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# System Requirements Specification Index

For

## Event Management System

Version 1.0

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# EVENT MANAGEMENT SYSTEM

## System Requirements Specification

### 1 PROJECT ABSTRACT

The **Event Management System** is a .Net Core RESTful Web API 3.1 with MS SQL Server database connectivity. It enables users to manage various aspects of event planning and organization.

**Following is the requirement specifications:**

	Event Management System
Modules	
1	Event
Event Module Functionalities	
1	Create an Event
2	Update the existing Event details
3	Get the Event by Id
4	Get all Events
5	Delete an Event
6	Search for Events by Name
7	Search for Events by Status

## 2 ASSUMPTIONS, DEPENDENCIES, RISKS / CONSTRAINTS

### 2.1 EVENT CONSTRAINTS

- When fetching an Event by ID, if the event ID does not exist, the operation should throw a custom exception.
- When updating an Event, if the event ID does not exist, the operation should throw a custom exception.
- When removing an Event, if the event ID does not exist, the operation should throw a custom exception.

### 2.2 Common Constraints

- For all rest endpoints receiving @RequestBody, validation check must be done and must throw custom exception if data is invalid
- All the business validations must be implemented in ViewModel classes only.
- All the database operations must be implemented on entity object only
- Do not change, add, remove any existing methods in service layer
- In Repository interfaces, custom methods can be added as per requirements.
- All RestEndpoint methods and Exception Handlers must return data wrapped in **ResponseEntity**

## 3 BUSINESS VALIDATIONS

- Id (Long) Key, Not Null
- Name (String) of the event is not null, min 3 and max 20 characters.
- Description (String) of the event is not null and should be between 5 and 200 characters in length.
- Status (String) of the event is not null.

## 4 REST ENDPOINTS

Rest End-points to be exposed in the controller along with method details for the same to be created

### 4.1 EVENTCONTROLLER

URL Exposed		Purpose
1. /events		Fetches all the events
Http Method	GET	
Parameter	-	
Return	<IEnumerable<Events> >	
2. /events		Add a new event
Http Method	POST	
Parameter 1	Event	
Return	Event	
3. /events/{id}		Delete events with given events id
Http Method	DELETE	
Parameter 1	Long (id)	
Return	-	
4. /events/{id}		Fetches the event with the given id
Http Method	GET	
Parameter 1	Long (id)	
Return	Event	
5. /events/{id}		Updates existing event
Http Method	PUT	
Parameter 1	Long (id)	
Parameter 2	EventViewModel	
Return	Event	
6. /events/searchByName?name={name}		Fetches the event with the given name
Http Method	GET	
Parameter 1	String (name)	
Return	<IEnumerable<Events> >	
7. /events/searchByStatus?status={status}		Fetches the event with the given status
Http Method	GET	
Parameter 1	String (status)	

Return	<IEnumerable<Events> >	
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## 5. TEMPLATE CODE STRUCTURE

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### 5.1 Package: EventManagement

#### Resources

Names	Resource	Remarks	Status
Package Structure			
controller	Event Controller	Controller class to expose all rest-endpoints for auction related activities.	Partially implemented
Startup.cs	Startup CS file	Contain all Services settings and SQL server Configuration.	Already Implemented
Properties	launchSettings.json file	All URL Setting for API	Already Implemented
	appsettings.json	Contain connection string for database	Already Implemented

### 5.2 Package: EventManagement.BusinessLayer

#### Resources

Names	Resource	Remarks	Status
Package Structure			
Interface	IEventService, interface	Inside all these interface files contains all business validation logic functions.	Already Implemented
Service	EventService CS file	Using this all class we are	

	file	calling the Repository method and use it in the program and on the controller.	Partially Implemented
Repository	IEventRepository EventRepository CS file and interface.	All these interfaces and class files contain all CRUD operation code for the database. Need to provide implementation for service related functionalities	Partially Implemented
ViewModels	EventViewModel,	Contain all view Domain entities for show and bind data. All the business validations must be implemented.	Partially Implemented

### 5.3 Package: EventManagement.DataLayer

#### Resources

Names	Resource	Remarks	Status
Package Structure			
DataLayer	EventManagementDbContext.cs file	All database Connection and collection setting class	Already Implemented

### 5.4 Package: EventManagement.Entities

#### Resources

Names	Resource	Remarks	Status
Package Structure			
Entities	Event CS file	All Entities/Domain attribute are used for pass the data in controller. Annotate this class with proper annotation to declare it as an entity class with <b>Id</b> as primary key.	Already Implemented

		Generate the <b>Id</b> using the <b>IDENTITY</b> strategy	
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## 5.5 Package: EventManagement.Tests

### Resources

The EventManagement.Tests project contains all test case classes and functions for code evaluation. Don't edit or change anything inside this project.

## 6. CONSIDERATIONS

- A. There is no roles in this application
- B. You can perform the following possible action

Event
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# FRONTEND-ANGULAR SPA

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## 1 PROBLEM STATEMENT

Event Management System is SPA (Single Page Application), It enables users to manage various aspects of event planning and organization like it allows to add event, update event, delete event, get event by id, get all events, search event by name, and search event by status.

## 2 PROPOSED EVENT MANAGEMENT SYSTEM WIREFRAME

UI needs improvisation and modification as per given use case and to make test cases passed.

### 2.1 HOME PAGE

Browser Preview (Event Management App) X

localhost:4200/

### Event Management App

Name  
Charles

Description  
Need to get confirmation

Status  
Active

Create Reset

Search by Name

Search by Status  
All

Search Reset Search

#### Event List

Name	Description	Status	Actions
Valid Name	Valid Description	Active	Edit Delete
John	for demo	Active	Edit Delete

### 3 BUSINESS-REQUIREMENT:

As an application developer, develop the Social Networking App (Single Page App) with below guidelines:

User Story #	User Story Name	User Story
US_01	Home Page	As a user I should be able to visit the Home page as the default page.
US_01	Home Page	<p>As a user I should be able to see the homepage and perform all operations:</p> <p>Acceptance criteria:</p> <ol style="list-style-type: none"><li>As a user I should be able to furnish the following details at the time of creating an event.<ol style="list-style-type: none"><li>Name</li><li>Description</li><li>Status</li><li>Search by Name</li><li>Search by Status</li></ol></li><li>The Update button should be disabled by default, and should be enabled when you click on the Edit button.</li><li>Name field min length is 3 and max length 50.</li><li>Description field min length is 5 and max length 200.</li><li>Status should be not null.</li><li>Name, description, status fields are mandatory. If any constraint is not satisfied, a validation message must be shown.</li></ol>

## 4 CONSTRAINTS

1. On the page load, input focus must come to the first name input field.
2. You should be able to press the "TAB" key and "SHIFT + TAB" to navigate from top field to bottom field and vice-versa.

## 7. EXECUTION STEPS TO FOLLOW FOR BACKEND

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1. All actions like build, compile, running application, running test cases will be through Command Terminal.
2. To open the command terminal the test takers need to go to the Application menu (Three horizontal lines at left top) Terminal → New Terminal.
3. On command prompt, cd into your project folder (**cd <Your-Project-folder>**).
4. To connect SQL server from terminal:  
(EventManager /**sqlcmd -S localhost -U sa -P pass@word1**)
  - To create database from terminal -
    - 1> **Create Database EventManagementDb**
    - 2> **Go**
5. Steps to Apply Migration(Code first approach):
  - Press **Ctrl+C** to get back to command prompt
  - Run following command to apply migration-  
(EventManager /**dotnet-ef database update**)
6. To check whether migrations are applied from terminal:  
(EventManager /**sqlcmd -S localhost -U sa -P pass@word1**)
  - 1> **Use EventManagementDb**
  - 2> **Go**
  - 1> **Select \* From \_\_EFMigrationsHistory**
  - 2> **Go**
7. To build your project use command:  
(EventManager /**dotnet build**)
8. To launch your application, Run the following command to run the application:  
(EventManager/**dotnet run**)
9. This editor Auto Saves the code.

10. To test any Restful application, the last option on the left panel of IDE, you can find ThunderClient, which is the lightweight equivalent of POSTMAN.

11. To test web-based applications on a browser, use the internal browser in the workspace. Click on the second last option on the left panel of IDE, you can find Browser Preview, where you can launch the application.

**Note: The application will not run in the local browser**

12. To run the test cases in CMD, Run the following command to test the application:

(EventManagement/**dotnet test --logger "console;verbosity=detailed"**)

(You can run this command multiple times to identify the test case status, and refactor code to make maximum test cases passed before final submission)

13. If you want to exit(logout) and continue the coding later anytime (using Save & Exit option on Assessment Landing Page) then you need to use CTRL+Shift+B - command compulsorily on code IDE. This will push or save the updated contents in the internal git/repository. Else the code will not be available in the next login.

14. These are time bound assessments the timer would stop if you logout and while logging in back using the same credentials the timer would resume from the same time it was stopped from the previous logout.

15. You need to use CTRL+Shift+B - command compulsorily on code IDE, before final submission as well. This will push or save the updated contents in the internal git/repository, and will be used to evaluate the code quality.

## 8. EXECUTION STEPS TO FOLLOW FOR FRONTEND

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1. All actions like build, compile, running application, running test cases will be through Command Terminal.
2. To open the command terminal the test takers, need to go to  
Application menu (Three horizontal lines at left top) -> Terminal ->New Terminal.
3. This is a web-based application, to run the application on a browser, use the internal browser in the environment.
4. You can follow series of command to setup Angular environment once you are in your project-name folder:
  - a. **npm install** -> Will install all dependencies -> takes 10 to 15 min
  - b. **npm run start** -> To compile and deploy the project in browser. You can press <Ctrl> key while clicking on localhost:4200 to open project in browser -> takes 2 to 3 min
  - c. **npm run test** -> to run all test cases. **It is mandatory to run this command before submission of workspace** -> takes 5 to 6 min
5. You need to use **CTRL+Shift+B** - command compulsorily on code IDE, before final submission as well. This will push or save the updated contents in the internal git/repository, and will be used to evaluate the code quality.