through a MiniTwit U2F tutorial: [MiniTwit training video](#)

## Implement

- Google reference code: [github.com/google/u2f-ref-code](https://github.com/google/u2f-ref-code)
- Build your own U2F server: [dev.yubico.co/U2F/libraries](https://dev.yubico.co/U2F/libraries)
- Use Yubico standalone U2F server: [dev.yubico.co/u2fval](https://dev.yubico.co/u2fval)

## Test

- Yubico U2F demo server: [demo.yubico.com/u2f](https://demo.yubico.com/u2f)
- Google U2F demo server: [u2fdemo.appspot.com](https://u2fdemo.appspot.com)



