ECOMMERCE APPLICATION

IIHT

Time To Complete: 2 hr

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1 PROBLEM STATEMENT

"E Commerce Application" is a Single Page Application (SPA) that empowers users to list all products with details like name, description and price. It allows users to edit and delete any product along with giving the option to search any product also.

2 Proposed E Commerce Application Wireframe

UI needs improvisation and modification as per given use case and to make test cases passed.

2.1 WELCOME PAGE

R ① ← → C	localhost:8081/		
Welcome to your Product Catalog			
Product Form			
Add a Product	t		
Name:	Description:	Price:	Add Product
Products List			
Filter by Name:			
Name: Mousee			
Price: 19.99 Ed	scription for Mouse		
Name: Keyboard			
	scription for Keyboard		
Price: 29.99 Edi	it Delete		
 Name: Carpet Description: De 	scription for Carpet		
Price: 39.99 Edi			

2.2 Screen Shots:

Add Product

R ☐ ← → C [localhost:8081/		
elcome to your Product Catalog		
roduct Form		
dd a Product		
me: Phone Description: Description for Phone	Price: 10000	Add Product
oducts List		
er by Name:		
 Name: Mousee Description: Description for Mouse Price: 19.99		
☐ ← → C localhost 8081/		
roduct Form		
dd a Product		
me: Description:	Price:	Add Product
oducts List		
er by Name:		
 Name: Mousee Description: Description for Mouse Price: 19.99 Edit Delete Name: Keyboard Description: Description for Keyboard Price: 29.99 Edit Delete Name: Carpet Description: Description for Carpet Price: 39.99 Edit Delete Name: Phone 		
Description: Description for Phone Price: 10000 Edit Delete		

****Edit Product****			
□ ← → C localhost:8081/			
Welcome to your Product Catalog			
Product Form			
Edit Product			
Name: Mousee Description: Description for Mouse Price: 19.99 Update Product			
Products List			
Name: Mousee Description: Description for Mouse Price: 19.99 Edit Delete Name: Keyboard Description: Description for Keyboard Price: 29.99 Edit Delete Name: Carpet Description: Description for Carpet Price: 39.99 Edit Delete Name: Phone Description: Description for Phone Price: 10000 Edit Delete ***Update Product***			
□ ← → C localhost:8081/			
Welcome to your Product Catalog			
Product Form			
Edit Product			
Name: DELL Mouse Description: Description for Mouse Price: 29.99 Update Product			
Products List			
Filter by Name:			
 Name: Mousee Description: Description for Mouse Price: 19.99 Edit Delete Name: Keyboard Description: Description for Keyboard Price: 29.99 Edit Delete Name: Carpet 			

Updated Product

□ ← → C localhost:8081/			
Welcome to your Product Catalog			
Product Form			
Add a Product			
Name: Price: Add Product			
Products List			
Filter by Name:			
Name: DELL Mouse Description: Description for Mouse			
Price: 29.99 Edit Delete Name: Keyboard			
Description: Description for Keyboard Price: 29.99 Edit Delete			
Name: Carpet Description: Description for Carpet			
Price: 39.99 Edit Delete Name: Phone			
Description: Description for Phone Price: 10000 Edit Delete			
FIRE. 10000 Edit Delete			
Delete Product			
Delete Product C localhost 8081/			
□ ← → C localhost:8081/			
Welcome to your Product Catalog Welcome to your Product Catalog			
□ ← → C localhost:8081/			
Welcome to your Product Catalog Welcome to your Product Catalog			
Welcome to your Product Catalog Product Form			
Welcome to your Product Catalog Product Form Add a Product			
Welcome to your Product Catalog Product Form Add a Product Name: Description: Price: Add Product			
Welcome to your Product Catalog Product Form Add a Product Name: Description: Price: Add Product Products List Filter by Name:			
Welcome to your Product Catalog Product Form Add a Product Name: Description: Price: Add Product Products List Filter by Name: ■ Name: DELL Mouse Description: Description for Mouse Price: 29.99 Edit Delete			
Welcome to your Product Catalog Product Form Add a Product Name: Description: Price: Add Product Products List Filter by Name: DELL Mouse Description: Description for Mouse Price: 29.99 Edit Delete Price: Poscription: Description: Description for Keyboard			
Welcome to your Product Catalog Product Form Add a Product Name: Description: Price: Add Product Products List Filter by Name: Description for Mouse Description: Description for Mouse Price: 29.99 Edit Delete • Name: Keyboard			

Filter Product

R 🖸 ← → (Cocalhost:8081/		
Welcome to	your Product Catalog		
Product For	m		
Add a Produ	ıct		
Name:	Description:	Price:	Add Product
Products Lis	st		
Filter by Name: key	′		
• Name: Keyb Description: Price: 29.99	Description for Keyboard		
ቩ ፚ ← → 0	localhost:8081/		
Welcome to	your Product Catalog		
Product For	m		
Add a Produ	ct		
Name:	Description:	Price:	Add Product
Products Lis	t		
Filter by Name: cha	rger		
No products f	50 - 23		

3 Business-Requirement:

As an application developer, develop the E Commerce Application (Single Page App) with below guidelines:

User	User Story Name	User Story	
Story #			
US_01	Welcome Page	As a user I should be able to visit the welcome page as default page.	
		Acceptance Criteria:	
		AppComponent:	
		 Should display the heading "Welcome to your Product Catalog" inside an <h2> tag.</h2> 	
		2. Should display the heading "Product Form" inside an <h2> tag.</h2>	
		3. Should render the ProductForm component for product	
		creation and editing.	
		4. Should display the heading "Products List" inside an <h2></h2>	
		tag.	
		5. Should render the ProductList component to display	
		available products.	
		State & Functionality Overview:	
		State Variables:	
		1. products:	
		Type: array	
		Purpose: Holds the list of all products.	
		Initial Value: [] (empty array)	
		2. editProduct:	
		• Type: object or null	
		 Purpose: Stores the product currently being edited. 	
		• Initial Value: null	
		Fetching Products:	
		1. Use the useEffect hook to fetch products from the	
		backend once when the component mounts.	
		2. Make a GET request to:	
		http://localhost:4000/products	
		3. On success, update the products state with the response	
		data.	
		4. On failure, log the error to the console with a meaningful	
		message.	
		Add Product Functionality: 1. Accepts a product object as an argument.	

- 2. Makes a **POST** request to:
 - http://localhost:4000/products
- 3. On success, append the new product (from the response) to the products.
- 4. Handle any errors by logging them.

Delete Product Functionality:

- 1. Accepts a productld object as an argument.
- 2. Makes a **DELETE** request to:

```
http://localhost:4000/products/{id}
```

- 3. On success, remove the corresponding product from the products array.
- 4. Log errors appropriately.

Update Product Functionality:

- 1. Accepts a product object with updated data as an argument.
- 2. Makes a **PUT** request to:

```
http://localhost:4000/products/{id}
```

- 3. On success, update the corresponding product in the products list.
- 4. Also reset the editProduct state back to null after updating.
- 5. Errors should be logged to the console.

ProductForm Component:

This component is used for both adding new products and editing existing ones. It displays a form with input fields for product details and triggers the appropriate handler (addProduct or updateProduct) on form submission.

Props:

- addProduct(product) Function to create a new product.
- 2. **editProduct** The product object being edited, or null.
- updateProduct(product) Function to update an existing product.

State Management:

- 1. Maintains a local state object product with the following properties:
 - name (string)
 - description (string)
 - price (number)
- 2. On component mount or whenever editProduct changes:

- If editProduct exists, populate the form fields with its values.
- If not, reset the form to empty fields.
- 3. Use the useEffect hook to handle this logic.

Form Behavior:

- 1. Form Fields:
 - name required
 - description
 - price required, numeric input

2. Form Mode:

- Determine if it's an add or edit operation using the presence of editProduct.
- Show appropriate heading in <h2> and button text respectively as:
 - → If editing: "Edit Product" and "Update Product"
 - → If adding: "Add a Product" and "Add Product"
- 3. Submission Logic:
 - On form submission:
 - → Prevent default behavior.
 - → If editing, call updateProduct(product).
 - → If adding, call addProduct(product).
 - After submission, reset the form fields to empty.
- 4. Validation:
 - Disable the submit button if required fields (name or price) are empty.

HTML Structure:

- 1. Displays a heading using an <h2> tag:
 - "Edit Product" if editing.
 - "Add a Product" if adding.
- 2. Renders a <form> with the following labeled input fields:
 - Name (<input type="text">) required.
 - Description (<input type="text">) optional.
 - **Price** (<input type="number">) required.
- 3. The form contains three input fields, each with a label. Here's how they should be structured:
 - Name Field:
 - → Use a label with the text "Name:".

- → This label should be linked to the input using the htmlFor attribute.
- → The corresponding input should have the id set to "name".
- Description Field:
 - → Use a label with the text "Description:".
 - → Link the label to its input with htmlFor="description".
 - → The input should have id="description".
- Price Field:
 - → Use a label with the text "Price:".
 - → Link it using htmlFor="price" and match the input id accordingly.
- 4. Each input uses the value from state and updates state on onChange.
- 5. A <button type="submit" > is shown:
 - Text: "Update Product" when editing.
 - Text: "Add Product" when adding.
 - The button is disabled if required fields (name, price) are empty.
 - ** Kindly refer to the screenshots for any clarifications. **

ProductList Component:

This component is responsible for displaying a list of products. It allows users to **filter products by name**, **edit a selected product**, or **delete a product**. It also handles dynamic filtering and rendering of the product list.

Props:

- 1. **products** An array of product objects to be displayed.
- deleteProduct(productId) Function to delete a product by its ID.
- setEditProduct(product) Function to set a selected product for editing (used in the form).

State Management:

- 1. Maintains local state filters as an object with:
 - name (string) used to filter the displayed products by name.

- 2. The list of products is filtered on each render based on the current value of filters.name:
 - Matching is case-insensitive.
 - Only products whose name includes the entered filter text are displayed.

Filter Behavior:

- 1. A single input field should be provided to filter products by name.
- 2. As the user types in the input, the filter state updates in real time and the product list is re-rendered accordingly.

HTML Structure:

1. Filter Section:

- Includes a label with the text "Filter by Name:".
- This label is associated with the input using htmlFor="name".
- The input element has id="name" and type "text".
- The input's value is bound to filters.name.
- On onChange, the filter state is updated accordingly.

2. Product List Section:

- Uses an unordered list (>) to display the filtered products.
- For each product, the following is rendered inside a list item ():
 - → Name: shown using a bold label "Name:"
 - → Description: shown using a bold label "Description:"
 - → Price: shown using a bold label "Price:"
 - → Two buttons:
 - Edit button: triggers
 setEditProduct(product)
 when clicked.
 - Delete button: triggers
 deleteProduct(product.id)
 when clicked.

3. If no products match the filter criteria:

 Display a list item with the message: "No products found".

** Kindly refer to the screenshots for any clarifications. **

4 VALIDATIONS

- All required fields must be fulfilled with valid data.
- Price field should accept only numeric values.
- In the starting "Add Product" button should be disabled.
- Only after validating fields, "Add Product" button should be enabled.

5 Constraints

- You should be able to press the "TAB" key and "SHIFT + TAB" to navigate from top field to bottom field and vice-versa.
- On clicking the "Add Product" button, the particular product should be added.

6 MANDATORY ASSESSMENT GUIDELINES

- 1. All actions like build, compile, running application, running test cases will be through Command Terminal.
- To open the command terminal the test takers, need to go to
 Application menu (Three horizontal lines at left top) -> Terminal ->New Terminal.
- 3. This editor Auto Saves the code.
- 4. If you want to exit(logout) and continue the coding later anytime (using Save & Exit option on Assessment Landing Page) then you need to use CTRL+Shift+B-command compulsorily on code IDE. This will push or save the updated contents in the internal git/repository. Else the code will not be available in the next login.
- 5. These are time bound assessments the timer would stop if you logout and while logging in back using the same credentials the timer would resume from the same time it was stopped from the previous logout.
- 6. To test any Restful application, the last option on the left panel of IDE, you can find ThunderClient, which is the lightweight equivalent of POSTMAN.
- 7. This is a web-based application, to run the application on a browser, use the

internal browser in the workspace. Click on the second last option on the left panel of IDE, you can find Browser Preview, where you can launch the application.

Note: The application will not run in the local browser

- 8. You can follow series of command to setup React environment once you are in your project-name folder:
 - a. npm install -> Will install all dependencies -> takes 10 to 15 min
 - b. npm run start -> To compile and deploy the project in browser. You can press <Ctrl> key while clicking on localhost:8080/8081 to open project in browser -> takes 2 to 3 min
 - c. npm run json-start -> To start the json server. As all data is stored in our db.json file.
 - d. npm run test -> to run all test cases. It is mandatory to run this command
 before submission of workspace -> takes 5 to 6 min
- 9. You may also run "npm run jest" while developing the solution to re-factor the code to pass the test-cases.
- 10. Once you are done with development and ready with submission, you may navigate to the previous tab and submit the workspace. It is mandatory to click on "Submit Assessment" after you are done with code.
- 11. You need to use CTRL+Shift+B command compulsorily on code IDE, before final submission as well. This will push or save the updated contents in the internal git/repository, and will be used to evaluate the code quality.