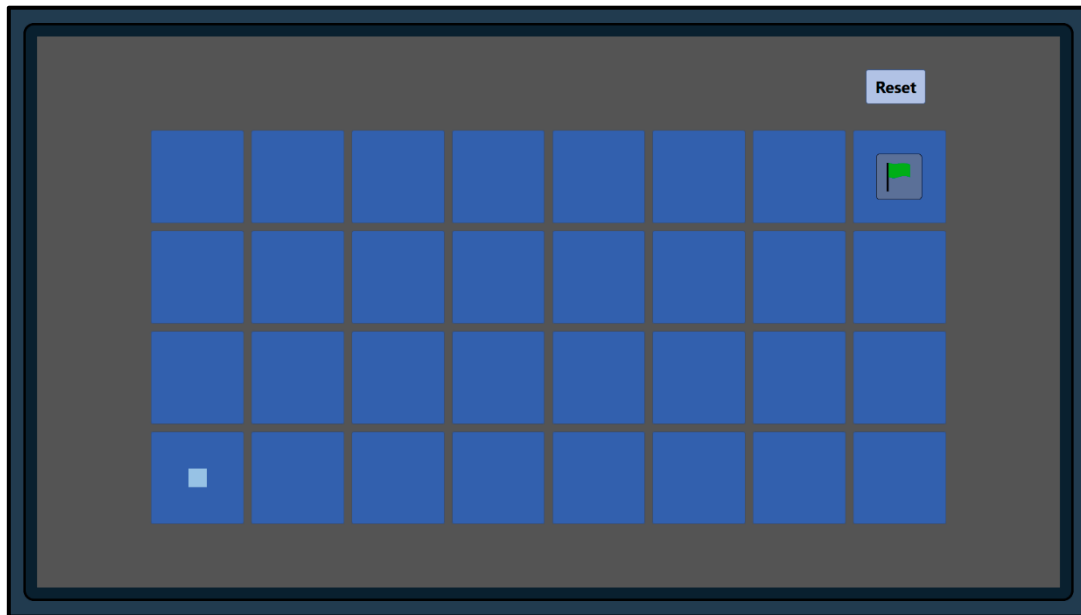


## Instructions: Hidden path



<b>Resource name</b>	Hidden path
<b>Description</b>	This resource allows you to create a puzzle whose solution requires participants to follow a specific path on a grid.
<b>Usage requirements</b>	None.
<b>Settings</b>	
<b>Skin</b>	This setting allows you to select the appearance of the resource. It can take the following values: "Standard", "Retro", "Futuristic", or "Tablet".
<b>Width</b>	This setting allows you to specify the number of cells that will make up the width of the grid.
<b>Height</b>	This setting allows you to specify the number of cells that will make up the height of the grid.
<b>Grid image</b>	This setting allows you to set a background image on the grid. You can enter the URL of any image from your resource catalog. Once a background image has been added to the grid, you can adjust its position using the 'Top margin', 'Bottom margin', 'Left margin', and 'Right margin' settings.
<b>Top margin</b>	This setting allows you to specify, in %, the top margin between the grid and its background image.
<b>Bottom margin</b>	This setting allows you to specify, in %, the bottom margin between the grid and its background image.
<b>Left margin</b>	This setting allows you to specify, in %, the left margin between the grid and its background image.
<b>Right margin</b>	This setting allows you to specify, in %, the right margin between the grid and its background image.
<b>Line color</b>	This setting allows you to choose the color used to draw the lines that connect the cells when participants specify the path.
<b>Show starting cell</b>	This setting allows you to choose whether participants will be shown which cell is the starting point of the path.

<b>Show ending cell</b>	This setting allows you to choose whether participants will be shown which cell is the endpoint of the path.				
<b>Action after solving</b>	This setting allows you to select the action that will be carried out after the puzzle is solved. It can take the following values: <table border="1" data-bbox="416 320 1466 472"> <tr> <td data-bbox="416 320 667 371">None</td><td data-bbox="667 320 1466 371"></td></tr> <tr> <td data-bbox="416 371 667 472">Show message</td><td data-bbox="667 371 1466 472">If this action is selected, a message will be shown to participants when they specify the correct path. The message can be customized using the "Message" setting.</td></tr> </table>	None		Show message	If this action is selected, a message will be shown to participants when they specify the correct path. The message can be customized using the "Message" setting.
None					
Show message	If this action is selected, a message will be shown to participants when they specify the correct path. The message can be customized using the "Message" setting.				
<b>Background</b>	This setting allows you to change the default background of the resource. You can enter the URL of any image from your resource catalog.				
<b>Solution</b>	<p>You must link this resource to an escape room puzzle and specify a solution for that puzzle using the following format:</p> $x_1, y_1; x_2, y_2; \dots; x_N, y_N$ <p>Let <math>x_i</math> and <math>y_i</math> be the row and column, respectively, of the i-th cell in the path that participants must follow to solve the puzzle. Therefore, <math>x_1</math> and <math>y_1</math> indicate the position of the starting cell, and <math>x_N</math> and <math>y_N</math> indicate the position of the ending cell. Rows are numbered from bottom to top and columns from left to right, so the cell located in the bottom-left corner corresponds to row 1 and column 1.</p> <p>For example, if you want participants to follow the path shown in the image below in order to solve the puzzle, you must specify the following solution:</p> $1,1;1,2;2,2;2,3;3,3;3,4;4,4$ 