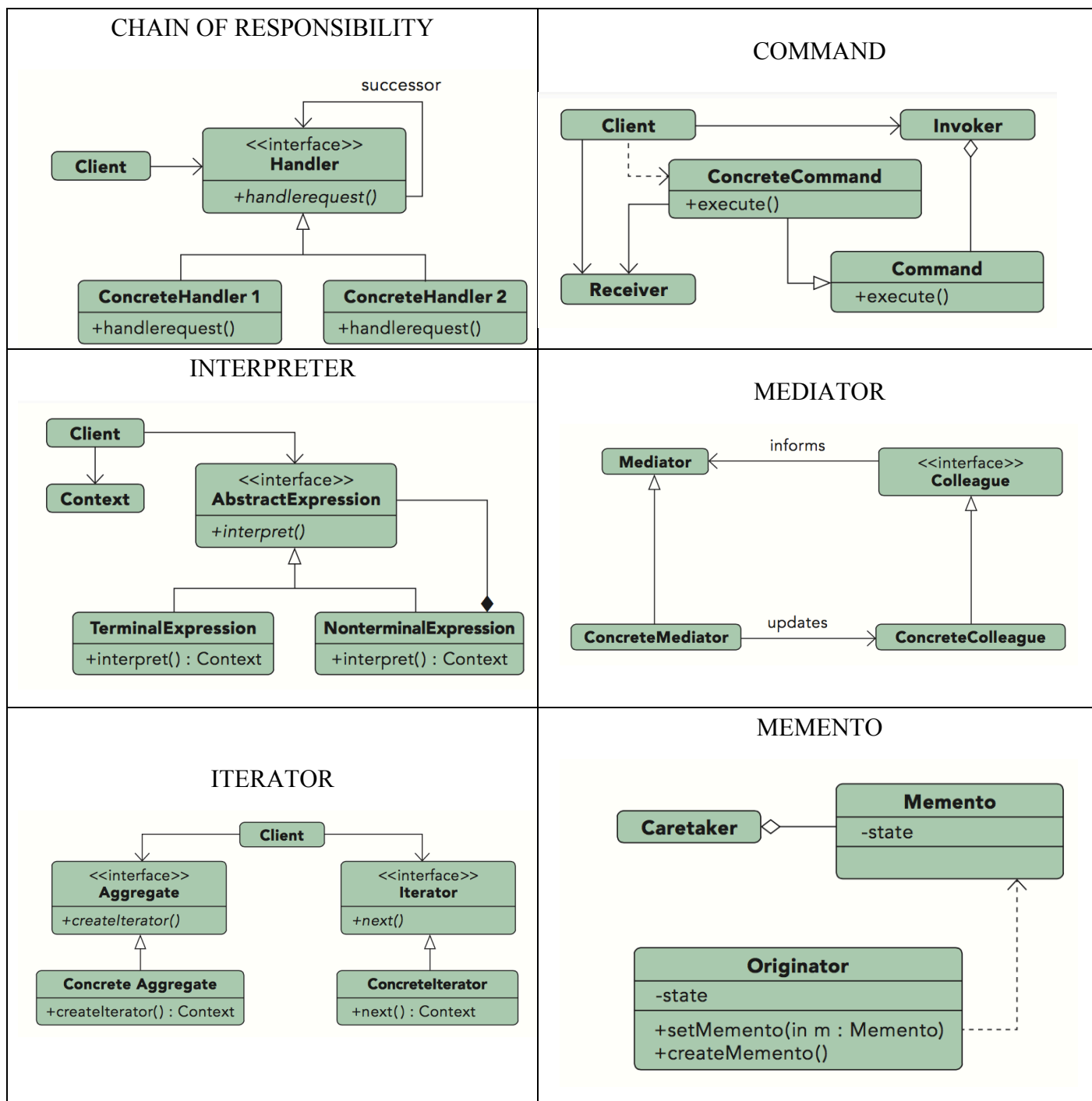


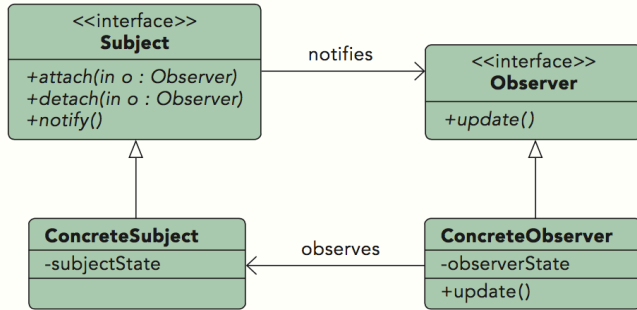


## Patrones de diseño GoF

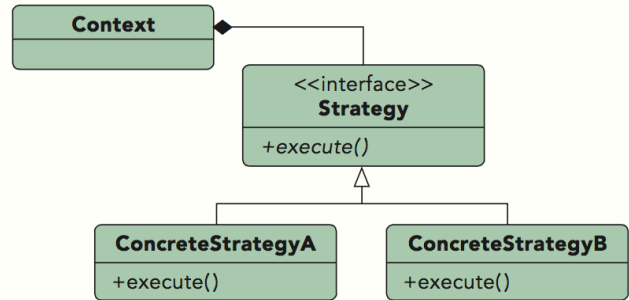
Fuente: Jason McDonald, *Design Patterns*, disponible en: <https://dzone.com/refcardz/design-patterns>



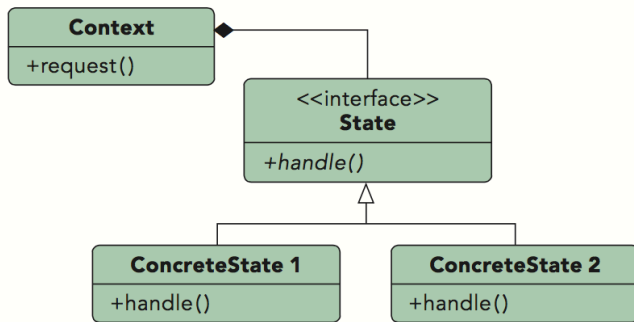
## OBSERVER



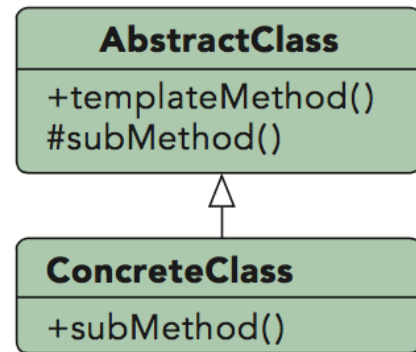
## STRATEGY



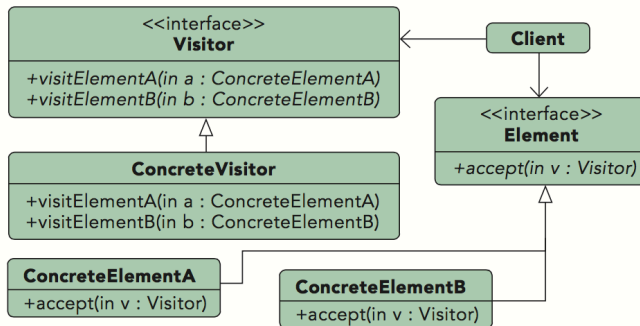
## STATE



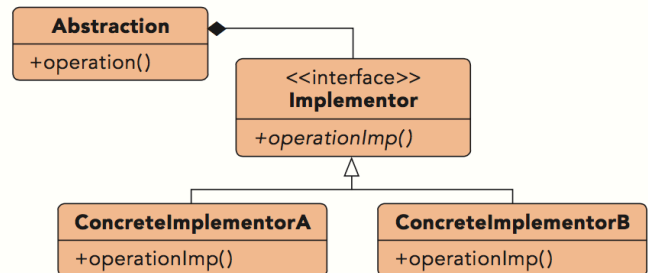
## TEMPLATE



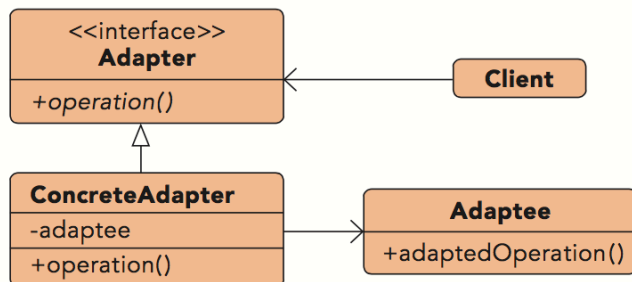
## VISITOR



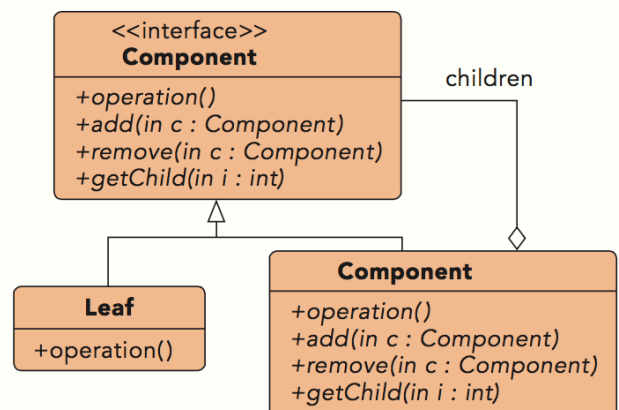
## BRIDGE



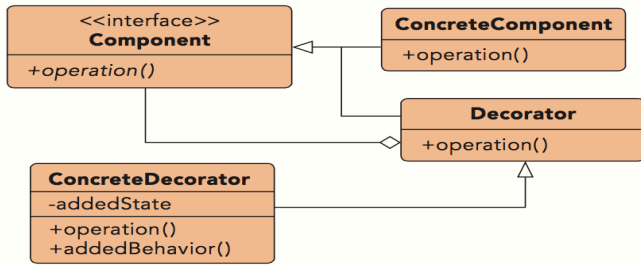
## ADAPTER



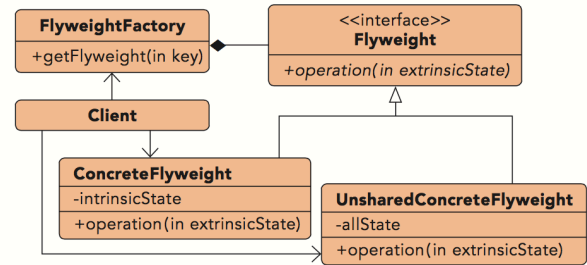
## COMPOSITE



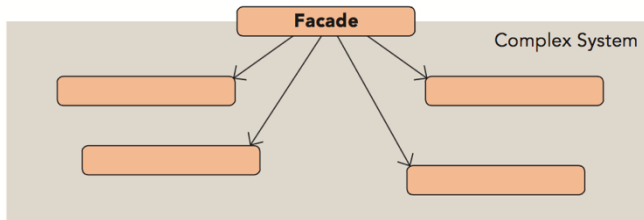
## DECORATOR



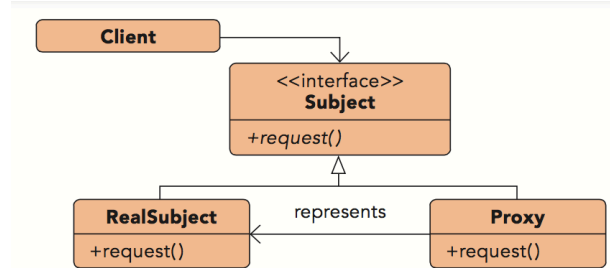
## FLYWEIGHT



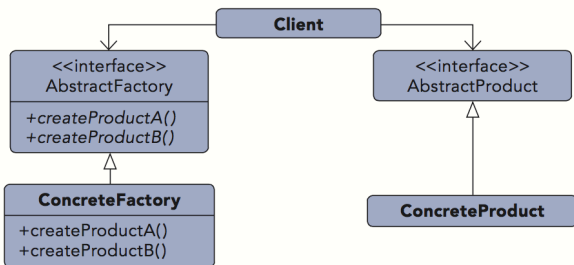
## FACADE



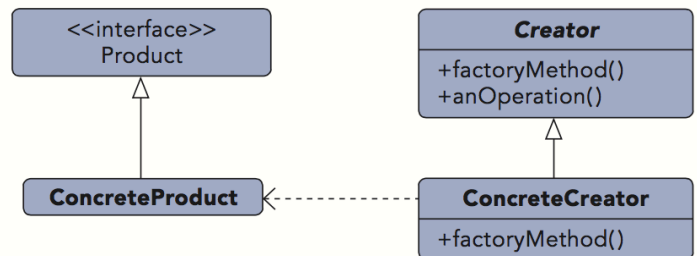
## PROXY



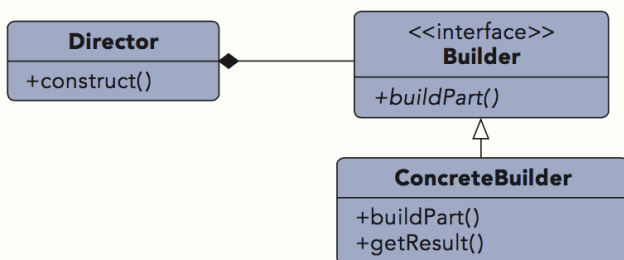
## ABSTRACT FACTORY



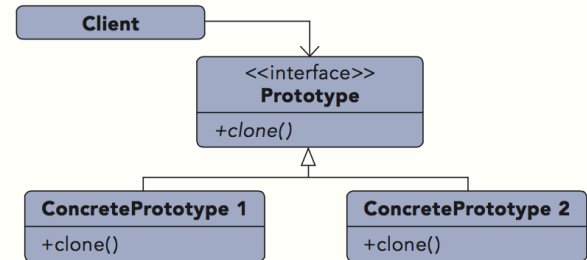
## FACTORY METHOD



## BUILDER



## PROTOTYPE



## SINGLETON

