# System Requirements Specification Index

For

# Online-Auction-System

Version 4.0

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#### **ONLINE-AUCTION SYSTEM**

# **System Requirements Specification**

#### 1. PROJECT ABSTRACT

**1.1 Online Auction System** Application is .Net Core 3.1 RESTful API application with MS SQL Server , where it allows the sellers to Manage Products, Customers can place a bid on the products before the last date of the bidding.

#### 1.2 Following is the requirement specifications:

	Online Auction System	
USERS		
1	Product	
2	Customer	
Product Module Functionalities		
	1.Create a Product	
	2.Update the Product	
	3.Can delete a product	
	4.Get Product by id	
	5.Fetch all products	
	6.Get the Products based on the category	
Customer Module Functionalities		
	1.Customer can register itself	
	2.Customer can update its information	
	3.Get customer by Id	
	4.Fetch all registered customers	
	5.Get All the Products	

# 2. Assumptions, Dependencies, Risks / Constraints

#### **2.1 Product Constraints**

- While deleting the Product details, if productId does not exist then the operation should throw a custom exception.
- While fetching the Product details by id, if productId does not exist then the operation should throw a custom exception.
- While deleting the Product details, if productld does not exist then operation should throw custom exception

#### **2.2 Customer Constraints**

- While deleting a customer, if the id does not exist then the operation should throw a custom exception.
- While fetching the customer details by id, if id does not exist then the operation should throw a custom exception.
- While deleting the Customer details, if id does not exist then operation should throw custom exception

#### **2.3 Common Constraints**

- For all rest endpoints receiving @RequestBody, validation check must be done and must throw custom exception if data is invalid
- All the business validations must be implemented in model classes only.
- All the database operations must be implemented on entity object only
- Do not change, add, remove any existing methods in service layer
- In Repository interfaces, custom methods can be added as per requirements.
- All RestEndpoint methods and Exception Handlers must return data wrapped in ResponseEntity.
- All business logic CRUD operations under repository class and write your business logic validation in Services class and related validation use proper user defined exceptions mentioned in above document.
- Controller must validate before processing any logic on the database.

#### 3. Business Validations

#### 3.1 Customer Class Entities

- Customer Id (long) is not null, key attribute.
- Username (string) is not null, min 3 and max 100 characters.
- Password (string) is not null, min 3 and max 100 characters.
- Email (string) is not null, min 3, max 100 characters and should be email format.
- Phone number (string) is not null, min 10 and max 10 digits only.
- Address (string) is not null, min 3 and max 100 characters.
- IsDeleted (bool).

#### 3.2 Product Class Entities.

- ProductId (long) is not null, key attribute
- Product name (string) is not null, min 3 and max 100 characters.
- Product description (string) is not null, min 3 and max 100 characters.
- Product quantity (int) is not null.
- Product start bidding amount (decimal) is not null.
- Product price (decimal) is not null
- Product last date of bidding (datetime) is not null, it should be in 'yyyy-mm-dd' format and future date
- Product category (int) is not null, min 3 and max 100 characters
- Product predefined categories should be [Mobiles, Electronics, Clothing, Home]

#### 4. Considerations

For Role of application users 2 possible values must be used: -

- Product
- Customer

For Category of product following 4 possible Enum values must be used.

•	Mobile= 1,
•	Electronics= 2,
•	Home= 3,
•	Clothing=4,

# 5. REST ENDPOINTS

Rest End-points to be exposed in the controller along with method details for the same to be created

# **5.1 ProductController**

	Purpose
	Register a new product.
Post	
Product product	
HttpResponse status code	
	Update product by productId.
PUT	
RegisterProductViewModel model	
HttpResponse status code	
oductId}	Delete a Product.
DELETE	
productId	
HttpResponse status	
code	
ctid}	Fetch the details of a Product.
GET	
productId	
<product></product>	
egory/{categoryid}	Fetch the details of all the
GET	products registered under a
categoryId	category.
<ienumerable<product>&gt;</ienumerable<product>	
	Fetches all saved Products.
GET	
-	
<li><lenumerable<product>&gt;</lenumerable<product></li>	
	Product product HttpResponse status code  PUT RegisterProductViewModel model HttpResponse status code  Delete productId HttpResponse status code  Ctid GET productId <product>  Pegory/{categoryid} GET categoryId <ienumerable<product>&gt;  GET  -</ienumerable<product></product>

# **5.2 CustomerController**

URL Exposed			Purpose
/customers/register		Register a new Customer.	
Http Method	POST		
Parameter 1	Customer customer		
Return	HttpResponse status code		
/customers/update			Update a customer by
Http Method	PUT		customerld.
Parameter 1	RegisterCustomerViewModel model		
Return	HttpResponse status code		
/customers/delete/{cust	tomerId}		Delete a customer by
Http Method	Delete		customerId.
Parameter 1	customerId		
Return	HttpResponse status code		
/customers/get/{custom	nerld}		Fetch customer details by
Http Method	GET		customerId.
Parameter 1	customerId		
Return	<pre><ienumerable<custome r="">&gt;</ienumerable<custome></pre>		
/customers/get/all			Fetch all registered
Http Method	GET		customers.
Parameter 1	customerId		
Return	<pre><ienumerable<custome r="">&gt;</ienumerable<custome></pre>		

# **6.** Template Code Structure

# **6.1 Package: Online-Auction**

#### Resources

Names	Resource	Remarks	Status
Package Structure			
controller	Product Controller Customer Controller	Controller class to expose all rest-endpoints for auction related activities.	Partially implemented
Startup.cs	Startup CS file	Contain all Services settings and SQL server Configuration.	Already Implemented
Properties	launchSettings.json file	All URL Setting for API	Already Implemented
	appsettings.json file	Contain connection string for database	Already Implemented

# **6.2** Package: Online-Auction.BusinessLayer

#### Resources

Names	Resource	Remarks	Status
Package Structure			
Interface	IProductServices interface ICustomerServices interface	Inside all these interface files contains all business validation logic functions.	Already Implemented
Service	Product Services CS file Customer Services CS file	Using this all class we are calling the Repository method and use it in the program and on the controller.	Partially Implemented
Repository	IProductRepository, Product Repository,ICustomerRep ository,Customer Repository CS file and interface.	All these interfaces and class files contain all CRUD operation code for the database.  Need to provide implementation for service related functionalities	Partially Implemented

	RegisterCustomerViewM	Contain all view Domain	
	odel,	entities for show and bind	
ViewModels	RegisterProductViewMod	data.	Partially Implemented
	el.	All the business validations	
		must be implemented.	

# **6.3 Package: Online-Auction.DataLayer**

#### Resources

Names	Resource	Remarks	Status
Package Structure			
DataLayer	OnlineAuctionDBContex t cs file	All database Connection and collection setting class	Already Implemented

# **6.4 Package: Online-Auction.Entities**

#### Resources

Names	Resource	Remarks	Status
Package Structure			
Entities and Enum	Product, Customer CS file and Category Enum file	All Entities/Domain attribute are used for pass the data in controller and check the various constants using enum.  Annotate this class with proper annotation to declare it as an entity class with Id as primary key.  Generate the Id using the IDENTITY strategy	Partially Implemented

# **6.5 Package: Online-Auction.Tests**

#### Resources

The Online-Auction. Tests project contains all test case classes and functions for code evaluation. Don't edit or change anything inside this project.

#### 7. Execution Steps to Follow

- 1. All actions like build, compile, running application, running test cases will be through Command Terminal.
- To open the command terminal the test takers need to go to the Application menu (Three horizontal lines at left top) Terminal → New Terminal.
- 3. On command prompt, cd into your project folder (cd <Your-Project-folder>).
- 4. To connect SQL server from terminal:

```
(Online-Auction /sqlcmd -S localhost -U sa -P pass@word1)
```

- To create database from terminal -
  - 1> Create Database OnlineAuction Db
  - 2> Go
- 5. Steps to Apply Migration(Code first approach):
  - Press Ctrl+C to get back to command prompt
  - Run following command to apply migration-(Online-Auction /dotnet-ef database update)
- To check whether migrations are applied from terminal:
   (Online-Auction /sqlcmd -S localhost -U sa -P pass@word1)

```
1> Use OnlineAuction_Db
2> Go
1> Select * From __EFMigrationsHistory
2> Go
```

7. To build your project use command:

```
(Online-Auction /dotnet build)
```

- 8. To launch your application, Run the following command to run the application: (Online-Auction /dotnet run)
- 9. This editor Auto Saves the code.
- 10. To test any Restful application, the last option on the left panel of IDE, you can find ThunderClient, which is the lightweight equivalent of POSTMAN.

11. To test web-based applications on a browser, use the internal browser in the workspace. Click on the second last option on the left panel of IDE, you can find Browser Preview, where you can launch the application.

Note: The application will not run in the local browser

- 12. To run the test cases in CMD, Run the following command to test the application: (Online-Auction /dotnet test --logger "console;verbosity=detailed") (You can run this command multiple times to identify the test case status,and refactor code to make maximum test cases passed before final submission)
- 13. If you want to exit(logout) and continue the coding later anytime (using Save & Exit option on Assessment Landing Page) then you need to use CTRL+Shift+B command compulsorily on code IDE. This will push or save the updated contents in the internal git/repository. Else the code will not be available in the next login.
- 14. These are time bound assessments the timer would stop if you logout and while logging in back using the same credentials the timer would resume from the same time it was stopped from the previous logout.
- 15. You need to use CTRL+Shift+B command compulsorily on code IDE, before final submission as well. This will push or save the updated contents in the internal git/repository, and will be used to evaluate the code quality.