
System Requirements Specification Index

For

Online Auction System

Version 1.0

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Online Auction APPLICATION

System Requirements Specification

You need to consume APIs exposed by Backend application in Angular to make application work as FULLSTACK

1 PROJECT ABSTRACT

Online Auction System Application is Spring boot RESTful application with MySQL, where it allows the sellers to Manage Products, Customers can place a bid on the products before the last date of the bidding.

Following is the requirement specifications:

	Online Auction System
Modules	
1	Seller
2	Customer
Seller Module Functionalities	
1	Register Itself
2	Can add a new product based on predefined categories
3	Can delete a product
4	Get Seller by id
5	Fetch all registered sellers
6	Delete an existing Seller
7	Can View details of bids placed on a particular product
8	Can view list of all products added for selling
Customer Module Functionalities	
1	Customer can register itself
2	Customer can update its information
3	Get customer by Id
4	Fetch all registered customers
5	Get All the Products
6	Get the product by id
7	Can view all product placed for bidding based on category
8	Customer can Place a bid on specific product
9	Customer can view the all bids placed on a product (only after last date)

2 ASSUMPTIONS, DEPENDENCIES, RISKS / CONSTRAINTS

2.1 SELLER CONSTRAINTS:

- While deleting the seller details, if sellerId does not exist then the operation should throw a custom exception.
- While fetching the Seller details by id, if sellerId does not exist then the operation should throw a custom exception.
- While fetching the Product details by id, if productId does not exist then the operation should throw a custom exception.
- While deleting the Product details, if productId does not exist then operation should throw custom exception

2.2 CUSTOMER CONSTRAINTS

- While deleting a customer, if the id does not exist then the operation should throw a custom exception.
- While fetching the customer details by id, if id does not exist then the operation should throw a custom exception.
- While placing a bid if customer , if id does not exist then operation should throw custom exception.

2.3 COMMON CONSTRAINTS

- For all rest endpoints receiving @RequestBody, validation check must be done and must throw custom exception if data is invalid
- All the business validations must be implemented in dto classes only.
- All the database operations must be implemented on entity object only
- Do not change, add, remove any existing methods in service layer
- In Repository interfaces, custom methods can be added as per requirements.
- All RestEndpoint methods and Exception Handlers must return data wrapped in **ResponseEntity**

3 BUSINESS VALIDATIONS

- Seller name is not null, min 3 and max 100 characters.
- Seller email is not null, min 3, max 100 characters and should be email format
- Seller address is not null, min 3 and max 100 characters.
- Seller phone number is not null, min 10 and max 10 digits only
- Product name is not null, min 3 and max 100 characters.
- Product description is not null, min 3 and max 100 characters.
- Product quantity is not null.
- Product start bidding amount is not null.
- Product price is not null
- Product last date of bidding is not null, it should be in 'yyyy-mm-dd' format and future date
- Product category is not null, min 3 and max 100 characters
- Product predefined categories should be [Mobiles, Electronics, Clothing, Home]
- Customer username is not null, min 3 and max 100 characters
- Customer password is not null, min 3 and max 100 characters
- Customer email is not null, min 3, max 100 characters and should be email format
- Customer phone number is not null, min 10 and max 10 digits only
- Customer address is not null, min 3 and max 100 characters

4 REST ENDPOINTS

Rest End-points to be exposed in the controller along with method details for the same to be created

4.1 SELLERCONTROLLER

URL Exposed		Purpose
1. /sellers/register		Register a seller
Http Method	POST	
Parameter 1	SellerDto	
Return	SellerDto	
/sellers/update		Update a Seller
Http Method	PUT	
Parameter 1	SellerDto	
Return	SellerDto	
/sellers/get/all		Fetches the list of all registered Sellers
Http Method	GET	
Parameter 1	-	
Return	List<SellerDto>	
/sellers/get/{sellerId}		Fetches the details of a Seller
Http Method	GET	
Parameter 1	Long (sellerId)	
Return	SellerDto	
/sellers/delete/{sellerId}		Delete a seller
Http Method	DELETE	
Parameter 1	Long (sellerId)	
Return	Boolean	
/sellers/get/bids-on-product/{productId}		Get Bids on a Products
Http Method	GET	
Parameter 1	Long (productId)	
Return	List<BidsDto>	

4.2 PRODUCTCONTROLLER

URL Exposed		Purpose
/products/register		Register a Product
Http Method	POST	
Parameter 1	ProductDto	
Return	ProductDto	

/products/update		Update the Product
Http Method	PUT	
Parameter 1	ProductDto	
Return	ProductDto	
/products/get/all		Fetches all saved Products
Http Method	GET	
Parameter 1	-	
Return	List<ProductDto >	
/products/get/{productId}		Fetch the details of a Product
Http Method	GET	
Parameter 1	Long (productId)	
Return	ProductDto	
/products/get/by-seller/{sellerId}		Fetches the details of all the Products registered by a seller
Http Method	GET	
Parameter 1	Long (sellerId)	
Return	List<ProductDto >	
/products/delete/{productId}		Delete a Product
Http Method	DELETE	
Parameter 1	Long (productId)	
Return	Boolean	
/products/get/by-category/{categoryId}		Fetch the details of all the products registered under a category
Http Method	GET	
Parameter 1	Long (categoryId)	
Return	List<ProductDto >	

4.3 CUSTOMERCONTROLLER

URL Exposed		Purpose
/customers/register		Register a Customer
Http Method	POST	
Parameter 1	CustomerDto	
Return	CustomerDto	
/customers/update		Update an existing Customer
Http Method	PUT	
Parameter 1	CustomerDto	
Return	CustomerDto	
/customers/get/all		Fetches all the registered customers

Http Method	GET		
Parameter 1	-		
Return	List<CustomerDto >		
/customers/get/{id}			Fetch the details of a Customer
Http Method	GET		
Parameter 1	Long(id)		
Return	List<CustomerDto>		
/customers/delete/{id }			Deletes an existing customer
Http Method	DELETE		
Parameter 1	Long(id)		
Return	Boolean		
/customers/place-bid			Places a bid on the product by the customer
Http Method	POST		
Parameter 1	BidsDto		
Return	BidsDto		
/customers/get/all-bids-on-product/{productId}			Customer can get all the bids on a product after the bid ends.
Http Method	GET		
Parameter 1	Long(productId)		
Return	List<BidsDto>		

5 TEMPLATE CODE STRUCTURE

5.1 PACKAGE: COM.IIHT.TRAINING.AUCTION

Resources

OnlineAuctionSystemApplication (Class)	This is the Spring Boot starter class of the application.	Already Implemented
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5.2 PACKAGE: COM.IIHT.TRAINING.AUCTION.ENTITY

Resources

Class/Interface	Description	Status
SellerEntity (class)	<ul style="list-style-type: none"> Annotate this class with proper annotation to declare it as an entity class with sellerId as primary key. 	Partially implemented.

	<ul style="list-style-type: none"> o Map this class with sellers table. o Generate the sellerId using IDENTITY strategy 	
ProductEntity(class)	<ul style="list-style-type: none"> o This class is partially implemented. o Annotate this class with proper annotation to declare it as an entity class with productId as primary key. o Map this class with products table. o Generate the productId using the IDENTITY strategy 	Partially implemented.
CustomerEntity(class)	<ul style="list-style-type: none"> o This class is partially implemented. o Annotate this class with proper annotation to declare it as an entity class with id as primary key. o Map this class with customers table. o Generate the id using the IDENTITY strategy 	Partially implemented.
BidsEntity(class)	<ul style="list-style-type: none"> o This class is partially implemented. o Annotate this class with proper annotation to declare it as an entity class with id as primary key. o Map this class with bids table. o Generate the id using the IDENTITY strategy o 	Partially implemented.

5.3 PACKAGE: COM.IIHT.TRAINING.AUCTION.DTO

Resources

Class/Interface	Description	Status
SellerDto (class)	Use appropriate annotations from the Java Bean Validation API for validating attributes of this class. (Refer Business Validation section for validation rules).	Partially implemented.
ProductDto (class)	Use appropriate annotations from the Java Bean Validation API for validating attributes of this class. (Refer Business Validation section for validation rules).	Partially implemented.
CustomerDto (class)	Use appropriate annotations from the Java Bean Validation API for validating attributes of this class. (Refer Business Validation section for validation rules).	Partially implemented.
BidsDto (class)	Use appropriate annotations from the Java Bean Validation API for validating attributes of this class. (Refer Business Validation section for validation rules).	Partially implemented.

5.4 PACKAGE: COM.IIHT.TRAINING.AUCTION.MODEL.EXCEPTION

Resources

Class/Interface	Description	Status
ExceptionResponse (class)	Object of this class is supposed to be returned in case of exception through exception handlers	Already implemented.

5.5 PACKAGE: COM.IIHT.TRAINING.AUCTION.REPOSITORY

Resources

Class/Interface	Description	Status
SellerRepository (interface)	<ol style="list-style-type: none">1. Repository interface exposing CRUD functionality for SellerEntity Entity.2. You can go ahead and add any custom methods as per requirements	Partially implemented
ProductRepository (interface)	<ol style="list-style-type: none">1. Repository interface exposing CRUD functionality for ProductEntity Entity.2. You can go ahead and add any custom methods as per requirements	Partially implemented
CustomerRepository (interface)	<ol style="list-style-type: none">1. Repository interface exposing CRUD functionality for Customer Entity.2. You can go ahead and add any custom methods as per requirements	Partially implemented
BidsRepository (interface)	<ol style="list-style-type: none">1. Repository interface exposing Bids functionality for Bids Entity.	Partially implemented

	2. You can go ahead and add any custom methods as per requirements	
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5.6 PACKAGE: COM.IIHT.TRAINING.AUCTION.SERVICE

Resources

Class/Interface	Description	Status
SellerService (interface)	Interface to expose method signatures for political party related functionality. Do not modify, add or delete any method	Already implemented.
ProductService (interface)	Interface to expose method signatures for political leader related functionality. Do not modify, add or delete any method	Already implemented.
CustomerService (interface)	Interface to expose method signatures for Developments related functionality. Do not modify, add or delete any method	Already implemented.
BidsService (interface)	Interface to expose method signatures for Developments related functionality. Do not modify, add or delete any method	Already implemented.

5.7 PACKAGE: COM.IIHT.TRAINING.AUCTION.SERVICE.IMPL

Resources

Class/Interface	Description	Status
SellerServiceImpl (class)	<ul style="list-style-type: none">● Implements SellerService. Contains template method implementation.● Need to provide implementation for seller related functionalities● Add required repository dependency● Do not modify, add or delete any method signature	To be implemented.
ProductServiceImpl (class)	<ul style="list-style-type: none">● Implements ProductService. Contains template method implementation.● Need to provide implementation for product related functionalities● Add required repository dependency● Do not modify, add or delete any method signature	To be implemented.
CustomerServiceImpl (class)	<ul style="list-style-type: none">● Implements CustomerService. Contains template method implementation.● Need to provide implementation for Customer related functionalities● Add required repository dependency● Do not modify, add or delete any method signature	To be implemented.

BidsServiceImpl (class)	<ul style="list-style-type: none"> Implements BidsService. Contains template method implementation. Need to provide implementation for Bids related functionalities Add required repository dependency Do not modify, add or delete any method signature 	To be implemented.
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5.8 PACKAGE: COM.IIHT.TRAINING.AUCTION.EXCEPTION

Resources

Class/Interface	Description	Status
GlobalHandler (class)	<ul style="list-style-type: none"> RestControllerAdvice Class for defining global exception handlers. Contains Exception Handler for InvalidDataException class. Use this as a reference for creating exception handler for other custom exception classes 	Partially implemented.

Class/Interface	Description	Status
SellerNotFoundException (Class)	<ul style="list-style-type: none"> Custom Exception to be thrown when trying to fetch or delete the seller info which does not exist. 	Already created.

	<ul style="list-style-type: none"> • Need to create Exception Handler for same wherever needed (local or global) 	
ProductNotFoundException (Class)	<ul style="list-style-type: none"> • Custom Exception to be thrown when trying to fetch or delete Product info which does not exist. • Need to create Exception Handler for same wherever needed (local or global) 	Already created.
CustomerNotFoundException (Class)	<ul style="list-style-type: none"> • Custom Exception to be thrown when trying to fetch or delete a Customer info which does not exist. • Need to create Exception Handler for same wherever needed (local or global) 	Already created.

5.9 PACKAGE: COM.IIHT.TRAINING.AUCTION.CONTROLLER

Resources

Class/Interface	Description	Status
SellerController (Class)	<ul style="list-style-type: none"> • Controller class to expose all rest-endpoints for Seller related activities. • May also contain local exception handler methods 	To be implemented

ProductController (Class)	<ul style="list-style-type: none"> • Controller class to expose all rest-endpoints for Product related activities. • May also contain local exception handler methods 	To be implemented
CustomerController (Class)	<ul style="list-style-type: none"> • Controller class to expose all rest-endpoints for Customers related activities. • May also contain local exception handler methods 	To be implemented

6 CONSIDERATIONS

A. There are 2 roles in this application

Seller
Customer

B. You can perform the following 4 possible actions

Seller Actions
Product Actions
Customer Actions
Bids on Products

7 Problem Statement for Frontend

Online Auction management is SPA (Single Page Application) Managing Online Auction activities
The core modules of Online Auction app are:

1. Welcome Page
2. Customer
3. Seller

8 Suggested Wireframes

UI needs improvisation and modification as per given use case and to make test cases passed.

Online Auction System

[Home](#) |

[Register as Customer](#) | [Update Customer\(demo\)](#) | [Customers List](#) | [Products List](#) | [Product By Id \(demo\)](#) |

[Register as Seller](#) | [Create product](#) | [Seller By Id \(demo\)](#) | [Sellers List](#) |

Online Auction System allows sellers to manage products and customers can place a bid on the products before the last date of the bidding.

Online Auction System

Copyright © 2023

Activate Windows
Go to Settings to activate Windows.

Online Auction System

[Home](#) | [Register as Customer](#) | [Update Customer\(demo\)](#) | [Customers List](#) | [Products List](#) | [Product By Id \(demo\)](#) | [Register as Seller](#) | [Create product](#) | [Seller By Id \(demo\)](#) | [Sellers List](#) |

Customer Registration Page

Username:
Password:
Email:
Phone:
Address:

Online Auction System
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Activate Windows
Go to Settings to activate Windows.

Online Auction System

[Home](#) | [Register as Customer](#) | [Update Customer\(demo\)](#) | [Customers List](#) | [Products List](#) | [Product By Id \(demo\)](#) | [Register as Seller](#) | [Create product](#) | [Seller By Id \(demo\)](#) | [Sellers List](#) |

Seller Registration Page

Username:
Password:
Email:
Phone:
Address:

Online Auction System
Copyright © 2023

Activate Windows
Go to Settings to activate Windows.

Online Auction System

Home | Register as Customer | Update Customer(demo) | Customers List | Products List | Product By Id.(demo) | Register as Seller | Create product | Seller By Id.(demo) | Sellers List |

Create-product!

Name:
SellerId:
Category:
Description:
Quantity:
Price:
Start Bid Amount:
Last Bid Date:

Activate Windows
Go to Settings to activate Windows.

Online Auction System

Home | Register as Customer | Update Customer(demo) | Customers List | Products List | Product By Id.(demo) | Register as Seller | Create product | Seller By Id.(demo) | Sellers List |

Product 29!
before last bid date- Customer can place bid here

Bids are not found in database.

BidAmount:
BiddingDate:

after last bid date- view placed bid

Activate Windows
Go to Settings to activate Windows.

localhost:4200/customer/products/29

9 Component Structure

Component
Header
Footer
Home
Customer Module Components
Customer-list
Product-by-category
Product-by-id
Product-list

Registration
Update
Seller Module Components
New-product
Registration
Seller-by-id
Sellers-list

Services classes are available for both components

10 EXECUTION STEPS TO FOLLOW (Backend)

1. All actions like build, compile, running application, running test cases will be through Command Terminal.
2. To open the command terminal the test takers, need to go to Application menu (Three horizontal lines at left top) -> Terminal -> New Terminal.
3. To build your project and run test cases use command:
mvn clean package
4. To launch your application, move into the target folder (**cd target**). Run the following command to run the application:
`java -jar online-auction-system-0.0.1-SNAPSHOT.jar`
5. This editor Auto Saves the code.
6. If you want to exit(logout) and continue the coding later anytime (using Save & Exit option on Assessment Landing Page) then you need to use **CTRL+Shift+B**-command compulsorily on code IDE. This will push or save the updated contents in the internal git/repository. Else the code will not be available in the next login.
7. These are time bound assessments the timer would stop if you logout and while logging in back using the same credentials the timer would resume from the same time it was stopped from the previous logout.
8. To test any Restful application, the last option on the left panel of IDE, you can find ThunderClient, which is the lightweight equivalent of POSTMAN.
9. This is a web-based application, to run the application on a browser, use the internal browser in the workspace. Click on the second last option on the left panel of IDE, you can find Browser Preview, where you can launch the application.
Note: The application will not run in the local browser
10. Default credentials for MySQL:
 - a. Username: **root**
 - b. Password: **pass@word1**

11. To login to mysql instance: Open new terminal and use following command:

a. `sudo systemctl enable mysql`

b. `sudo systemctl start mysql`

c. `mysql -u root -p`

The last command will ask for password which is 'pass@word1'

12. Mandatory: Before final submission run the following command:

`mvn test`

11 EXECUTION STEPS TO FOLLOW (Frontend)

1. All actions like build, compile, running application, running test cases will be through Command Terminal.
2. To open the command terminal the test takers, need to go to Application menu (Three horizontal lines at left top) -> Terminal -> New Terminal.
3. This is a web-based application, to run the application on a browser, use the internal browser in the environment.
4. You can follow series of command to setup Angular environment once you are in your project-name folder:
 - a. `npm install` -> Will install all dependencies -> takes 10 to 15 min
 - b. `npm run start` -> To compile and deploy the project in browser. You can press <Ctrl> key while clicking on localhost:4200 to open project in browser -> takes 2 to 3 min
 - c. `npm run test` -> to run all test cases. **It is mandatory to run this command before submission of workspace** -> takes 5 to 6 min
5. You need to use **CTRL+Shift+B** - command compulsorily on code IDE, before final submission as well. This will push or save the updated contents in the internal git/repository, and will be used to evaluate the code quality.
6. You need to use **CTRL+Shift+B** - command compulsorily on code IDE, before final submission as well. This will push or save the updated contents in the internal git/repository, and will be used to evaluate the code quality.