Szkolenie Techniczne 3 Infrastruktura projektu (API)

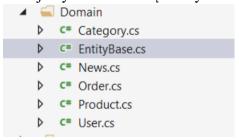
1. Dodajemy nowy projekt (typ projektu biblioteka klas dll) o nazwie SzkolenieTechniczne3.Core



Dodajemy katalogi **Domain** i **Repositories**.

W katalogu **Domain** dodajemy klasy odzwierciedlające strukturę bazy danych.

Dodajemy klase bazową EntityBase.



```
namespace SzkolenieTechniczne3.Core.Domain
{
    public class EntityBase
      {
        public int Id { get; set; }
      }
}
```

Przykład mapowań klas. Nazwy właściwości adekwatne do kolumn

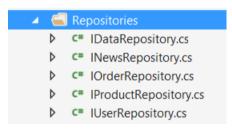
```
namespace SzkolenieTechniczne3.Core.Domain
   public class User : EntityBase
        public string Name { get; set; }
        public string Surname { get; set; }
        public string PersonIdNumber { get; set; }
        public string Phone { get; set; }
        public string Email { get; set; }
        public string Password { get; set; }
namespace SzkolenieTechniczne3.Core.Domain
   public class Category : EntityBase
        private string Name { get; set; }
```

```
namespace SzkolenieTechniczne3.Core.Domain
{
   public class Product : EntityBase
   {
      public string Name { get; set; }

      public Category IdCategory { get; set; }
      public decimal Price { get; set; }
      public string Description { get; set; }
      public string Model { get; set; }
      public int NumberOfItems { get; set; }
   }
}
```

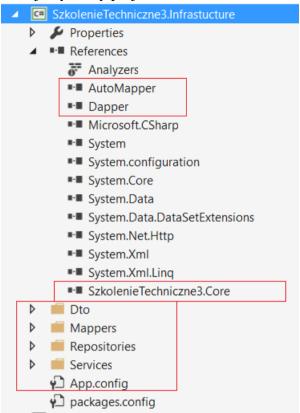
Katalog Repositories:

Dodajemy interfejsy według poniższej listy.



```
Interfejs bazowy:
namespace SzkolenieTechniczne3.Core.Repositories
     4 references
     public interface IDataRepository<T> where T : EntityBase
         2 references
         T Get(int id);
         2 references
         IList<T> GetAll();
         1 reference
         int InsertOrUpdate(T item);
         1 reference
         void Remove(int id);
Dodanie interfejsu dla IUserRepository
namespace SzkolenieTechniczne3.Core.Repositories
      3 references
      public interface IUserRepository : IDataRepository<User>
  namespace SzkolenieTechniczne3.Core.Repositories
      interface IProductRepository : IDataRepository<Product>
```

Dodajemy nowy projekt **Szkolenie.Techniczne3.Infrastucture**:



Dodajemy referencje do projektu

AutoMapper

Dapper

Projekt: SzkolenieTechniczne3.Core

Dodajemy katalogi: Dto, Mappers, Repositories, Services

Dodajemy plik konfiguracyjny App.config

Dodajemy klasy do katalogu Dto

```
Dto
   ▶ C# ProductDto.cs
   ▶ C# UserDto.cs
    namespace SzkolenieTechniczne3.Infrastucture.Dto
 8
        public class UserDto
9
10
            public string Name { get; set; }
11
            public string Surname { get; set; }
12
            public string Phone { get; set; }
13
            public string Email { get; set; }
14
15
16
17
```

```
public class ProductDto
{
   public int Id { get; set; }

   public string Name { get; set; }

   public int IdCategory { get; set; }

   public decimal Price { get; set; }

   public string Description { get; set; }

   public string Model { get; set; }

   public int NumberOfItems { get; set; }
}
```

```
C# SzkolenieTechniczne3.Infrastucture
 Properties
 ▲ ■•■ References
       Analyzers
       ■ AutoMapper
       ■-■ Dapper
       ■ Microsoft.CSharp
       ■-■ System
       ■ ■ System.configuration
       ■ System.Core
       ■·■ System.Data
       ■ ■ System.Data.DataSetExtensions
       ■ ■ System.Net.Http
       ■ System.Xml
       ■ ■ System.Xml.Ling
       ■ ■ SzkolenieTechniczne3.Core

■ Dto

    ▶ C# ProductDto.cs
    ▶ C# UserDto.cs
 Mappers
    ▶ C* AutoMapperConfig.cs
 N = Dopositorios
3 references
public static class AutoMapperConfig
    3 references | ⊗ 0/2 passing
    public static IMapper Initialize()
        => new MapperConfiguration(cfg =>
             cfg.CreateMap<UserDto, User>();
             cfg.CreateMap<User, UserDto>();
             cfg.CreateMap<Product, ProductDto>()
                  .ForMember(x => x.IdCategory, m => m.MapFrom(p => p.IdCategory.Id));
           }).CreateMapper();
```

```
Repositories
 ▶ C# OrderRepository.cs
 ▶ C# ProductRepository.cs
 ▶ C# UserRepository.cs
public class UserRepository : IUserRepository
    2 references
    public User Get(int id)
        User user = null;
        using (IDbConnection db = new SqlConnection(ConfigurationManager.ConnectionStrings["SqlServerConnString"].ConnectionString))
            db.Open();
            user = db.Query<User>("SELECT * FROM Users " +
                                        "WHERE Id =" + id, new { id }).SingleOrDefault();
        return user;
    2 references
    public IList<User> GetAll()
        IList<User> users = null;
        using (IDbConnection db = new SqlConnection(ConfigurationManager.ConnectionStrings["SqlServerConnString"].ConnectionString))
            db.Open();
            users = db.Query<User>("SELECT * FROM Users").ToList();
        return users;
```

```
public int InsertOrUpdate(User item)
    using (IDbConnection db = new SqlConnection(ConfigurationManager.ConnectionStrings["SqlServerConnString"].ConnectionString))
        db.Open();
        if (item.Id > 0)
        return Update(item, db);
        else
        return Insert(item,db);
1 reference
private int Insert(User item, IDbConnection db)
    string sql = @"INSERT INTO Users (Name
        ,Surname
        ,PersonIdNumber
        ,Phone
        ,Email
        ,Password) Values (@Name, @Surname,@PersonIdNumber,@Phone,@Email,@Password);
        SELECT CAST(SCOPE_IDENTITY() as int)";
        var id = db.Query<int>(sql, new
            Name = item.Name,
            Surname = item.Surname,
            PersonIdNumber = item.PersonIdNumber,
            Phone = item.Phone,
            Email = item.Email,
            Password = item.Password
        }).Single();
    return id;
```

```
private int Update(User item, IDbConnection db)
    const string sql = @"UPDATE Users SET Name = @Name,Surname= @Surname,PersonIdNumber= @PersonIdNumber,
                                    Phone= @Phone, Email = @Email, Password= @Password
                    WHERE Id = @Id;";
    var affectedRows = db.Execute(sql, new
    { Id = item.Id,
        Name = item.Name,
        Surname = item.Surname,
        PersonIdNumber = item.PersonIdNumber,
        Phone = item.Phone,
        Email = item.Email,
        Password = item.Password
    });
    return affectedRows;
2 references
public void Remove(int id)
    string sql = "DELETE FROM User WHERE Id = @Id";
    using (IDbConnection db = new SqlConnection(ConfigurationManager.ConnectionStrings["SqlServerConnString"].ConnectionString))
        db.Open();
        var affectedRows = db.Execute(sql, new { Id = id });
}
```

Services

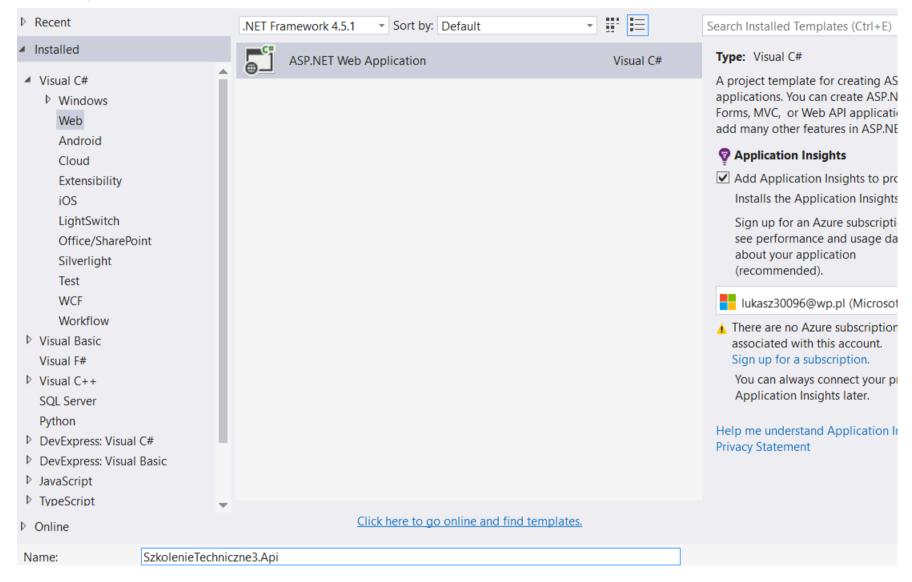
C* IUserService.csC* UserService.cs

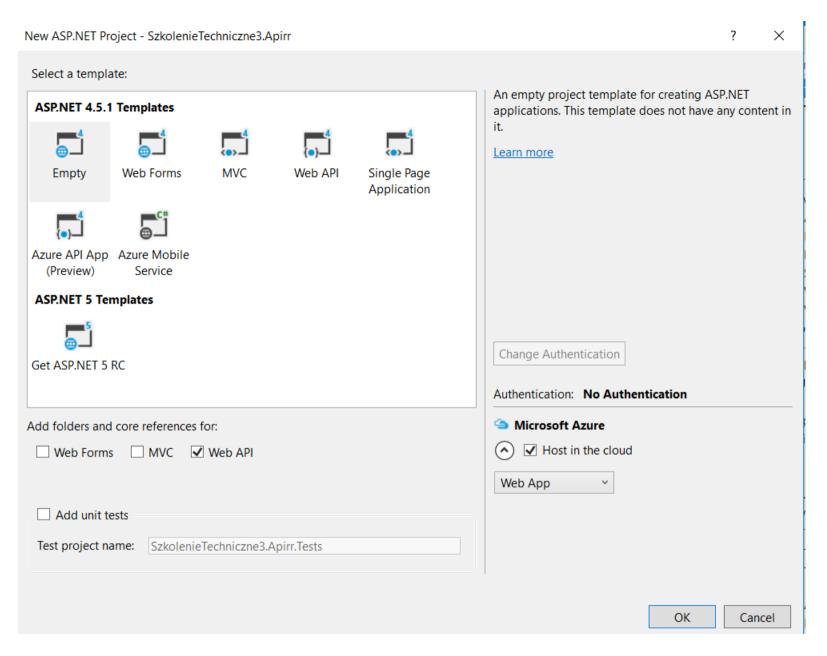
```
8 ⊡namespace SzkolenieTechniczne3.Infrastucture
 9
        4 references
        public interface IUserService
10 😑
11
             4 references | 3 1/2 passing
             UserDto Get(int id);
12
             2 references
             IList<UserDto> GetAll();
13
             2 references | 1/1 passing
14
              int InsertOrUpdate(UserDto item);
             1 reference
15
             void Remove(int id);
16
17
18
```

```
public class UserService : IUserService
       private IUserRepository _repository;
       private readonly IMapper _mapper;
        0 references
        public UserService(IMapper mapper)
           _repository = new UserRepository();
           mapper = mapper;
       3 references | ② 0/1 passing
       public UserDto Get(int id)
           var user = _repository.Get(id);
           return _mapper.Map<UserDto>(user);
        2 references
        public IList<UserDto> GetAll()
            var users = repository.GetAll();
            return _mapper.Map<IList<UserDto>>(users);
        2 references | 1/1 passing
        public int InsertOrUpdate(UserDto item)
            var user = _mapper.Map<User>(item);
           return repository.InsertOrUpdate(user);
        1 reference
        public void Remove(int id)
            _repository.Remove(id);
}
```

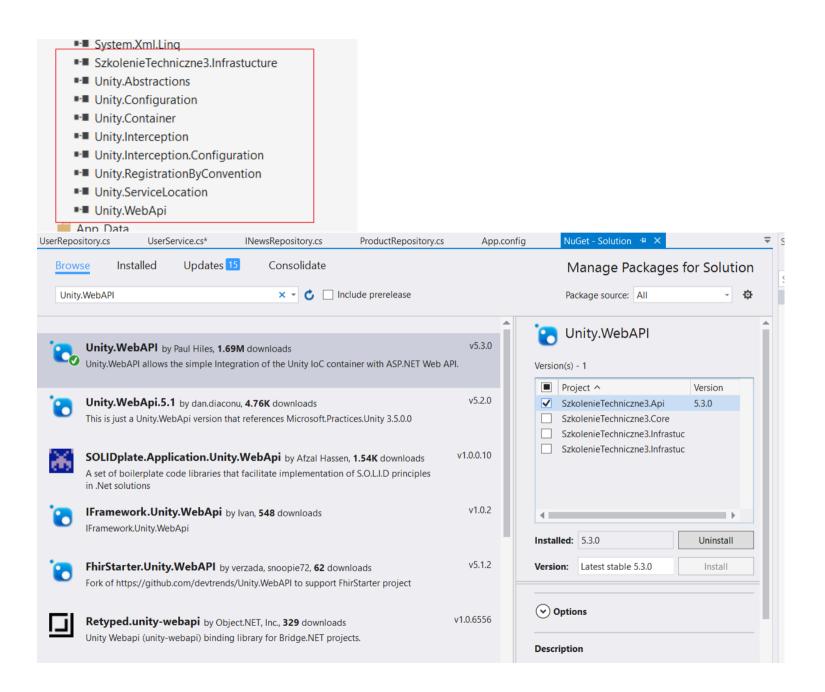
Dodanie nowego projektu Szkolenie Techniczne 3. Api

Add New Project ?





Dodajemy referencje w projekcie do Szkolenie. Techczne 3. Infrastucture oraz instalujemy pakiet Unity. WebApi lub dodajemy referencje wszystkie z katalogu api. lib



```
▲ ioc

  ▶ C# UnityResolver.cs
 public class UnityResolver : IDependencyResolver
     protected IUnityContainer container;
     2 references
     public UnityResolver(IUnityContainer container)
         if (container == null)
             throw new ArgumentNullException("container");
         this.container = container;
     0 references
     public object GetService(Type serviceType)
         try
             return container.Resolve(serviceType);
         catch (ResolutionFailedException)
             return null;
```

```
public IEnumerable<object> GetServices(Type serviceType)
          try
              return container.ResolveAll(serviceType);
          catch (ResolutionFailedException)
              return new List<object>();
      0 references
      public IDependencyScope BeginScope()
          var child = container.CreateChildContainer();
          return new UnityResolver(child);
      - references
      public void Dispose()
          Dispose(true);
      protected virtual void Dispose(bool disposing)
          container.Dispose();
▶ C# UserController.cs
```

```
namespace SzkolenieTechniczne3.Api.Controllers
   1 reference
   public class UserController : ApiController
       0 references
       public UserController(IUserService userService)
           _userService = userService;
       0 references
       public IHttpActionResult Get(int id)
           return Json(_userService.Get(id));
       0 references
       public IHttpActionResult Get()
           return Json(_userService.GetAll());
```

Ioc konfiguracja przy starcie aplikacji:

```
16 Epublic static class WebApiConfig
17
        1 reference
        public static void Register(HttpConfiguration config)
18
19
            // Web API configuration and services
20
21
22
            // Web API routes
23
            config.MapHttpAttributeRoutes();
24
25
            config.Routes.MapHttpRoute(
                name: "DefaultApi",
26
                routeTemplate: "api/{controller}/{id}",
27
                defaults: new { id = RouteParameter.Optional }
28
29
            );
30
            var appXmlType = config.Formatters.XmlFormatter.SupportedMediaTypes.FirstOrDefault(t => t.MediaType == "application/xml");
31
            config.Formatters.XmlFormatter.SupportedMediaTypes.Remove(appXmlType);
32
33
34
            //Dependency Injection
            var container = new UnityContainer();
35
            container.RegisterType<IUserService, UserService>(new HierarchicalLifetimeManager());
36
            container.RegisterInstance<IMapper>(AutoMapperConfig.Initialize());
37
            config.DependencyResolver = new UnityResolver(container);
38
39
40
```

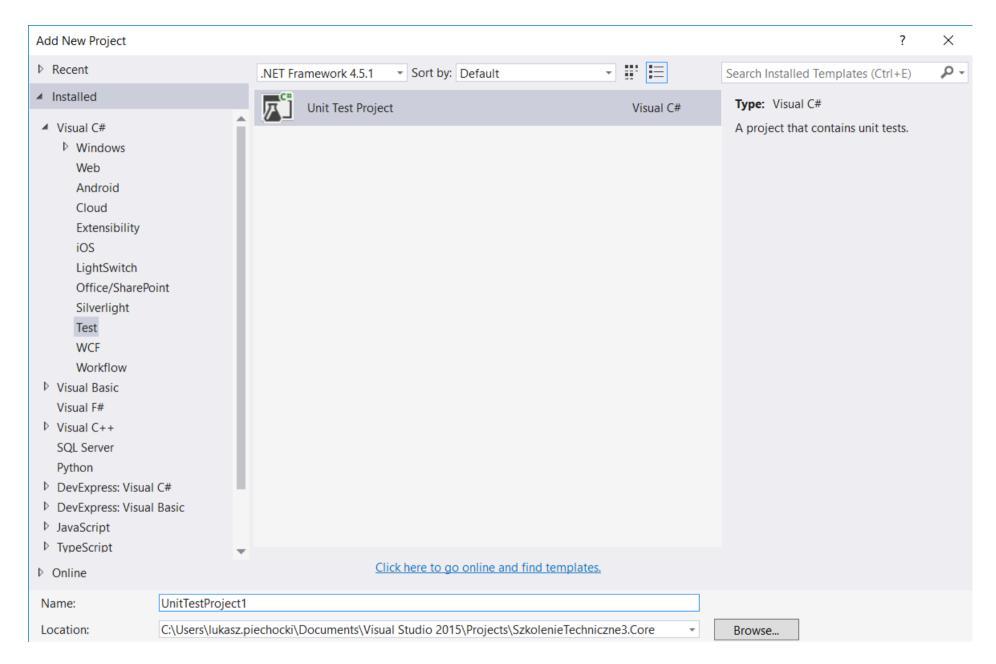
41 42

W Web.config dodajemy

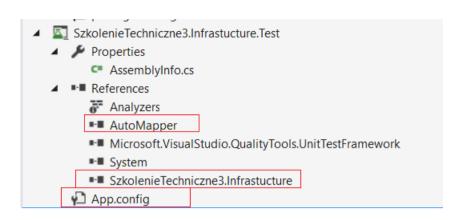


Testowanie aplikacji:

Dodajemy nowy projekt testów o nazwie: **SzkolenieTechniczne3.Infrastucture.Test** W projekcie dodajemy referencje do AutoMappera.



Dodajemy referencje oraz plik konfiguracyjny w raz z połączeniem do bazy danych

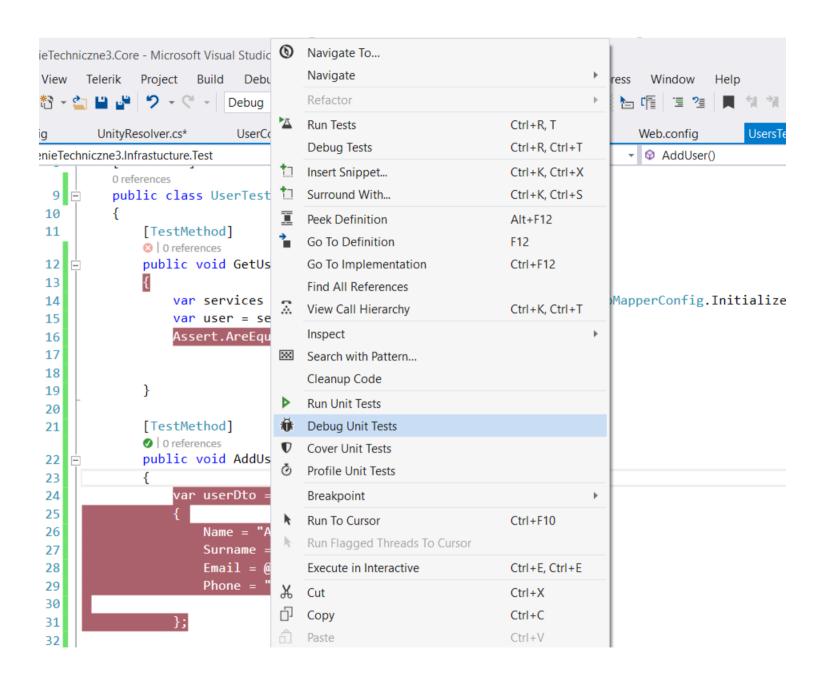


```
0 references
public class UserTest
    [TestMethod]
    0 references
    public void GetUser()
        var services = new Infrastucture.Services.UserService(AutoMapperConfig.Initialize());
        var user = services.Get(1);
        Assert.AreEqual("Nowak",user.Surname);
    [TestMethod]

    ∅ | 0 references

    public void AddUser()
        var userDto = new UserDto()
            Name = "Adam",
            Surname = "BBBB",
            Email = @"lukasz@wp.pl",
            Phone = "12345"
        var services = new Infrastucture.Services.UserService(AutoMapperConfig.Initialize());
        var id = services.InsertOrUpdate(userDto);
        var userDb = services.Get(id);
        Assert.AreEqual(userDb.Surname, userDto.Surname);
```

Uruchamiamy test:



URUCHAMIAMY API

Zadanie do zrobienia samodzielnie dodanie obsługi do repozytorium produktów w api.