```
Rpc
+ param_rpc:dict = {}
+ fact rpc: float = None
+ Rpc()
+ from_shot(shot:Shot, cam:Camera, param_rpc:dict, unit_data:dict):Rpc
+ create grid rpc(shot:Sot, cam:Camera, unit data:dict, size grid:int=100):tuple
+ normalize data(grid img:array, grid world:array):tuple
+ least_square_rpc(img_norm:array, world_norm:array, polynomial_degree:int): array
+ setup matrix obs rpc(img norm:array, world norm:array, polynomial degree:int):array
```