

```
package StatePattern;
 3 public class Account {
 4
       AccountState accountState;
 5⊜
       public void setAccountState(AccountState accountState) {
 6
           this.accountState = accountState;
 7
       String username;
 8
 9⊜
       Account(String user, double balance ){
10
           this.username = user;
11
           this.accountState = new GreenState(balance,this);
12
       public void withdraw(double amount) {
13⊖
14
           //取款函数
           System.out.println(this.username+" 欢迎!!!");
15
           this.accountState.withdraw(amount);
16
17
18⊖
       public void deposit(double amount) {
19
           //存款函数
           System.out.println(this.username+" 欢迎!!!");
20
21
           this.accountState.deposit(amount);
22
       }
23 }
```

```
1 package StatePattern;
 3 public abstract class AccountState {
 4
        Account account;
 5
        double balance;
 6⊜
        public AccountState(double balance, Account a ) {
7
             // TODO 自动生成的构造函数存根
 8
             this.account = a;
 9
             this.balance= balance;
10
11
        public abstract void changeState();
12⊝
        public void withdraw(double amount) {
13
             //取款函数
14
             this.balance -= amount;
             System.out.println("成功取款 "+amount+" 元");
15
             System.out.println("余额为 "+this.balance+" 元");
16
17
             changeState();
18
        public void deposit(double amount) {
19⊖
             this.balance += amount;
20
             System.out.println("成功存款 "+amount+" 元");
21
            System.out.println("余额为 "+this.balance+" 元");
22
23
             changeState();
24
        }
25 }
26
27
1 package StatePattern;
3 public class GreenState extends AccountState {
5⊕
      public GreenState(double balance, Account a) {
         super(balance, a);
// TODO 自动生成的构造函数存根
6
8
9
10⊝
      @Override
11
      public void changeState() {
        // TODO 自动生成的方法存根
12
13
         if (this.balance<0 && this.balance >=-1000) {
            this.account.setAccountState(new YellowState(this.balance,this.account));
14
15
         }else if (this.balance<-1000) {</pre>
16
            this.account.setAccountState(new RedState(this.balance,this.account));
17
         }
      }
18
19
20 }
21
```

```
1 package StatePattern;
 3 public class YellowState extends AccountState {
 4
 5⊝
        public YellowState(double balance, Account a) {
            super(balance, a);
// TODO 自动生成的构造函数存根
 6
 7
 8
 9
        @Override
10⊝
11
        public void changeState() {
            // TODO 自动生成的方法存根
12
13
            if (this.balance>=0) {
                 this.account.setAccountState(new GreenState(this.balance,this.account));
14
15
            }else if (this.balance<-1000) {</pre>
16
                 this.account.setAccountState(new RedState(this.balance,this.account));
17
18
        }
19
20 }
21
 package StatePattern;
  public class RedState extends AccountState {
      public RedState(double balance, Account a) {
          super(balance, a);
// TODO 自动生成的构造函数存根
 6
17
 8
10⊝
      @Override
11
12
      public void changeState() {
    // TODO 自动生成的方法存根
13
14
          if (this.balance>=0) {
             this.account.setAccountState(new GreenState(this.balance,this.account));
          }else if (this.balance>=-1000 && this.balance<0) {</pre>
16
              this.account.setAccountState(new YellowState(this.balance,this.account));
17
18
      public void withdraw(double amount) {
    System.out.println("当前账户为透支状态,无法取款只能存款!");
199
20
21
22
23 }
 package StatePattern;
 3 public class test {
 4
 5⊜
         public static void main(String[] args) {
             // TODO 自动生成的方法存根
 6
              // 客户端类
 7
 8
 9
             Account myAccount = new Account("chonepieceyb",1000);
10
              myAccount.withdraw(500);
              myAccount.withdraw(1000);
11
              myAccount.withdraw(1000);
12
13
             myAccount.withdraw(1000);
14
             myAccount.deposit(5000);
15
             myAccount.withdraw(2000);
16
         }
17
18 }
19
20
结果:
```

```
■控制台 図
<已終止> test (2) [Java 应用程序] C:\Program Files\Java\jdk-11.0.2\bin\javaw.exe (2019年10月30日下午2:53:18)

chonepieceyb 欢迎!!!
成功取款 500.0 元
chonepieceyb 欢迎!!!
成功取款 1000.0 元
余额为 -500.0 元
chonepieceyb 欢迎!!!
成功取款 1000.0 元
chonepieceyb 欢迎!!!
或功取款 1000.0 元
chonepieceyb 欢迎!!!
当前账户为透支状态,无法取款只能存款!
chonepieceyb 欢迎!!!
成功存款 5000.0 元
余额为 3500.0 元
```