

# T3: WebAssembly

Javiera Inostroza, Elías Sabja, Samuel Zúñiga

# Dado un conjunto $A$ , encontrar su conjunto potencia

Ejemplo: Conjunto potencia de  $\{a,b,c\}$ :

$\{ \{\}, \{a\}, \{b\}, \{c\}, \{a,b\}, \{a,c\}, \{b,c\}, \{a,b,c\} \}$

$$O(n * 2^n)$$

**DEMO**



```
1 void printPowerSet(char *set, int set_size)
2 {
3     /*set_size of power set of a set with set_size
4      n is (2**n -1)*/
5     unsigned int pow_set_size = pow(2, set_size);
6     int counter, j;
7
8     /*Run from counter 000..0 to 111..1*/
9     for(counter = 0; counter < pow_set_size; counter++)
10    {
11        for(j = 0; j < set_size; j++)
12        {
13            /* Check if jth bit in the counter is set
14             If set then print jth element from set */
15            if(counter & (1<<j))
16                printf("%c ", set[j]);
17        }
18        printf("\n");
19    }
20 }
```

# JS

```
1  const get_bit = (num, bit) => {
2    let temp = (1 << bit);
3    temp = temp & num;
4    if (temp === 0) {
5      return 0;
6    }
7
8    return 1;
9  };
10
11 export function get_all_subsets(v, sets) {
12   let subsets_count = Math.pow(2, v.length);
13   for (let i = 0; i < subsets_count; i++) {
14     let st = new Set([]);
15     for (let j = 0; j < v.length; j++) {
16       if (get_bit(i, j) === 1) {
17         st.add(v[j]);
18       }
19     }
20     console.log(...st)
21
22     sets.push(st);
23   }
24  };
```

```
emcc -O3 allSubsets.c -o allSubsetsWASM.js -s  
EXPORTED_FUNCTIONS=["['_printPowerSet', '_malloc']" -s  
EXPORTED_RUNTIME_METHODS=ccall,cwrap
```

▼ **WASM-GRUPO-05 [WSL: UBUNTU]**

**C** allSubsets.c

**JS** allSubsets.js

**JS** allSubsetsWASM.js

**WA** allSubsetsWASM.wasm



**¿Cómo ocupar  
nuestra función de  
C en nuestro código  
en JS?**





```
1  const cRunner = (arr, INPUT_LENGTH, Module) => {
2      const ptrArray = new Int8Array(arr.length);
3      const chars = arr.map(x => x.charCodeAt(0));
4      for (let i = 0; i < arr.length; i++) { ptrArray[i] = chars[i]; }
5      arrayBuffer = Module._malloc(arr.length * ptrArray.BYTES_PER_ELEMENT);
6      Module.HEAP8.set(ptrArray, arrayBuffer);
7      const secondsC = new Date().getTime();
8      Module._printPowerSet(arrayBuffer, INPUT_LENGTH);
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```
1  const jsRunner = arr => {  
2      const secondsJS = new Date().getTime();  
3      get_all_subsets(arr, []);  
4      const javascriptTime = (new Date().getTime()) - secondsJS;  
5      return javascriptTime;  
6  };
```

# DIFICULTADES Y CONCLUSIONES

Difícil conectar  
(inicialmente) el  
código WASM  
con Javascript

Problemas con  
RequireJS:  
MODULE NAME  
HAS NOT  
BEEN LOADED  
YET

Falta de  
documentación  
y claridad

WASM no  
siempre es más  
rápido que JS

Trade-off entre  
tiempo de carga de  
módulos, y tiempo  
de ejecución del  
algoritmo.

Sirve para  
utilizar código  
ya existente en  
el navegador.

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