# System Requirements Specification Index

For

# Online Auction System

Version 1.0



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## Online Auction APPLICATION

# **System Requirements Specification**

# 1 Project Abstract

**Online Auction System** Application is Spring boot RESTful application with MySQL, where it allows the sellers to Manage Products, Customers can place a bid on the products before the last date of the bidding.

#### Following is the requirement specifications:

	Online Auction System
Modules	
1	Seller
2	Customer
Seller Module	
Functionalities	
1	Register Itself
2	Can add a new product based on predefined categories
3	Can View details of bids placed on a particular product
Customer Module	
Functionalities	
1	Customer can register itself
2	Can view all product placed for bidding based on category
3	Customer can Place a bid on specific product

# 2 Assumptions, Dependencies, Risks / Constraints

#### 2.1 CUSTOMER CONSTRAINTS

 While placing a bid if customer-id does not exist then operation should throw custom exception.

#### 2.2 COMMON CONSTRAINTS

- For all rest endpoints receiving @RequestBody, validation check must be done and must throw custom exception if data is invalid
- All the business validations must be implemented in dto classes only.
- All the database operations must be implemented on entity object only
- Do not change, add, remove any existing methods in service layer
- In Repository interfaces, custom methods can be added as per requirements.
- All RestEndpoint methods and Exception Handlers must return data wrapped in ResponseEntity

#### 3 Business Validations

- Seller name is not null, min 3 and max 100 characters.
- Seller email is not null, min 3, max 100 characters and should be email format
- Seller address is not null, min 3 and max 100 characters.
- Seller phone number is not null, min 10 and max 10 digits only
- Product name is not null, min 3 and max 100 characters.
- Product description is not null, min 3 and max 100 characters.
- Product quantity is not null.
- Product start bidding amount is not null.
- Product price is not null
- Product last date of bidding is not null, it should be in 'yyyy-mm-dd' format and future date
- Product category is not null, min 3 and max 100 characters
- Product predefined categories should be [Mobiles, Electronics, Clothing, Home]
- Customer username is not null, min 3 and max 100 characters
- Customer password is not null, min 3 and max 100 characters
- Customer email is not null, min 3, max 100 characters and should be email format
- Customer phone number is not null, min 10 and max 10 digits only
- Customer address is not null, min 3 and max 100 characters

# 4 REST ENDPOINTS

Rest End-points to be exposed in the controller along with method details for the same to be created

# 4.1 SELLER CONTROLLER

UF	RL Exposed	Purpose
1. /sellers/regist	ter	Register a seller
Http Method POST		
Parameter 1	SellerDto	
Return	SellerDto	
/sellers/get/bids-on-	product/{produtId}	Get Bids on a Products
Http Method GET		
Parameter 1 Long (productId)		
Return List <bidsdto></bidsdto>		
	·	

## 4.2 PRODUCTCONTROLLER

	Purpose	
/products/register	Register a Product	
Http Method	POST	
Parameter 1	ProductDto	
Return ProductDto		
		•
/products/get/by-ca	Fetch the details of all th	
Http Method GET		products registered under
Parameter 1 Long (categoryld)		category
Return   List <productdto></productdto>		

## 4.3 CUSTOMER CONTROLLER

URL Exposed			Purpose
/customers/register			Register a Customer
Http Method	POST		
Parameter 1	CustomerDto		
Return CustomerDto			
"		-	
/customers/place-bid			Places a bid on the product
Http Method	POST		by the customer
Parameter 1 BidsDto			
Return BidsDto			

# 5 TEMPLATE CODE STRUCTURE

## 5.1 PACKAGE: COM.IIHT.TRAINING.AUCTION

#### Resources

<b>OnlineAuctionSystemApplication</b>	This is the Spring Boot starter	Already Implemented
(Class)	class of the application.	

# **5.2** Package: com.iiht.training.auction.entity

Class/Interface	Description	Status
SellerEntity (class)	<ul> <li>o Annotate this class with proper annotation to declare it as an entity class with sellerId as primary key.</li> <li>o Map this class with sellers table.</li> <li>o Generate the sellerId using IDENTITY strategy</li> </ul>	Partially implemented.
ProductEntity(class)	<ul> <li>This class is partially implemented.</li> <li>Annotate this class with proper annotation to declare it as an entity class with productId as primary key.</li> <li>Map this class with products table.</li> <li>Generate the productId using the IDENTITY strategy</li> </ul>	Partially implemented.
CustomerEntity(class)	<ul> <li>o This class is partially implemented.</li> <li>o Annotate this class with proper annotation to declare it as an entity class with id as primary key.</li> <li>o Map this class with customers table.</li> <li>o Generate the id using the IDENTITY strategy</li> </ul>	Partially implemented.

BidsEntity(class)	0	This class is partially implemented.	Partially implemented.
	0	Annotate this class with proper annotation to	
		declare it as an entity class with <b>id</b> as primary key.	
	0	Map this class with <b>bids</b> table.	
	0	Generate the <b>id</b> using the <b>IDENTITY</b> strategy	
	О		

# **5.3** Package: com.iiht.training.auction.dto

Class/Interface	Description	Status
SellerDto (class)	Use appropriate annotations from	Partially implemented.
	the Java Bean Validation API for	
	validating attributes of this class.	
	(Refer <b>Business Validation</b> section	
	for validation rules).	
ProductDto (class)	Use appropriate annotations from	Partially implemented.
	the <b>Java Bean Validation API</b> for	
	validating attributes of this class.	
	(Refer <b>Business Validation</b> section	
	for validation rules).	
CustomerDto (class)	Use appropriate annotations from	Partially implemented.
	the Java Bean Validation API for	
	validating attributes of this class.	
	(Refer <b>Business Validation</b> section	
	for validation rules).	
BidsDto (class)	Use appropriate annotations from	Partially implemented.
	the Java Bean Validation API for	
	validating attributes of this class.	

(Refer <b>Business Validation</b> section	
for validation rules).	

#### 5.4 PACKAGE: COM.IIHT.TRAINING.AUCTION.MODEL.EXCEPTION

## Resources

Class/Interface	Description	Status
ExceptionResponse (class)	Object of this class is supposed to be	Already implemented.
	returned in case of exception	
	through exception handlers	

# 5.5 PACKAGE: COM.IIHT.TRAINING.AUCTION.REPOSITORY

Class/Interface		Description	Status
SellerRepository		Repository interface exposing	Partially implemented
(interface)		CRUD functionality for	
		SellerEntity Entity.	
	2.	You can go ahead and add any	
		custom methods as per	
		requirements	
ProductRepository	1.	Repository interface exposing	Partially implemented
(interface)		CRUD functionality for	
		ProductEntity Entity.	
	2.	You can go ahead and add any	
		custom methods as per	
		requirements	
CustomerRepository	1.	Repository interface exposing	Partially implemented
(interface)		CRUD functionality for <b>Customer</b>	
		Entity.	

	2.	You can go ahead and add any	
		custom methods as per	
		requirements	
BidsRepository (interface)	1.	Repository interface exposing	Partially implemented
		Bids functionality for <b>Bids</b> Entity.	
	2.	You can go ahead and add any	
		custom methods as per	
		requirements	

## 5.6 PACKAGE: COM.IIHT.TRAINING.AUCTION.SERVICE

Class/Interface	Description	Status
SellerService (interface)	Interface to expose method	Already implemented.
	signatures for seller related	
	functionality.	
	Do not modify, add or delete any	
	method	
ProductService (interface)	Interface to expose method	Already implemented.
	signatures for product related	
	functionality.	
	Do not modify, add or delete any	
	method	
CustomerService	Interface to expose method	Already implemented.
(interface)	signatures for customer related	
	functionality.	
	Do not modify, add or delete any	
	method	
	Interface to expose method signatures for customer related functionality.  Do not modify, add or delete any	Already implemented.

BidsService (interface)	Interface	to	expose	method	Already implemented.
	signatures	for	bids	related	
	functionalit	ïy.			
	Do not mo	odify,	add or d	elete any	
	method				

## 5.7 PACKAGE: COM.IIHT.TRAINING.AUCTION.SERVICE.IMPL

Class/Interface	Description	Status
SellerServiceImpl (class)	<ul> <li>Implements SellerService.</li> <li>Contains template method implementation.</li> <li>Need to provide implementation for seller related functionalities</li> <li>Add required repository</li> </ul>	To be implemented.
	<ul> <li>Do not modify, add or delete any method signature</li> </ul>	
ProductServiceImpl (class)	<ul> <li>Implements ProductService.         Contains template method implementation.     </li> <li>Need to provide implementation for product related functionalities</li> <li>Add required repository dependency</li> </ul>	To be implemented.
	<ul> <li>Do not modify, add or delete any method signature</li> </ul>	

CustomerServiceImpl	•	Implements CustomerService.	To be implemented.
(class)		Contains template method	
		implementation.	
	•	Need to provide implementation	
		for Customer related	
		functionalities	
	•	Add required repository	
		dependency	
	•	Do not modify, add or delete any	
		method signature	
BidsServiceImpl (class)	•	Implements BidsService.	To be implemented.
		Contains template method	
		implementation.	
	•	Need to provide implementation	
		for <b>Bids</b> related functionalities	
	•	Add required repository	
		dependency	
	•	Do not modify, add or delete any	
		method signature	

# **5.8** Package: com.iiht.training.auction.exception

Class/Interface	Description	Status
GlobalHandler (class)	<ul> <li>RestControllerAdvice Class</li> </ul>	Partially implemented.
	for defining global exception	
	handlers.	
	Contains Exception Handler	
	for <b>InvalidDataException</b>	
	class.	
	Use this as a reference for	
	creating exception handler	

for other custom exception	
classes	

Class/Interface	Description	Status
CustomerNotFoundException	<ul> <li>Custom Exception to be</li> </ul>	Already created.
(Class)	thrown when trying to	
	fetch or delete a Customer	
	info which does not exist.	
	Need to create Exception	
	Handler for same wherever	
	needed (local or global)	

# 5.9 PACKAGE: COM.IIHT.TRAINING.AUCTION.CONTROLLER

Class/Interface	Description	Status
SellerController (Class)	<ul> <li>Controller class to expose all</li> </ul>	To be implemented
	rest-endpoints for Seller	
	related activities.	
	• May also contain local	
	exception handler methods	
ProductController (Class)	Controller class to expose all	To be implemented
	rest-endpoints for Product	
	related activities.	
	• May also contain local	
	exception handler methods	

CustomerController	Controller class to expose all To be implemented
(Class)	rest-endpoints for Customers
	related activities.
	May also contain local
	exception handler methods

# 6 Considerations

A. There are 2 roles in this application

Seller	
Customer	

B. You can perform the following 4 possible actions

Seller Actions
Product Actions
Customer Actions
Bids on Products

#### 7 Execution Steps to Follow

- 1. All actions like build, compile, running application, running test cases will be through Command Terminal.
- 2. To open the command terminal the test takers, need to go to Application menu (Three horizontal lines at left top) -> Terminal -> New Terminal.
- 3. To build your project use command:

mvn clean package -Dmaven.test.skip

4. To launch your application, move into the target folder (cd target). Run the following command to run the application:

java -jar online-auction-system-0.0.1-SNAPSHOT.jar

- 5. This editor Auto Saves the code.
- 6. If you want to exit(logout) and continue the coding later anytime (using Save & Exit option on Assessment Landing Page) then you need to use CTRL+Shift+B-command compulsorily on code IDE. This will push or save the updated contents in the internal git/repository. Else the code will not be available in the next login.
- 7. These are time bound assessments the timer would stop if you logout and while logging in back using the same credentials the timer would resume from the same time it was stopped from the previous logout.
- 8. To test any Restful application, the last option on the left panel of IDE, you can find ThunderClient, which is the lightweight equivalent of POSTMAN.
- 9. To test any UI based application the second last option on the left panel of IDE, you can find Browser Preview, where you can launch the application.
- 10. Default credentials for MySQL:

a. Username: root

b. Password: pass@word1

- 11. To login to mysql instance: Open new terminal and use following command:
  - a. sudo systemctl enable mysql
  - b. sudo systemctl start mysql
  - c. mysql -u root -p

The last command will ask for password which is 'pass@word1'

12. Mandatory: Before final submission run the following command:

mvn test

13. You need to use CTRL+Shift+B - command compulsorily on code IDE, before final submission as well. This will push or save the updated contents in the internal git/repository, and will be used to evaluate the code quality.