# System Requirements Specification Index

For

## Library App-Junit + Mockito

Version 1.0



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# LIBRARY APP System Requirements Specification

#### 1 PROJECT ABSTRACT

The **Library App** project presents developers with a vital task: to design and implement a comprehensive set of test cases using Junit + Mockito to validate the functionality of the Grocery App.

Your task is to develop a robust suite of test cases that thoroughly evaluate the library manager's basic activities under various scenarios, ensuring accurate results and error-free. performance.

The **Library App** test suite aims to ensure the accuracy and reliability of the system, providing confidence in its performance and enhancing customer satisfaction.

### **2** CODE STRUCTURE

#### 2.1 PACKAGE: COM.LIBRARYAPP.SERVICE

#### Resources

Class/Interface		Description	Status	
LibraryManager(class)	•	This class represents a service for	Already implemented.	
		adding and removing books from		
		collection.		
	•	Methods takes the book name as		
		input parameters and performs		
		addition, borrow and return of		
		same from collection.		
	•	These methods use validation		
		methods from ValidationUtils class		
		in validation package.		

•	Don't modify any methods in this	
	class as this is already implemented.	

### 2.2 PACKAGE: COM.LIBRARYAPP.VALIDATION

#### Resources

Class/Interface		Des	criptior	1	Status	
ValidationUtils(class)	•	This	class	represents	validation	Already implemented.
		meth	ods			
		men	ious.			
	•	Don'	t modif	y any metho	ds in this	
	•			is already imp		
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### **2.3** PACKAGE: COM.LIBRARYAPP.TEST

#### Resources

Class/Interface	Description	Status
LibraryAppTest(class)	This class contains JUnit test cases to	To be implemented.
	verify the correctness of the methods in	
	the LibraryManager and ValidationUtils	
	class.	
	<ul> <li>Make sure while writing the test cases for LibraryManager, mock the Validation methods of ValidationUtils.</li> </ul>	
	<ul> <li>Write Independent test cases for ValidationUtil methods.</li> </ul>	
	<ul> <li>Make sure the test cases you write achieves 100% code coverage.</li> </ul>	

#### 3 EXECUTION STEPS TO FOLLOW

- 1. All actions like build, compile, running application, running test cases will be through Command Terminal.
- 2. To open the command terminal the test takers, need to go to Application menu (Three horizontal lines at left top) 

  Terminal 

  New Terminal.
- 3. This editor Auto Saves the code.
- 4. If you want to exit(logout) and continue the coding later anytime (using Save & Exit option on Assessment Landing Page) then you need to use CTRL+Shift+B-command compulsorily on code IDE. This will push or save the updated contents in the internal git/repository. Else the code will not be available in the next login.
- 5. These are time bound assessments the timer would stop if you logout and while logging in back using the same credentials the timer would resume from the same time it was stopped from the previous logout.
- 6. To execute and run test cases: mvn clean install exec:java -Dexec.mainClass="mainapp.MyApp" -DskipTests=true
- 7. You need to use CTRL+Shift+B command compulsorily on code IDE, before final submission as well. This will push or save the updated contents in the internal git/repository, and will be used to evaluate the code quality.