# System Requirements Specification Index

For

# **User Input using Scanner**

Version 1.0



## TABLE OF CONTENTS

1	Pr	roject Abstract	3
2	As	ssessment Tasks	3
3	Te	emplate Code Structure	4
3	3.1	Package: com.yaksha.assignment.UserInputAssignment	4
4	Ex	xecution Steps to Follow	4

#### **USE CASE DESCRIPTION**

### **System Requirements Specification**

#### 1 Project Abstract

**User Input Using Scanner** is a console-based Java application that demonstrates the usage of the Scanner class for taking user input. The program should take input of different data types (integer and string) from the user, perform an arithmetic operation on the integer, and display the results.

#### 2 Assessment Tasks

#### 1. Declare and Initialize Scanner:

- Import the Scanner class from the java.util package to enable user input.
- Create a Scanner object named scanner to take inputs from the user.

#### 2. Take Inputs from the User:

- Integer Input:
  - Prompt the user with message: "Enter an integer:" using System.out.print.
  - 2) Take the input from user of type int datatype and store the input value in a variable named userInputInt using scanner.nextInt().

#### String Input:

- Prompt the user with message: "Enter a string:" using System.out.print.
- 2) Take the input from a user of type String datatype and store the input value in a variable named userInputString using scanner.next().

#### 3. Perform Arithmetic Operation:

 Multiply the value of userInputInt by 2 and store the result in a variable named result of int datatype.

#### 4. Print the Results:

- Print the value of result with the label "Double of your input integer:".
- Print the value of userInputString with the label "You entered:".

#### 5. Expected Output:

Enter an integer: 5

Enter a string: Hello

Double of your input integer: 10

You entered: Hello

#### 3 TEMPLATE CODE STRUCTURE

#### 3.1 Package: com.yaksha.assignment.UserInputAssignment

#### Resources

Class/Interface	Description	Status
UserInputAssignment (class)	Main class containing the logic to	Need to be implemented.
	take user input using the Scanner	
	class and process it.	

#### 4 Execution Steps to Follow

- 1. All actions like build, compile, running application, running test cases will be through Command Terminal.
- 2. To open the command terminal the test takers, need to go to Application menu (Three horizontal lines at left top) 

  | Terminal | New Terminal |
- 3. This editor Auto Saves the code.
- 4. These are time bound assessments the timer would stop if you logout and while logging in back using the same credentials the timer would resume from the same time it was stopped from the previous logout.
- 5. To run your project use command: sudo JAVA\_HOME=\$JAVA\_HOME /usr/share/maven/bin/mvn compile exec:java -Dexec.mainClass="com.yaksha.assignment.UserInputAssignment"

\*If it asks for the password, provide password : pass@word1

6. To test your project test cases, use the command sudo JAVA\_HOME=\$JAVA\_HOME /usr/share/maven/bin/mvn test

\*If it asks for the password, provide password : pass@word1