System Programming (Refresher Module)

Assignment 4

Write a multi-threaded server using TCP to communicate with multiple clients

Server waits on the welcoming socket (on a port known to clients, you can use localhost) and then creates a new thread to handle the incoming request from the clients. Each time a client gets connected to the server it sends a message which server echoes back.

Submission: Name files as Server.c and Client.c and package into single archive to upload.

Note: If your code has compilation errors, you shall not get any marks