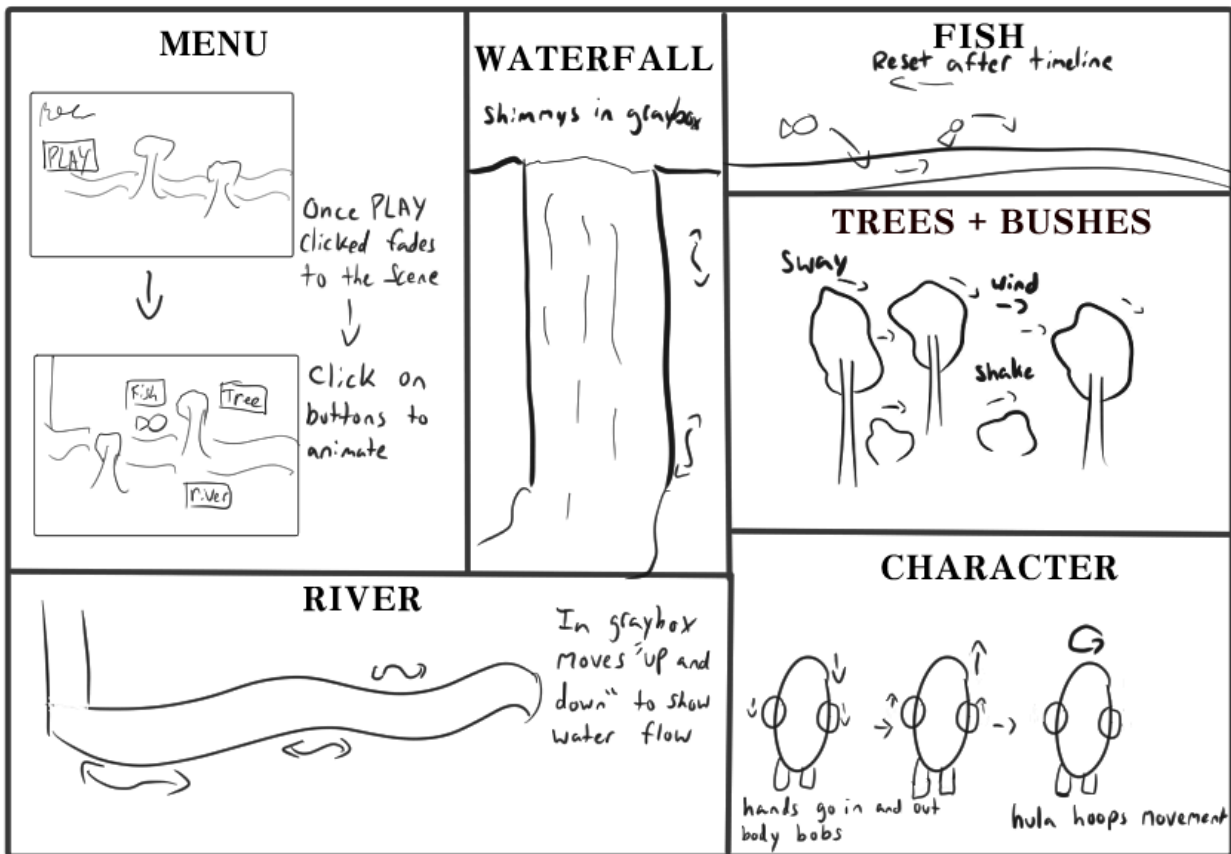


### Storyboard:



### Flowchart:

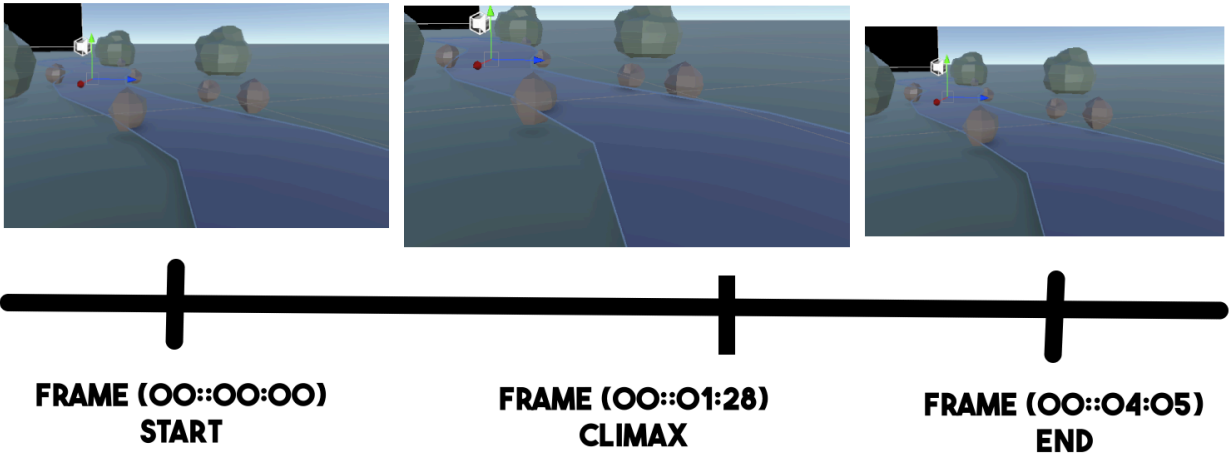
We decided to do interactive animations. As seen in the story board, there are buttons with the things that have been animated and then they will follow the storyboard animation. The flowchart would be as simple as:

Button is pushed ☐ Associated animation is played

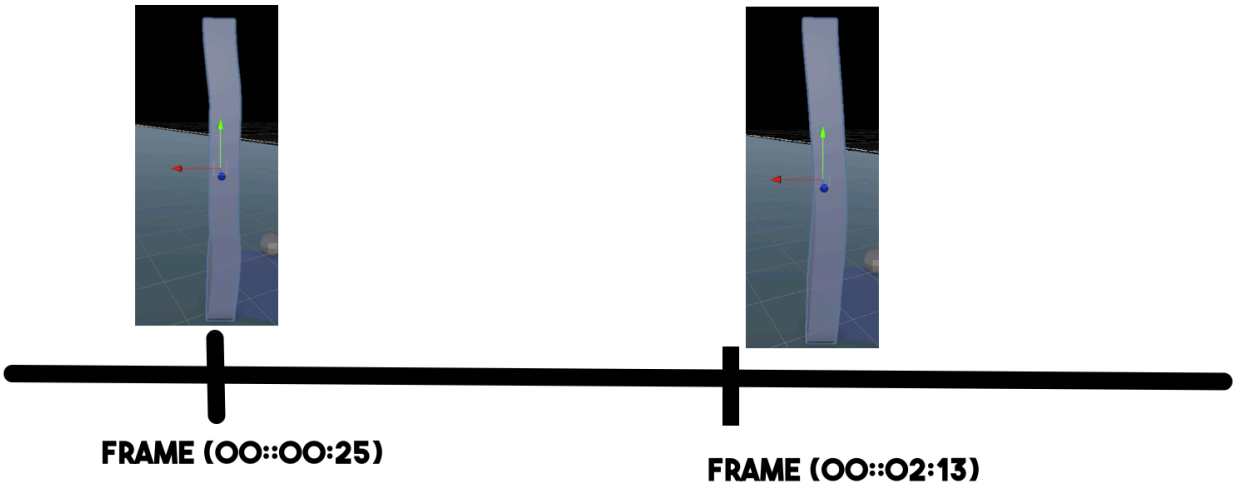
### Write a short description of the intended narrative of the animation and any additional Discipline specific requirements.

Our character stumbles into a peaceful forest with only a couple fish jumping in the river and the wind making the trees sway. They find it a perfect spot to just relax and do whatever they feel.

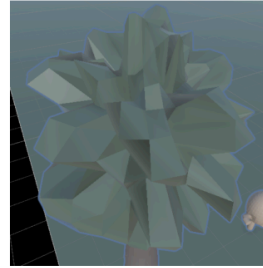
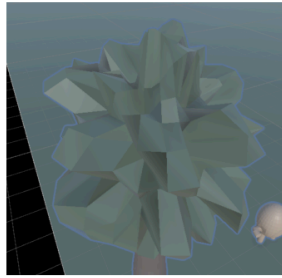
Timing Chart:



PRIMARY KEY MOVEMENTS: WATERFALL



PRIMARY KEY MOVEMENTS: WATERFALL

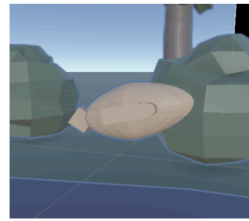
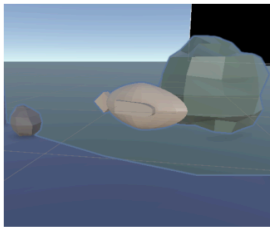


**FRAME (OO::OO:18)**

**FRAME (OO::O1:O2)**

**PRIMARY KEY MOVEMENTS: CROWN**

**THERES SOME ROTATIONS, SCALING, AND MOVING THE POSITION**

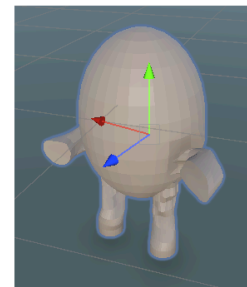
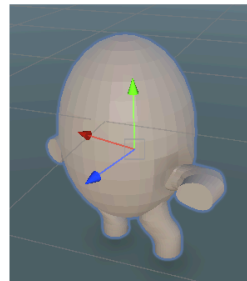
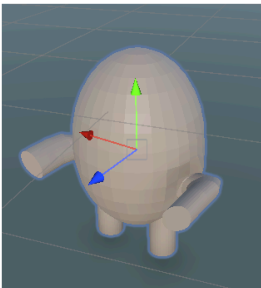


**FRAME (00:00:05)**  
**PEAK OF JUMP**

**FRAME (00:00:17)**  
**FALL BACK INTO WATER**

**FRAME (00:01:07)**  
**JUMP BACK OUT**

**PRIMARY KEY MOVEMENTS: WHOLE FISH**



**FRAME (00:00:07)**  
**SQUASH AND STRETCH**

**FRAME (00:02:09)**

**FRAME (00:03:16)**

**PRIMARY KEY MOVEMENTS: MAIN PART BODY**  
**SECONDARY KEY MOVEMENTS: HANDS**